



Cryptography using Matrix Code Equivalence.

A post-quantum cryptographic group action?

Krijn Reijnders (joint work with **Simona Samardjiska** and **Monika Trimoska**)
Radboud University, Nijmegen

CBCrypto, May 30th, 2022

► **Matrix Code Equivalence (MCE):**

Given two k -dimensional codes \mathcal{C} and \mathcal{D} of $m \times n$ matrices over a finite field \mathbb{F}_q ,
find, if it exists, an isometry μ mapping \mathcal{C} to \mathcal{D} .

- ▶ **Matrix Code Equivalence (MCE):**

Given two k -dimensional codes \mathcal{C} and \mathcal{D} of $m \times n$ matrices over a finite field \mathbb{F}_q ,
find, if it exists, an isometry μ mapping \mathcal{C} to \mathcal{D} .

- ▶ **Cryptographic group actions**

Group action based on a cryptographically hard problem.

Great primitive if computing the group action is efficient.

- ▶ **Matrix Code Equivalence (MCE):**

Given two k -dimensional codes \mathcal{C} and \mathcal{D} of $m \times n$ matrices over a finite field \mathbb{F}_q ,
find, if it exists, an isometry μ mapping \mathcal{C} to \mathcal{D} .

- ▶ **Cryptographic group actions**

Group action based on a cryptographically hard problem.

Great primitive if computing the group action is efficient.

- ▶ In this talk:

- **The hardness of MCE**
- **MCE as cryptographic group actions**

Matrix Code Equivalence (MCE)

The Matrix Code Equivalence Problem

Matrix code \mathcal{C} : a subspace of $\mathcal{M}_{m \times n}(\mathbb{F}_q)$ of dimension k endowed with **rank metric**

$$d(A, B) = \text{Rank}(A - B)$$

The Matrix Code Equivalence Problem

Matrix code \mathcal{C} : a subspace of $\mathcal{M}_{m \times n}(\mathbb{F}_q)$ of dimension k endowed with **rank metric**

$$d(A, B) = \text{Rank}(A - B)$$

Isometry μ : a homomorphism of matrix codes $\mathcal{C} \rightarrow \mathcal{D}$ such that for all $C \in \mathcal{C}$,

$$\text{Rank } C = \text{Rank } \mu(C)$$

The Matrix Code Equivalence Problem

Matrix code \mathcal{C} : a subspace of $\mathcal{M}_{m \times n}(\mathbb{F}_q)$ of dimension k endowed with **rank metric**

$$d(A, B) = \text{Rank}(A - B)$$

Isometry μ : a homomorphism of matrix codes $\mathcal{C} \rightarrow \mathcal{D}$ such that for all $C \in \mathcal{C}$,

$$\text{Rank } C = \text{Rank } \mu(C)$$

Matrix Code Equivalence (MCE) problem [Berger, 2003]

$\text{MCE}(k, n, m, \mathcal{C}, \mathcal{D})$:

Input: Two k -dimensional matrix codes $\mathcal{C}, \mathcal{D} \subset \mathcal{M}_{m \times n}(\mathbb{F}_q)$

Question: Find – if any – an isometry $\mu : \mathcal{C} \rightarrow \mathcal{D}$.

The Matrix Code Equivalence Problem

Matrix code \mathcal{C} : a subspace of $\mathcal{M}_{m \times n}(\mathbb{F}_q)$ of dimension k endowed with **rank metric**

$$d(A, B) = \text{Rank}(A - B)$$

Isometry μ : a homomorphism of matrix codes $\mathcal{C} \rightarrow \mathcal{D}$ such that for all $C \in \mathcal{C}$,

$$\text{Rank } C = \text{Rank } \mu(C)$$

Matrix Code Equivalence (MCE) problem [Berger, 2003]

$\text{MCE}(k, n, m, \mathcal{C}, \mathcal{D})$:

Input: Two k -dimensional matrix codes $\mathcal{C}, \mathcal{D} \subset \mathcal{M}_{m \times n}(\mathbb{F}_q)$

Question: Find – if any – an isometry $\mu : \mathcal{C} \rightarrow \mathcal{D}$.

