

CSC1002-Computational Laboratory

Kinley Lam

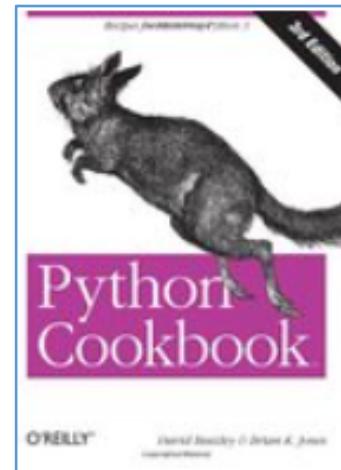
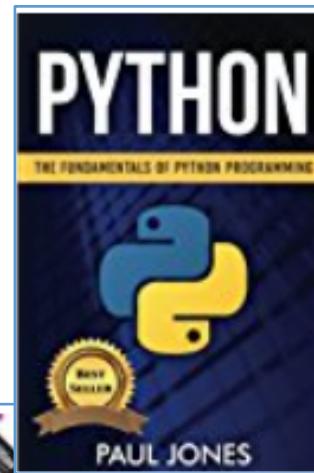
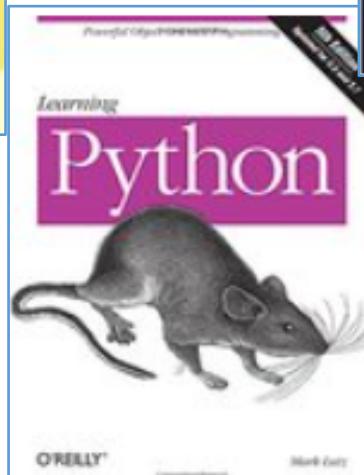
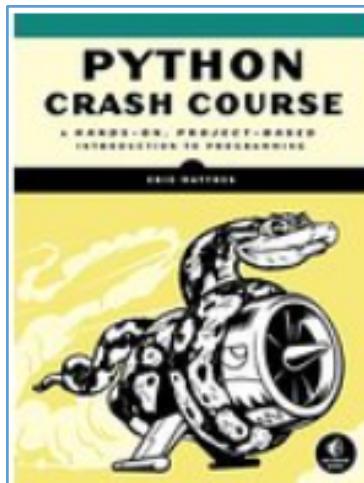
CSC 1002 Week 1

Programming background
editor & tools
hello world
past assignments at a glance
assessment

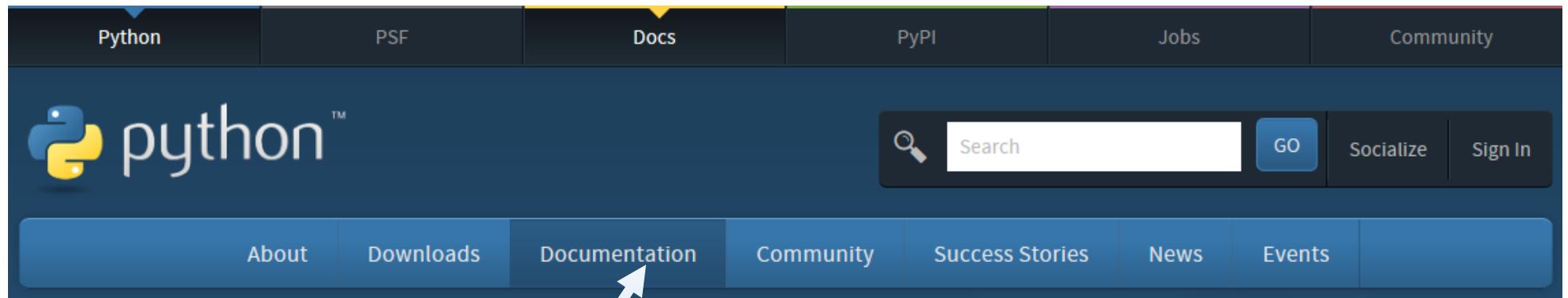
No tutorials this week !!!

References (books)

References



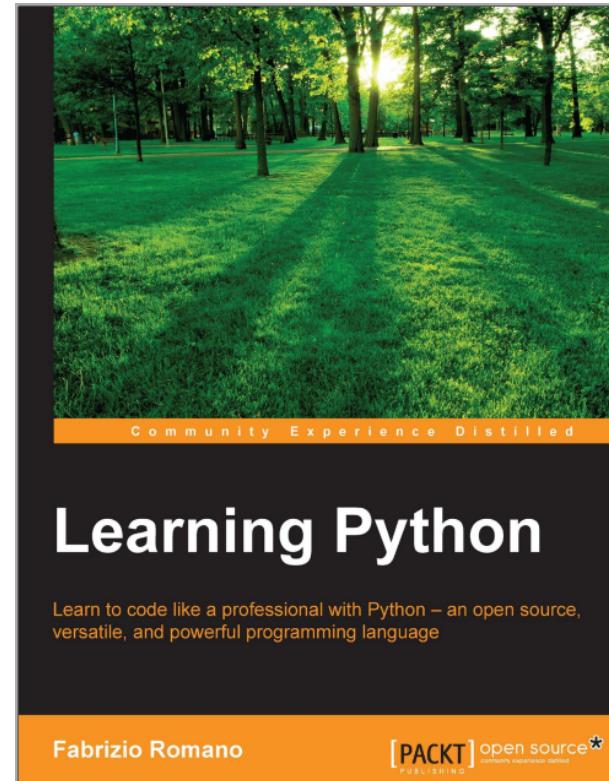
python <https://www.python.org/>



Follow “Python Books” and then
“IntroductoryBooks” for a list of
reference books and free e-book(s)

search for
“Free eBook”

Free ebooks via Python official website



Programming Language

Python 3.11.1 documentation

Welcome! This is the official documentation for Python 3.11.1.

Parts of the documentation:

[What's new in Python 3.11?](#)

or all "What's new" documents since 2.0

[Tutorial](#)

start here

[Library Reference](#)

keep this under your pillow

[Language Reference](#)

describes syntax and language elements

[Python Setup and Usage](#)

how to use Python on different platforms

[Python HOWTOs](#)

in-depth documents on specific topics

CSC1002/CUHK(SZ) by Kinley Lam

[Installing Python Modules](#)

installing from the Python Package Index & other sources

[Distributing Python Modules](#)

publishing modules for installation by others

[Extending and Embedding](#)

tutorial for C/C++ programmers

[Python/C API](#)

reference for C/C++ programmers

[FAQs](#)

frequently asked questions (with answers!)

hello world
using notepad & word

hello world

Write a “hello world” program

```
% python  
->>> print('Hello world!')  
Hello world!
```



Why “Hello World”

