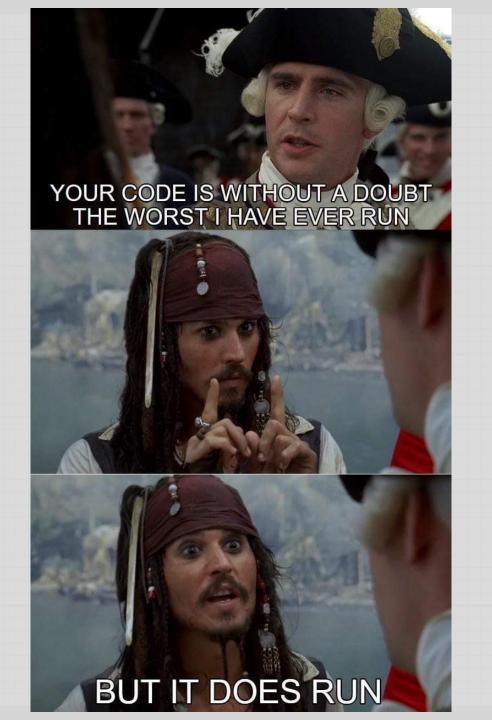
# CYDEO

**TestNG Introduction** 







### Topics to cover

- What is TestNG?
- Why are we using TestNG?
- Testing frameworks overview
- TestNG basics
- TestNG assertions
- TestNG annotations
- Selenium testing with TestNG



## After today's session

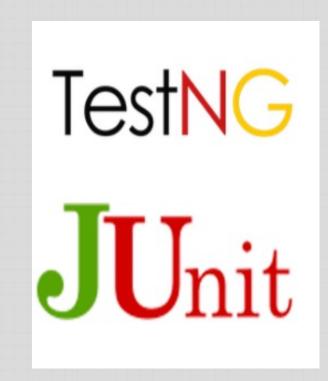
#### You should be able to:

- Write tests using TestNG
- Integrate TestNG and Selenium
- Use assertions in tests
- Control test flow using annotations



## **Unit Testing Tools**

- TestNG, JUnit, NUnit etc.
- These tools enables unit testing, functional testing...
- Provides assertions for verifying
- We can use annotation to control test flow
- We can generate some reports





## Let's implement TestNG in our project

- 1. Go to mynrepository to get the dependency
- 2. Search for TestNG
- 3. Add the dependency into the pom.xml file
- 4. Refresh your project to download the dependency



## From today we will not be using main method





#### @Test annotation

- Indicates that method is a test method.
- In a test method, we can do assertions.

```
@Test
public void titleTest(){
    assertEquals(driver.getTitle(),"Google");
}
```



#### @Test annotation

- "@Test" is the main annotation in TestNG, where we create the "test"
- All of the other annotations we will be learning later is there to create and support certain structure around "@Test" annotations.



#### @BeforeMethod annotation

- Method with this annotation will always run ONCE before EVERY @Test
- Usually used for setting up repeating steps for each test.

```
@BeforeMethod
public void setUp(){
    driver.get("http://google.com");
}
```



#### @AfterMethod annotation

- Basically runs ONCE before AFTER @Test
- Usually used for closing down repeating steps for each test.

```
@AfterMethod
public void tearDown(){
    driver.close();
}
```



#### @BeforeClass annotation

- Method with this annotation will always run ONCE before all other methods.
- Runs ONCE only. Not repeated for each @Test.
- Usually used for setups.

```
@BeforeClass
public void setUp(){
    WebDriver driver = new ChromeDriver();
}
```