Known: Any isometry $\mu : \mathcal{C} \rightarrow \mathcal{D}$ can be written, for some $A \in \text{GL}_m(q), B \in \text{GL}_n(q)$, as

$$C \mapsto ACB \in \mathcal{D}$$

$$\mu : \mathcal{C} \mapsto ACB \in \mathcal{D}, \quad \text{with } A \in \mathrm{GL}_m(q) \text{ and } B \in \mathrm{GL}_n(q)$$

- when $A = \mathrm{Id}_m$, or $B = \mathrm{Id}_n$, finding μ is easy (MCRE)

$$\mu : \mathcal{C} \mapsto ACB \in \mathcal{D}, \quad \text{with } A \in \text{GL}_m(q) \text{ and } B \in \text{GL}_n(q)$$

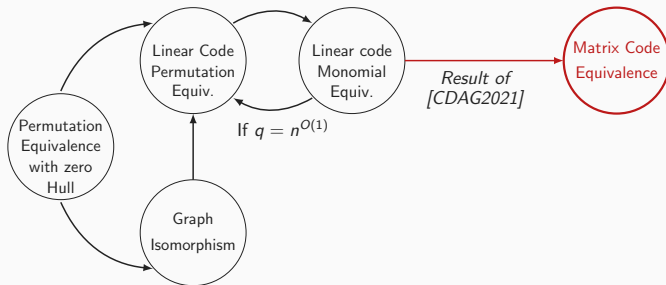
- ▶ when $A = \text{Id}_m$, or $B = \text{Id}_n$, finding μ is easy (MCRE)
- ▶ code equivalence for \mathbb{F}_{q^m} -linear codes with rank metric reduces to MCRE

$$\mu : \mathcal{C} \mapsto ACB \in \mathcal{D}, \quad \text{with } A \in \text{GL}_m(q) \text{ and } B \in \text{GL}_n(q)$$

- ▶ when $A = \text{Id}_m$, or $B = \text{Id}_n$, finding μ is easy (MCRE)
- ▶ code equivalence for \mathbb{F}_{q^m} -linear codes with rank metric reduces to MCRE
- ▶ MCE is **at least as hard as** Monomial Equivalence Problem in the Hamming metric

$$\mu : \mathcal{C} \mapsto ACB \in \mathcal{D}, \quad \text{with } A \in GL_m(q) \text{ and } B \in GL_n(q)$$

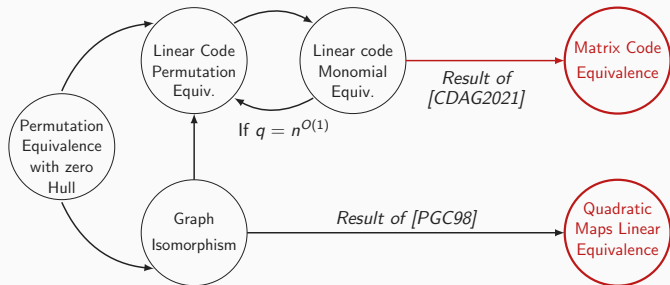
- ▶ when $A = \text{Id}_m$, or $B = \text{Id}_n$, finding μ is easy (MCRE)
- ▶ code equivalence for \mathbb{F}_{q^m} -linear codes with rank metric reduces to MCRE
- ▶ MCE is **at least as hard as** Monomial Equivalence Problem in the Hamming metric



Known results [Couvreur, Debris-Alazard & Gaborit, 2021]

$$\mu : \mathcal{C} \mapsto ACB \in \mathcal{D}, \quad \text{with } A \in GL_m(q) \text{ and } B \in GL_n(q)$$

- ▶ when $A = \text{Id}_m$, or $B = \text{Id}_n$, finding μ is easy (MCRE)
- ▶ code equivalence for \mathbb{F}_{q^m} -linear codes with rank metric reduces to MCRE
- ▶ MCE is **at least as hard as** Monomial Equivalence Problem in the Hamming metric



What is QMLE?

