



## Matrix Equivalence Digital Signature

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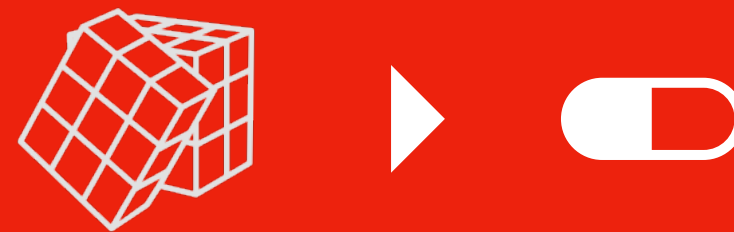
# MEDS: a new code-based signature scheme

1



Matrix Code  
Equivalence

2



From MCE  
to MEDS

3



Performance

# Matrix Code Equivalence



## Matrix Code Equivalence

### matrix code

A  $k$ -dimensional subspace  $\mathcal{C} \subseteq \mathbb{F}_q^{m \times n}$  equipped with the *rank metric*

$$d(C_1, C_2) = \text{Rank}(C_1 - C_2) \quad C_1, C_2 \in \mathcal{C}$$



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## Matrix Code Equivalence

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$$d(C_1, C_2) = \text{Rank}(C_1 - C_2) \quad C_1, C_2 \in \mathcal{C}$$

Two matrix codes  $\mathcal{C}$  and  $\mathcal{D}$  are *equivalent* if we have a linear map  $\mu : \mathcal{C} \rightarrow \mathcal{D}$  that preserves the metric (isometry):  $\text{Rank } \mu(C) = \text{Rank } C, \quad \forall C \in \mathcal{C}$

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## Matrix Code Equivalence

$$A = \begin{bmatrix} 0 & 0 & 5 & 7 \\ 5 & 1 & 2 & 7 \\ 0 & 4 & 4 & 0 \\ 4 & 3 & 7 & 7 \end{bmatrix} \in \text{GL}_m(q)$$

$$B = \begin{bmatrix} 9 & 0 & 8 & 11 & 2 & 3 \\ 2 & 7 & 4 & 7 & 4 & 9 \\ 3 & 3 & 10 & 10 & 12 & 12 \\ 10 & 6 & 8 & 3 & 5 & 10 \\ 0 & 7 & 5 & 1 & 5 & 7 \\ 0 & 0 & 1 & 1 & 8 & 12 \end{bmatrix} \in \text{GL}_n(q)$$

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we get  $ACB \in \mathcal{D}$  for all  $C \in \mathcal{C}$

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the map  $\mu = (A, B)$  preserves rank!

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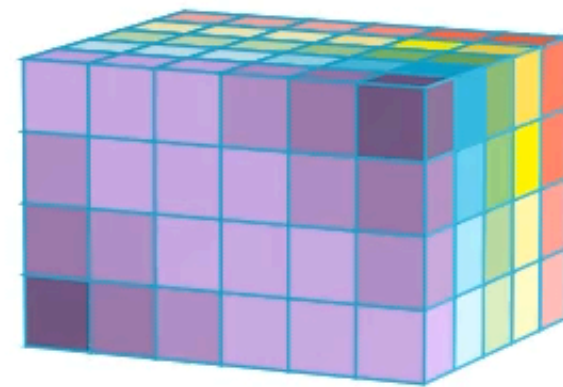
## Matrix Code Equivalence

### 3-tensor

Can think of a matrix code as a 3-tensor over  $\mathbb{F}_q$

*Equivalence* then becomes *tensor isomorphism*

$$\mathcal{C} \subseteq \mathbb{F}_q^{m \times n \times k}$$



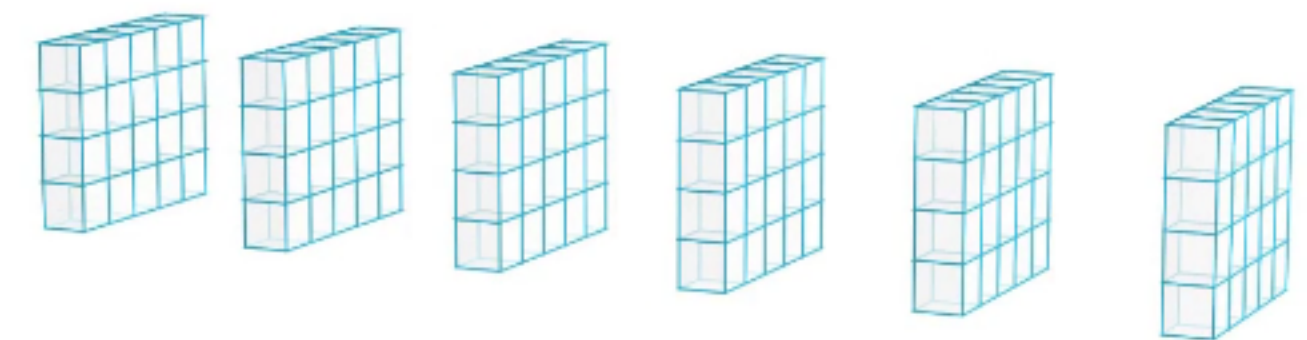
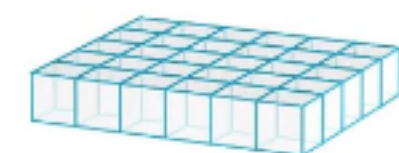
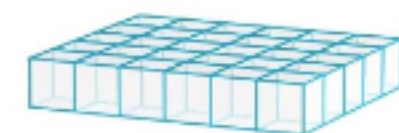
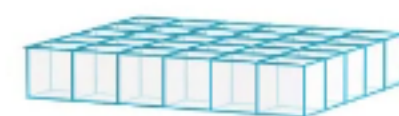
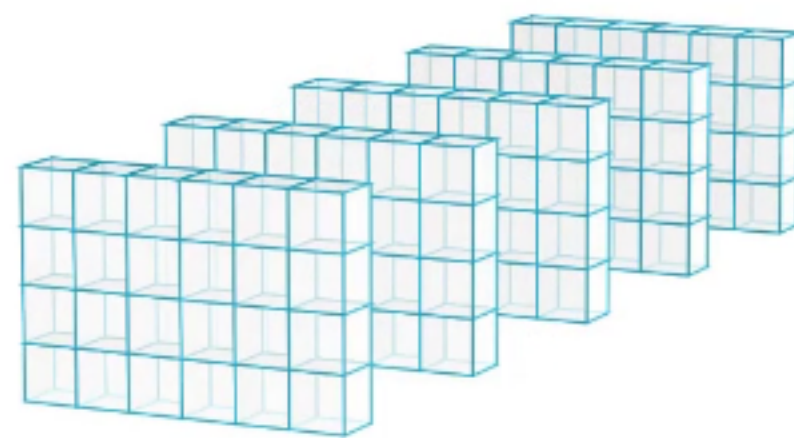


## Matrix Code Equivalence

### symmetry

Viewed as a 3-tensor, we can see  $\mathcal{C}$  using three orientations

- a  $k$ -dimensional code in  $\mathbb{F}_q^{m \times n}$
- an  $m$ -dimensional code in  $\mathbb{F}_q^{n \times k}$
- an  $n$ -dimensional code in  $\mathbb{F}_q^{m \times k}$





## Matrix Code Equivalence

### combinatorial

Attacks using isometry-invariant  
substructures

**Example:** find low-rank codewords  
in both codes and construct  
collisions using the birthday  
paradox

- 
- Graph-based algorithm
  - Leon's like algorithm

$$\tilde{O}(q^{\min(n,m,k)})$$



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### algebraic

Attacks reducing MCE to solving a system of polynomial equations using Gröbner basis techniques

**Example:** use the tensor isomorphism formulation to get a trilinear system  
**or,** consider transformed codewords  $AC_iB$  as dual to the dual code  $\mathcal{D}^\perp$

