

CSC3100 Data Structures Tutorial 6: Queue

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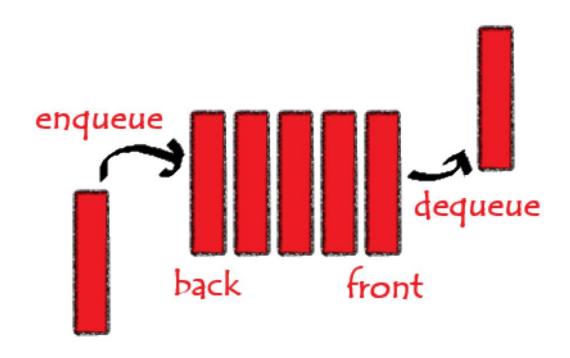
• Queue Concept

Queue Variants

• Queue Exercise

Queue

First-In, First-Out (FIFO)



Basic operations

- enqueue ()
 - Add elements to the back of the queue.
- dequeue ()
 - Remove elements from the front of the queue.

Figure: Queue analogy

Double-ended Queue

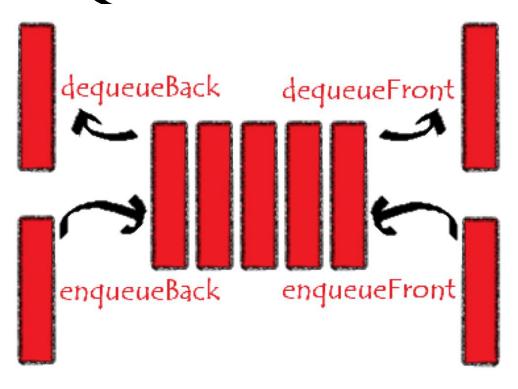


Figure: Double-ended Queue analogy

Double-ended queue is a more flexible queue that allows enqueue and dequeue at both ends.

Circular Queue

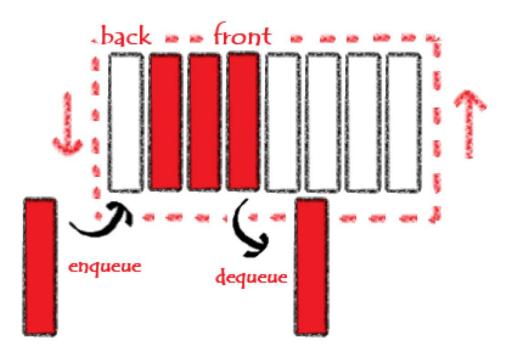
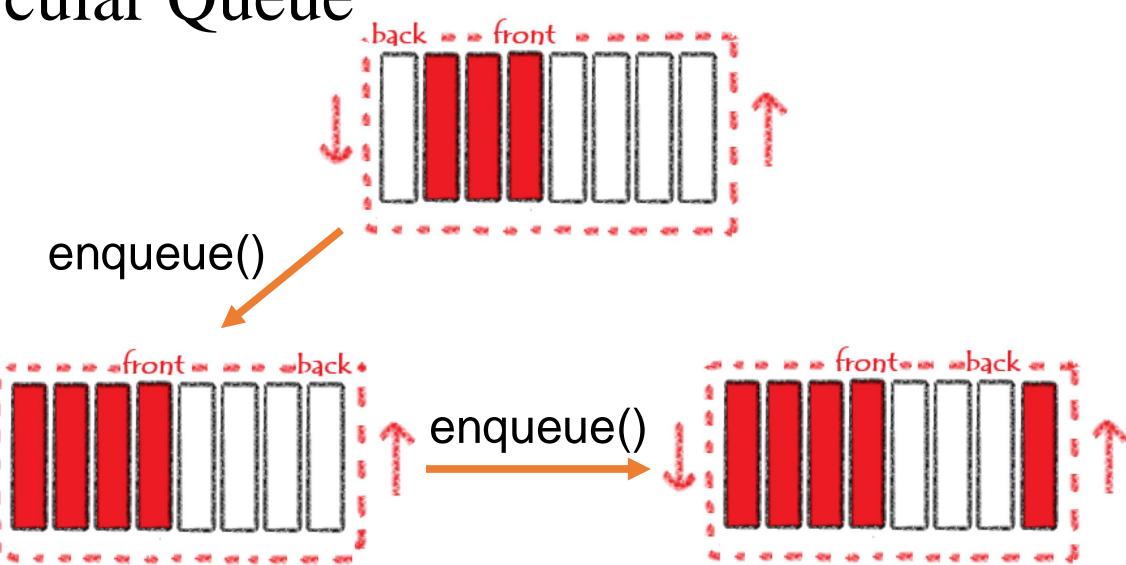


Figure: Circular Queue analogy

A queue in a fixed-size circular buffer, making it as if it were connected end-to-end. With fixed capacity but it is memory efficient.

