Instituto Superior de Engenharia de Lisboa

Interactive Multimedia Applications

**Lab Work 2**

Mestrado em Engenharia Informática e Multimédia

Rodrigo Dias, 45881

Semestre de Verão, 2021/2022

**Creator Contests APP**

**Tasks**

* Google authentication
* Create a contest
* Search for contests
* Submit work
* Vote

**Interaction scenario and Paper sketch**

* Create a contest

The user clicks in the ‘+’ button, specifies the type (photo, video, audio, or text), the award for the winner, defines the deadlines for the submission and voting phases and uploads a photo for the contest’s thumbnail.

A picture containing text, sky

Description automatically generatedText, letter, whiteboard

Description automatically generated

* Submit work

The user searches for a contest under a certain category and selects one in the submitting phase. Afterwards, clicks in the ‘submit’ button and uploads the desired work.

A picture containing text, sky

Description automatically generatedA picture containing text, outdoor, sign

Description automatically generated

**Wireframe and Mockup**

The wireframe and mockup were made using Figma tool and can be accessed via [Figma](https://www.figma.com/file/CN2EHd0cLwJDxtVUfLuX6t/AMI?node-id=0%3A1). The prototype can be viewed directly with [Prototype](https://www.figma.com/proto/CN2EHd0cLwJDxtVUfLuX6t/AMI?page-id=0%3A1&node-id=33%3A26&viewport=241%2C48%2C0.19&scaling=scale-down&starting-point-node-id=33%3A26).