ANALYSIS:

2.1 Identifying Actors:

Memb

er

Shop

Librari

an

Clerk

Book bank

2. Identifying Use Cases:

Give the name of book
Give info about damaged books
Enter details about member

Buy the book Return the book

3. Identifying Classes:

Member Clerk

Book bank Book shop

4. Identifying Attributes:

Member name Member id
Member detail Book detail
Amount payment

5. Identifying Methods:

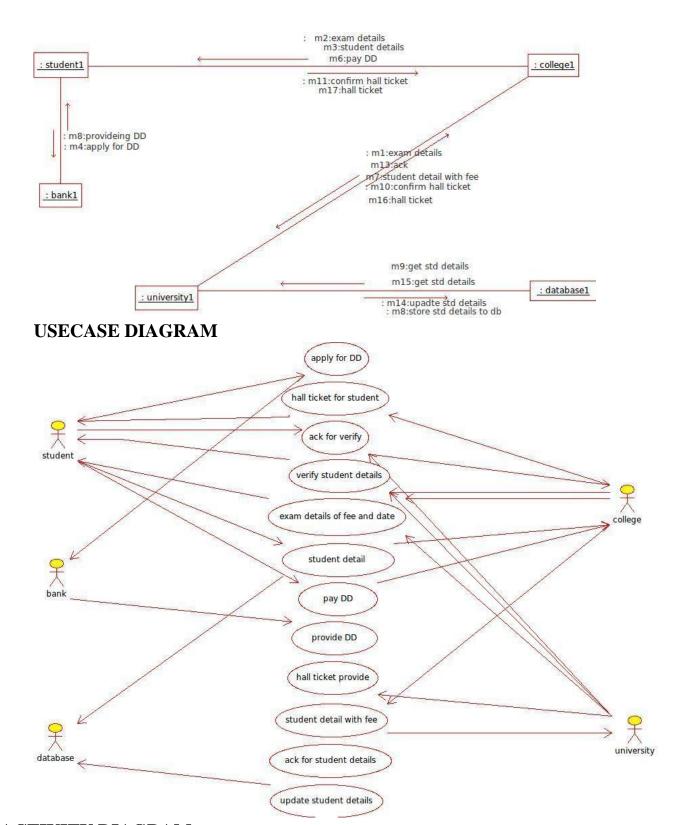
Get id Get book

Entry ValidateLogin Update Buying supply

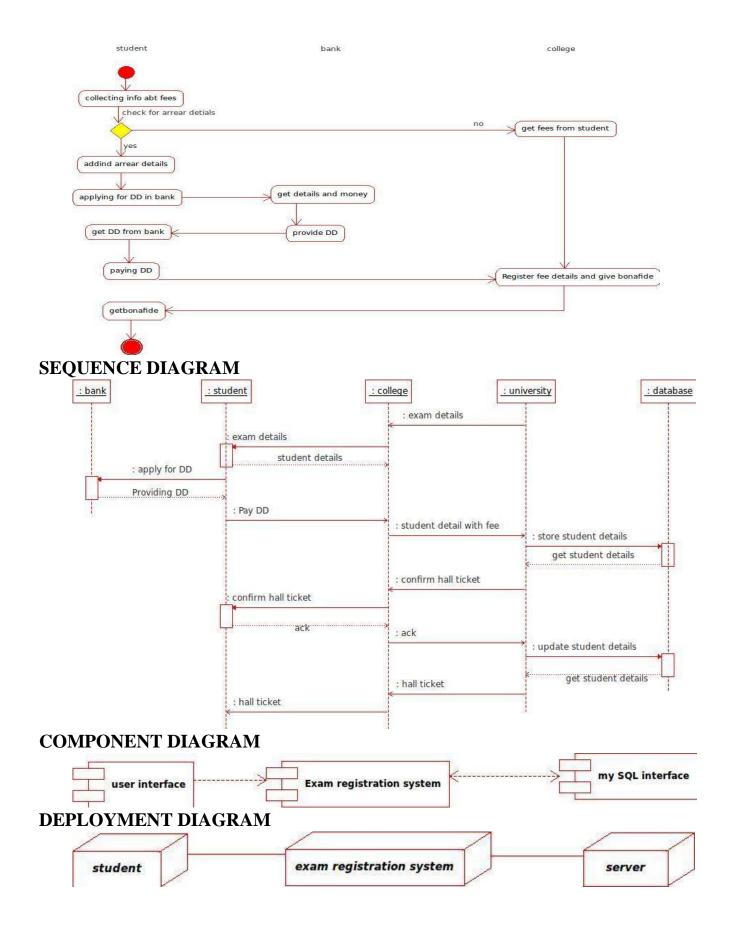
Identifyying Relationship:

Association

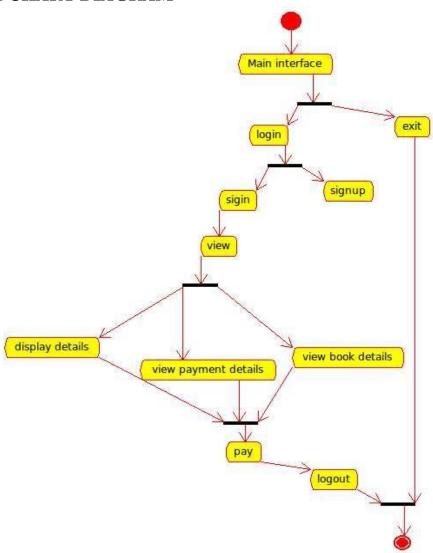
COLLABORATION DIAGRAM



ACTIVITY DIAGRAM



STATE CHART DIAGRAM



OUTPUT BANK.java

/******

* Class Bank

*/ public class

Bank { // Fields

private String

name;

private String

addr; private

String branch;

// Constructors

```
public Bank ()
{ }; // Methods
// Accessor methods
/**
* Set the value of name
* @param newVar the new value of name
*/ private void setName (String
newVar) {
 name = new Var;
/**
* Get the value of name
* @return the value of name
*/ private String
getName() {
 return name;
/**
* Set the value of addr
* @param newVar the new value of addr
*/ private void setAddr ( String
newVar) {
 addr = newVar;
/**
* Get the value of addr
* @return the value of addr
*/ private String
getAddr() { return
addr;
* Set the value of branch
* @param newVar the new value of branch
*/ private void setBranch ( String
newVar) {
 branch = newVar;
```

```
/**
 * Get the value of branch
 * @return the value of branch
 */ private String
 getBranch() {
  return branch;
 // Other methods
  public void
  getMoney( )
 public void provideDD( )
public class
 Student { //
 Fields private
 String stuname;
 private int stuid;
 // Constructors
 public Student ()
 { }; // Methods
 // Accessor methods
 /**
 * Set the value of stuname
 * @param newVar the new value of stuname
 */ private void setStuname (String
 newVar) {
  stuname = newVar;
 /**
 * Get the value of stuname
 * @return the value of stuname
 */
 private String getStuname ( ) {
  return stuname;
```

```
/**
* Set the value of stuid
* @param newVar the new value of stuid
*/ private void setStuid ( int
newVar) {
 stuid = newVar;
/**
* Get the value of stuid
* @return the value of stuid
*/ private int
getStuid(){
 return stuid;
// Other methods
public void provid_Details( )
public void getExamdet( )
public void getHallticket( )
} public void
giveMoney()
} public void
getDD()
```