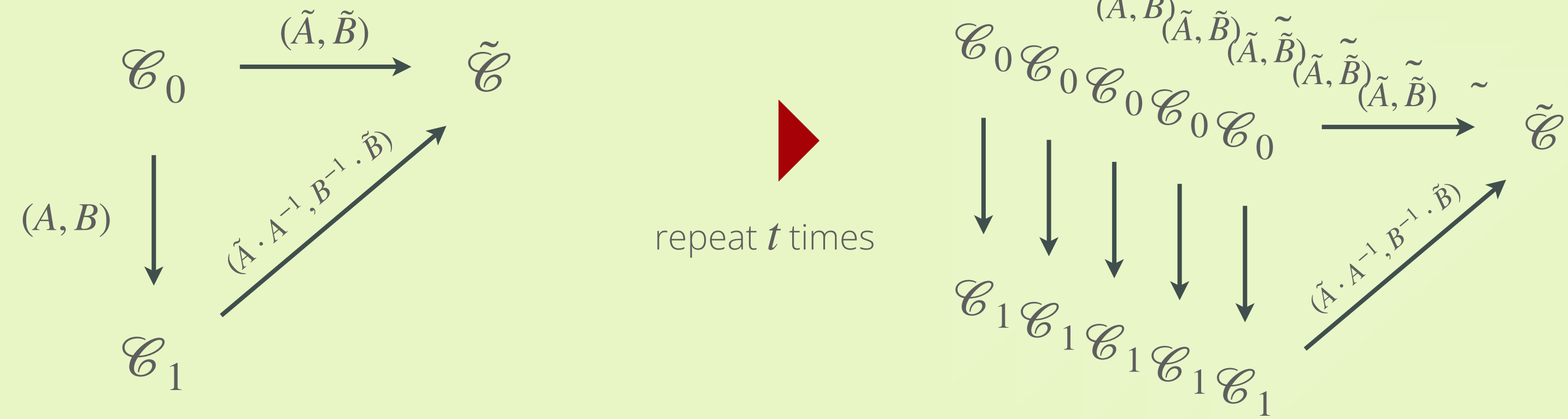




**From MCE  
to MEDS**

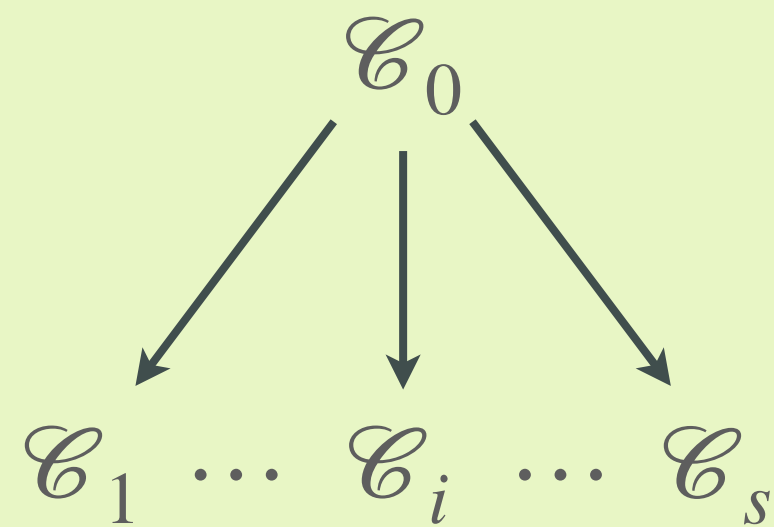
**naive approach**



1

**multiple pk**

[1]



provide  $s$  public keys,  $b \in \{0, \dots, s\}$   
response is isometry  $\mathcal{C}_b \rightarrow \tilde{\mathcal{C}}$

2

**fix weight**

[2]

- generate  $\mathcal{C}_0 \rightarrow \tilde{\mathcal{C}}$  from seed
- respond to  $b = 0$  with seed
- response much cheaper!



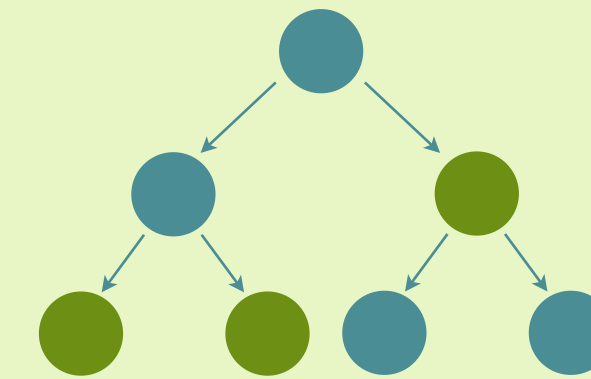
adjust probability so that  
 $b = 0$  appears more