- ▶ systems of multivariate polynomials $\mathcal{P} = (p_1, p_2, \dots, p_k)$, every p_s polynomial in N variables x_1, \dots, x_N

- ▶ systems of multivariate polynomials $\mathcal{P} = (p_1, p_2, \dots, p_k)$, every p_s polynomial in N variables x_1, \dots, x_N
- ▶ most interesting when each p_s is at most degree 2

$$p_s(x_1, \dots, x_N) = \sum \gamma_{ij}^{(s)} x_i x_j + \sum \beta_i^{(s)} x_i + \alpha^{(s)}, \quad \alpha^{(s)}, \beta_i^{(s)}, \gamma_{ij}^{(s)} \in \mathbb{F}_q$$

- ▶ systems of multivariate polynomials $\mathcal{P} = (p_1, p_2, \dots, p_k)$, every p_s polynomial in N variables x_1, \dots, x_N
- ▶ most interesting when each p_s is at most degree 2 **and homogeneous**

$$p_s(x_1, \dots, x_N) = \sum \gamma_{ij}^{(s)} x_i x_j \quad \gamma_{ij}^{(s)} \in \mathbb{F}_q$$

- ▶ systems of multivariate polynomials $\mathcal{P} = (p_1, p_2, \dots, p_k)$, every p_s polynomial in N variables x_1, \dots, x_N
- ▶ most interesting when each p_s is at most degree 2 **and homogeneous**

$$p_s(x_1, \dots, x_N) = \sum \gamma_{ij}^{(s)} x_i x_j \quad \gamma_{ij}^{(s)} \in \mathbb{F}_q$$

Quadratic Maps Linear Equivalence (QMLE) problem

QMLE($N, k, \mathcal{F}, \mathcal{P}$):

Input: Two k -tuples of quadratic maps

$$\mathcal{F} = (f_1, f_2, \dots, f_k), \mathcal{P} = (p_1, p_2, \dots, p_k) \in \mathbb{F}_q[x_1, \dots, x_N]^k$$

Question: Find – if any – $S \in \text{GL}_N(q), T \in \text{GL}_k(q)$ such that

$$\mathcal{P}(x) = \mathcal{F}(xS) \cdot T$$

$$p_s = \sum \gamma_{ij}^{(s)} x_i x_j = (x_1, \dots, x_N) \underbrace{\begin{pmatrix} \gamma_{11} & \dots & \frac{\gamma_{1N}}{2} \\ \frac{\gamma_{N1}}{2} & \dots & \gamma_{NN} \end{pmatrix}}_{P^{(s)} \in \mathcal{M}_{N \times N}(\mathbb{F}_q)} \begin{pmatrix} x_1 \\ \vdots \\ x_N \end{pmatrix}$$

$$p_s = \sum \gamma_{ij}^{(s)} x_i x_j = (x_1, \dots, x_N) \underbrace{\begin{pmatrix} \gamma_{11} & \dots & \frac{\gamma_{1N}}{2} \\ \frac{\gamma_{N1}}{2} & \dots & \gamma_{NN} \end{pmatrix}}_{P^{(s)} \in \mathcal{M}_{N \times N}(\mathbb{F}_q)} \begin{pmatrix} x_1 \\ \vdots \\ x_N \end{pmatrix}$$