- 
- direct modelling
  - minor's modelling
  - *improved* modelling

$$\mathcal{O}\left(n^{\omega \frac{n}{4}}\right)$$

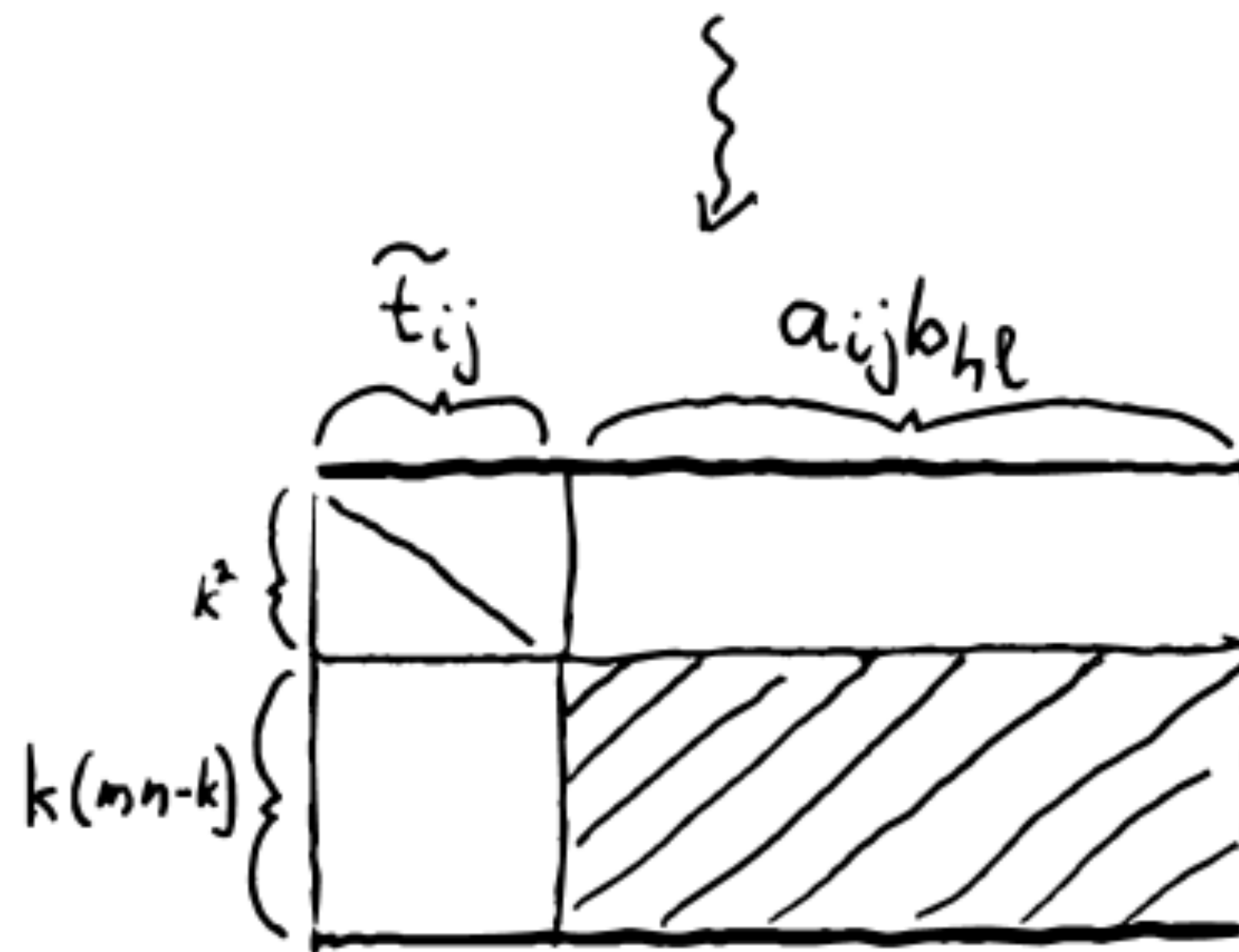
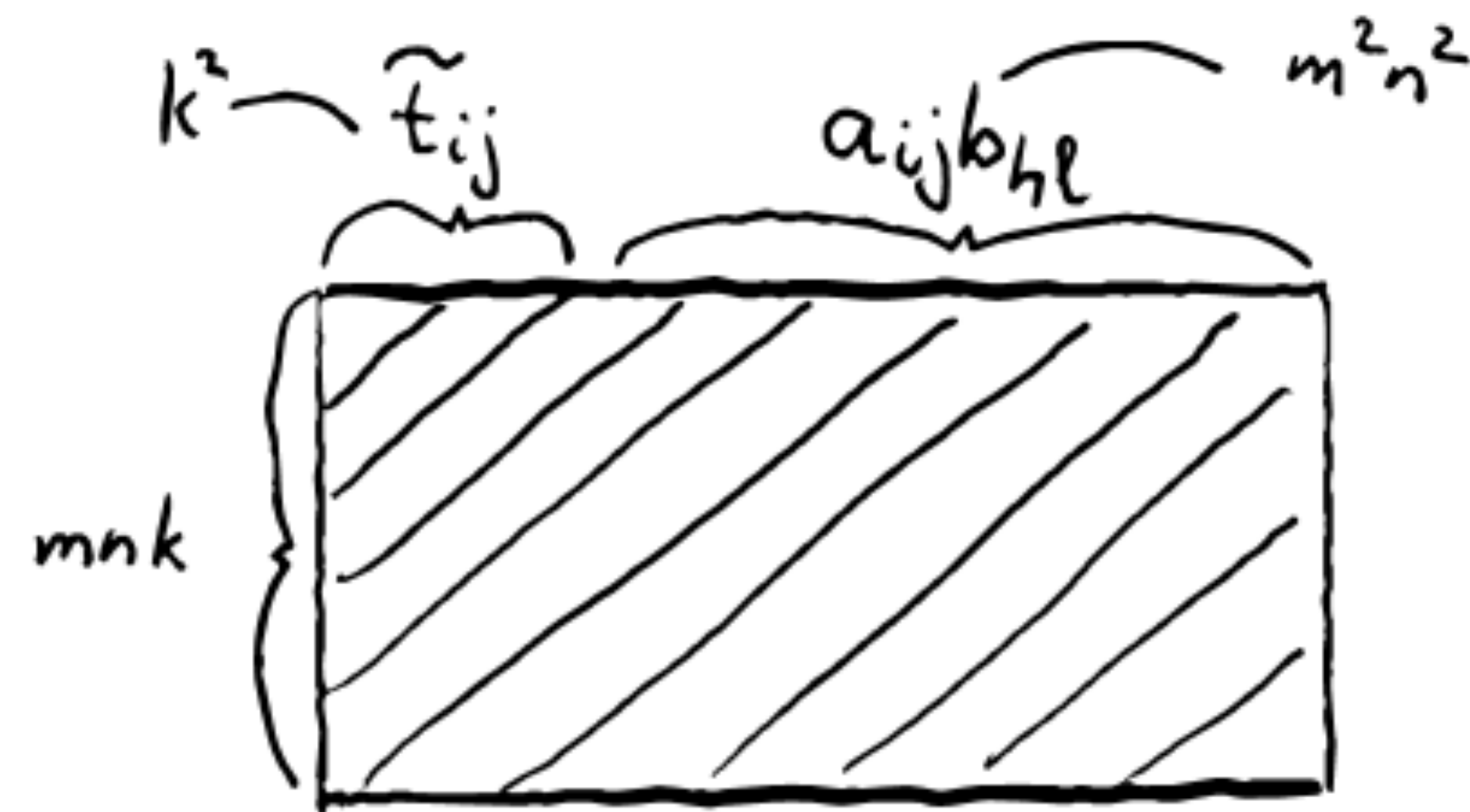




## Matrix Code Equivalence

equations

$$\mathcal{C}(Ax, By, z) = \mathcal{D}(x, y, T^{-1}z)$$

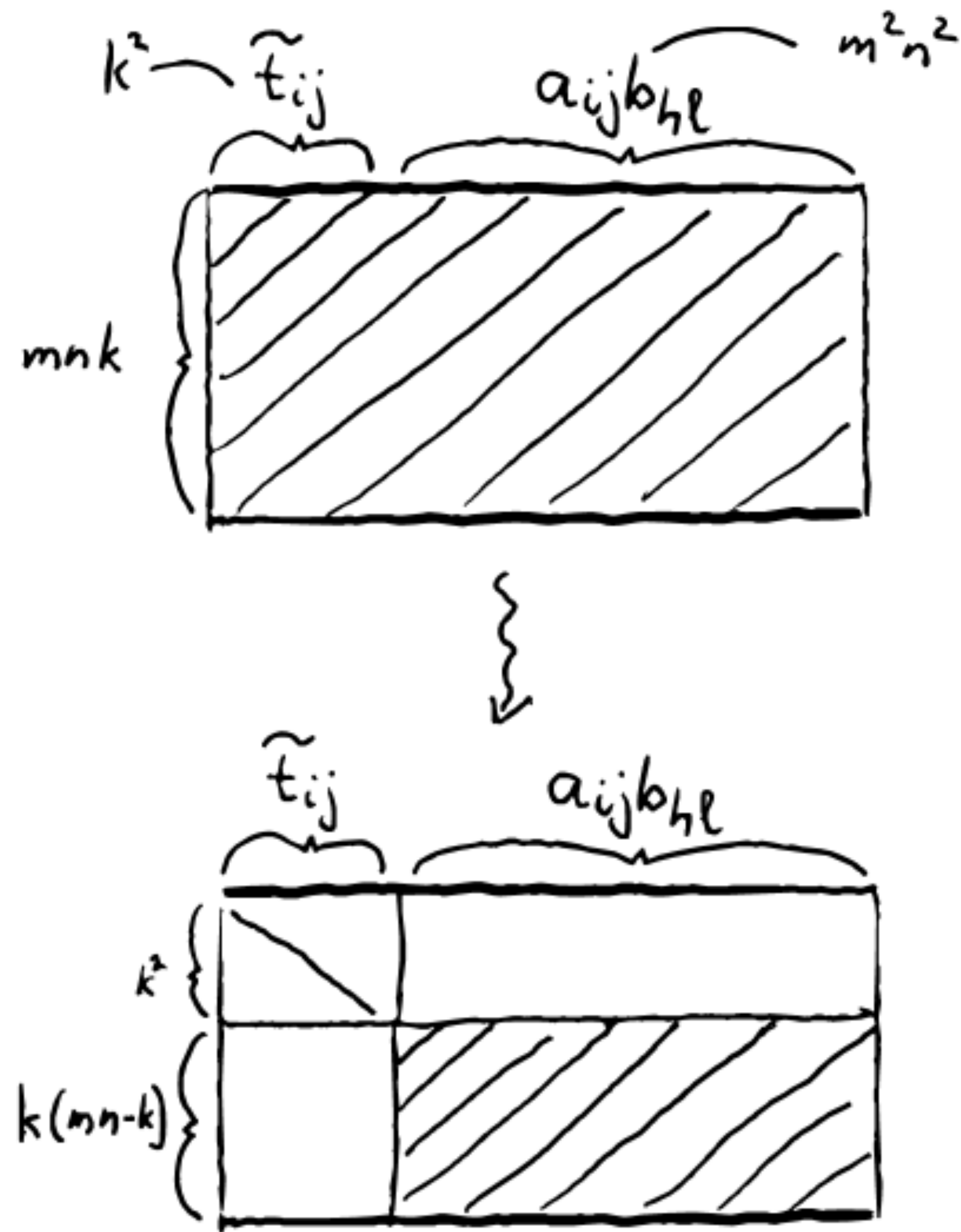




## Matrix Code Equivalence

### equations

$$\mathcal{C}(Ax, By, z) = \mathcal{D}(x, y, T^{-1}z)$$



### system

Three bilinear systems:

$$\mathcal{C}(Ax, By, z) = \mathcal{D}(x, y, T^{-1}z)$$

$$\mathcal{C}(Ax, y, Tz) = \mathcal{D}(x, B^{-1}y, z)$$

$$\mathcal{C}(x, By, Tz) = \mathcal{D}(A^{-1}x, y, z)$$

Equations:

$$k(nm - k) + m(kn - m) + n(mk - n)$$

Variables:

$$n^2 + m^2 + k^2$$

# From MCE to MEDS



From MCE  
to MEDS

1

equivalence  
relation



2

zero knowledge  
identification scheme



3

signature scheme!



