User Manual: SLC Tool

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1 Download and Setup

The following steps need to be followed diligently for the correct setup of the tool in your machine.

- STEP 1: **Pre- requisite:** User must have Java SDK and Eclipse installed in their machine. Within Eclipse the following plug-in needs to be installed Acceleo and Complete XText SDK. The "Eclipse packages required.mp4" video file in the github repository of the SLC tool shows a simple way to check if the necessary packages are already installed on your machine.
- STEP 2: **Download:** User needs to download the following files from the github repository ¹:
 - \bullet AcceleoMTLRunner.rar
 - \bullet CompliantFSM.rar
 - org.xtext.example.mandsl.rar
- STEP 3: **Extract:** The downloaded RAR files need to be extracted. The *CompliantFSM* folder contains supporting files for the tool. It should be saved in the path *C:\CompliantFSM* specifically.
- STEP 4: **Import:** User needs to import the *AcceleoMTLRunner* and *org.xtext.-example.mandsl* projects into the Eclipse workspace. The screenshots are shown in Figure 1.
 - Open an Eclipse workspace.
 - Click on $File \to Import$ (Figure 1(a)).
 - In the Import Wizard, select $General \to Projects from Folder or Archive$ (Figure 1(b)).
 - Select the directory of the extracted folders as the Import Source (Figure 1(c)).
 - Select folders *AcceleoMTLRunner* and *org.xtext.example.mandsl* and click *Finish* (Figure 1(c)).

¹https://github.com/cFSM/GRL2FSM

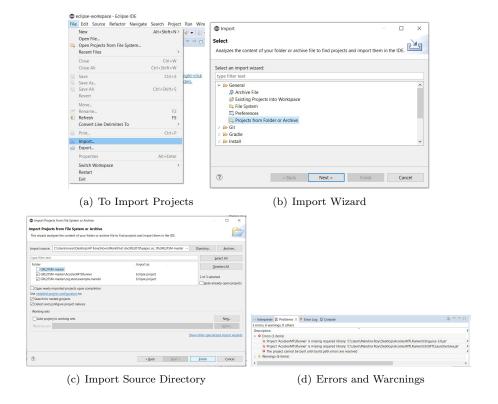


Figure 1: Importing the Eclipse projects for the SLC Tool.

The two projects get imported with Warnings and Errors as shown in Figure 1(d). Errors are associated only with the AcceleoMTLRunner project. The two main errors are due to incorrect referencing of two external JAR files. The warnings can be ignored.

- STEP 5: **Resolve reference errors:** User has to resolve the two external JAR reference errors in the *AcceleoMTLRunner* project. Warnings should be ignored. The following steps remove these errors. The screenshots are shown in Figure 2.
 - Right-click on the project root AcceleoMTLRunner and click Build $Path \rightarrow ConfigureBuildPath...$ (Figure 2(a)).
 - In the *Libraries* tab, select the *guice-3.0.jar* and *MTCLauncher-Java.jar* files and click *Remove* (Figure 2(b)).
 - Click Add External JARs. In the JAR Selection Window, go to the lib directory under the AcceleoMTLRunner project. Select the 2 JAR files guice-3.0.jar and MTCLauncherJava.jar and click Open (Figure 2(c)).

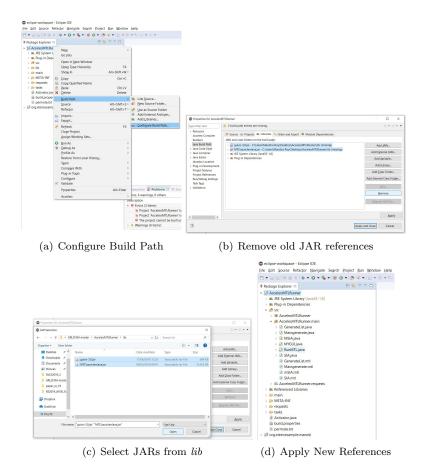


Figure 2: Resolving errors in the AcceleoMTLRunner project.

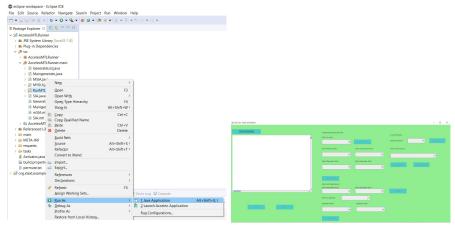
• Click on Apply and Close button (Figure 2(d)).

These steps remove the errors but there are a lot of *Warnings* that still exist in the project. Users of the SLC Tool can simply ignore them.

2 Opening the SLC Tool Interface

Once Setup is complete (as shown in the previous section) , users can start using the SLC Tool. To open the tool, users must do the following:

- Go to the RunMTL.Java file in the path $AcceleoMTLRunner \rightarrow src \rightarrow AcceleoMTLRunner.main$.
- Right click on RunMTL. Java file, click on Run As and execute as a Java application (refer Figure 3(a)). SLC Tool first-level interface appears on



- (a) Run as Java Application.
- (b) The first-level interface of the SLC tool.

Figure 3: Running the SLC Tool.

the screen as shown in Figure 3(b).

A complete video tutorial (*DownloadAndSetup.mp4*) of how to download, setup and run the tool on a user machine is available in the github repository.