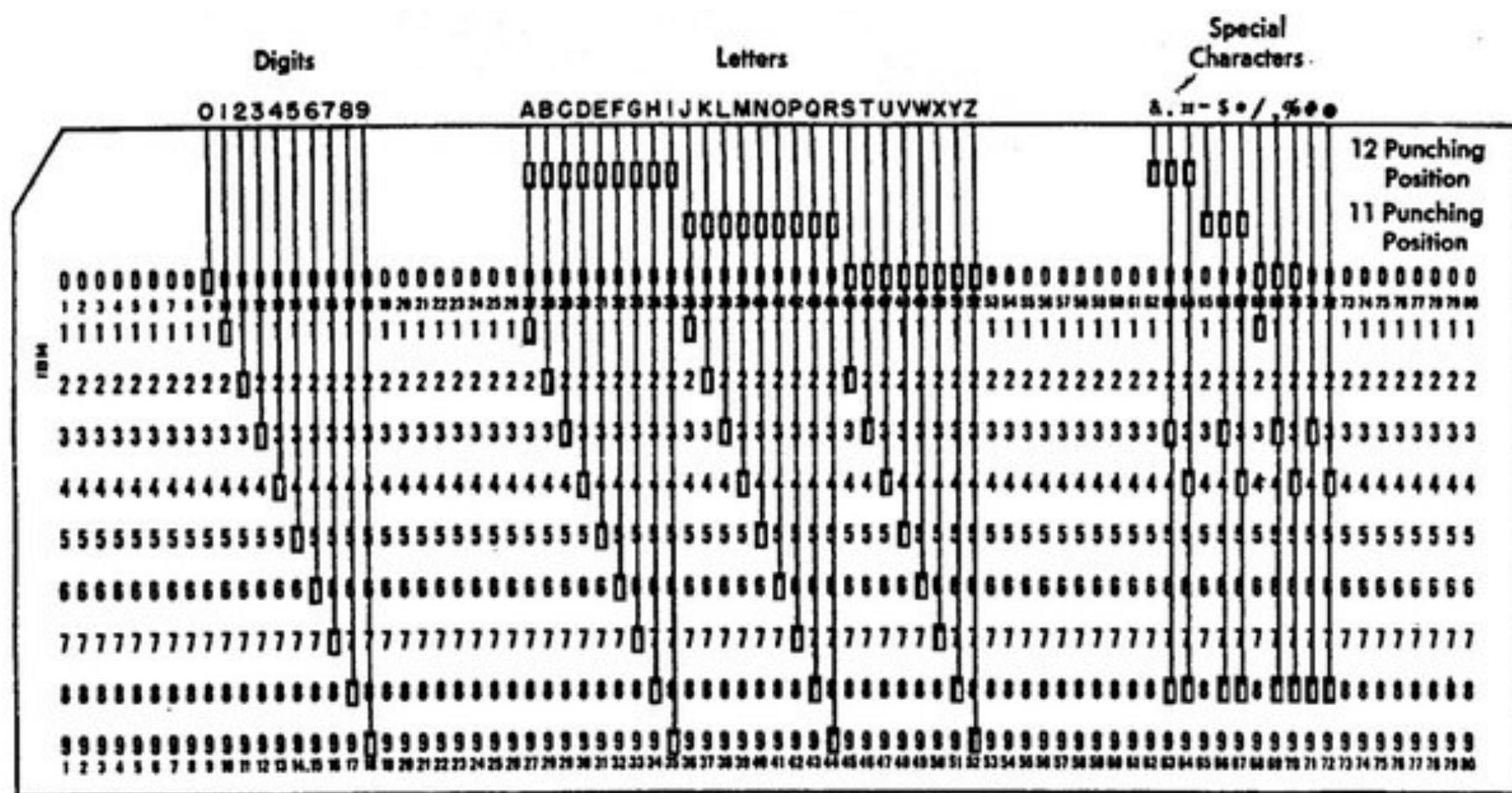
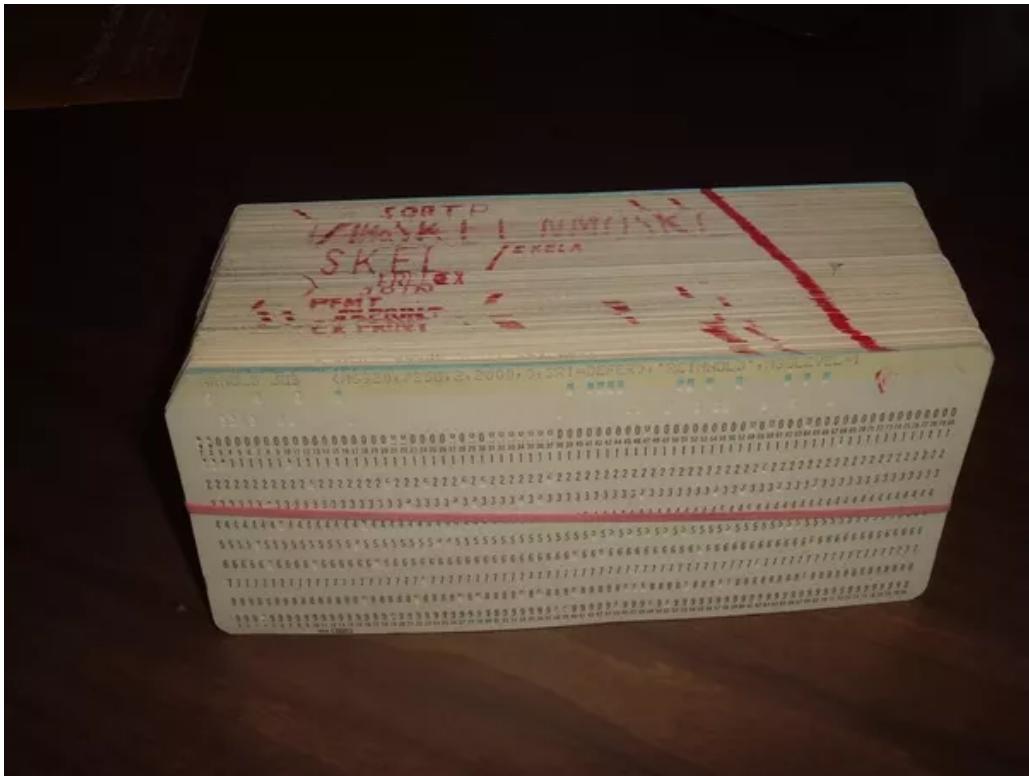


Figure 2. Punching Positions in Card

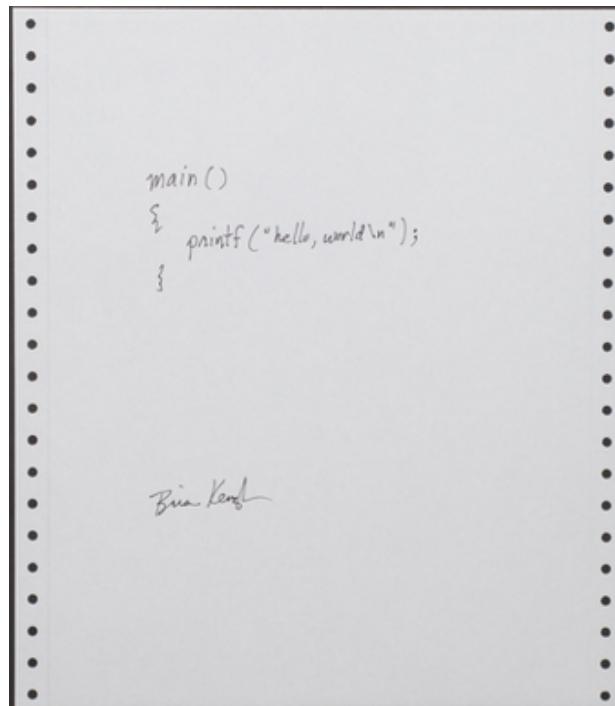
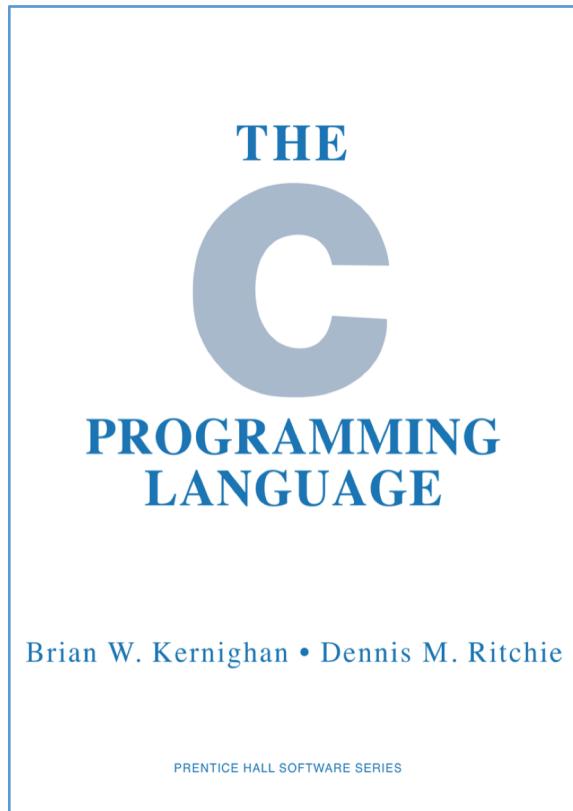


CSC1002/CUHK(SZ) by Kinley Lam



CSC1002/CUHK(SZ) by Kinley Lam

Brian Kernighan



```
#include <stdio.h>

main( )
{
    printf("hello, world\n");
}
```

Editor & tools

IDE (Integrated Development Environment)

- Uniform interface – editing, execution and shell
- IntelliSense – auto code completion, quick info, parameter info ... etc
- Code navigation – file explorer, code hierarchy, references, ... etc
- Debugging, Source control, Refactoring, Unit testing ... etc
- Extensions (tools, language support, interfaces .. Etc
- Many many others

Source Code Editor



IP[y]: IPython
Interactive Computing

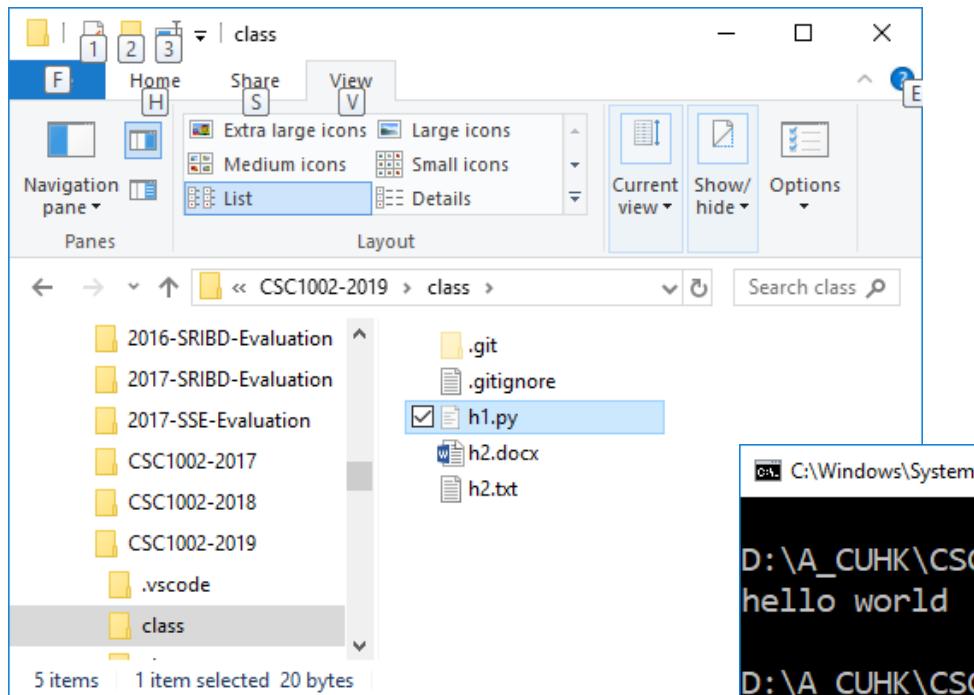
Why Visual Studio Code

- Light weight
- Simplicity
- Cross platform (windows, macOS & linux)
- Integrated (debugging, source control, refactoring, auto code completion)
- Universal (python, C/C++, C#, html, java, swift, php, SQL ...)
- Lots of extensions !!!!
- FREE and back by Microsoft !!!

