

# Lecture 10, Thursday, Oct/12/2023

## Outline

- Graph sketching (4.4)
- Applied optimization (4.5)
- Newton's method (4.6)

## Graph Sketching 考慮定義域或

To analyze data, it may be important to identify the shape and key features of a given graph. While graphing tools (such as Desmos) may be used, some key features may not be always revealed, so it might be desirable to have a quick curve sketching/analysis by hand.

e.g. Graph  $y = \cos x - \frac{1}{2}x$  using Desmos.

- ↳ When is the graph concave up? Concave down?
- ↳ Is there an oblique asymptote as  $x \rightarrow \infty$ ?  $x \rightarrow -\infty$ ?
- ↳ Where exactly are the local max/min?

These are not clear from the output graph by Desmos.

The following are some key components in sketching the graph  $y = f(x)$ : 定義域或奇偶性

必要條件

- ↓
- 1. Domain  $D$  and symmetry (even or odd function).
  - 2. Critical points and intervals of monotonicity.
  - 3. Points of inflection and intervals of concavity.

{ 駿點  $f'(x)=0, f'(x) \text{ DNE}$

拐點  $f''(x)=0 \text{ 或 } \text{DNE}$

# 渐进线

4. Asymptotes.

5.  $x$ - and  $y$ -intercepts. (Points of intersection with  $x$ - and  $y$ -axis.)

$x=0, y=?$      $y=0, x=?$  截距.

e.g. 1 Sketch  $y = \frac{1}{x} - x^2$ . f(x) Graph has two parts.

1.  $D = \mathbb{R} \setminus \{0\}$ , neither odd nor even.  $\frac{1}{x} - x^2$ . 定义域

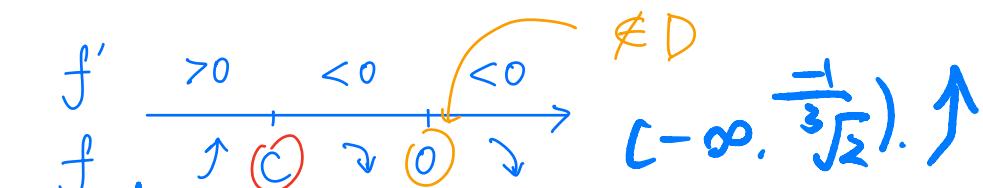
2.  $f'(x) = -\frac{1}{x^2} - 2x \leftarrow \text{cts}$

$$f'(x) = 0 \Leftrightarrow 1 + 2x^3 = 0 \Leftrightarrow x = \left(-\frac{1}{2}\right)^{\frac{1}{3}} = \frac{-1}{\sqrt[3]{2}} (\approx -0.7937)$$

Since  $f'(-1) = 1 > 0$ ,  $f'(-0.1) < 0$ ,  $f'(1) = -3 < 0$ , we have 没有奇偶性.

$$f(x) = -\frac{1}{x^2} - 2x$$

$$= \frac{-1 - 2x^3}{x^2}$$



$x = \frac{1}{\sqrt[3]{2}}$  时 local max =  $f(C) \approx -1.8899$

$$3. f''(x) = \frac{2}{x^3} - 2, \leftarrow \text{cts} \quad f(x) = 0. \quad C(\frac{1}{\sqrt[3]{2}}, 0).$$

$$f''(x) = 0 \Leftrightarrow 2 - 2x^3 = 0 \Leftrightarrow x = 1 \quad (0, +\infty) \downarrow$$

Since  $f''(-1) = -4 < 0$ ,  $f''(\frac{1}{2}) = 16 - 2 > 0$ ,  $f''(2) = \frac{1}{4} - 2 < 0$ ,

we have

$$f''(x) = \frac{2}{x^3} - 2 = \frac{2 - 2x^3}{x^3} \quad x = 1$$

$$\frac{1}{x} - x^2$$

$(-\infty, 0), (0, 1), (1, +\infty)$

$<0 \quad >0 \quad <0$

$$f''$$

$<0 \quad >0 \quad <0$

down up down

inflection pt

$-\infty$  Concavity of  $f$

down

0

up

0

down

0+

4. Since  $\lim_{x \rightarrow 0^+} (\frac{1}{x} - x^2) = \infty$ : vertical asymptote is  $x=0$ .

(There are no others since  $f$  is cts on  $\mathbb{R} \setminus \{0\}$ .)

