CSC3002 24Fall Environmental Setup

- CSC3002 24Fall Environmental Setup
 - Qt Creator Installation
 - Installation package
 - Installation for Windows Users
 - Installation for Mac Users (v1)
 - Installation for Mac Users (v2)
 - Installation of Stanford C++ Library in Qt
 - Creating Qt project using existing source files

Qt Creator Installation

Qt Creator might be used in your lectures and tutorials. You may need this software to run and debug the provided sample codes.

Installation package

Go to https://download.gt.io/archive/gt/ to download the installation package of the version you wish.

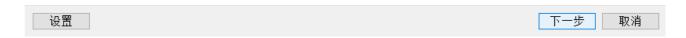
Set Qt Creator version 5.12.0 as an example.

- For windows users: download from https://download.qt.io/archive/qt/5.12/5.12.10/qt-opensource-windows-x86-5.12.10.exe.
- For Mac users: download from https://download.qt.io/archive/qt/5.12/5.12.10/qt-opensource-mac-x64-5.12.10.dmg .

Installation for Windows Users

1. Run the intsallation package. You may need to sign-up using your own email address.





2. You can customize the directory to be installed in. Remember to check the box to confirm you are an individual user unless you want to pay for it:)



3. You **MUST** click the checkbox labeled, **MinGW 7.x.x 64 bit**, which is absolutely crucial. If you forget to do this, your computer will not be able to compile and run C++ programs.

×

← Qt 5.12.10 安装程序

选择组件

请选择要安装的组件。





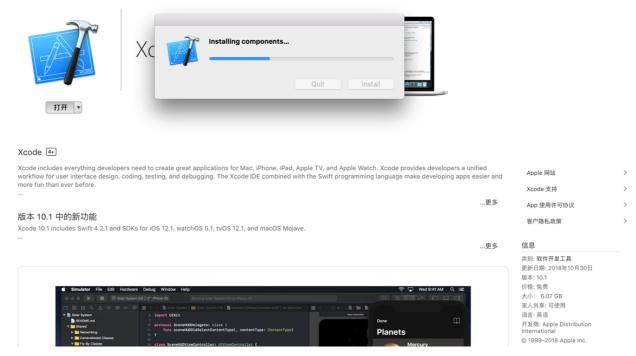
Installation for Mac Users (v1)

For Mac User whose system version < Big Sur, offline installation is recommended. Mac OS X requires you to install their Xcode system to get a C++ compiler on your machine.

安装(I)

取消

- 1. Visit Mac App Store, find the Xcode and download it.
- 2. Once your Xcode has installed, you have to actually launch the Xcode application one time in order to to install certain essential components.



3. After you have downloaded the Qt Creator .dmg installer, double-click it to mount it and launch the enclosed installer application.



4. Skip the registration step, if possible. At the "Select Components" screen, you **MUST** install the MacOS Component. Uncheck every other checkbox except for "MacOS" if you don't have lots of disk space.



5. Press "Next" or "Agree" or "Install" to finish the installation. When the installation finishes, click "Done" to launch Qt Creator to confirm.

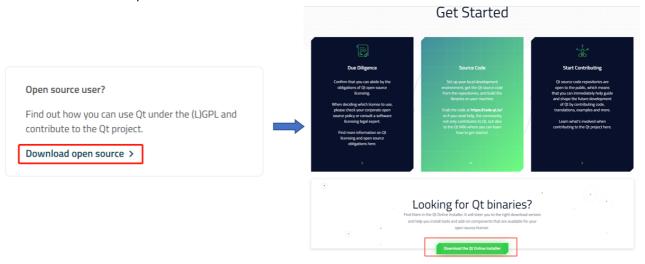


Installation for Mac Users (v2)