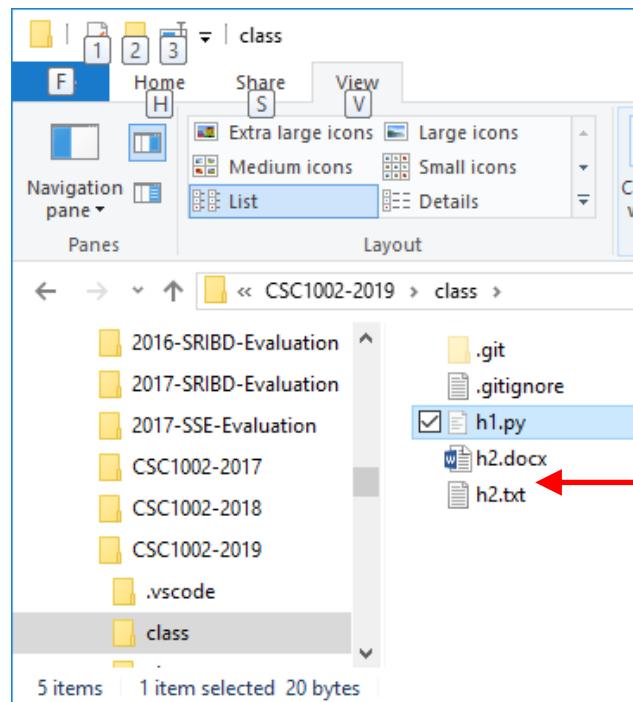
Specialized editors



IDE – what is it?



A screenshot of a Windows desktop environment. On the left is a Notepad window titled 'h1.py - Notepad' containing the Python code `print('hello world')`. On the right is a terminal window with a black background and white text, showing the command `D:\A_CUHK\CSC1002-2019\class>python h1.py` followed by the output `hello world`. Below that, the command `D:\A_CUHK\CSC1002-2019\class>python h2.txt` is shown with the output `hello world`. A prompt `D:\A_CUHK\CSC1002-2019\class>` is visible at the bottom.



The image shows a code editor and a terminal window. The code editor has tabs for 'h1.py' and 'h2.txt'. The 'h1.py' tab contains the code `print('hello world')`. A red arrow points from this code to the terminal window. The terminal window shows the command `D:\A_CUHK\CSC1002-2019\class>`. Below the terminal is a large black speech bubble containing the text 'IDE'.

h1.py - Notepad

File Edit Format View Help

h1.py x

```
print('hello world')
```

EXPLORER

CLASS

- .gitignore
- h1.py
- h2.docx
- h2.txt

PROBLEMS TERMINAL ...

1: cmd

D:\A_CUHK\CSC1002-2019\class>

Ln 1, Col 21 Spaces: 4 U+8 CRLF Python

IDE

D:\A_CUHK\CSC1002-2019\class>

Past Assignments

Past Assignments (2017-2018)

Below are links to a number of creative programming assignments



Below are links to a number of creative programming assignments

J	A	N	S	N	Y	E	P	A	R	G	X
I	P	V	O	O	R	A	N	G	E	V	T
W	P	K	V	L	R	P	M	E	C	U	A
I	L	U	E	R	E	M	A	A	M	N	G
K	E	M	D	U	B	M	I	P	A	I	A
S	O	O	U	S	E	Y	R	N	A	G	L
N	U	J	Y	M	U	M	A	E	M	Y	R
P	P	B	E	L	L	B	I	J	T	H	A
P	V	G	N	N	B	M	J	F	H	A	W
J	X	H	O	F	A	M	S	X	R	M	W
D	P	W	I	P	P	X	F	G	Z	Z	P
M	E	B	Q	W	Z	C	M	M	S	J	L

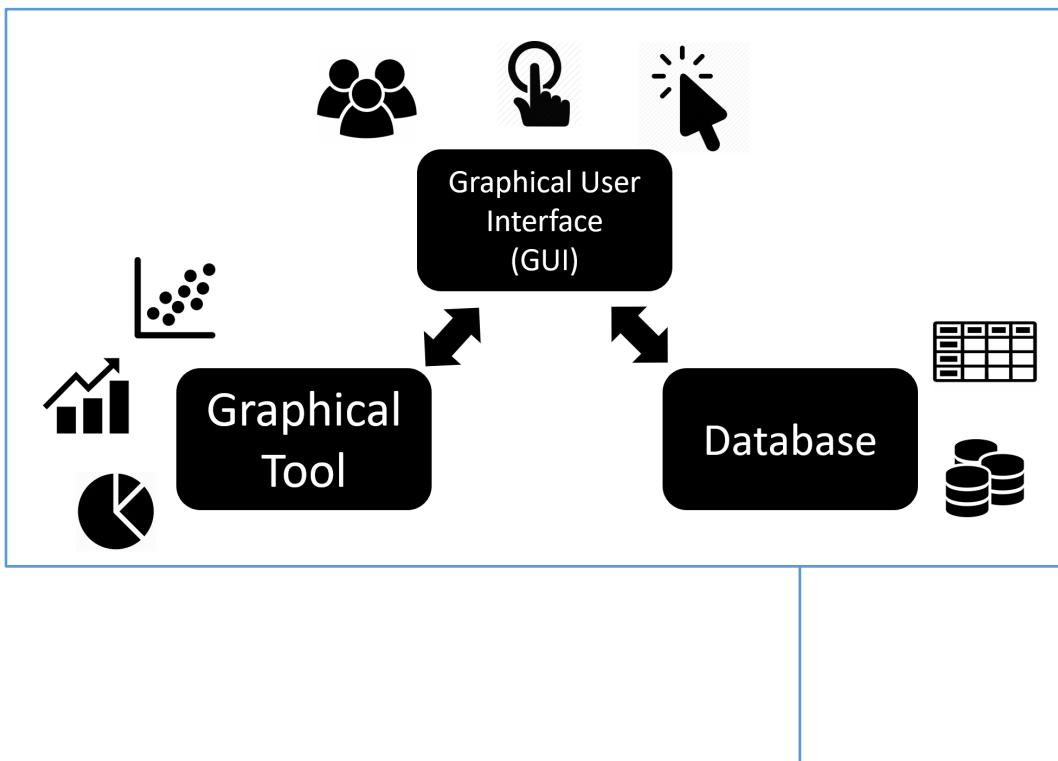
2 1 0 4 1 4 9 5
9 0 6 9 0 1 5 9
7 3 4 9 6 6 5 4
0 7 4 0 1 3 1 3
4 7 2 7 1 2 1 1
7 4 2 3 5 1 2 4
4 6 3 5 5 6 0 4
1 9 5 7 8 9 3 7



```
Your Guess 6/8 : 6750
1234 : Correct: 0 Position : 0
5678 : Correct: 1 Position : 2
0567 : Correct: 0 Position : 4
5076 : Correct: 0 Position : 4
7650 : Correct: 2 Position : 2
6750 : Correct: 0 Position : 4

Your Guess 7/8 : 7605
1234 : Correct: 0 Position : 0
5678 : Correct: 1 Position : 2
0567 : Correct: 0 Position : 4
5076 : Correct: 0 Position : 4
7650 : Correct: 2 Position : 2
6750 : Correct: 0 Position : 4
7605 : Correct: 4 Position : 0
Congratulations !! Number : 7605
Game? (y/n) >y
```

Past Assignment (2018-2019)