so with $x = (x_1, \dots, x_N)$, we get $p_s(x) = x P^{(s)} x^T$

$$p_s = \sum \gamma_{ij}^{(s)} x_i x_j = (x_1, \dots, x_N) \underbrace{\begin{pmatrix} \gamma_{11} & \dots & \frac{\gamma_{1N}}{2} \\ \frac{\gamma_{N1}}{2} & \dots & \gamma_{NN} \end{pmatrix}}_{P^{(s)} \in \mathcal{M}_{N \times N}(\mathbb{F}_q)} \begin{pmatrix} x_1 \\ \vdots \\ x_N \end{pmatrix}$$

so with $x = (x_1, \dots, x_N)$, we get $p_s(x) = x P^{(s)} x^T$

so $\mathcal{P} = (p_1, \dots, p_k)$ can be seen as matrix code $\tilde{\mathcal{P}} = \langle P^{(1)}, \dots, P^{(k)} \rangle$

$$p_s = \sum \gamma_{ij}^{(s)} x_i x_j = (x_1, \dots, x_N) \underbrace{\begin{pmatrix} \gamma_{11} & \dots & \frac{\gamma_{1N}}{2} \\ \frac{\gamma_{N1}}{2} & \dots & \gamma_{NN} \end{pmatrix}}_{P^{(s)} \in \mathcal{M}_{N \times N}(\mathbb{F}_q)} \begin{pmatrix} x_1 \\ \vdots \\ x_N \end{pmatrix}$$

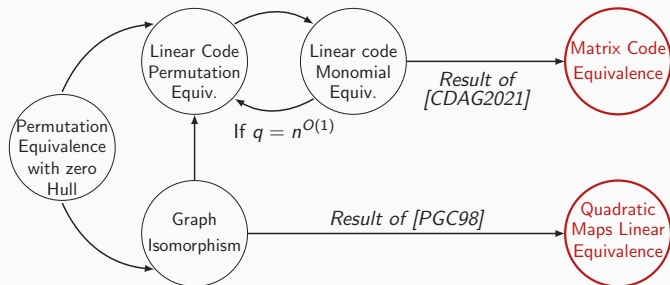
so with $x = (x_1, \dots, x_N)$, we get $p_s(x) = x P^{(s)} x^T$

so $\mathcal{P} = (p_1, \dots, p_k)$ can be seen as matrix code $\tilde{\mathcal{P}} = \langle P^{(1)}, \dots, P^{(k)} \rangle$

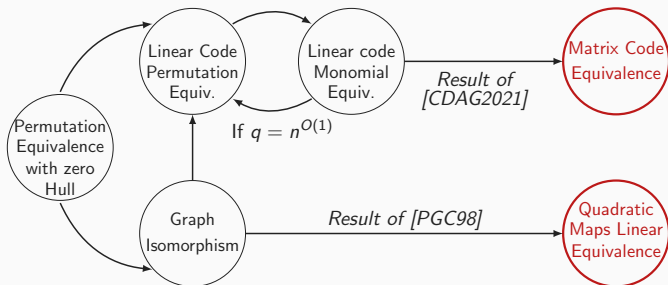
Main idea

turn QMLE-instance $\mathcal{P}(x) = \mathcal{F}(xS) \cdot T$ into MCE-instance $\tilde{\mathcal{F}} \rightarrow \tilde{\mathcal{P}} : F^{(s)} \mapsto A F^{(s)} B$
and vice versa!