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Fiat-Shamir

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1 → 2

### SETUP

- Assume parameter set  $q, n, m, k$ . and “starting” code  $\mathcal{C}$
- Generate **secret key**  $A \in \text{GL}_m(q), B \in \text{GL}_n(q)$
- Generate **public key**  $\mathcal{D} = A\mathcal{C}B$

 $\mathcal{C}$ 
 $(A, B)$ 

 $\mathcal{D}$





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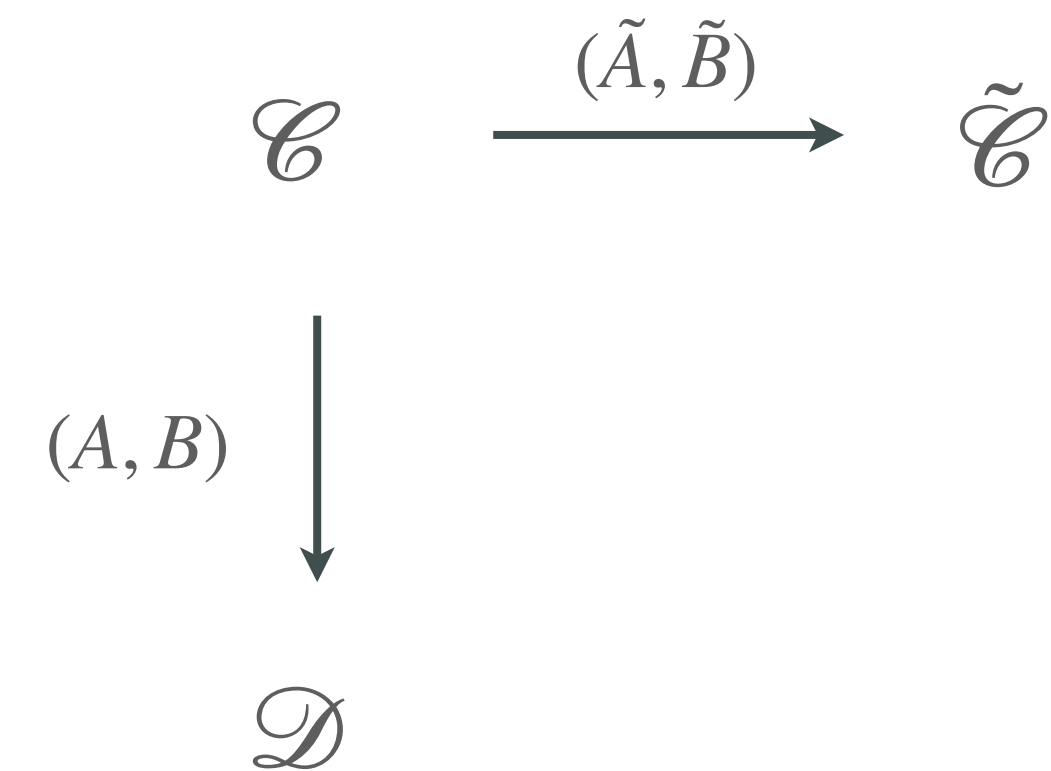
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### COMMIT

- Generate **ephemeral**  $\tilde{A} \in \text{GL}_m(q), \tilde{B} \in \text{GL}_n(q)$
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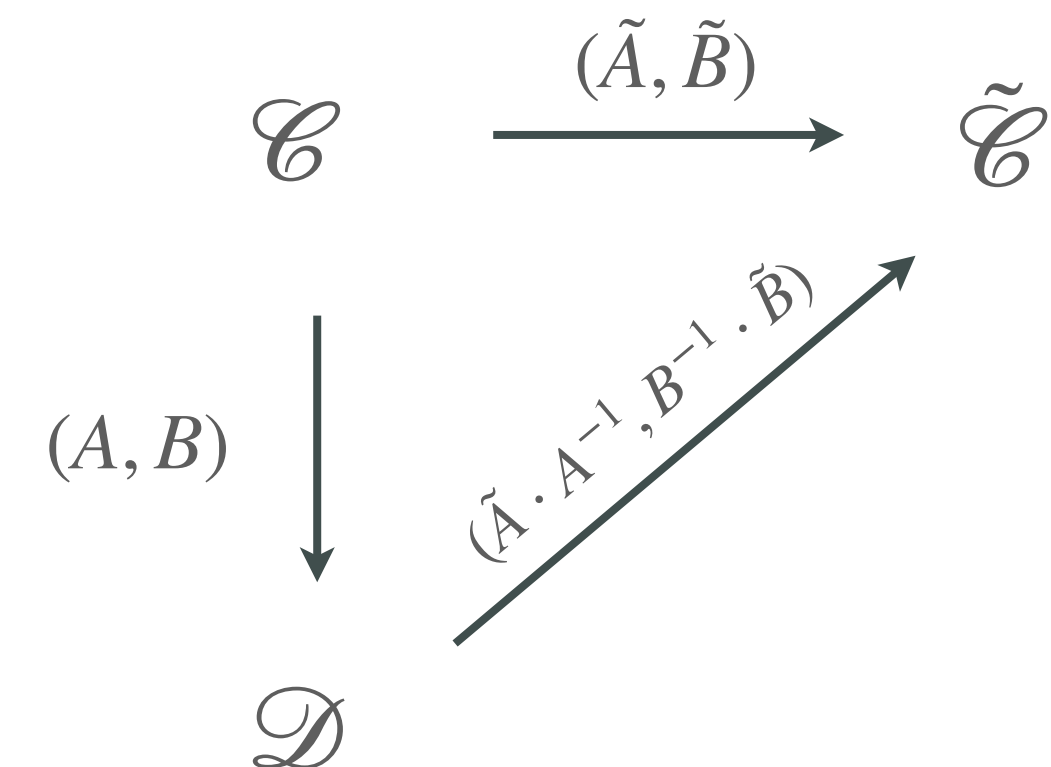
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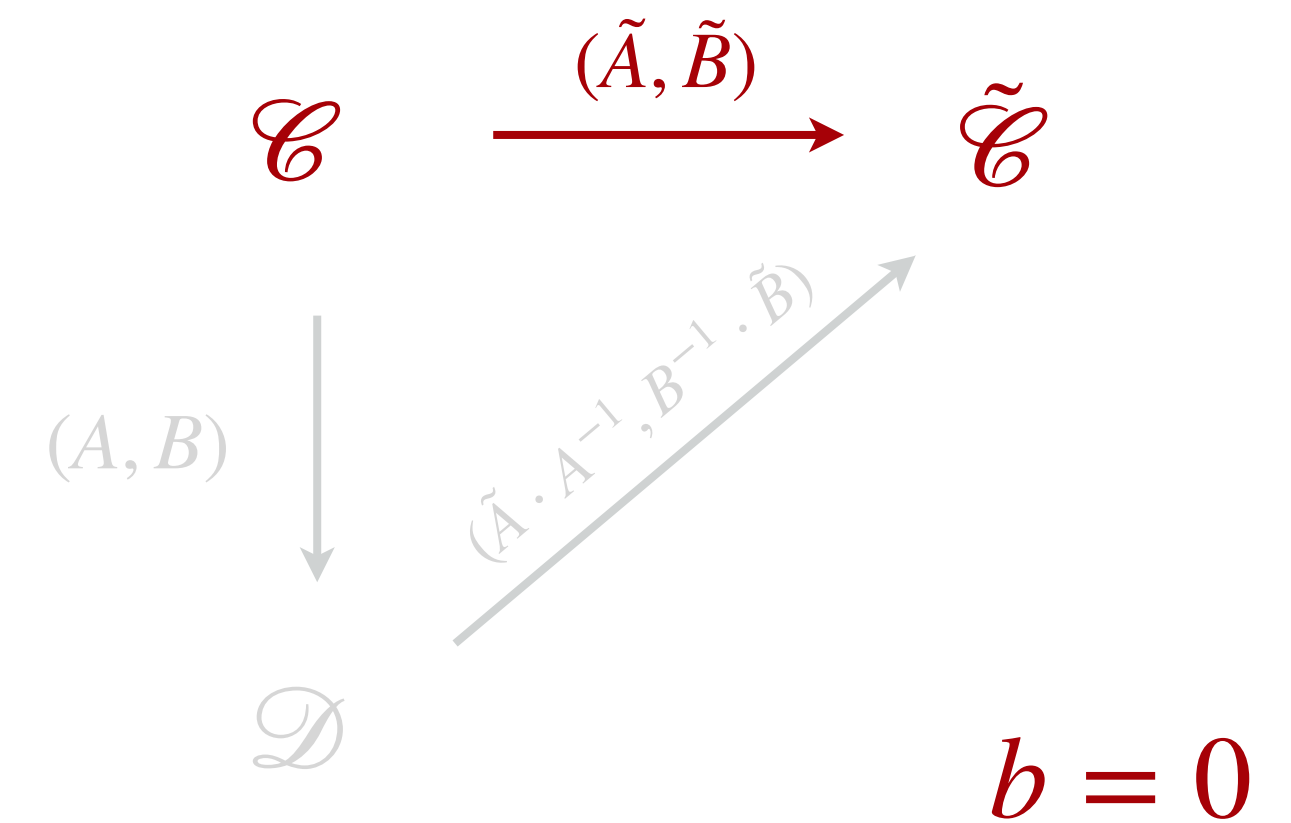
### CHALLENGE

- Pick a bit  $b \in \{0,1\}$



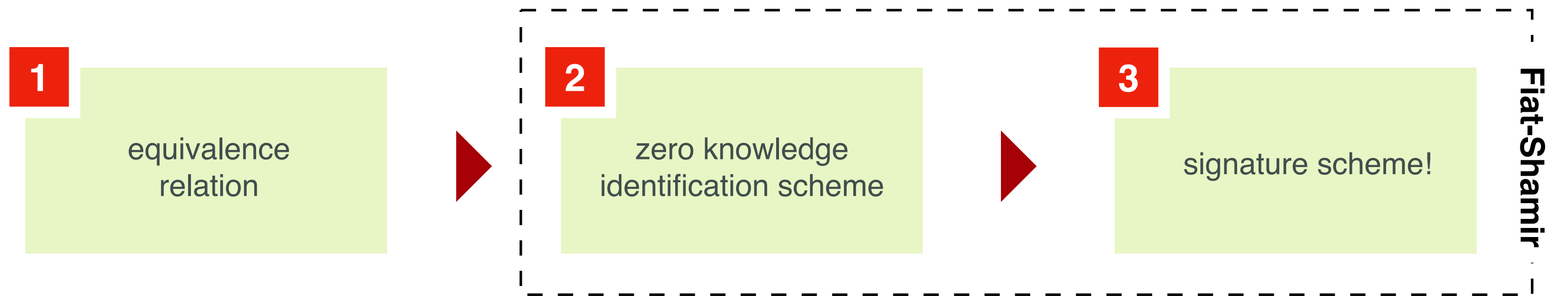
### RESPONSE

- if  $b = 0$ , reply with  $(\tilde{A}, \tilde{B})$
- if  $b = 1$ , reply with  $(\tilde{A} \cdot A^{-1}, B^{-1} \cdot \tilde{B})$