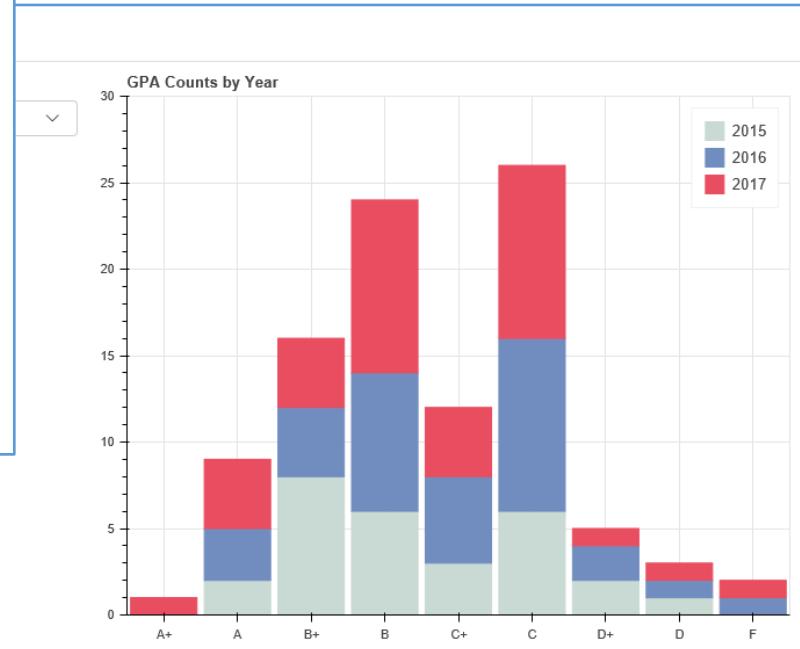


CSC1002/CUHK(SZ) by Kinley Lam

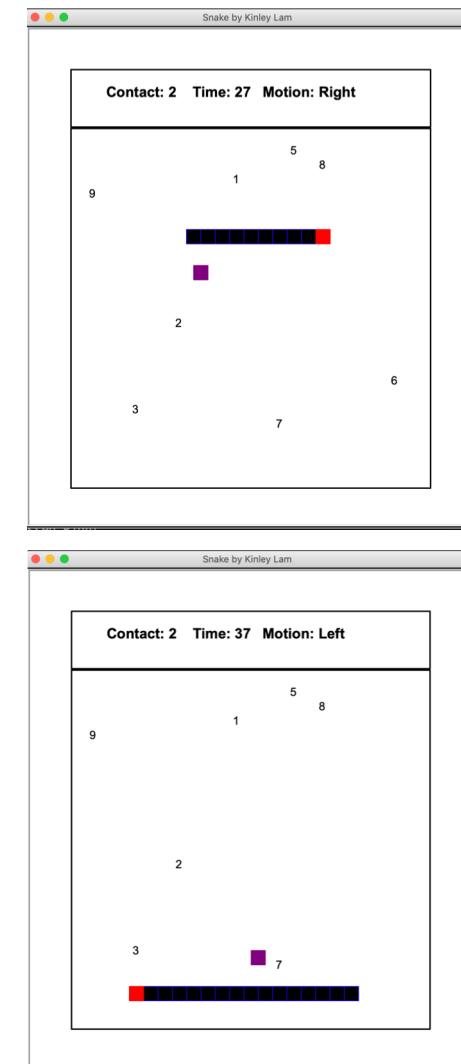
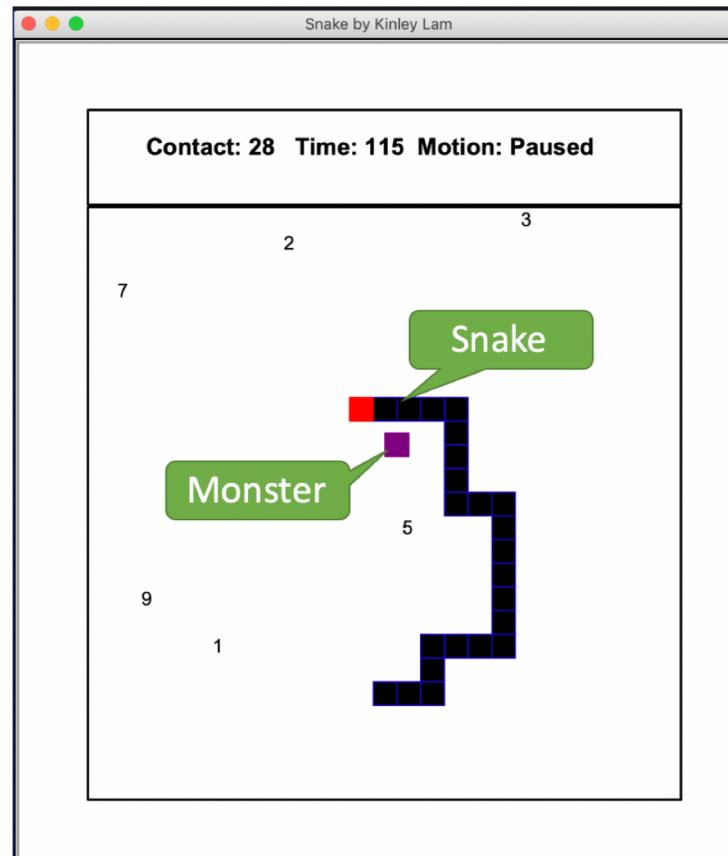
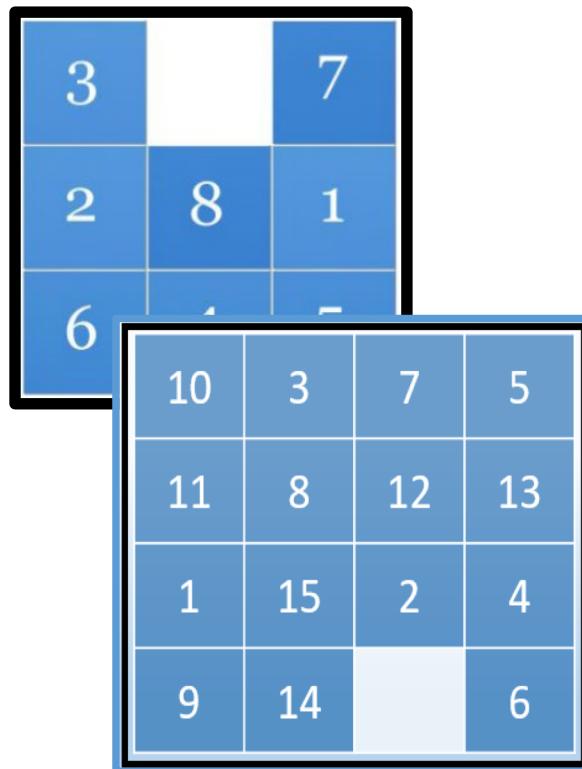
Course Info Statistics

A B C D E F G H I J K L M N O P Q R S T U V W X Y Z
begins with... ...contains... ...ends with
Title: option Department:
contains... and or contains...
Refresh

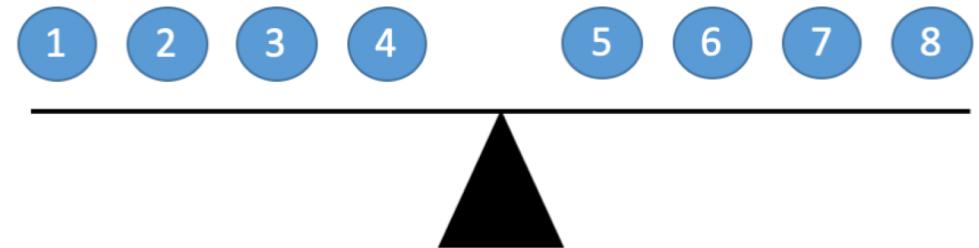
#	Course ID	Title	Department	Credit	Instructor
0	843	Environmental Law	Math	4	Lembr
1	362	Embedded Systems	Finance	4	Mingoz
2	362	Embedded Systems	Finance	4	Mingoz
3	158	Elastic Structures	Cybernetics	3	Bielck
4	158	Elastic Structures	Cybernetics	3	Dale



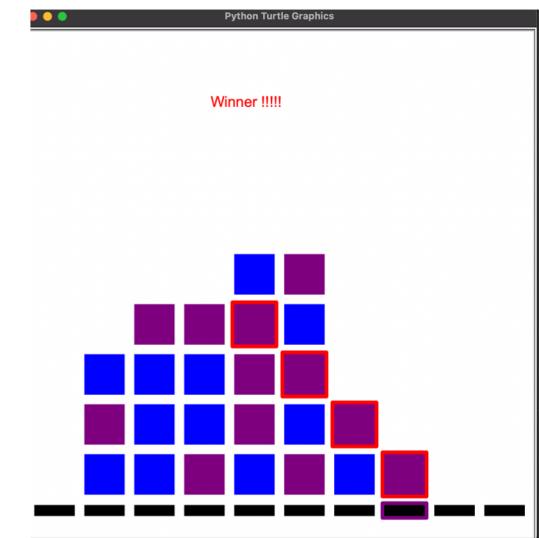
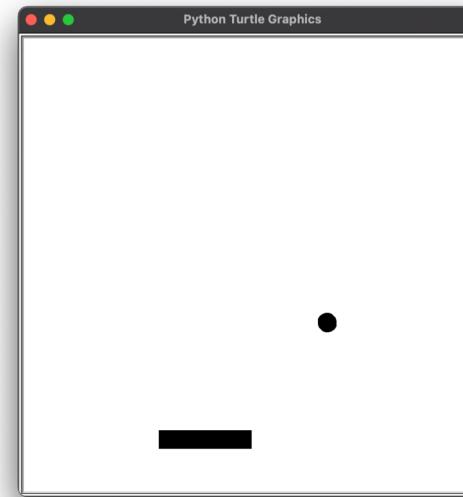
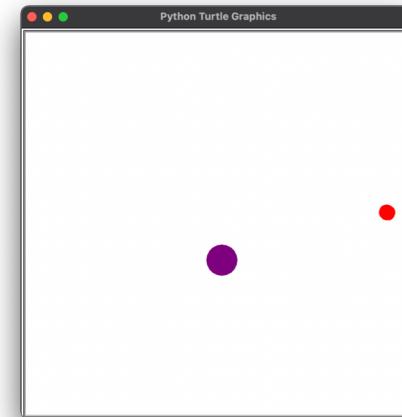
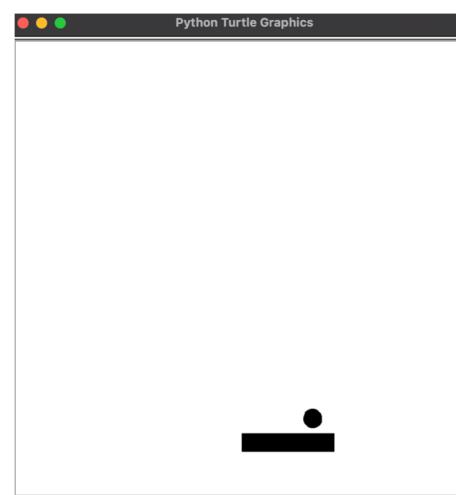
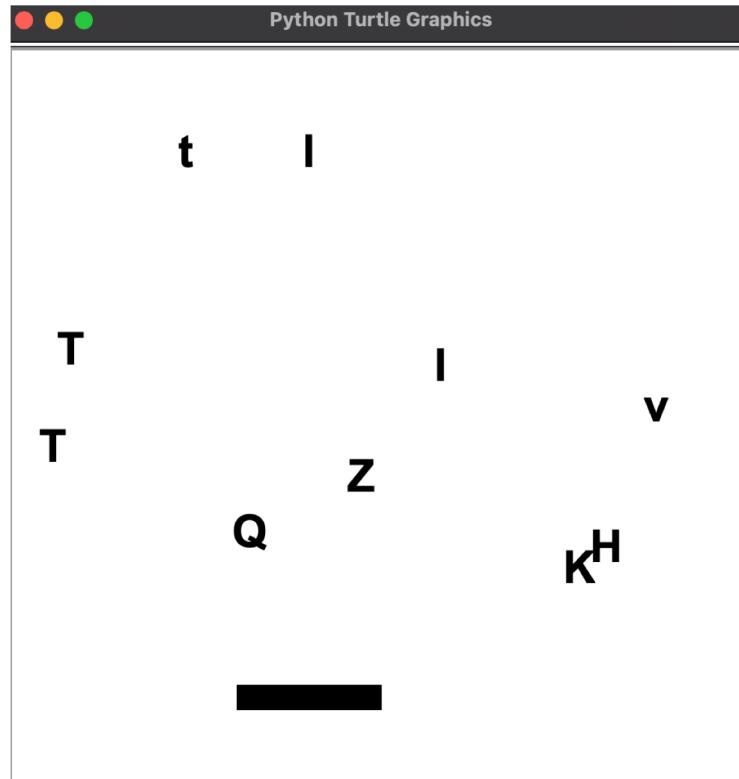
Past Assignments (2020-2021)



