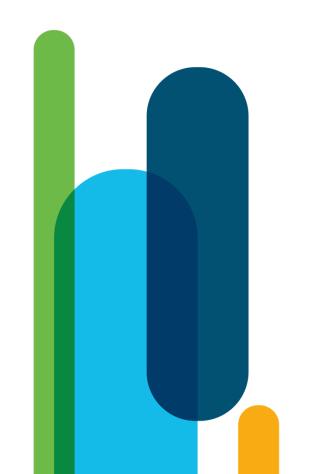
Python programming for beginners

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Module 4

Functions, Tuples, Dictionaries, and Data Processing



In this module, you will learn about:

- code structuring and the concept of function;
- function invocation and returning a result from a function;
- name scopes and variable shadowing;
- tuples and their purpose, constructing and using tuples;
- dictionaries and their purpose, constructing and using dictionaries.



Tuples and dictionaries can work together

Let's imagine the following problem:

- you need a program to evaluate the students' average scores;
- the program should ask for the student's name, followed by her/his single score;
- the names may be entered in any order;
- entering an empty name finishes the inputting of the data (note 1: entering an empty score will raise the ValueError exception, but don't worry about that now, you'll see how to handle such cases when we talk about exceptions
- a list of all names, together with the evaluated average score, should be then emitted.



Tuples and dictionaries can work together

```
type() {"Andy": id() (3, 10, 3)}
```

```
school class =
 3 - while True:
        name = input ("Enter the student's name: ")
        if name == '':
             break
        score = int(input("Enter the student's score (0-10): "))
        if score not in range(0, 11):
             break
        if name in school class:
             school class[name] += (score,)
         else:
             school class[name] = (score,)
17 - for name in sorted(school class.keys()):
                                                  Enter the student's name: Bob
        adding = 0
                                                  Enter the student's score (0-10): 7
        counter = 0
                                                  Enter the student's name: Andv
         for score in school class[name]:
                                                  Enter the student's score (0-10): 3
             adding += score
                                                   Enter the student's name: Bob
             counter += 1
                                                   Enter the student's score (0-10): 2
        print(name, ":", adding / counter)
                                                  Enter the student's name: Andy
                                                  Enter the student's score (0-10): 10
                                                  Enter the student's name: Andy
                                                  Enter the student's score (0-10): 3
                                                  Enter the student's name: Bob
                                                  Enter the student's score (0-10): 9
                                                   Enter the student's name:
                                                  Andy : 5.3333333333333333
                                                  Bob : 6.0
```

```
my_tuple = (1, 2, True, "a string", (3, 4), [5, 6], None)
print(my_tuple)

my_list = [1, 2, True, "a string", (3, 4), [5, 6], None]
print(my_list)
```

```
my_tuple_1 = 1,
print(type(my_tuple_1))  # outputs: <class 'tuple'>
my_tuple_2 = 1  # This is not a tuple.
print(type(my_tuple_2))  # outputs: <class 'int'>
```

```
empty_tuple = ()
print(type(empty_tuple))  # outputs: <class 'tuple'>
```

```
my_tuple = 1, 2, 3,
del my_tuple
print(my_tuple)  # NameError: name 'my_tuple' is not defined
```

```
one_elem_tuple_1 = ("one", )  # Brackets and a comma.
one_elem_tuple_2 = "one",  # No brackets, just a comma.
```

```
my_tuple = (1, 2.0, "string", [3, 4], (5, ), True)
my_tuple[2] = "guitar"  # The TypeError exception will be raised.
```

Key takeaways: tuples

```
# Example 1
tuple 1 = (1, 2, 3)
for elem in tuple 1:
   print(elem)
# Example 2
tuple 2 = (1, 2, 3, 4)
print(5 in tuple 2)
print(5 not in tuple 2)
# Example 3
tuple 3 = (1, 2, 3, 5)
print(len(tuple 3))
# Example 4
tuple 4 = tuple 1 + tuple 2
tuple 5 = tuple 3 * 2
print(tuple 4)
print(tuple 5)
```

```
int()
tuple()
list()
dict()
```

```
my_tuple = tuple((1, 2, "string"))
print(my_tuple)

my_list = [2, 4, 6]
print(my_list)  # outputs: [2, 4, 6]
print(type(my_list))  # outputs: <class 'list'>
tup = tuple(my_list)
print(tup)  # outputs: (2, 4, 6)
print(type(tup))  # outputs: <class 'tuple'>
```