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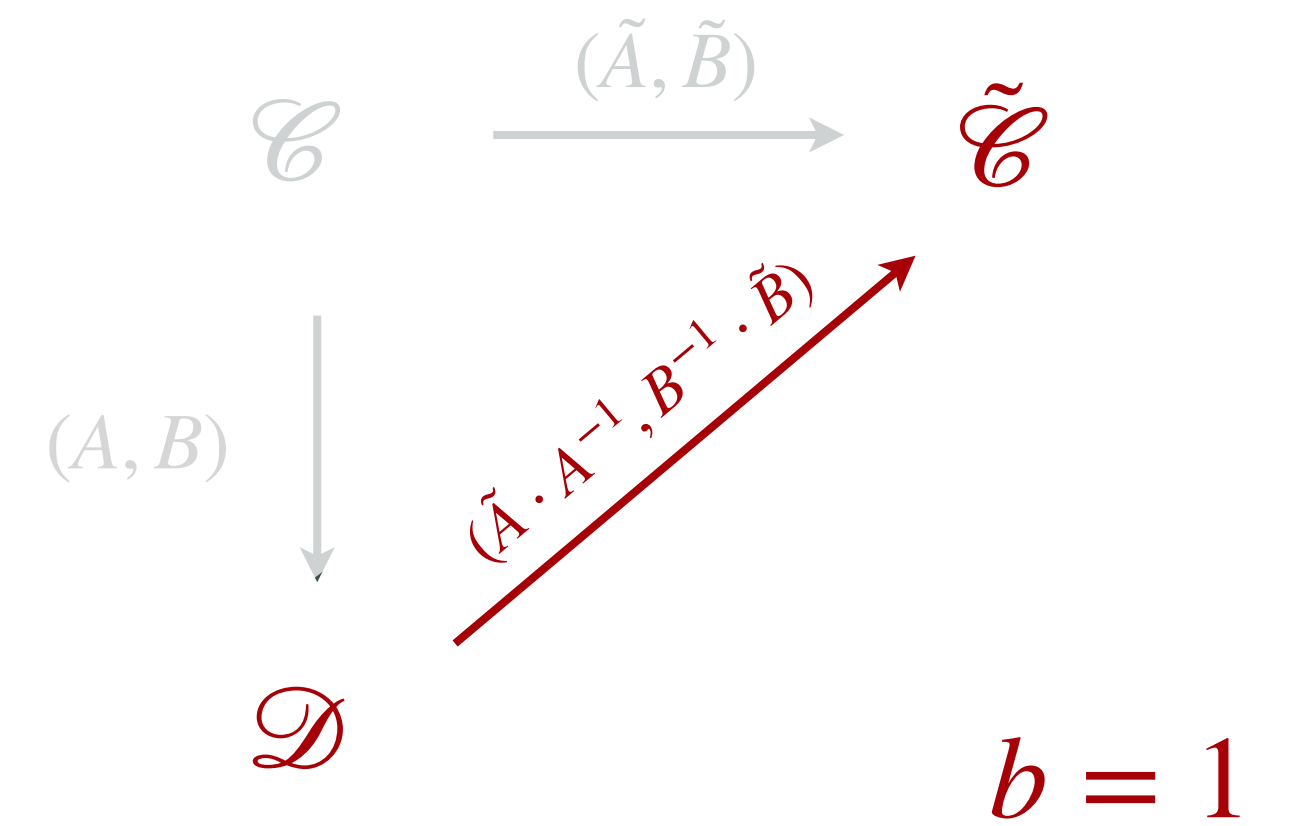
- Generate **ephemeral**  $\tilde{A} \in \text{GL}_m(q), \tilde{B} \in \text{GL}_n(q)$
- Generate **ephemeral code**  $\tilde{\mathcal{C}} = \tilde{A}\mathcal{C}\tilde{B}$

### CHALLENGE

- Pick a bit  $b \in \{0,1\}$

### RESPONSE

- if  $b = 0$ , reply with  $(\tilde{A}, \tilde{B})$
- if  $b = 1$ , reply with  $(\tilde{A} \cdot A^{-1}, B^{-1} \cdot \tilde{B})$





From MCE  
to MEDS

1

equivalence  
relation



2

zero knowledge  
identification scheme



3

signature scheme!

Fiat-Shamir

1 → 2

### SETUP

- Assume parameter set  $q, n, m, k$ . and “starting” code  $\mathcal{C}$
- Generate **secret key**  $A \in \text{GL}_m(q), B \in \text{GL}_n(q)$
- Generate **public key**  $\mathcal{D} = A\mathcal{C}B$



### COMMIT

- Generate **ephemeral**  $\tilde{A} \in \text{GL}_m(q), \tilde{B} \in \text{GL}_n(q)$
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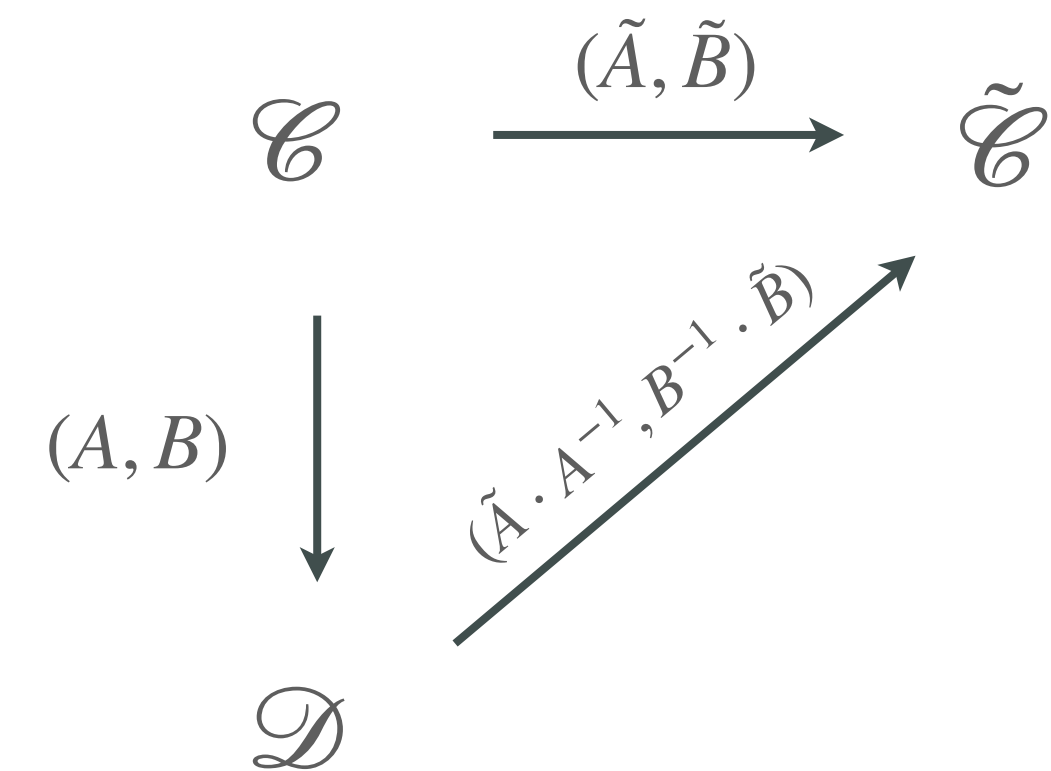
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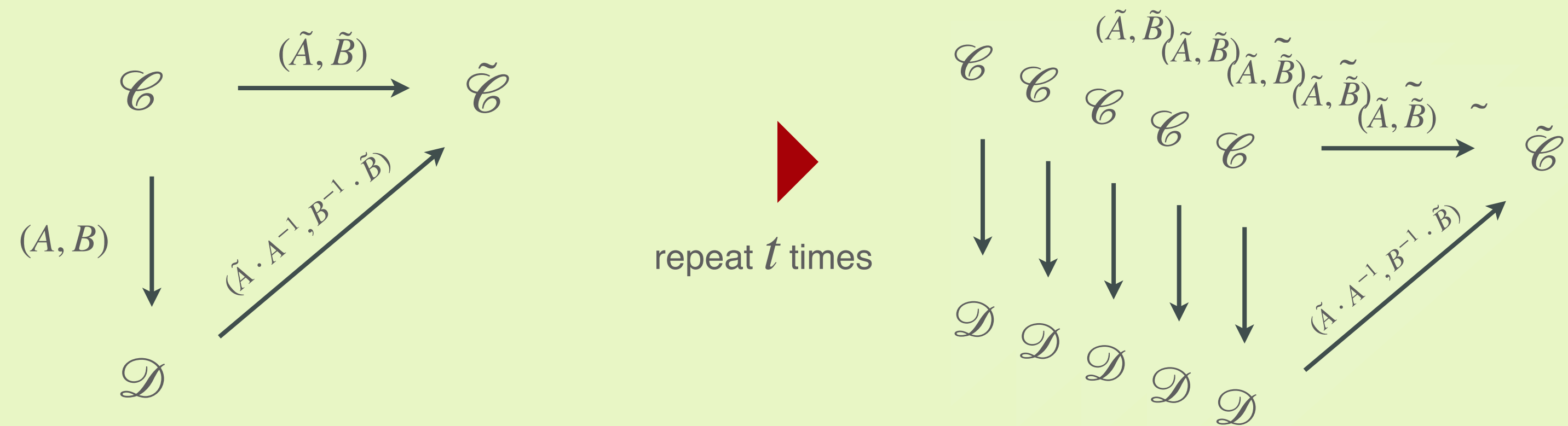


soundness 1/2



From MCE  
to MEDS

naive approach

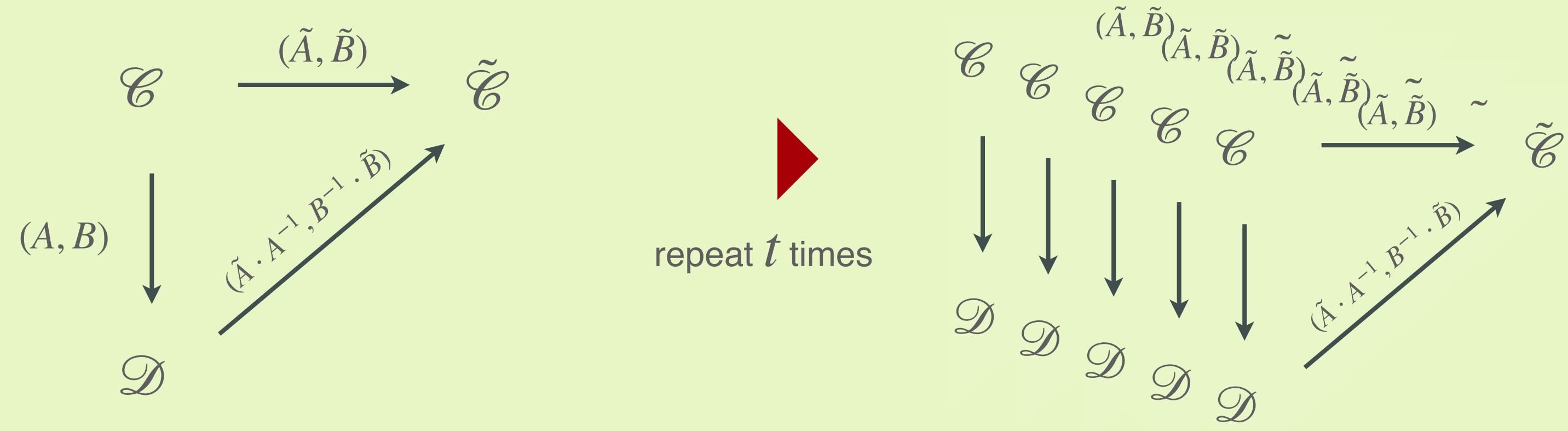




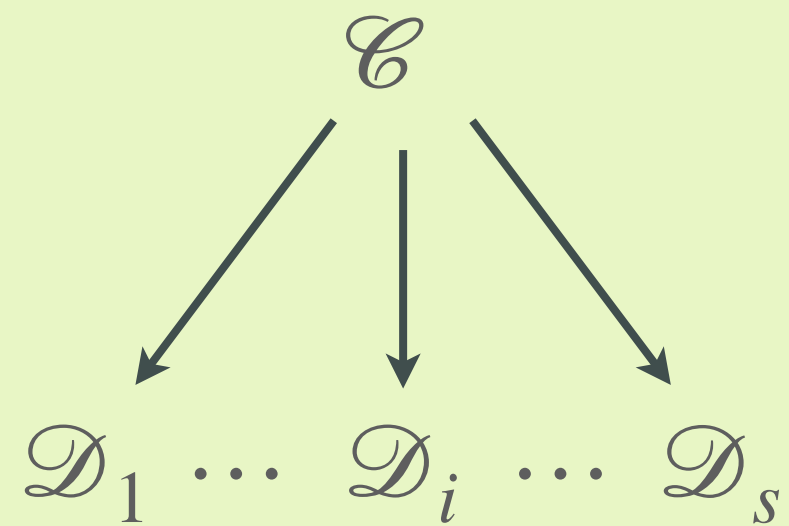


From MCE  
to MEDS

naive approach



multiple pk



provide  $s$  public keys,  
 $b \in \{1, \dots, s\}$   
response is an isometry  
 $\mathcal{D}_b \rightarrow \tilde{\mathcal{C}}$  or  $\mathcal{C} \rightarrow \tilde{\mathcal{C}}$