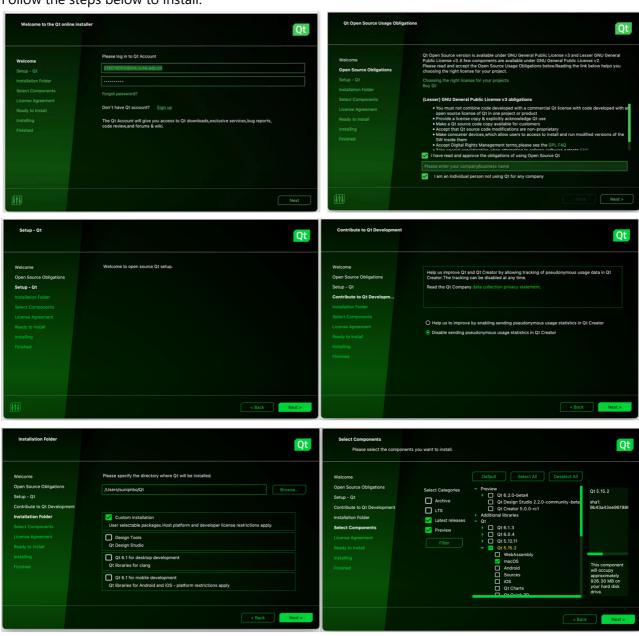
For Mac User whose system version >= Big Sur, offline installation is recommended.

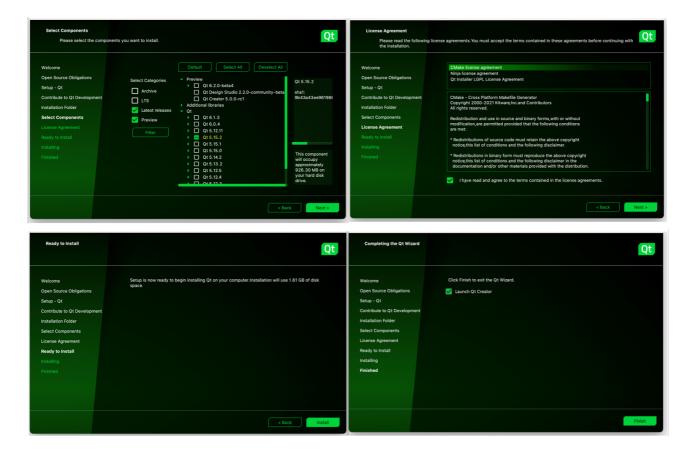
1. You are recommended to use the 5.15 version from the official website to download the online-installer. (https://www.qt.io/download).

2. Find "Download for open source users"-"Download Qt Online Installer.



3. Follow the steps below to install.

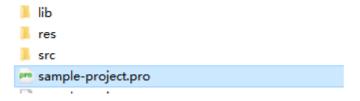




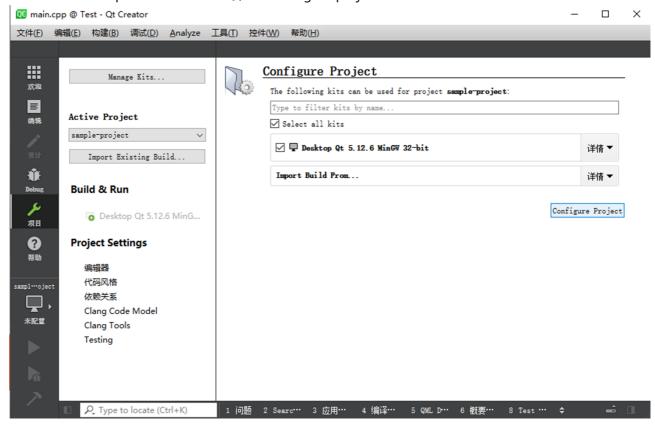
Installation of Stanford C++ Library in Qt

You may need Stanford C++ Library to run sample codes form the textbook.

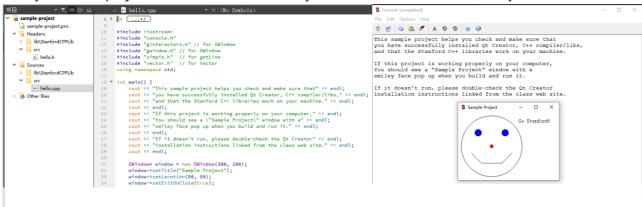
1. You are provided with a sample-project that is equipped with the library.



2. Double click the .pro file to launch Qt, and configure project.



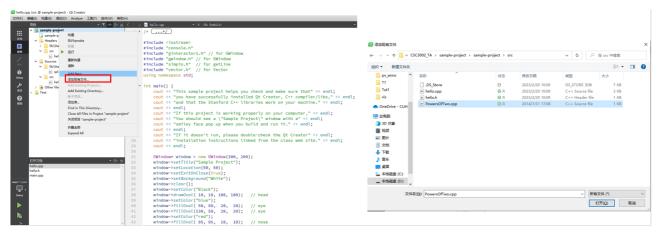
3. Now you have a project with Stanford C++ Library. You can build and run it directly.