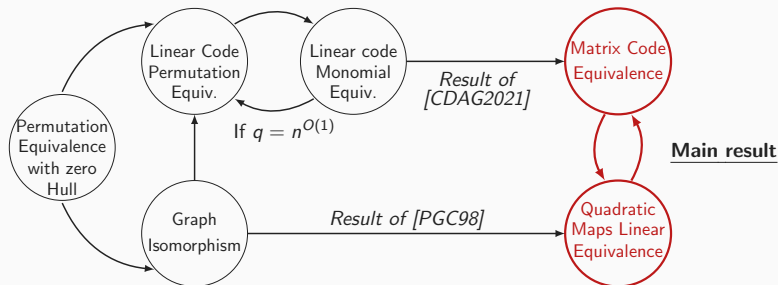
Main result



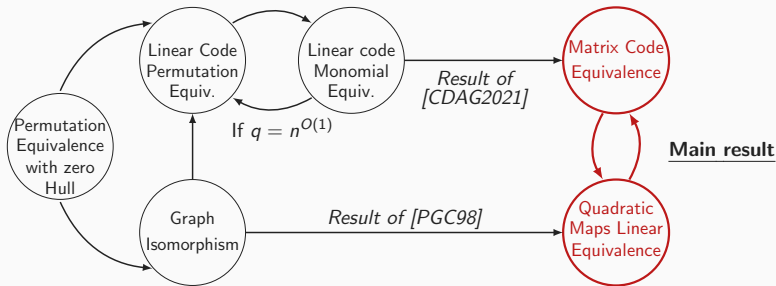
Main result



- Quadratic Maps Linear Equivalence (QMLE) problem is well-known equivalence problem from multivariate crypto (instance of Isomorphism of Polynomials)



- ▶ Quadratic Maps Linear Equivalence (QMLE) problem is well-known equivalence problem from multivariate crypto (instance of Isomorphism of Polynomials)
- ▶ Main result of our work: **MCE is equivalent to QMLE**



- ▶ Quadratic Maps Linear Equivalence (QMLE) problem is well-known equivalence problem from multivariate crypto (instance of Isomorphism of Polynomials)
- ▶ Main result of our work: **MCE is equivalent to QMLE**
- ▶ Gives **improved upper bound** to complexity of solving MCE (w.l.o.g. assume $m \leq n$)
 - solvable in $\mathcal{O}^*(q^{2/3(m+n)})$ time, when $k \leq n + m$ can be improved to $\mathcal{O}^*(q^m)$
 - previous upper bound $\mathcal{O}^*(q^{m^2})$ time: brute force smallest side, then solve MCRE

**Code equivalence:
a cryptographic group action?**

$$\mu : \mathcal{C} \rightarrow \mathcal{D}$$

$$C \mapsto ACB$$

- μ can be seen as element $(A, B) \in \text{GL}_m(q) \times \text{GL}_n(q)$

$$\mu : \mathcal{C} \rightarrow \mathcal{D}$$

$$C \mapsto ACB$$

- ▶ μ can be seen as element $(A, B) \in \text{GL}_m(q) \times \text{GL}_n(q)$
- ▶ μ acts on k -dimensional codes: $\mathcal{D} = \mu \cdot \mathcal{C}$

$$\begin{aligned}\mu : \mathcal{C} &\rightarrow \mathcal{D} \\ \mathcal{C} &\mapsto \mathbf{A}\mathbf{C}\mathbf{B}\end{aligned}$$

- ▶ μ can be seen as element $(\mathbf{A}, \mathbf{B}) \in \mathrm{GL}_m(q) \times \mathrm{GL}_n(q)$
- ▶ μ acts on k -dimensional codes: $\mathcal{D} = \mu \cdot \mathcal{C}$
- ▶ hence, $\mathrm{GL}_m(q) \times \mathrm{GL}_n(q)$ acts on k -dimensional matrix codes $\mathcal{C} \subset \mathcal{M}_{m \times n}(\mathbb{F}_q)$.

$$\mu : \mathcal{C} \rightarrow \mathcal{D}$$

$$C \mapsto ACB$$

- ▶ μ can be seen as element $(A, B) \in \text{GL}_m(q) \times \text{GL}_n(q)$
- ▶ μ acts on k -dimensional codes: $\mathcal{D} = \mu \cdot \mathcal{C}$
- ▶ hence, $\text{GL}_m(q) \times \text{GL}_n(q)$ acts on k -dimensional matrix codes $\mathcal{C} \subset \mathcal{M}_{m \times n}(\mathbb{F}_q)$.
- ▶ Our analysis: this group action seems **cryptographically hard**

$$\begin{aligned}\mu : \mathcal{C} &\rightarrow \mathcal{D} \\ C &\mapsto ACB\end{aligned}$$