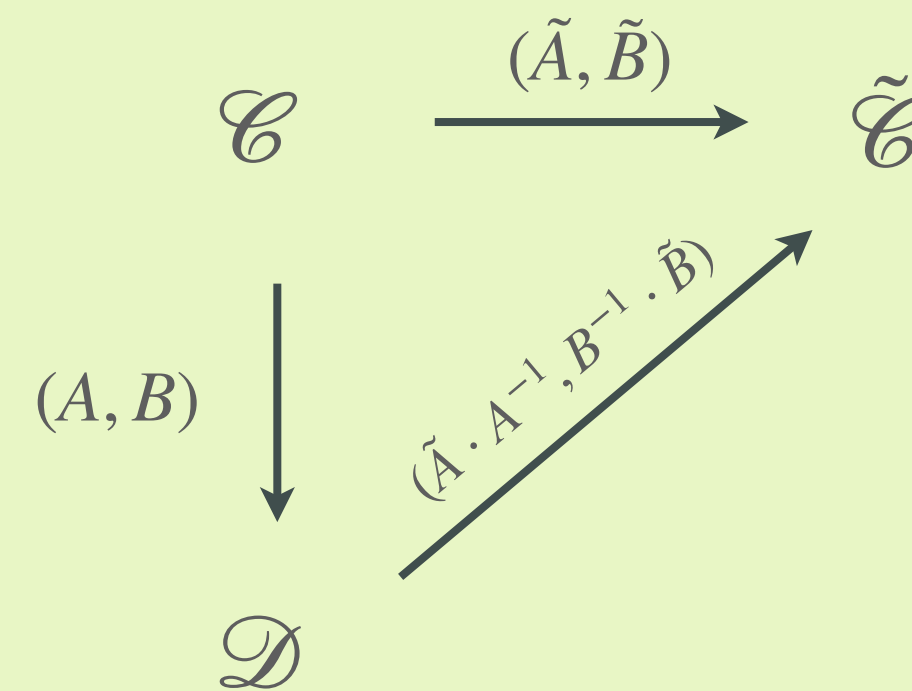
[1] L. De Feo and S. D. Galbraith. SeaSign: Compact isogeny signatures from class group actions. EUROCRYPT 2019.

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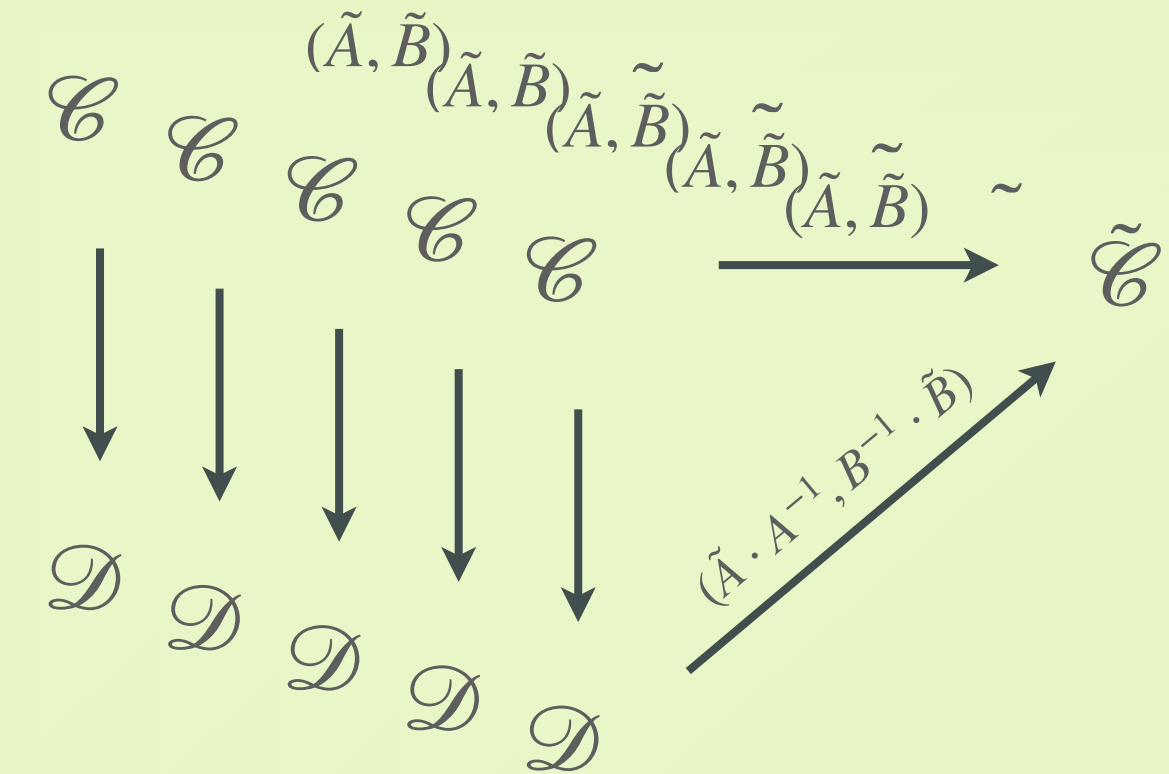


## From MCE to MEDS

### naive approach



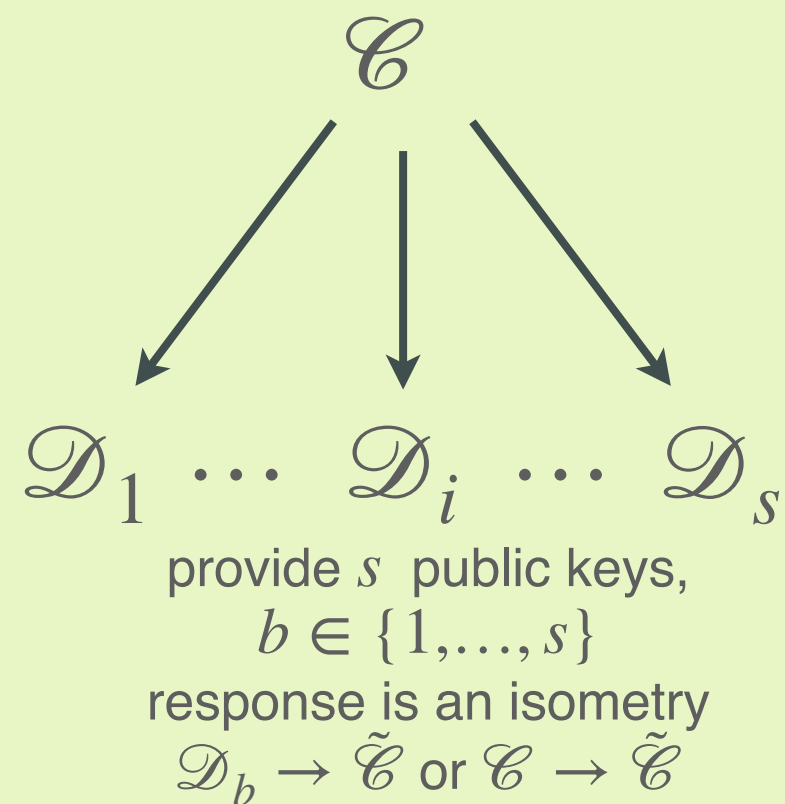
repeat  $t$  times



1

### multiple pk

[1]



2

### fix weight

[2]

- generate  $\mathcal{C} \rightarrow \tilde{\mathcal{C}}$  from seed
- respond to  $b = 0$  with seed
- response much cheaper!