Key takeaways: dictionaries

```
my_dictionary = {
    key1: value1,
    key2: value2,
    key3: value3,
}
```

```
pol_eng_dictionary = {
    "zamek": "castle",
    "woda": "water",
    "gleba": "soil"
    }

for item in pol_eng_dictionary:
    print(item)
```

```
pol_eng_dictionary = {
    "kwiat": "flower",
    "woda": "water",
    "gleba": "soil"
    }

item_1 = pol_eng_dictionary["gleba"]  # ex. 1
print(item_1)  # outputs: soil

item_2 = pol_eng_dictionary.get("woda")
print(item_2)  # outputs: water
```

```
pol_eng_dictionary = {"kwiat": "flower"}

pol_eng_dictionary.update({"gleba": "soil"})
print(pol_eng_dictionary)  # outputs: {'kwiat': 'flower', 'gleba': 'soil'}

pol_eng_dictionary.popitem()
print(pol_eng_dictionary)  # outputs: {'kwiat': 'flower'}
```

```
pol_eng_dictionary = {
    "zamek": "castle",
    "woda": "water",
    "gleba": "soil"
    }

for key, value in pol_eng_dictionary.items():
    print("Pol/Eng ->", key, ":", value)
```



Key takeaways: dictionary = {

```
"zamek": "castle",
    "woda": "water",
    "gleba": "soil"
if "zamek" in pol_eng_dictionary:
    print("Yes")
else:
    print("No")
pol eng dictionary = {
    "zamek": "castle",
    "woda": "water",
    "gleba": "soil"
pol eng dictionary["zamek"] = "lock"
item = pol eng dictionary["zamek"]
print(item) # outputs: lock
```

pol_eng_dictionary = {

```
"zamek": "castle",
   "woda": "water",
   "gleba": "soil"
print(len(pol_eng_dictionary)) # outputs: 3
del pol_eng_dictionary["zamek"]  # remove an item
print(len(pol_eng_dictionary)) # outputs: 2
pol_eng_dictionary.clear() # removes all the items
print(len(pol eng dictionary)) # outputs: 0
del pol_eng_dictionary # removes the dictionary
pol eng dictionary = {
   "zamek": "castle",
    "woda": "water",
    "gleba": "soil"
copy_dictionary = pol_eng_dictionary.copy()
```

https://www.w3schools.com/python/python_ref_dictionary.asp



```
st = '2323fdsfsdfsd'
     li = list(st)
     tupl = tuple(st)
     # di = dict(st) # Will be error.
     # i = int(st) # Will be error.
     # f = float(st) # Will be error.
     #b = bin(st)
     # 2323fdsfsdfsd <class 'str'>.
     print(st, type(st))
11
     # ['2', '3', '2', '3', 'f', 'd', 's', 'f', 's', 'd', 'f', 's', 'd'] <class 'list'>.
12
     print(li, type(li))
13
14
     # ('2', '3', '2', '3', 'f', 'd', 's', 'f', 's', 'd', 'f', 's', 'd') <class 'tuple'>.
15
16
     print(tupl, type(tupl))
17
18
19
     ss = str(li)
     # ['2', '3', '2', '3', 'f', 'd', 's', 'f', 's', 'd', 'f', 's', 'd'] <class 'str'>.
20
     print(ss, type(ss))
22
23
     ss = str(tupl)
     # ('2', '3', '2', '3', 'f', 'd', 's', 'f', 's', 'd', 'f', 's', 'd') <class 'str'>. ;p
24
     print(ss, type(ss))
```



Home work 6.1

```
"Mon": ()
[task_number] 1-15
```

[task_name] != "" len > 7

[priority] = 1-100

Data:

- format: 'task_number'+'task name'+'priority'
- Input what you want to do while input not equal "stop"

I want to eat I want to play and so on

• Exit by word - **stop**

Functions:

- display_task_list(list_task)
- display_cond_list()
- enter_task(list_task)
- main()



Home work 6.2 ToDO list

- format:
- Dict {task_number : "task_name"}
- Input what you want to do while input not equal "stop"

I want to eat I want to play and so on

· stop



ЗАДАНИЯ

- 1) Прорешать всю классную работу
- 2) Выполнить все домашние задания

Почитать:

1) Byte of Python Прочитать страницы - стр. 88-94

Крайний срок сдачи 07/10 в 21:00 (можно раньше, но не позже)



ЗАДАНИЯ

Название файлов, которые вы отправляете мне в telegram:

Vasia_Pupkin_class_work_L6_P1.py

Vasia_Pupkin_L6_1.py

Vasia_Pupkin_L6_2.py

Формат сообщения которое вы присылаете мне

(после полного выполнения домашнего задания, только один раз) в Telegram: Добрый день/вечер. Я Вася Пупкин, и это мои домашние задания к лекции 6 часть 1 про кортежи и словари.

И отправляете файлы

Крайний срок сдачи 07/10 в 21:00 (можно раньше, но не позже)

https://docs.github.com/articles/using-pull-requests



Create your possibilities. Bye bye.

