# Raid Krenich

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## Education

**Bachelor of Computer Science Honours Computer Science Co-op**   Sep 2023 - Apr 2027
University of Windsor   *GPA: 91%*

- **Relevant coursework**: Data Structures & Algorithms, Software Engineering Principles, Object-Oriented Programming, Computer Networks, Web Development, Database Management.

## Technical Skills

**Programming Languages**: JavaScript, Typescript, C#, C, Python, Java, HTML/CSS
**Database Management**: PostgreSQL, MySQL, MS SQL Server
**Developer Tools & Frameworks**: Node.js, Express, AngularJS, Electron.js, React, NextJS, Docker, Unity, Android Studio, OpenAI, Google Gemini, Google Cloud, AWS, Microsoft Azure, Stripe Devtools

## Projects

**Quick Resume**   2024
quickresume.co

- Launched an **AI-powered** tool **SaaS** that generates multiple unique, professional, and ATS-optimized resumes in minutes, streamlining resume creation for casual and professional users.
- Optimized the platform's **backend**, resulting in a **50%** reduction in server response time, which led to a smoother user experience.
- Featured on **Product Hunt**, helped more than **1000 users** craft standout resumes, gaining recognition for efficiency and user satisfaction.

**Codeloom AI**   2024
code-loom.com

- Built an AI-powered code-comment generator to automate and expedite documentation across programming languages.
- Integrated **OpenAI**'s models to generate concise comments, improving readability and saving developers time.

**Prayer-Time App**   2024
Microsoft Store

- Designed a **cross-platform** desktop app using **Electron.js** to manage daily prayers with custom reminders, calculation methods, and a clean, modern **user interface**.

## Experience

**Lead Programmer**   Nov 2023 - Jan 2025
Basement Dweller Games   *Remote*

- Led the development of the commercial game **"Dead Charge"**, overseeing the integration of 10+ advanced **game-play** features to elevate overall player experience.
- Engineered a modular, player controller system using **C#**, enabling flexible functionality and scalability.

**Teaching Assistant**   Jan 2025 - Apr 2025
University of Windsor   *Windsor, Ontario*

- Guided "Intro to Internet" students in understanding **HTML**, **CSS**, and **JavaScript** concepts.
- Demonstrated strong **communication** skills explaining concepts and addressing questions related to the course.

**Unity Game Development Instructor**   Oct 2022 - Jun 2023
Fiverr   *Remote*

- Coached over 30 clients in both **C#** fundamentals and advanced **Unity** game development concepts to a diverse range of clients, tailoring lessons to meet individual needs and learning styles.

## Extra-Curricular Activities

**Computer Science Society (CSS)**   Apr 2024 - Present
University of Windsor

- Improved Computer Science Society website using **React** and **NextJS**, enhancing user experience and functionality.
- Collaborated with a team to create and implement an AI-powered Discord moderator to assist with server management and ensure a safe and organized online environment.