adjust probability so that  
 $b = 0$  appears more

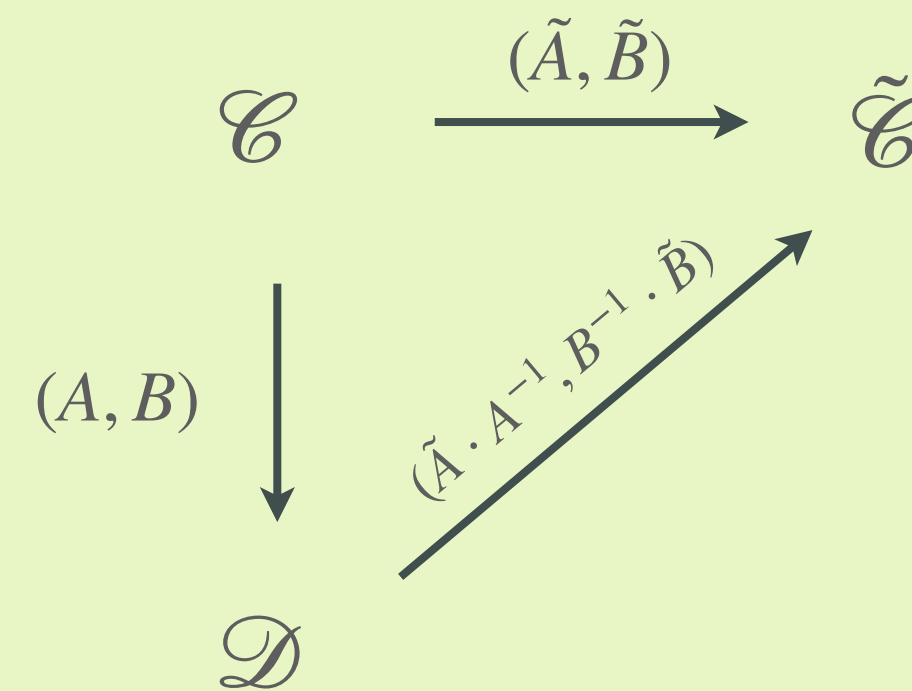
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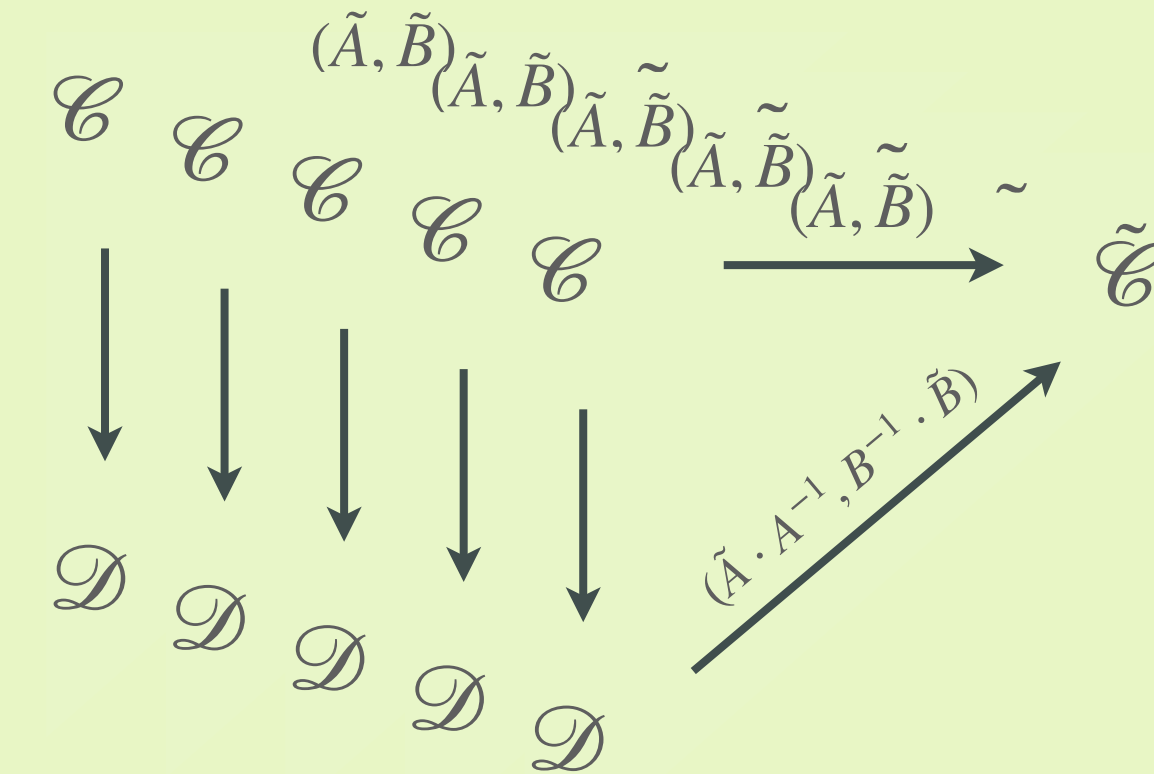


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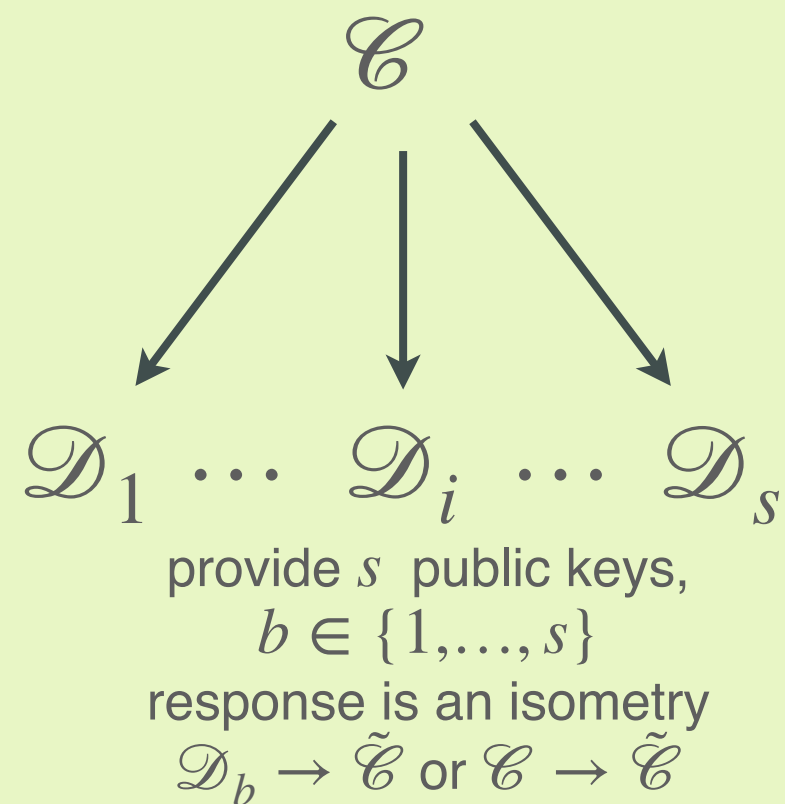
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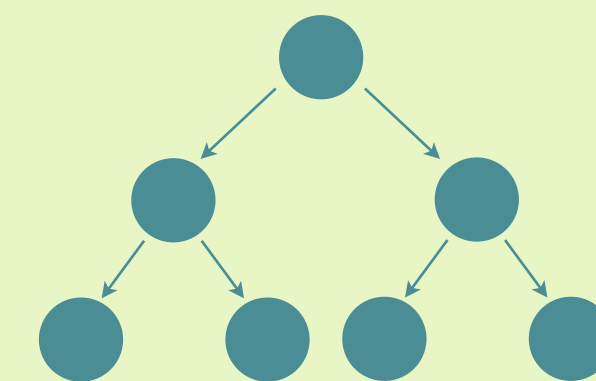
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3

### seed tree

[2]

instead of sending  $t$  seeds, send tree



to reveal nodes  $N_1, \dots, N_w$ ,  
 communicate  $N_1, \dots, N_w$  and for the  
 $t - w$  remaining nodes only appropriate  
 parent nodes

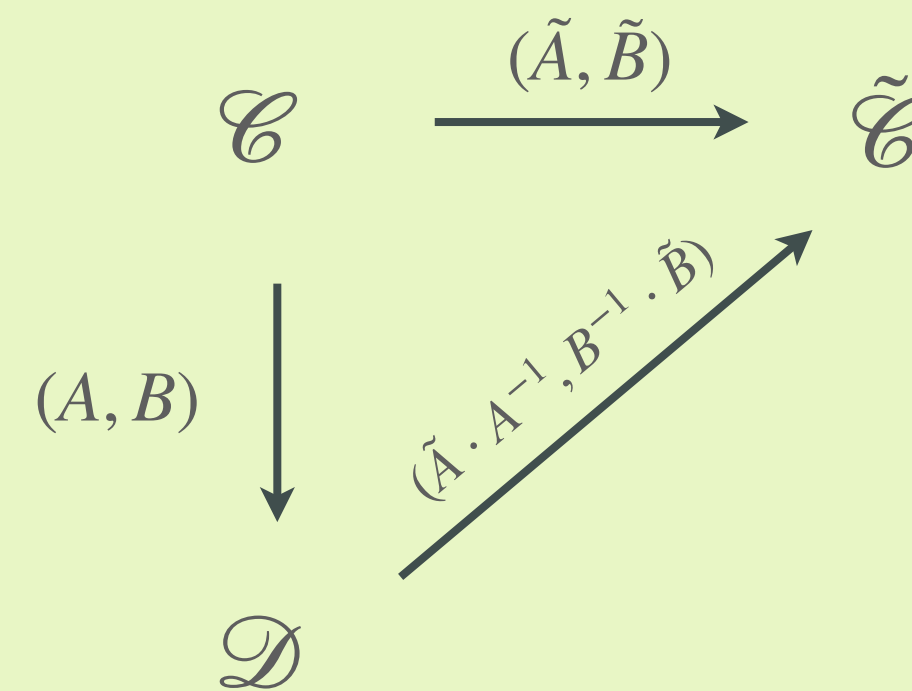
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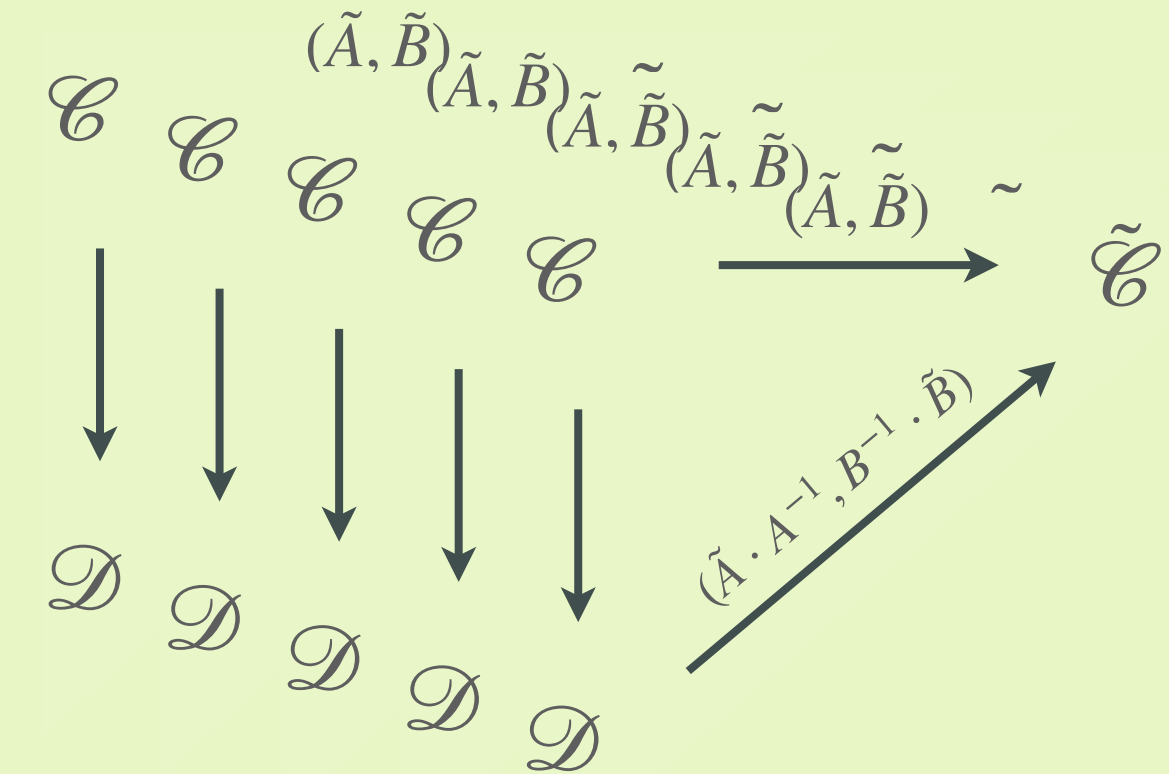