- ▶ μ can be seen as element $(A, B) \in \text{GL}_m(q) \times \text{GL}_n(q)$
- ▶ μ acts on k -dimensional codes: $\mathcal{D} = \mu \cdot \mathcal{C}$
- ▶ hence, $\text{GL}_m(q) \times \text{GL}_n(q)$ acts on k -dimensional matrix codes $\mathcal{C} \subset \mathcal{M}_{m \times n}(\mathbb{F}_q)$.
- ▶ Our analysis: this group action seems **cryptographically hard**
- ▶ So: **Let's use it as a primitive!**

Cryptographic Group Action: $G \times X \rightarrow X$

Given x_1 and x_2 , find (if any) an element g s.t. $x_2 = g \cdot x_1$

Cryptographic Group Action: $G \times X \rightarrow X$

Given x_1 and x_2 , find (if any) an element g s.t. $x_2 = g \cdot x_1$

What can we do with it?

Cryptographic Group Action: $G \times X \rightarrow X$

Given x_1 and x_2 , find (if any) an element g s.t. $x_2 = g \cdot x_1$

What can we do with it?

► **Zero-Knowledge Interactive Proof of knowledge**

- Zero-Knowledgness
- soundness
- can be used as identification scheme (IDS)

Cryptographic Group Action: $G \times X \rightarrow X$

Given x_1 and x_2 , find (if any) an element g s.t. $x_2 = g \cdot x_1$

What can we do with it?

► **Zero-Knowledge Interactive Proof of knowledge**

- Zero-Knowledgness
- soundness
- can be used as identification scheme (IDS)

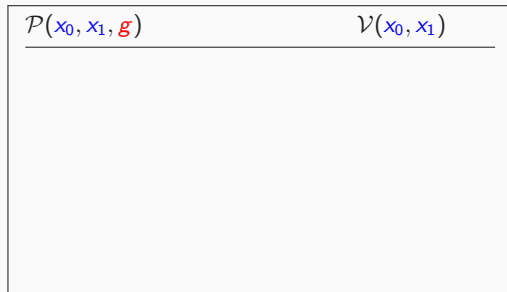
► **Digital Signature via Fiat-Shamir transform**

- F-S is a common strategy for PQ signatures
 - Dilithium, MQDSS, Picnic in NIST competition
- From cryptographic group actions
 - Patarin's signature, LESS-FM, CSIDH, SeaSign ...

Zero-Knowledge Interactive Proof of knowledge from group actions

Let g be an element s.t. $x_1 = g \cdot x_0$.

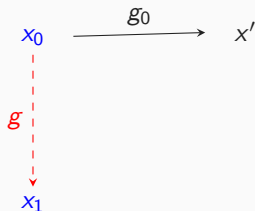
Given x_0, x_1 , the prover \mathcal{P} wants to prove to the verifier \mathcal{V} knowledge of g without revealing any information about it



Zero-Knowledge Interactive Proof of knowledge from group actions

Let g be an element s.t. $x_1 = g \cdot x_0$.

Given x_0, x_1 , the prover \mathcal{P} wants to prove to the verifier \mathcal{V} knowledge of g without revealing any information about it

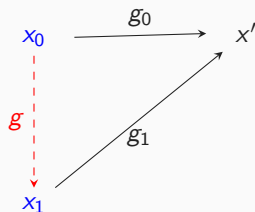


$\mathcal{P}(x_0, x_1, g)$	$\mathcal{V}(x_0, x_1)$

Zero-Knowledge Interactive Proof of knowledge from group actions

Let g be an element s.t. $x_1 = g \cdot x_0$.