Circular Queue



Priority Queue

A queue where elements are processed based on priority. Unlike the standard queue, it does not necessarily implements a First-In, First-Out, policy.

Will be covered in more detail in Tutorial about heap.

Exercise 1: Implement stack using queues(LeetCode P225)

Implement a last-in-first-out (LIFO) stack using only two queues.

Exercise 2: Sliding Window Maximum(LeetCode P239)

Given an array of integers, there is a sliding window of size k which is moving from the very left of the array to the very right. You can only see the k numbers in the window. Each time the sliding window moves right by one position.

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Example 1:
 Input: nums = [1,3,-1,-3,5,3,6,7], k = 3
 Output: [3,3,5,5,6,7]
 Explanation:
 Window position
                         Max
 [1 3 -1] -3 5 3 6 7 3
  1 [3 -1 -3] 5 3 6 7
  1 3 [-1 -3 5] 3 6 7
  1 3 -1 [-3 5 3] 6 7
  1 3 -1 -3 [5 3 6] 7
  1 3 -1 -3 5 [3 6 7]
```

Method 1: Brute-Force

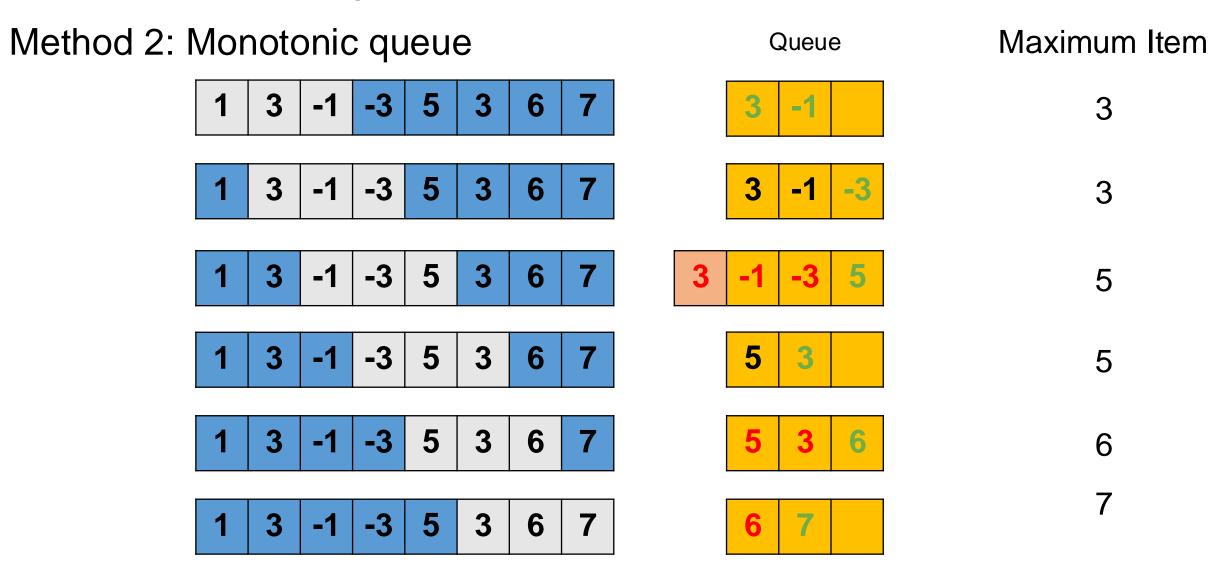
For a sequence with length n, there exists n-k+1 windows, the time complexity to find the maximum value in a window is O(k). The overall time complexity is O(nk).

We could save the time by <u>double-end queue</u> to reduce the time complexity of finding the maximum value in a window to O(1).

Method 2: Monotonic queue

Key observations:

- If the **current** element is **greater than or equal to** the element at the **end** of the data structure, then the latter no longer influences the maximum of future windows; hence, it **can be discarded**.
- If the element at the **beginning** of the data structure and the **current** element is *k* **distance away**, then the former no longer influences the maximum of future windows; hence, it **can also be discarded**.
- From the beginning to the end of the data structure, the elements are sorted in descending order; hence, the maximum lies at the beginning of the data structure.



Method 2: Monotonic queue

Initialization:

Define a double-ended queue "deque", a result list "res", and the length of the array "n".

Sliding Window:

The left boundary ranges from i = 1 - k to i = n - k; The right boundary ranges from j = 0 to j = n - 1.

- (a) If i > 0" and the front element of the `deque` is equal to the deleted element `nums[i - 1]`, then dequeue the front element.
- (b) Remove all elements in the `deque` that are less than nums[j]
- (c) Add nums[j] to the end of the `deque`.
- (d) If a window is formed (i.e., `i >= 0`): Add the maximum value of the window (i.e., the front element of the `deque`) to the result list `res`.

Return value: Return the result list 'res'.

Thanks for your Attention!

Q&A