Past Assignments (2021-2022)



This Year ???



Teaching Plan & Assessment

Please refer to BB for more info !!!

Python overview

modules – reload

```
>>> import helloworld  
hello world!  
>>>  
>>> import helloworld  
>>> import helloworld  
>>>  
>>> █
```

```
>>> from imp import reload  
>>> reload(helloworld)  
hello world!
```

`__name__ == "__main__"`

```
def helloworld():
    print('hello world!')

if __name__ == "__main__":
    helloworld()
```

```
>>>
>>> import helloworld
>>> helloworld.helloworld()
hello world!
>>> from helloworld import helloworld as hw
>>> hw()
hello world!
>>>
```

Core Data Types

Numbers	<code>1234, 3.1415, 3+4j, 0b111, Decimal(), Fraction()</code>
Strings	<code>'spam', "Bob's", b'a\x01c', u'sp\xc4m'</code>
Lists	<code>[1, [2, 'three'], 4.5], list(range(10))</code>
Dictionaries	<code>{'food': 'spam', 'taste': 'yum'}, dict(hours=10)</code>
Tuples	<code>(1, 'spam', 4, 'U'), tuple('spam'), namedtuple</code>
Files	<code>open('eggs.txt'), open(r'C:\ham.bin', 'wb')</code>
Sets	<code>set('abc'), {'a', 'b', 'c'}</code>
Other core types	<code>Booleans, types, None</code>

python – quick overview

- Indentation

```
for i in [1, 2, 3, 4, 5]:  
    print i  
    for j in [1, 2, 3, 4, 5]:  
        print j  
        print i + j  
    print i  
print "done looping"  
  
# first line in "for i" block  
# first line in "for j" block  
# last line in "for j" block  
# last line in "for i" block
```

- Modules

```
import re  
my_regex = re.compile("[0-9]+", re.I)  
  
import re as regex  
my_regex = regex.compile("[0-9]+", regex.I)
```

python – quick overview

- Strings

```
single_quoted_string = 'data science'  
double_quoted_string = "data science"  
  
multi_line_string = """This is the first line.  
and this is the second line  
and this is the third line"""
```

- Lists

```
integer_list = [1, 2, 3]  
heterogeneous_list = ["string", 0.1, True]  
list_of_lists = [ integer_list, heterogeneous_list, [] ]  
  
list_length = len(integer_list)      # equals 3  
list_sum    = sum(integer_list)      # equals 6  
  
1 in [1, 2, 3]      # True  
0 in [1, 2, 3]      # False
```

python – quick overview

- Tuples (immutable list)
 - works exactly as list except that tuples are read only and parentheses “()” are used instead of square brackets “[]”

```
>>> T = (1,2,3,4)
>>> T[1] = 88
Traceback (most recent call last):
  File "<stdin>", line 1, in <module>
TypeError: 'tuple' object does not support item assignment
>>> 
```

- Dictionary

```
tweet = {
    "user" : "joelgrus",
    "text" : "Data Science is Awesome",
    "retweet_count" : 100,
    "hashtags" : ["#data", "#science", "#datascience", "#awesome", "#yolo"]
}
```

python – quick overview

- defaultdict() – 4 x word-count implementations

A

```
word_counts = {}
for word in document:
    if word in word_counts:
        word_counts[word] += 1
    else:
        word_counts[word] = 1
```

C

```
word_counts = {}
for word in document:
    previous_count = word_counts.get(word, 0)
    word_counts[word] = previous_count + 1
```

B

```
word_counts = {}
for word in document:
    try:
        word_counts[word] += 1
    except KeyError:
        word_counts[word] = 1
```

D

```
word_counts = defaultdict(int)
for word in document:
    word_counts[word] += 1
```

python – quick overview

- defaultdict() – list, dict and function

```
dd_list = defaultdict(list)
dd_list[2].append(1)

dd_dict = defaultdict(dict)
dd_dict["Joel"]["City"] = "Seattle"

dd_pair = defaultdict(lambda: [0, 0])
dd_pair[2][1] = 1
```

python – quick overview

- Control Flow - if

```
if 1 > 2:  
    message = "if only 1 were greater than two..."  
elif 1 > 3:  
    message = "elif stands for 'else if'"  
else:  
    message = "when all else fails use else (if you want to)"  
  
parity = "even" if x % 2 == 0 else "odd"
```

- Control Flow - While

```
x = 0  
while x < 10:  
    print x, "is less than 10"  
    x += 1
```

python – quick overview

- Control Flow – for

```
for x in range(10):
    print x, "is less than 10"
```

- List Comprehensions

```
even_numbers = [x for x in range(5) if x % 2 == 0] # [0, 2, 4]
squares      = [x * x for x in range(5)]          # [0, 1, 4, 9, 16]
even_squares = [x * x for x in even_numbers]       # [0, 4, 16]

square_dict = { x : x * x for x in range(5) } # { 0:0, 1:1, 2:4, 3:9, 4:16 }
square_set  = { x * x for x in [1, -1] }        # { 1 }

pairs = [(x, y)
          for x in range(10)
          for y in range(10)] # 100 pairs (0,0) (0,1) ... (9,8), (9,9)
```

python – quick overview

- Functional Tools – partial, map & reduce

```
9  from functools import partial, reduce
10
11 def exp(base, power):
12     return base ** power
13
14 base2 = partial(exp,2)
15 base10 = partial(exp,10)
16
17 print(base2(3))
18 print(base10(3))
19
20 print(list(map(base2, [1,2,3,4])))
21 print(list(map(base10, [1,2,3,4])))
22
23 def multiply(x,y):
24     return x*y
25
26 print(reduce(exp, [1,2,3,4]))
27 print(reduce(multiply, [1,2,3,4]))
```

Output

```
8
1000
[2, 4, 8, 16]
[10, 100, 1000, 10000]
1
24
```

python – quick overview

- zip & unpacking

```
list1 = ['a', 'b', 'c']
list2 = [1, 2, 3]
zip(list1, list2)      # is [('a', 1), ('b', 2), ('c', 3)]
```

```
pairs = [('a', 1), ('b', 2), ('c', 3)]
letters, numbers = zip(*pairs)
```

python – quick overview

- args & kwargs

```
def magic(*args, **kwargs):
    print "unnamed args:", args
    print "keyword args:", kwargs

magic(1, 2, key="word", key2="word2")
```