Given x_0, x_1 , the prover \mathcal{P} wants to prove to the verifier \mathcal{V} knowledge of g without revealing any information about it

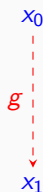


$\mathcal{P}(x_0, x_1, g)$	$\mathcal{V}(x_0, x_1)$

Zero-Knowledge Interactive Proof of knowledge from group actions

Let g be an element s.t. $x_1 = g \cdot x_0$.

Given x_0, x_1 , the prover \mathcal{P} wants to prove to the verifier \mathcal{V} knowledge of g without revealing any information about it



x'

$\mathcal{P}(x_0, x_1, g)$

$\mathcal{V}(x_0, x_1)$

$\text{com} \leftarrow x'$

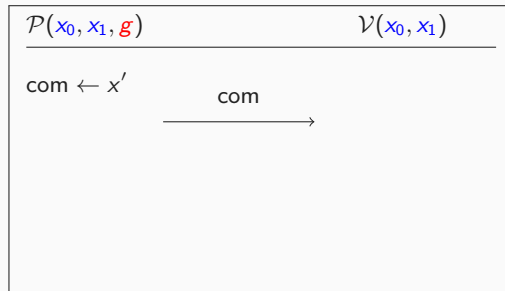
Zero-Knowledge Interactive Proof of knowledge from group actions

Let g be an element s.t. $x_1 = g \cdot x_0$.

Given x_0, x_1 , the prover \mathcal{P} wants to prove to the verifier \mathcal{V} knowledge of g without revealing any information about it



x'



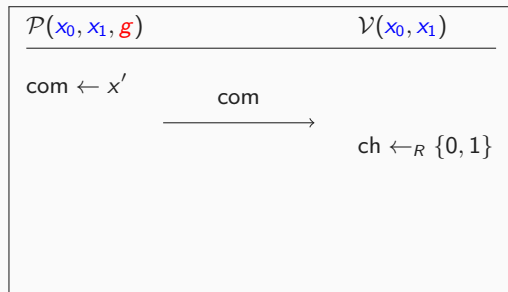
Zero-Knowledge Interactive Proof of knowledge from group actions

Let g be an element s.t. $x_1 = g \cdot x_0$.

Given x_0, x_1 , the prover \mathcal{P} wants to prove to the verifier \mathcal{V} knowledge of g without revealing any information about it



x'



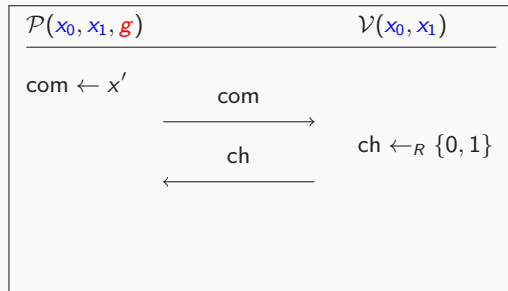
Zero-Knowledge Interactive Proof of knowledge from group actions

Let g be an element s.t. $x_1 = g \cdot x_0$.

Given x_0, x_1 , the prover \mathcal{P} wants to prove to the verifier \mathcal{V} knowledge of g without revealing any information about it



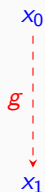
x'



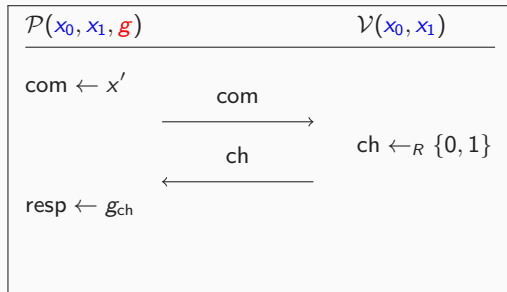
Zero-Knowledge Interactive Proof of knowledge from group actions

Let g be an element s.t. $x_1 = g \cdot x_0$.