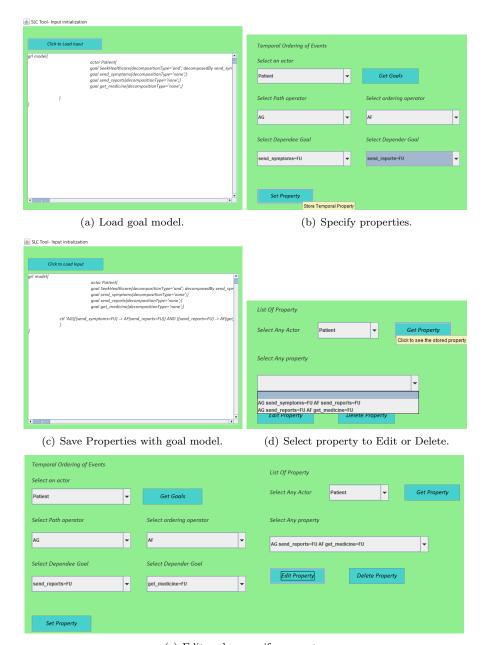
3 Using the SLC Tool

STEP 1: Loading Input. Select an input file by clicking on Click to Load Input button (refer Figure 4(a)). After loading input goal model all other buttons get activated.

STEP 2: Setting CTL Property. Refer Figure 4(b).

- Select an actor from Select an actor drop down menu and click on Get Goals button. The goals of the selected actor appear in the drop down menus - Select Dependee goal and Select Depender goal.
- Select a path operator (Select path operator), a temporal ordering operator (Select ordering operator) and dependee (Select Dependee goal) and depender goals (Select Depender goal).
- Click on Set Property button to save it in a temporary file.
- Click on Save button to see the updated goal model appended with the CTL properties specified (refer Figure 4(c)).

STEP 3: **Modifying Property.** (Optional). This panel may be used by the user to edit an incorrect CTL property specification or to delete it altogether. Refer to Figure 4(d).



(e) Edit and re-specify property.

Figure 4: The first level SLC tool interface.

• In List of Property panel select any actor using Select Any Actor drop down menu and click on Get Property button.

- The saved CTL properties of the selected actor appear in the dropdown menu (Select Any property).
- Select any property and click on edit or delete button (refer Figure 11).
- On clicking edit button the selected property gets loaded into the property specifying boxes on the immediate left panel (refer Figure 4(e)).
- Modify the property and again click on Set Property button.

Step 4: **Setting Inter-Actor property.** Refer to Figure 5.

- Select dependee (Select Dependee Actor) and depender (Select Depender Actor) actors.
- Click on Get Goals button.
- Select a temporal operator from the Select an operator drop-down menu.
- Select the goals (Dependee goal and Depender Goal) from the respective menus.
- Click on Set Property button below.

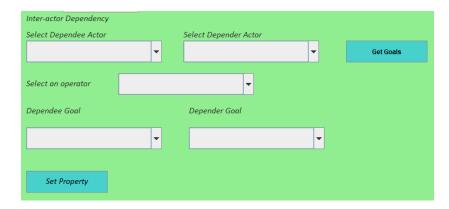


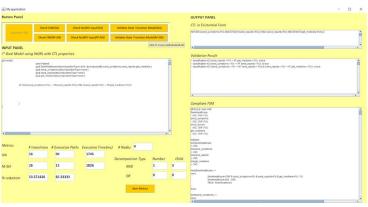
Figure 5: Setting inter-actor properties.

STEP 5: Loading the level-2 interface. Click on the Submit button to load the second level interface of the SLC tool. The SLC Tool- FSM Generation interface gets loaded. This interface is yellow in color. The INPUT PANEL displays the input goal model appended with the CTL properties specified in the previous interface. Figure 6(a) shows the second-level interface when it is loaded. All buttons in the frame remain de-activated except the Generate FSM button.

STEP 6: Generate FSMs. Refer to Figure 6(b).



(a) Level-2 interface for FSM Generation.



(b) Button Panel functionality.

Figure 6: The second level FSM-Generation interface of the SLC Tool.

- Click on Generate FSM button to initiate FSM generation using both SIA and M-SIA algorithms. After FSM generation is complete all other buttons in the button panel gets activated.
- The different metrics that provide a comparison between the two algorithms appear in the left-bottom panel.
- Click on Save Metrics button to save the metrics in *Output_metrics.txt* file in the Metrics folder created in *CompliantFSM* folder in C:/ drive.

STEP 7: Using Button Panel. Refer to Figure 6(b).

• Click on Check FSM(SIA) or Check NuSMV Input(SIA) button to check the finite state machine and NuSMV input generated using SIA.

- Click on Check FSM(M-SIA) or Check NuSMV Input(M-SIA) button to check the finite state machine and NuSMV input generated using M-SIA.
- Click on Validate State Transition Model (SIA) to perform model checking of the FSM generated using SIA with the given CTL properties.
- Click on Validate State Transition Model(M-SIA) to verify the compliance of the FSM generated using M-SIA with the given CTL properties.

A detailed video tutorial of how to use the tool has been provided in the github repository with the name " $Using\ SLC-Tool.mp4$ ".