- args = tuple of unnamed args,
- kwargs = dictionary list of named args

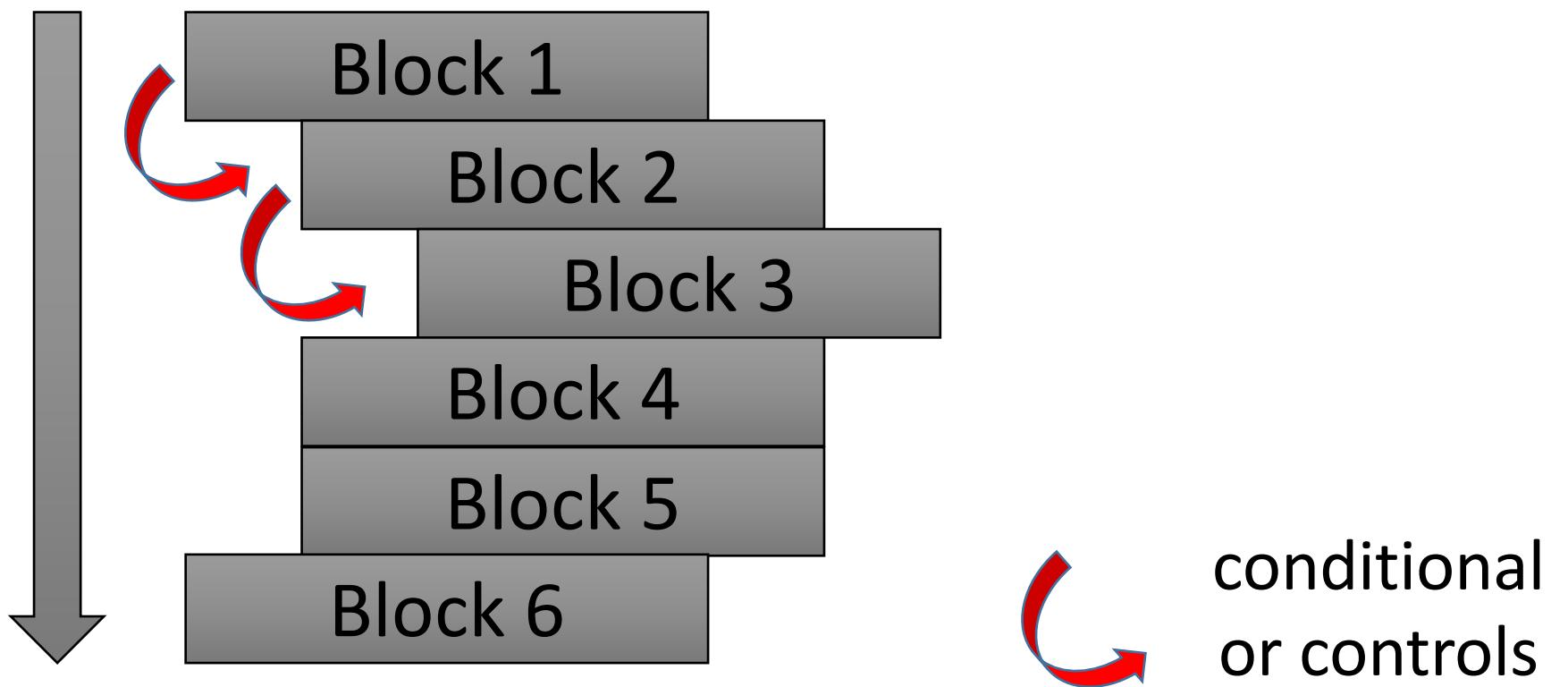
```
def other_way_magic(x, y, z):
    return x + y + z

x_y_list = [1, 2]
z_dict = { "z" : 3 }
print other_way_magic(*x_y_list, **z_dict) # 6
```

indentation – code blocks

- unlike others (C, C++, Pascal, C#, Javascript, VB, ... and so on),
- no curly braces, no explicit begin/end or keywords to mark where block starts and stops
- python uses “Indentation” to group block of source codes together as logical blocks that are conditionally executed together with controls
- spaces or tab can be used to create the indentation (usually 4 spaces)
- python uses “:” to mark beginning of a block (def, if, for, while ...)
- goals: consistent, uniform, readable styles

execution sequence



```
def promptNumber(desc):
    while True:
        n1=input('enter ' + desc + ' number >')
        if n1.isdigit():
            n1=int(n1)
            nums.append(n1)
            break
```

```
def promptNumber(desc):
    while True:
        n1=input('enter ' + desc + ' number >')
        if n1.isdigit():
            n1=int(n1)
            nums.append(n1)
            break
```

?

```
print('hello world')
|    print('hello world')
```

```
def findLarger(num1, num2):
    if num1 > num2:
        return num1
    else:
        return num2
```

```
X     def findLarger(num1, num2):  
X         if num1 > num2:  
X             return num1  
X         else:  
X             return num2
```

C/C++

- first programmer:

```
while (x>y) {  
    .....;  
    .....;  
}
```

- 2nd programmer:

```
while (x>y) {  
    .....;  
    .....;  
    .....;  
    .....;  
}
```

- 3rd programmer:

```
while (x>y) {  
    .....;  
    .....;  
    .....;  
    .....;  
    .....;  
}
```

- 4th programmer:

```
while (x>y) {  
    .....;  
    .....;  
    .....;  
    .....;  
    .....;  
}
```

C/C++ - classic pitfall

which “if” is
“else” paired
with?

```
if (x)
    if (y)
        statement1;
else
    statement2;
```

python – if/else



which “if” is
“else” paired
with?

```
if x:  
    if y:  
        statement1  
else:  
    statement2
```

List Iterations

while, for & list comprehension

- Given $L = [3, 45, 22, 44, 78, 90, 44, 23]$, extract all even numbers into another list

Where
else can
we put it
??

```
11 idx=0
12 nums=[]
13 while True:
14     if L[idx] % 2 == 0:
15         nums.append(L[idx])
16         idx = idx + 1
17     if idx == len(L):
18         break
19 print(nums)
```

How to show
the list
incrementally
??

```
21 | idx=0
22 | nums=[]
23 | while idx < len(L):
24 |     if L[idx] % 2 == 0:
25 |         nums.append(L[idx])
26 |     idx += 1
27 | print(nums)
```

“for” vs list comprehension

```
nums=[]
for num in L:
    if num % 2 == 0:
        nums.append(num)
print(nums)
```

```
35| nums = [x for x in L if x % 2 == 0]
36| print(nums)
```

controls – for (sequence assignment)

- Tuple

```
T = [ (1,2), (2,3), (3,4), (4,5) ]
```

```
for x in T:  
    second = x[1]  
    print(second)
```

```
# second element of each tuple  
for (f,s) in T:  
    print(s)
```

```
Tuple >  
2  
3  
4  
5
```

controls – for (sequence assignment)

- List (extracting the first and last item from each sub list)

```
L = [ [1,2,3,4,5], [6,7,8,9,10], [11,12,13,14,15] ]  
  
for (head, *body, tail) in L:  
    print(head,tail)
```

```
List >  
1 5  
6 10  
11 15
```

control – ternary if

```
if cond:  
    ret = val1  
else:  
    ret = val2
```

```
ret = val1 if cond else val2
```

```
def findLarger(num1, num2):
    if num1 > num2:
        return num1
    else:
        return num2
```

```
def findLarger(num1, num2):
    return num1 if num1 > num2 else num2
```

String Formatting

string formatting – 2 variations

- Expression: ‘%..... ’ % (values)
- Method: ‘{}..... ‘.format(values)
- ‘Do you like %s or %s?’ % (‘apples’, ‘oranges’)
- ‘Do you like {} or {}?’ .format(‘apples’, ‘oranges’)
- ‘Do you like apples or oranges?’
- Note: both pretty much achieve same results, the format method was introduced later and gains more popularity.

method-call formatting – position

- relative position

```
'{} {} {}'.format('apple','orange','grape')
```



- position number

```
'{0} {1} {2}'.format('apple','orange','grape')
```



- keyword

```
'{a} {o} {g}'.format( a='apple', o='orange', g='grape' )
```



example 1

- input
 - a = 'apple', o = 'orange', g = 'grape'
- output
 - 'apple-orange-apple-orange-apple-grape-orange'
- using print() statement
 - `print(a + '-' + o + '-' + a + '-' + o + '-' + a + '-' + g + '-' + o)`
- using format()
 - `print('{0}-{1}-{0}-{1}-{0}-{2}-{1}'.format(a,o,g))`
 - `print('{a}-{o}-{a}-{o}-{a}-{g}-{o}'.format('a'=a,'o'=o,'g'=g))`

example 2

- input
 - total = 4356, failed=342
- output
 - ‘Total 4356 samples with failures 342 cases, failure rate 12.76%’
- using print() statement

‘Total ’ + str(total) + ‘ samples with failures ’ + str(failed) + ‘ cases, failure rate ’ +
round(total/failed,2) + ‘%’
- using format()

‘Total {} samples with failures {} cases, failure rate {}%’.
format(total, failed, round(total/failed,2))