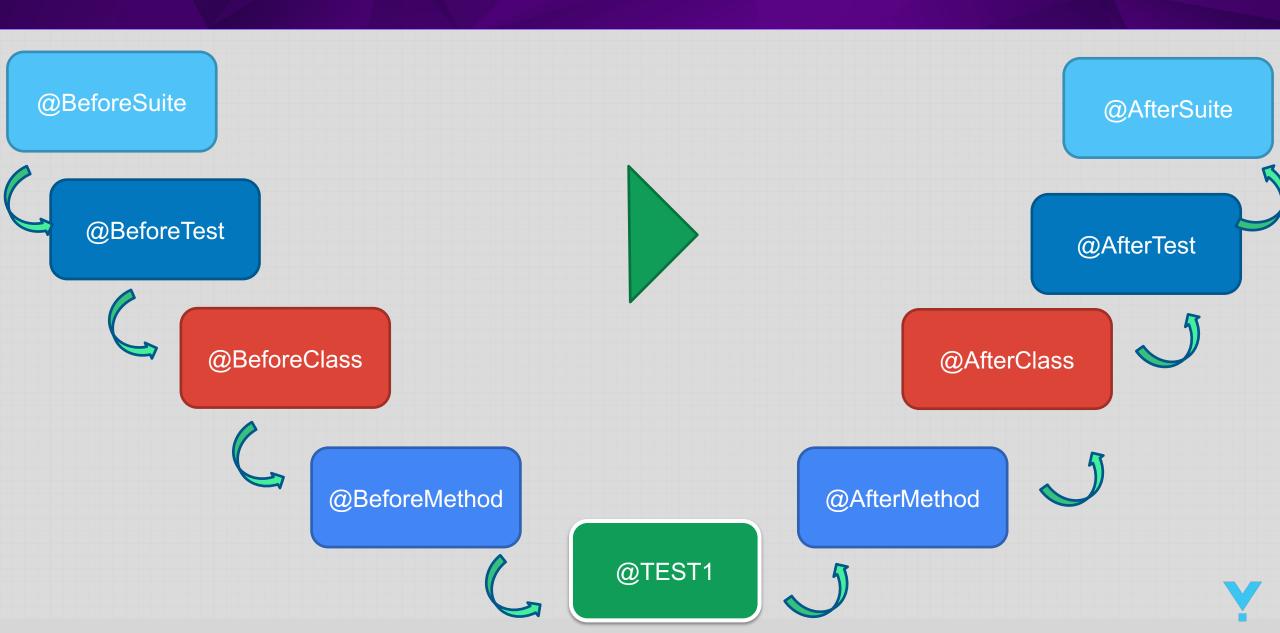


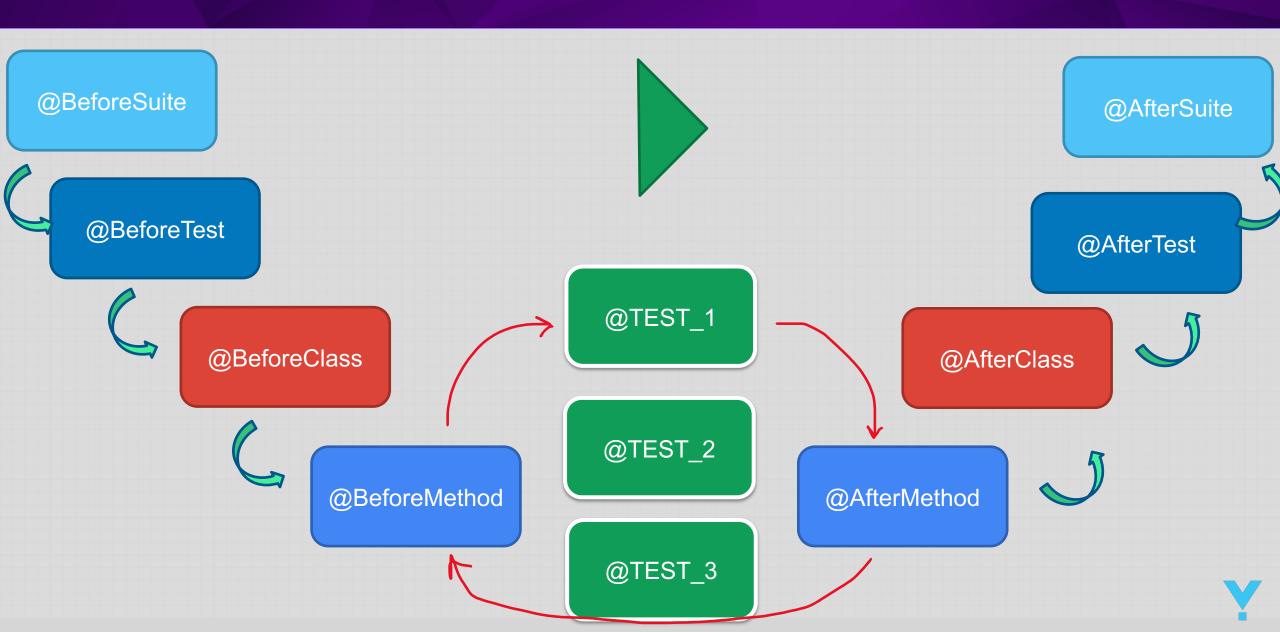
#### @AfterClass annotation

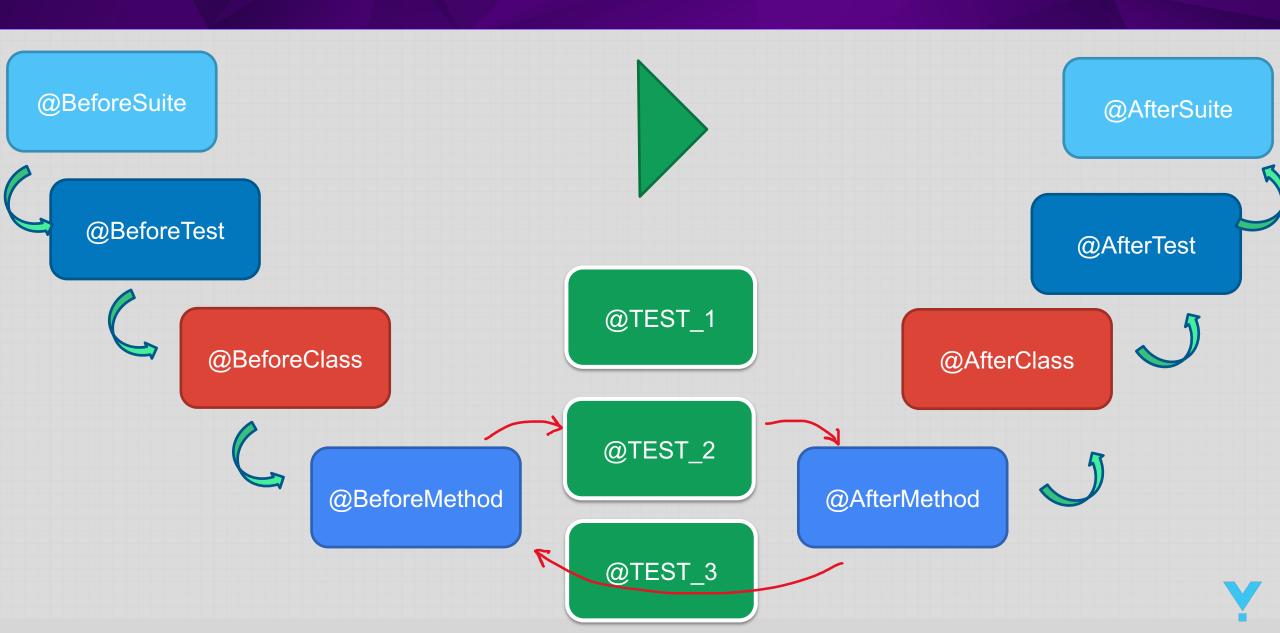
- Basically will run ONCE after all other methods.
- Runs ONCE only. Not repeated for each @Test.
- Usually used for teardowns, closing browser, killing instances, closing DB connections.

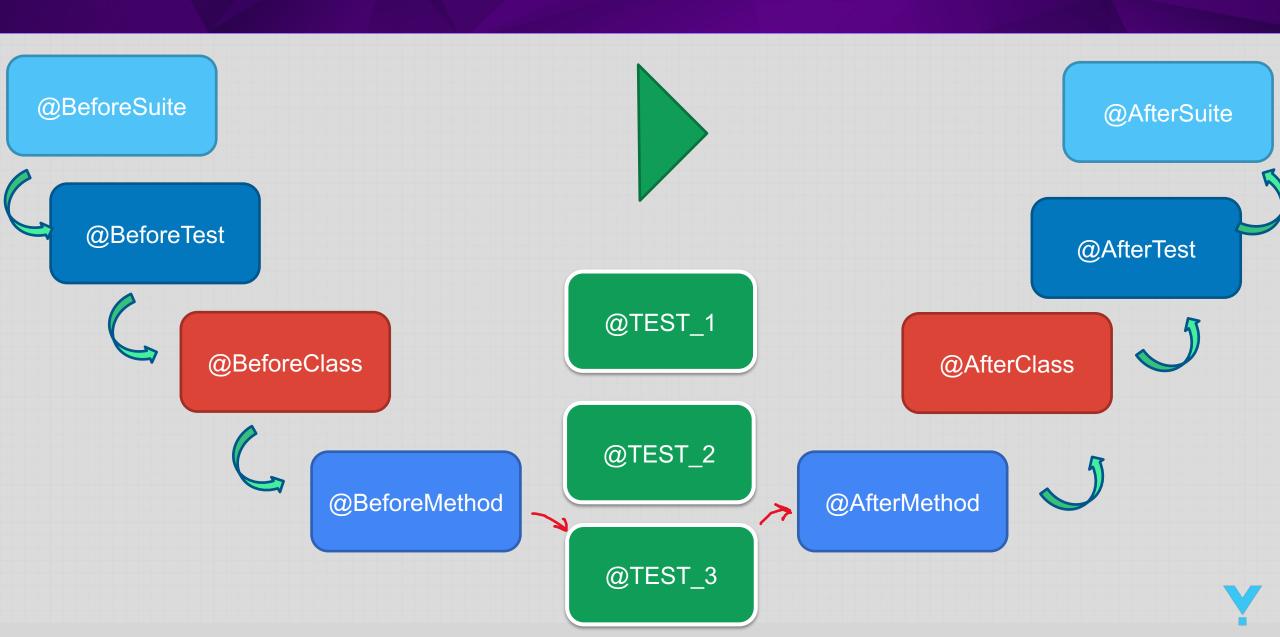
```
@AfterClass
public void tearDown(){
    driver.quit();
}
```











#### **Assertions** annotation

- Assert class methods are used to do verifications with TestNG.
- All methods coming from Assert class is static.
- So we can just call the class name and methods we want to use.



## assertTrue(); method

- Accepts a boolean value.
- If boolean is true, test passes.
- If boolean is false, test fails.

```
assertTrue()
assertTrue(true);
assertTrue(1==1);
assertTrue(element.isDisplayed());
```



## assertEquals(); method

- Accepts 2 arguments of the same type, and compares them.
- If the values we provide equal, test passes.
- If the values we provide not equal, test fails.

```
assertEquals()
assertEquals(1, 1)
assertEquals("a", "a")
assertEquals(driver.getTitle(), "Google")
```



## assertFail(); method

• Its only job is to fail a test when its called.