3

**seed tree**

[2]

instead of sending  $t$  seeds, send tree

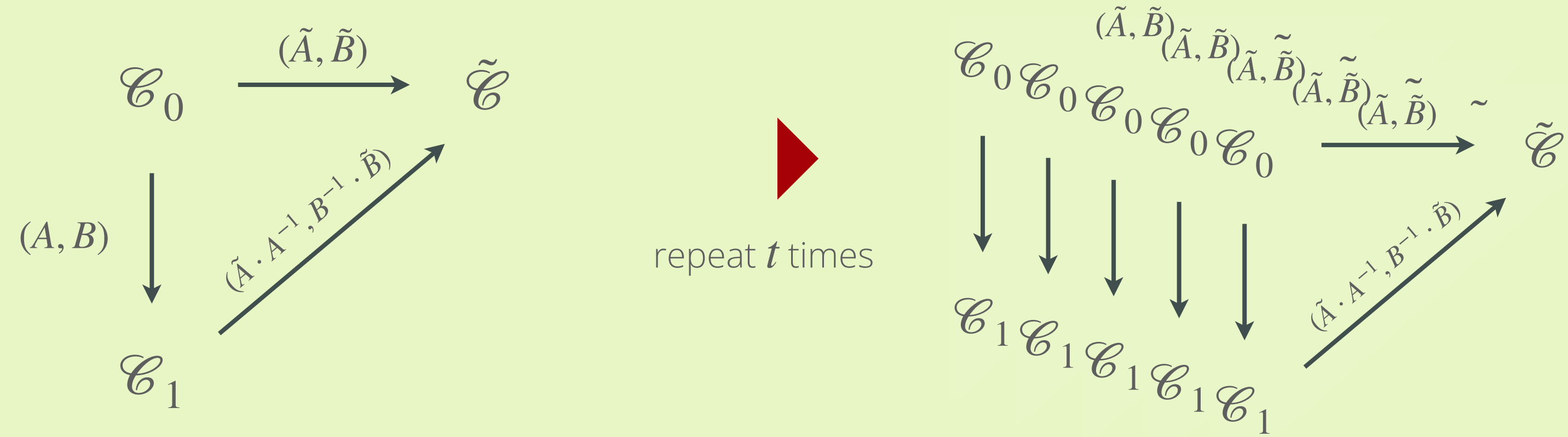


to reveal nodes  $N_1, \dots, N_w$ , communicate  
 $N_1, \dots, N_w$  and for the  $t - w$  remaining  
nodes only appropriate parent nodes



## From MCE to MEDS

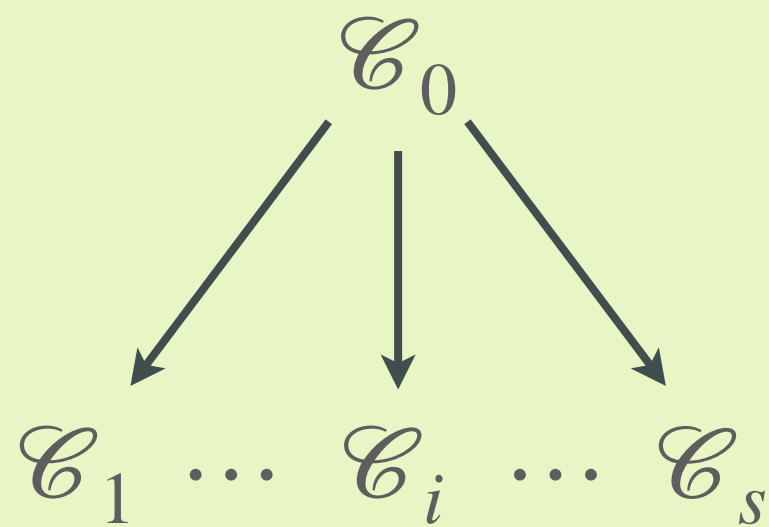
### naive approach



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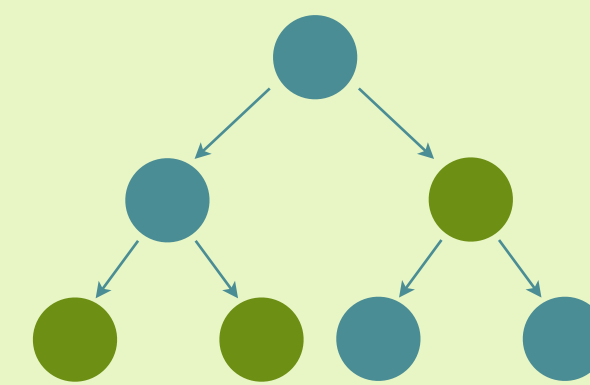
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3

### seed tree

[2]

instead of sending  $t$  seeds, send tree



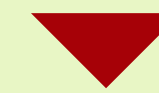
to reveal nodes  $N_1, \dots, N_w$ , communicate  
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nodes only appropriate parent nodes

4

### compression

[3,4]

instead of generating  $A_i, B_i$  from seed  
and computing  $\mathcal{C}_i = A_i \cdot \mathcal{C}_0 \cdot B_i$



generate part of  $\mathcal{C}_i$  from seed.  
compute appropriate  $A_i, B_i$   
and rest of  $\mathcal{C}_i$

Hint: this does not break MCE!