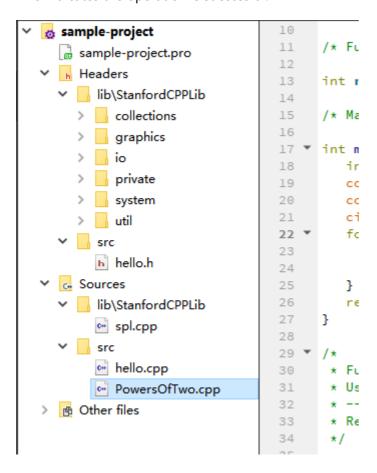
To further utilizing this project, you can 1) change the project name, 2) change the code in the main.cpp and 3) add new files in the project.

NOTE: directly adding file into the project or importing files into the src directory might not be successful. Try:

- 1. Import the file you need to add into the sample-project/src directory
- 2. Add the new file to the project in Qt: right click the project name add existing files select the file and confirm



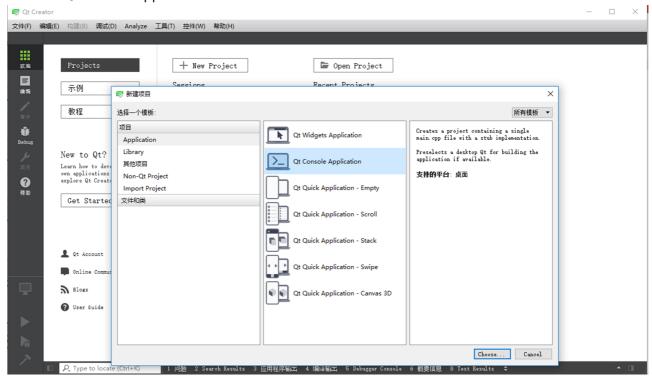
This indicates the operation is successful.



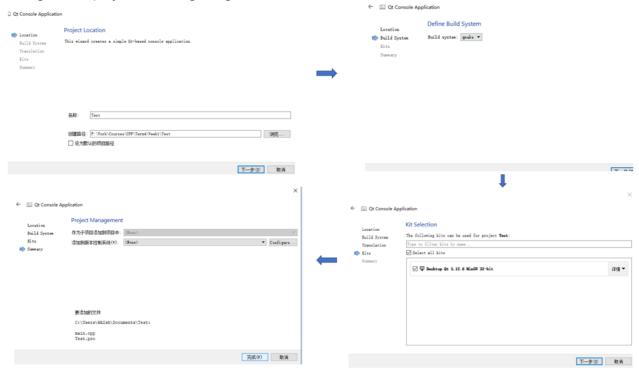
Creating Qt project using existing source files

Our assignments will offer you the .cpp and .h file of each problem. This procedure is important since it will be used in your assignments. You will need to construct your project to complete each problem.

1. Create a Qt Console Application



2. Configure the project following the guide

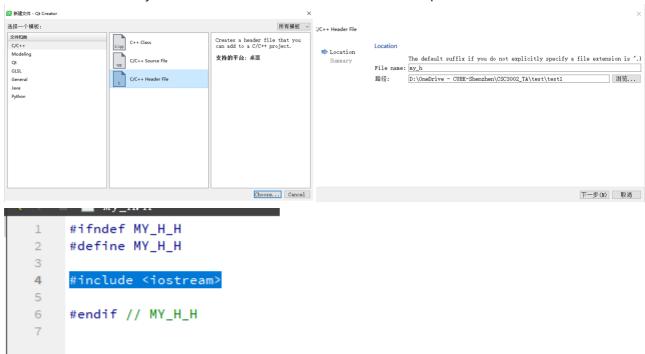


3. The default main.cpp file includes "Q" modules. However, we do not need it for now. You can directly paste the code to replace the default main.cpp.

```
#include <string>
#include <iostream>
using namespace std;

int main() {
   cout << "Hello World!" << endl;
   return 0;
}</pre>
```

4. To add the header file, you can either construct a new headerfile and paste it:



Or you can add an existing header file, which procedure is exactly the same as "adding an existing file" in the last section.

5. Run the program to confirm