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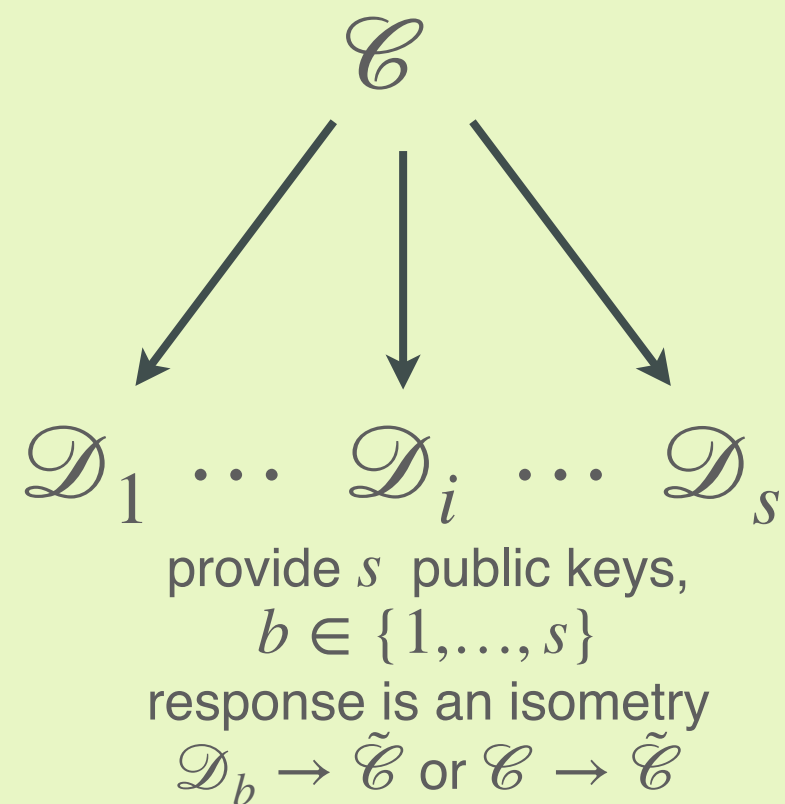
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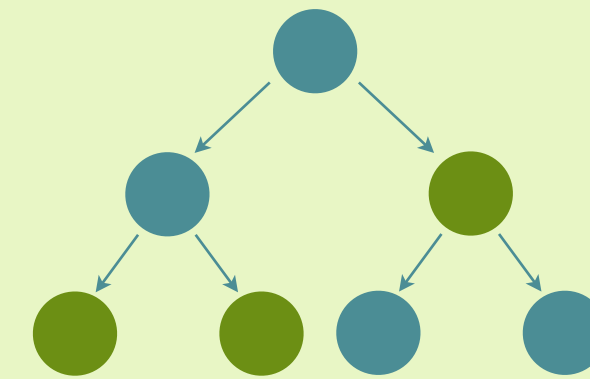
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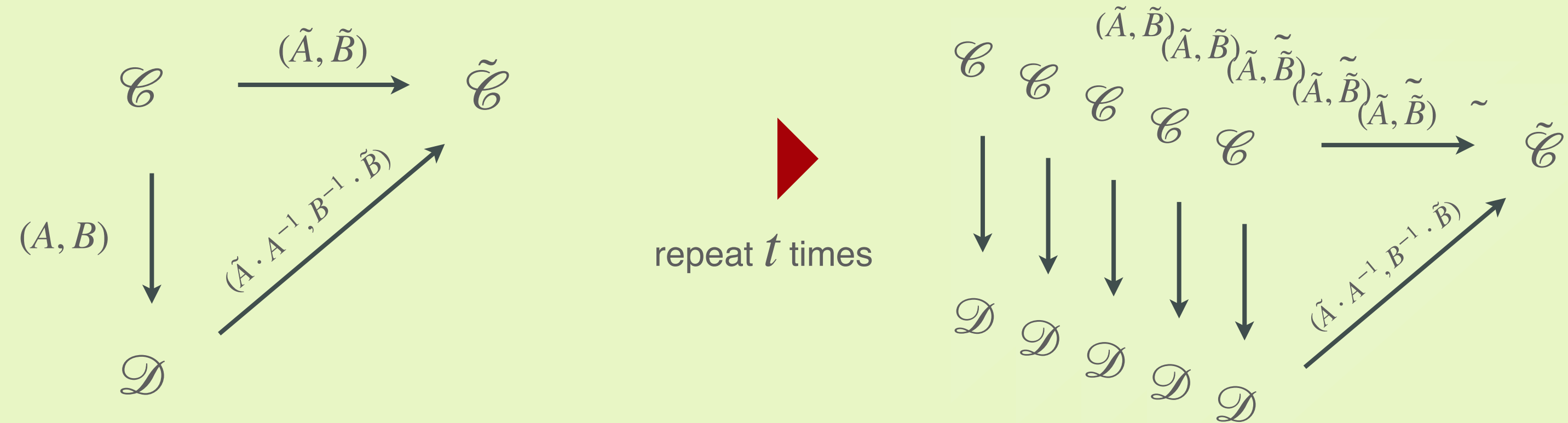
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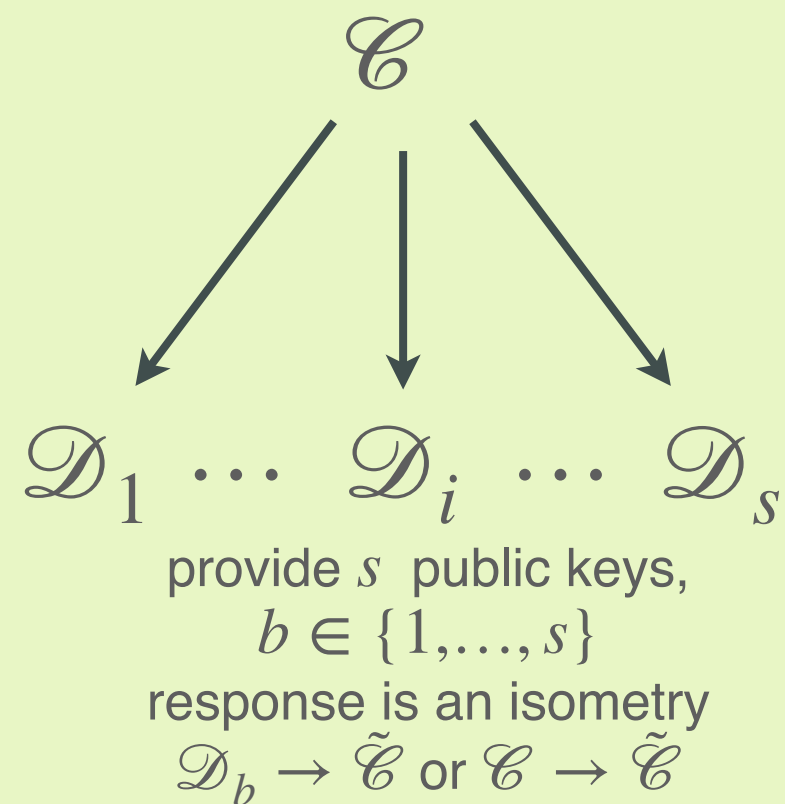
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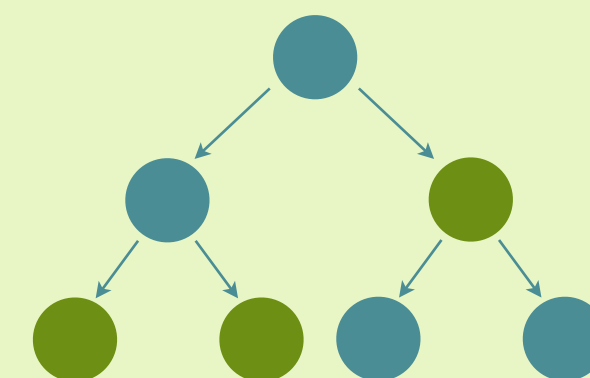
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4

### compression

[3,4]

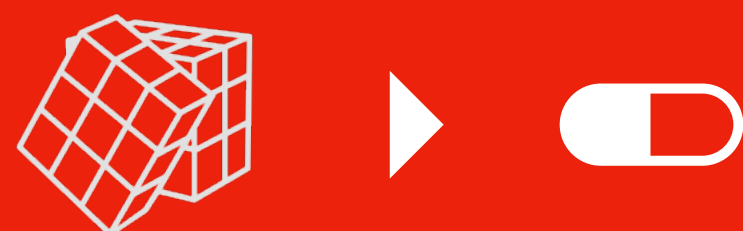
instead of generating  $A_i, B_i$  from seed  
 and computing  $\mathcal{D}_i = A_i \cdot \mathcal{C} \cdot B_i$

generate part of  $\mathcal{D}_i$  from seed.  
 compute appropriate  $A_i, B_i$   
 and rest of  $\mathcal{D}_i$

Hint: this does not break MCE!

[3] J. Ding, M-S Chen, A. Petzoldt, D. Schmidt, B-Y. Yang, M. Kannwischer, and J. Patarin. Rainbow. NIST 2020.

[4] W. Beullens, M-S. Chen, S-H. Hung, M. Kannwischer, B. Peng, C-J. Shih, and B-Y. Yang. Oil and Vinegar: Modern parameters and implementations.