Separate format string from data

- output
 - ‘Total {} samples with failures {} cases, failure rate {}%’
 - ‘共有{}件样品失败{}件， 失败率{}%’
 - ‘총 {} 건의 실패 사례 {} 건, 실패율 {}%’
 - 'Total {} muestras con fallas {} casos, índice de fallas {} %'

string at a glance

<code>S = ''</code>	Empty string	<code>S1 + S2</code>	Concatenate, repeat
<code>S = "spam's"</code>	Double quotes, same as single	<code>S * 3</code>	
<code>S = 's\np\ta\x00m'</code>	Escape sequences	<code>S[i]</code>	Index, slice, <code>length</code>
<code>S = """...multiline..."""</code>	Triple-quoted block strings	<code>S[i:j]</code>	
<code>S = r'\temp\spam'</code>	Raw strings (no escapes)	<code>len(S)</code>	
<code>S.isdigit()</code>	content test,	<code>"a %s parrot" % kind</code>	String formatting expression
<code>S.lower()</code>	case conversion,	<code>"a {0} parrot".format(kind)</code>	String formatting method in 2.6, 2.7, and 3.X
<code>S.endswith('spam')</code>	end test,	<code>S.find('pa')</code>	String methods (see ahead for all 43): search,
<code>'spam'.join(strlist)</code>	delimiter join,	<code>S.rstrip()</code>	remove whitespace,
<code>for x in S: print(x)</code>	Iteration, membership	<code>S.replace('pa', 'xx')</code>	replacement,
<code>'spam' in S</code>		<code>S.split(',')</code>	split on delimiter,
<code>[c * 2 for c in S]</code>			

strings

- ‘this is a string single quoted’
- “this is another string’s double quoted”
- ““this is another triple quoted string””
 - spanning multiple lines
- r“c:\\dir1\\dir2\\dir3\\file.txt”
 - instead of “c:\\\\dir1\\\\dir2\\\\dir3\\\\file.txt”
- byte and unicode strings (we will skip these for this class)
- ‘string1’ “string2” ‘string3’ (a concatenated string)
- ‘string1’, “string2”, ‘string3’ (a tuple)
- strings are immutable (cannot be changed)

zero-based indexing

**You know you're a
programmer when..**

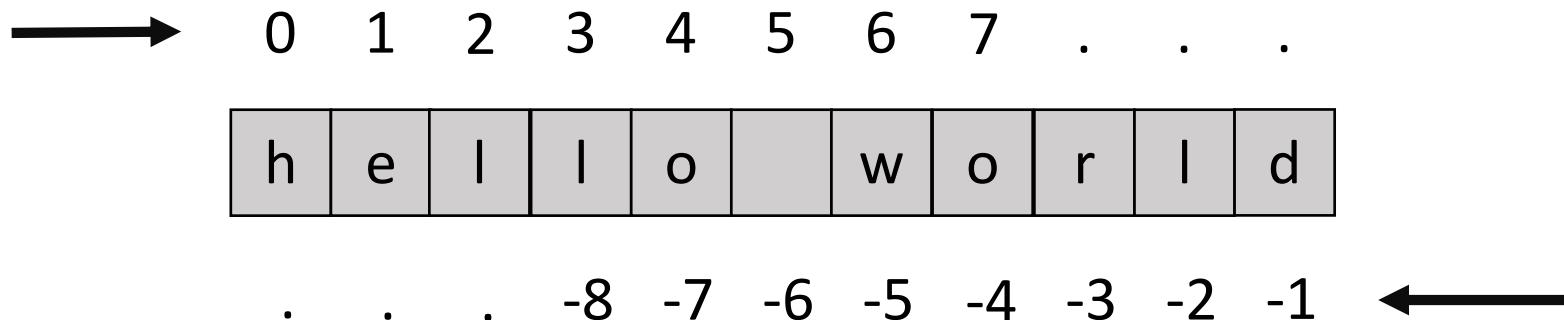


you count 3 apples

Real programmers count from 0.

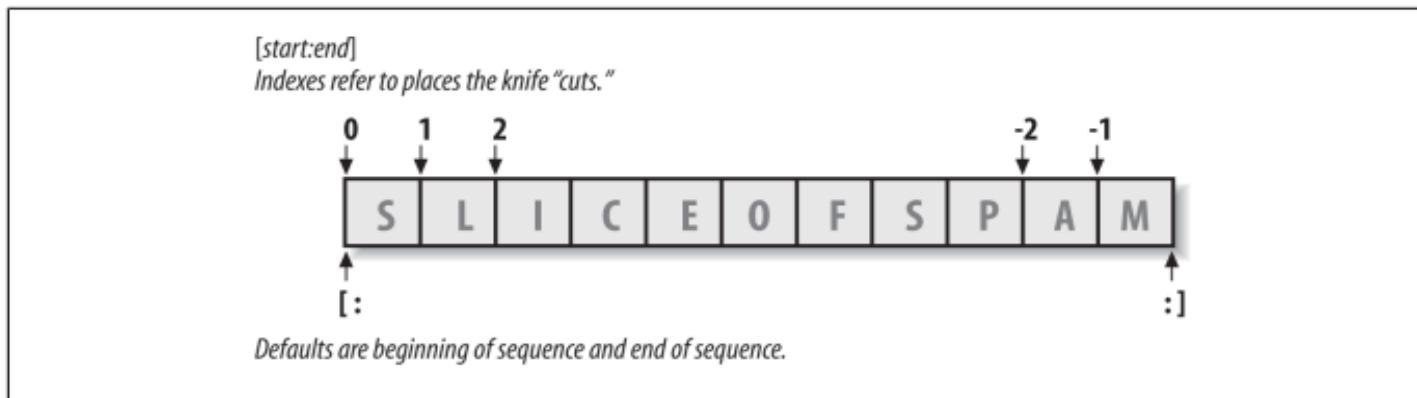
string : indexing

- given $s = \text{"hello world"}$



- use module “string” and try indexing with “`ascii_lowercase`”
- `s = string.ascii_lowercase`
- indexing: `s[0], s[1], s[-1], s[-2], s[26]`

string : slicing



- use module “string” and try indexing and slicing with “ascii_lowercase”
- `s = string.ascii_lowercase`
- slicing: `s[:]`, `s[1:]`, `s[:-1]`, `s[1:-1]`, `s[-6:]`, `s[::2]`, `s[::-1]`, `s[1:10:-1]`
- how to reverse a string using slicing? `s[::-1]`

string – common functions

- justification & conversion
 - center(), ljust(), rjust(), format(), capitalize(), lower(), upper()
- search & replace
 - endswith(), startswith(), find(), rfind(), replace()
- query
 - isalnum(), isalpha(), isdecimal(), isdigit(), islower(), isnumeric(), isupper(), isspace()
- splitting and joining
 - join(), split(), rsplit()
- stripping whitespaces
 - strip(), lstrip(), rstrip()

string - exercises

- ‘apple’.center(10), ‘apple’.rjust(10), ‘apple’.ljust(10), ‘apple’.upper()
- ‘apple’.startswith(‘ap’), ‘apple’.endswith(‘le’), ‘apple’.find(‘app’)
- ‘apple’.replace(‘app’, ‘peop’), ‘apple’.islower(), ‘apple’.isnumeric()
- ‘apple’.isalnum(), ‘apple’.isdigit(), ‘apple’.**isdelicious()**
- try to generate the following figure using series of print statements:

```
p
ppp
ppppp
ppppppp
ppppppppp
pppppppppp
```

- print statements
 - `print(('p').center(11))`
 - `print(('p'*3).center(11))`
 - `print(('p'*5).center(11))`
 - `print(('p'*7).center(11))`
 - `print(('p'*9).center(11))`
 - `print(('p'*11).center(11))`
- `'apple-orange-grape'.split('-')`
- `'apple-orange-grape'.partition('-')`
- Note: `split()` splits all occurrences, while `partition()` only on first occurrence.
- `'-'.join(['apple', 'orange', 'grape'])`

range() & list()

- range() is a handy function to generate a sequence of successive integers
- list() is used to convert the numbers from range() into a list
- range(start, end, step)
- try:
 - list(range(10)) [0,1,2,3,4,5,6,7,8,9]
 - list(range(1,10)) [1,2,3,4,5,6,7,8,9]
 - list(range(0,10,2)) [0,2,4,6,8]
 - list(range(1,10,2)) [1,3,5,7,9]

string – exercises (using range())

- using range with a for-loop:

```
p  
ppp  
ppppp  
ppppppp  
ppppppppp  
pppppppppp
```

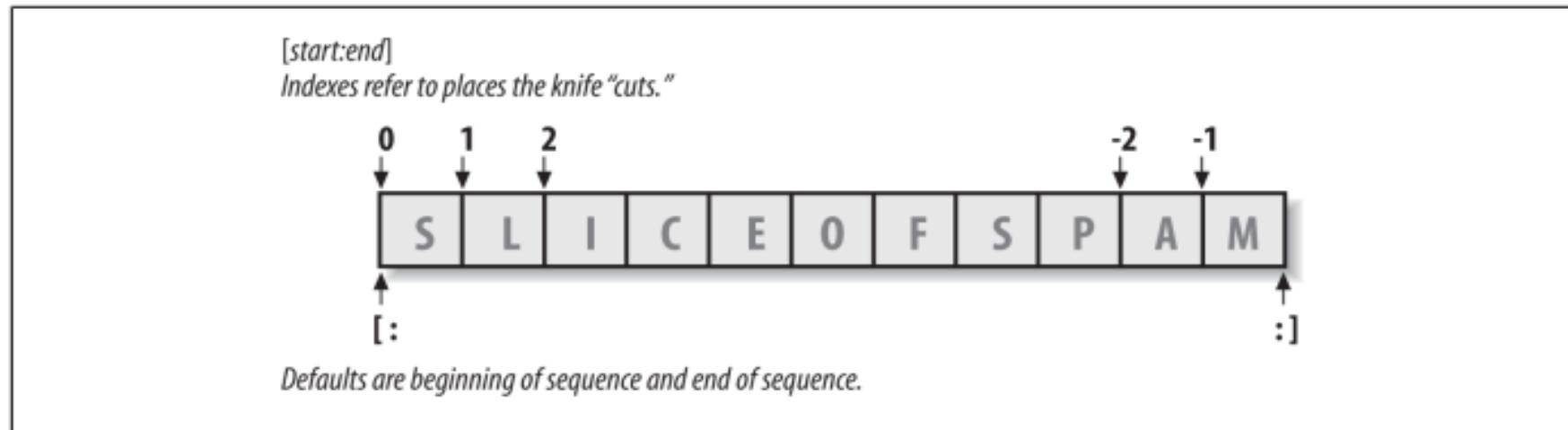
- `for i in range(1,12,2): print(('p'*i).center(11))`