Given x_0, x_1 , the prover \mathcal{P} wants to prove to the verifier \mathcal{V} knowledge of g without revealing any information about it



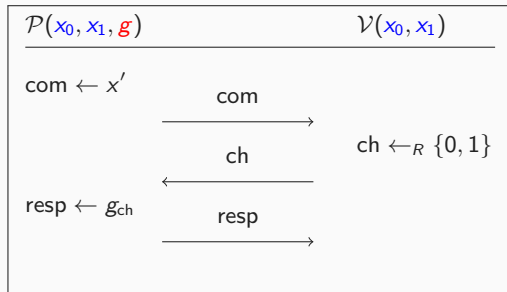
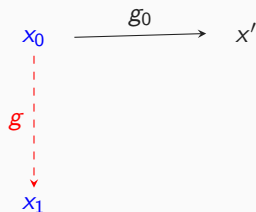
x'



Zero-Knowledge Interactive Proof of knowledge from group actions

Let g be an element s.t. $x_1 = g \cdot x_0$.

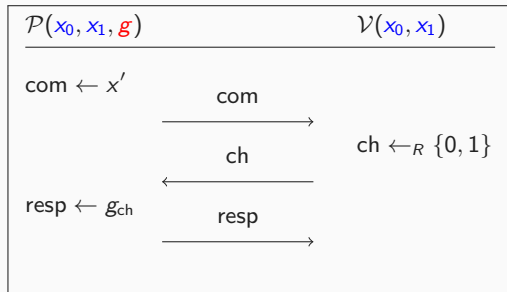
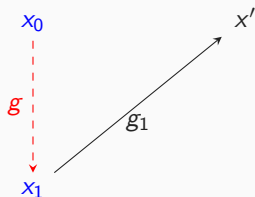
Given x_0, x_1 , the prover \mathcal{P} wants to prove to the verifier \mathcal{V} knowledge of g without revealing any information about it



Zero-Knowledge Interactive Proof of knowledge from group actions

Let g be an element s.t. $x_1 = g \cdot x_0$.

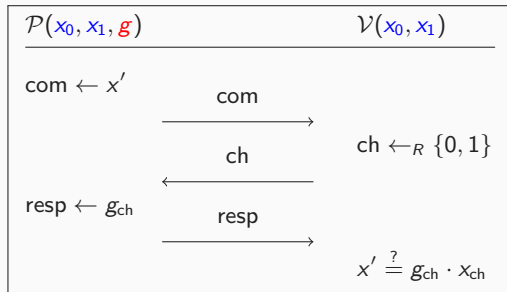
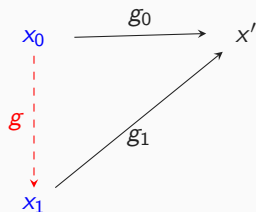
Given x_0, x_1 , the prover \mathcal{P} wants to prove to the verifier \mathcal{V} knowledge of g without revealing any information about it



Zero-Knowledge Interactive Proof of knowledge from group actions

Let g be an element s.t. $x_1 = g \cdot x_0$.

Given x_0, x_1 , the prover \mathcal{P} wants to prove to the verifier \mathcal{V} knowledge of g without revealing any information about it



Advertising MCE as a cryptographic primitive

Advertising MCE as a cryptographic primitive

(1) MCE is “easy to understand”

Advertising MCE as a cryptographic primitive

- (1) MCE is “easy to understand”
- (2) Complexity linked to well-studied problem in multivariate crypto (IP)

Advertising MCE as a cryptographic primitive

- (1) MCE is “easy to understand”
- (2) Complexity linked to well-studied problem in multivariate crypto (IP)
- (3) Cryptographic group action: great building block!

Advertising MCE as a cryptographic primitive

- (1) MCE is “easy to understand”
- (2) Complexity linked to well-studied problem in multivariate crypto (IP)
- (3) Cryptographic group action: great building block!
- (4) (mathematically very interesting part of coding theory!)

Thank you for listening!