From MCE  
to MEDS

improved compression (ongoing work)

MCE can be solved efficiently with two full rank collisions



present two collisions as proof of knowledge of the secret isometry

two collisions

$$A P_0 B = R_0, A P_1 B = R_1$$

$$\downarrow$$

$$A P_0 = R_0 B^{-1}, A P_1 = R_1 B^{-1}$$

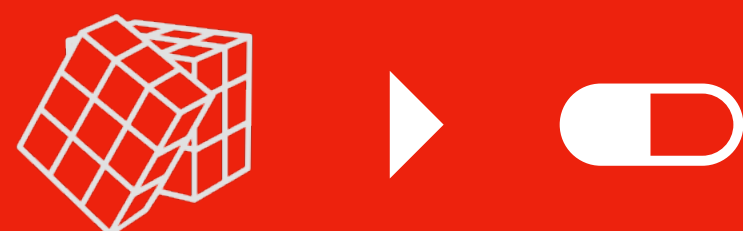
isometry diagram

$$P_0, P_1 \xrightarrow{(\tilde{A}, \tilde{B})} R_0, R_1$$

$$(A, B) \downarrow$$

$$A P_0 B, A P_1 B \nearrow (\tilde{A} A^{-1}, \tilde{B} B^{-1})$$





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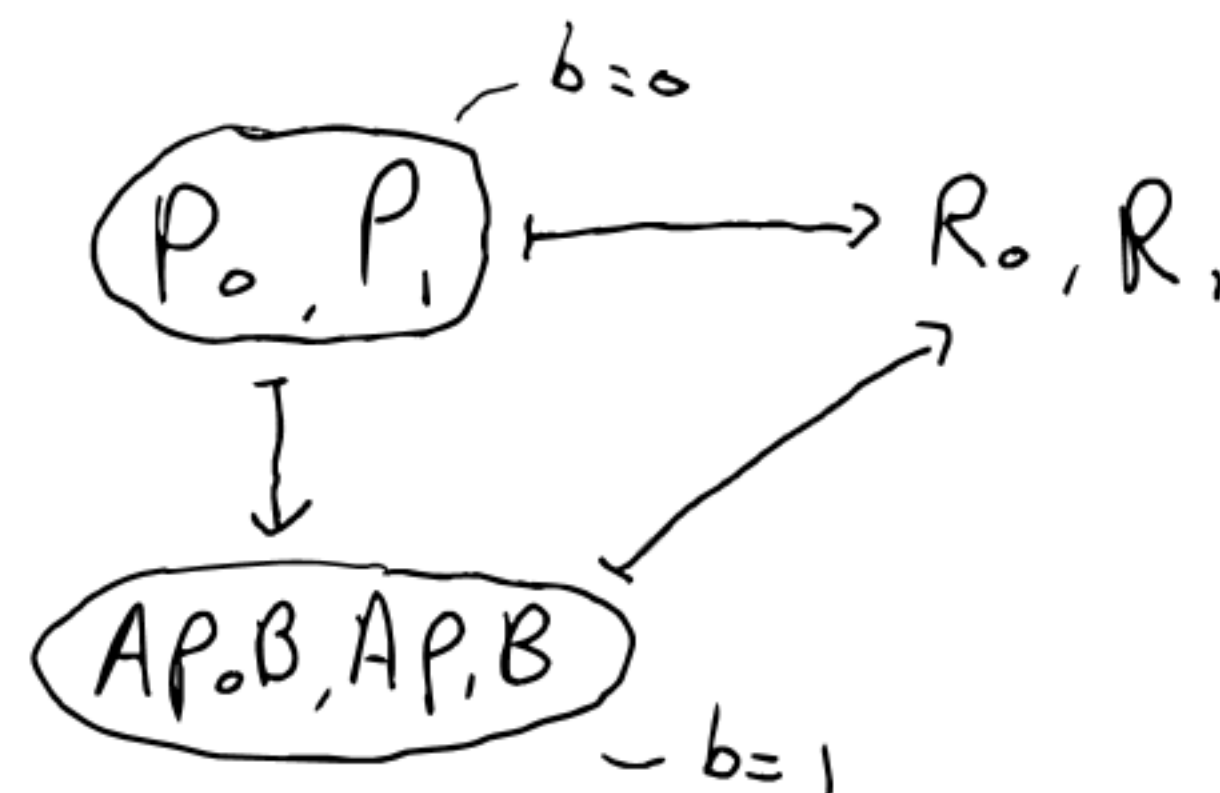
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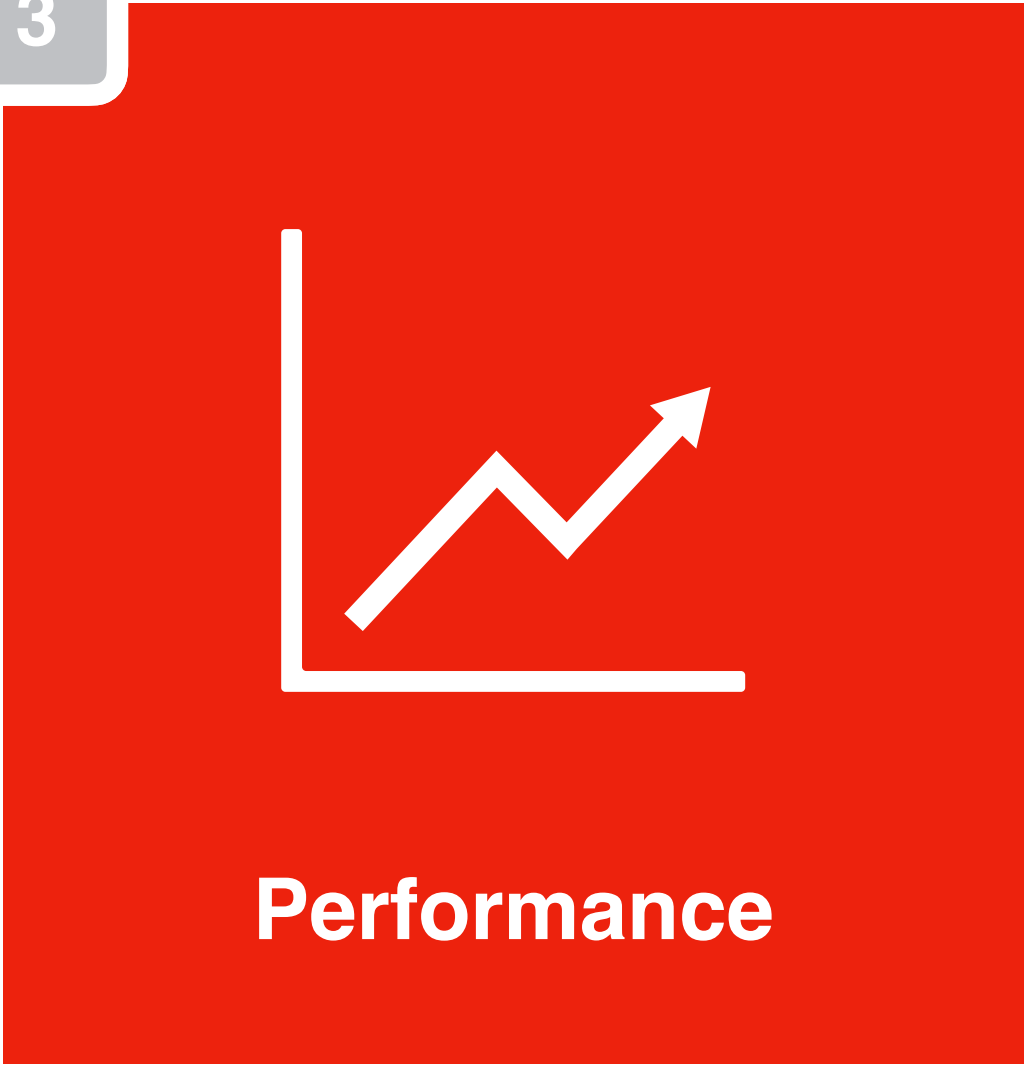
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challenge response

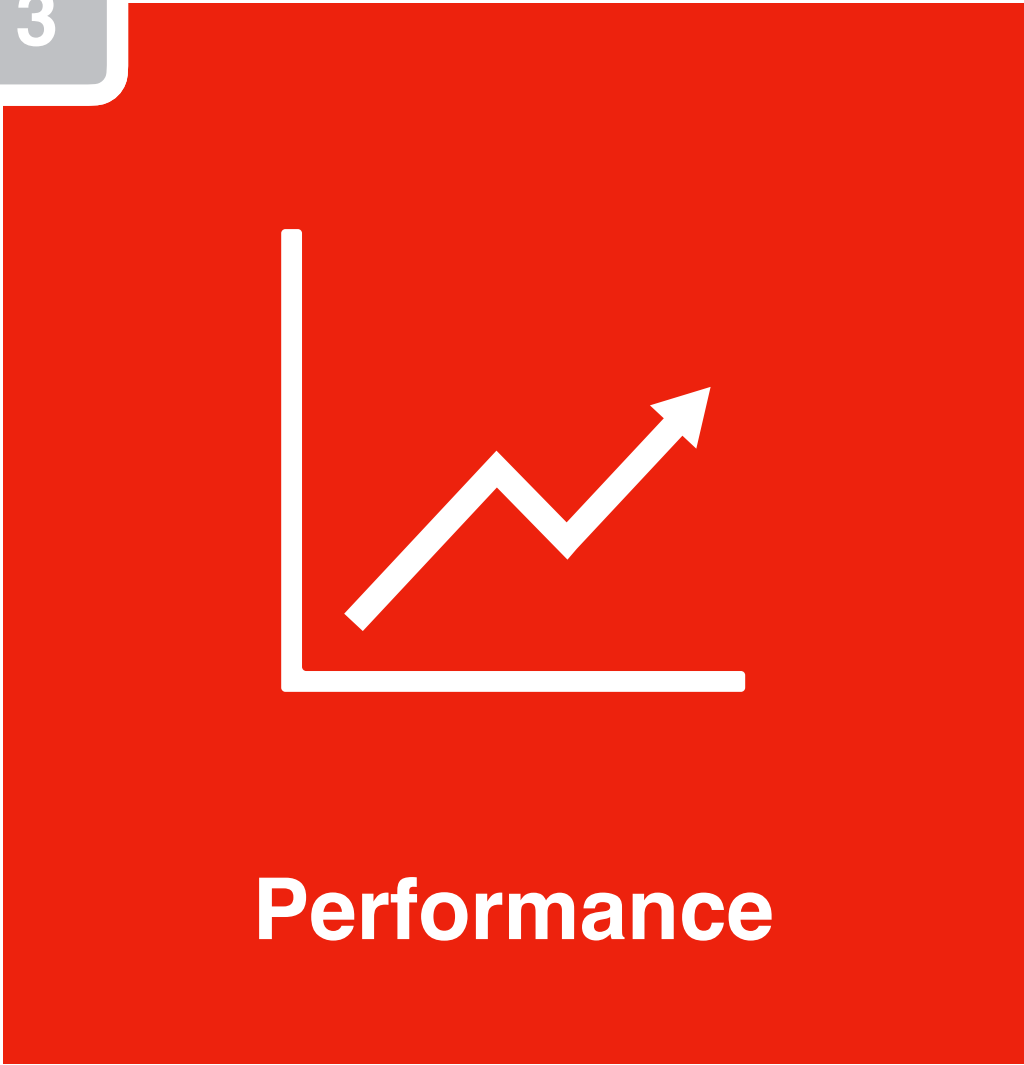


# Performance of MEDS

MEDS



parameters	q	n = m = k	t (rounds)	s (no. of pk's)	w (seed tree)	Public Key (bytes)	Signature (bytes)
MEDS-9923	4093	14	1152	4	14	9923	9896
MEDS-13220	4093	14	192	5	20	13220	12976
MEDS-41711	4093	22	608	4	26	41711	41080
MEDS-69497	4093	22	160	5	36	55604	54736
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MEDS-167717	2039	30	112	6	66	167717	165464



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- single hardness assumption: **MCE**
- simple design and arithmetic
- great flexibility in sizes
- *generic*: room for improvements!



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- needs more research on **MCE**
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### advancing

- new technique to reduce sig. size
- MEDS-13220 to **2088** bytes (-84%)
- still analysing security of technique
- *explore*: potential for new ideas!



**Thank you for your  
attention!**

<https://www.meds-pqc.org/>