List - examples

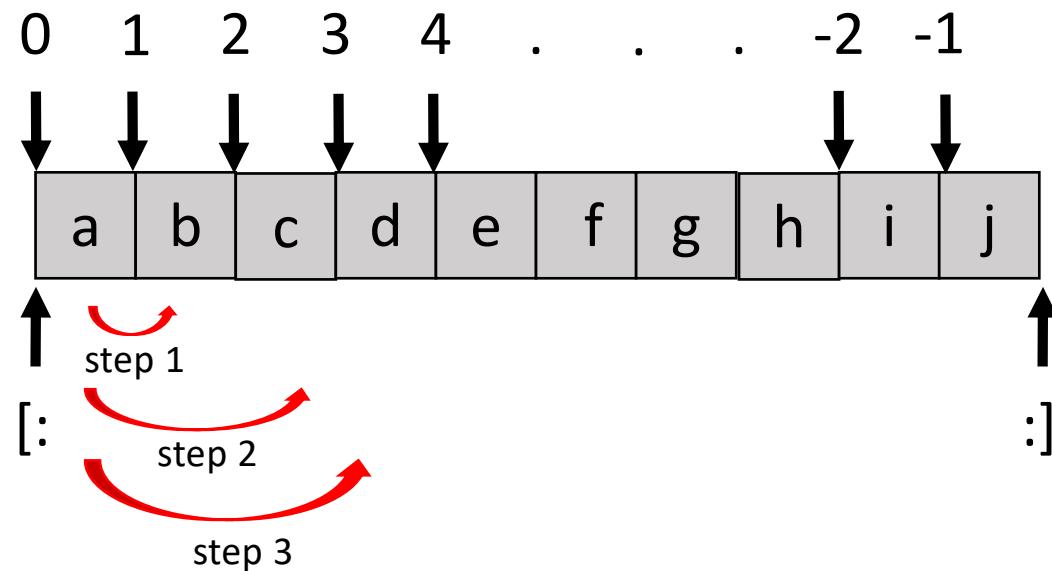
List	Remark
[]	empty list
[12, 'a', 1.24, {'d':88}]	List with 4 items of different types
list(range(100))	list of numbers from 0 to 99
[[1,2,3], [4,5,6], [7,8,9]]	3 x 3 matrix

List – slicing & indexing

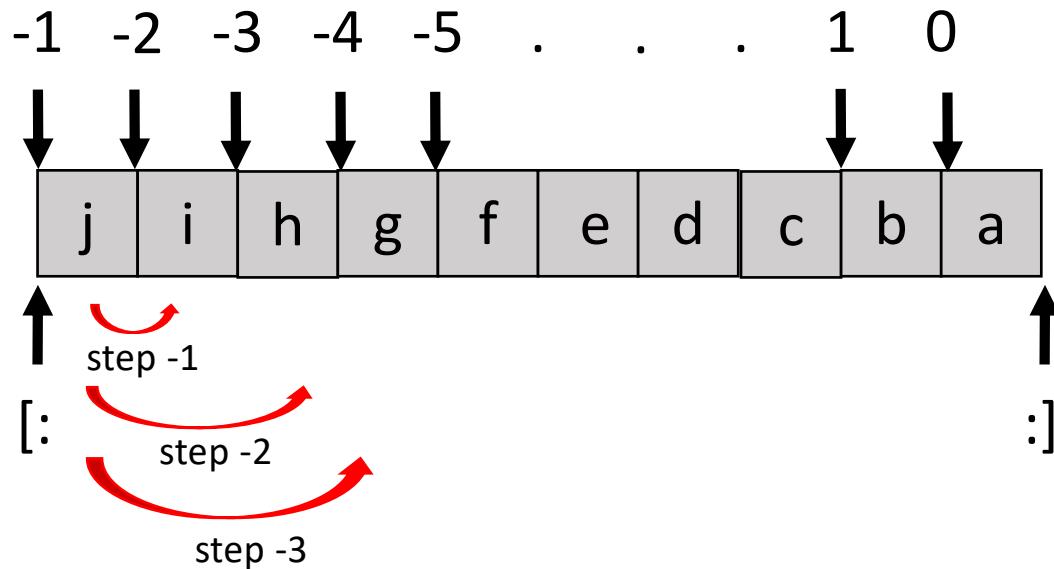
- Similar to string's



slicing – step > 0 (given “abcdefghijklj”)



slicing – step < 0 (given “abcdefghijkl”)



List – update operations L=[1,2,3]

by slicing	by method	Remark
L[:0] = [9]	L.insert(0,[9])	[9,1,2,3] insert front
L[1:1] = [9]	L.insert(1,[9])	[1,9,2,3] insert between
L[1:2] = [9], L[1] = 9		[1,9,3] replace
L[len(L):] = [9] L + [9]	L.extend([9])	[1,2,3,9] insert end
L[0:1] = [] del L[0]	L.remove(1)	[2,3] remove first item
L[len(L):] = [[9]]	L.append([9])	[1,2,3, [9]] nested append
	L.index(1)	0 return index of item 1
L[-1:] = []	L.pop()	[1,2] remove last item

list – other operations L = [1,2,3]

	result	Remark
<code>len(L)</code>	3	length
<code>1 in L</code>	true	membership
<code>for x in L: print(x, end=',')</code>	1,2,3,	iteration
<code>[x*x for x in L]</code>	[1,4,9]	list comprehension
<code>L.sort(reverse=True)</code>	[3,2,1]	sort in reverse order

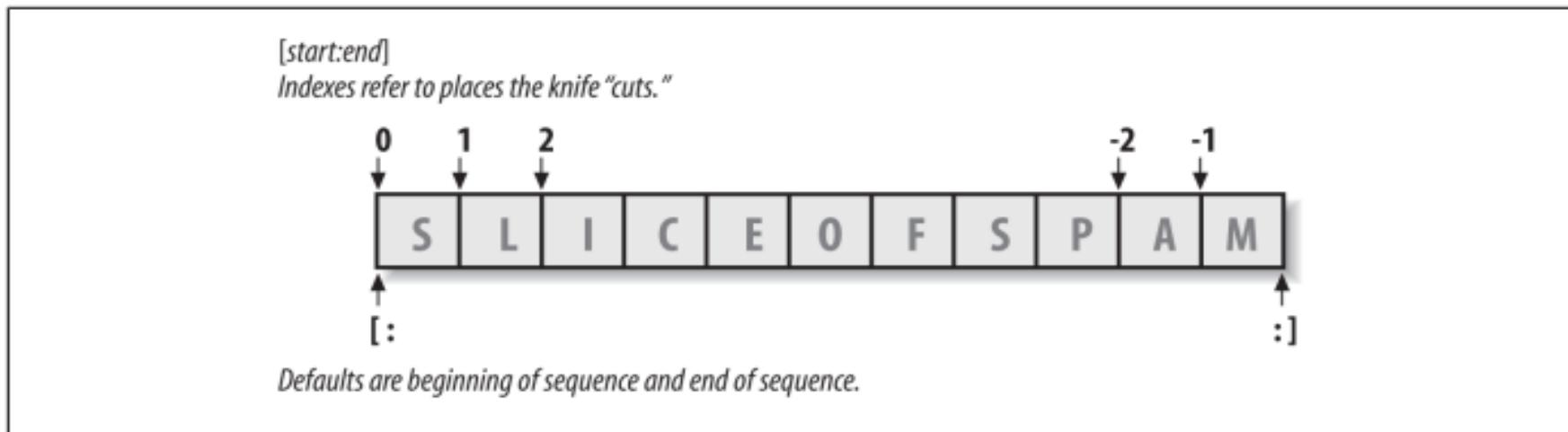
Tuple - examples

List	Remark
()	empty tuple
(12,)	single item tuple (please note comma)
(12, 'a', 1.24, {'d':88})	tuple with 4 items of different types
tuple(range(100))	list of numbers from 0 to 99
([1,2,3], [4,5,6], [7,8,9])	3 x 3 matrix
list((1,2,3,4))	converted to list

Tuple - notes

- Tuples work exactly the same as list except that tuples are immutable (read only) and parentheses “()” are used instead of square brackets “[]”
- create a tuple $T = (1, 2, 3, 4)$
- type $T[0]$
- try assigning a new value to $T[0]$, say $T[0] = 9$, what do you get?

tuple : slicing and indexing



- similar to list's and string's
- indexing: `s[0]`, `s[1]`, `s[-1]`, `s[-2]`, `s[26]`
- slicing: `s[:]`, `s[1:]`, `s[:-1]`, `s[1:-1]`, `s[-6:]`, `s[::2]`, `s[:: -1]`, `s[1:10:-1]`?
- how to reverse items in a tuple using slicing? `s[::-1]`

list – slicing exercise

- given `s = list(range(100))`
- use slicing to return all even numbers from `s`
 - `[0,2,4,6,8,....,98]`
- use slicing to return all odd numbers from `s`
 - `[1,3,5,7,9,....,99]`
- use slicing to return all odd numbers from `s` in reverse order
 - `[99,97,95,93,91,.....,1]`
- use slicing to return all even numbers from `s` in reverse order
 - `[98,96,94,92,90,.....,0]`
- use slicing to return the last 10 numbers from `s` in reverse order
 - `[99,98,97,96,95,94,93,92,91,90]`
- use slicing to return first 3 numbers from `s` in reverse order
 - `[2,1,0]`