$$\lim_{x \rightarrow 0^+} (\frac{1}{x} - x^2) + \infty$$

Since  $\lim_{x \rightarrow \infty} \frac{f(x)}{x} = \lim_{x \rightarrow \infty} \frac{\frac{1}{x} - x^2}{x} = -\infty$  (D.N.E),

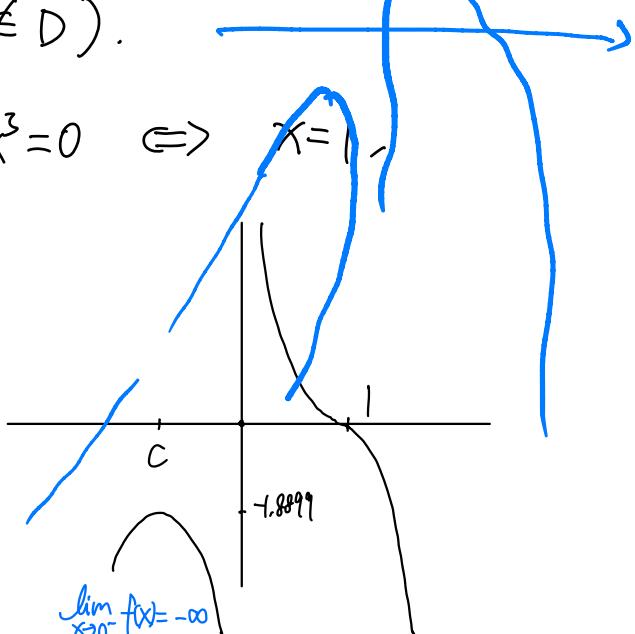
oblique asymptote as  $x \rightarrow \infty$  does not exist. Similarly,

the one as  $x \rightarrow -\infty$  also D.N.E. This implies the nonexistence of a horizontal asymptote since it is a special case of an oblique asymptote.

5. No  $y$ -intersect (since  $0 \notin D$ ).

$$\text{Since } \frac{1}{x} - x^2 = 0 \iff 1 - x^3 = 0 \iff x = 1,$$

$x$ -intersect is  $x=1$ .



See Chapter 4.4 for  
more examples.

## Applied Optimization

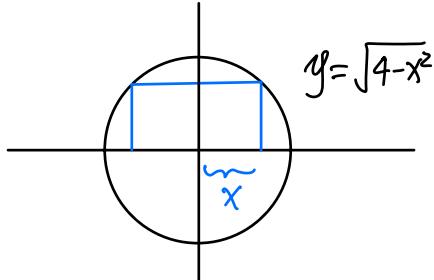
**EXAMPLE 3** <sup>2</sup>

A rectangle is to be inscribed in a semicircle of radius 2. What is the largest area the rectangle can have, and what are its dimensions?

Sol: • Want to maximize

$$A(x) = 2x\sqrt{4-x^2}$$

on  $[0, 2]$ .



$$\cdot A'(x) = \frac{-4x^2 + 8}{\sqrt{4-x^2}}, \quad \text{so} \quad A'(x) = 0 \Leftrightarrow x = \sqrt{2}. \quad \text{(Since } x > 0\text{)}.$$

*only crit. pt.*

• Since  $A$  is continuous on  $[0, 2]$  and

$x$	0	$\sqrt{2}$	2
$f(x)$	0	4	0

Optimal dimension is given by .

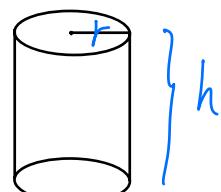
**EXAMPLE 2** <sup>3</sup>

A cylindrical can is to be made to hold 1 L of oil. Find the dimensions that will minimize the cost of the metal to manufacture the can.

Sol: • Want to minimize  $A = \pi r^2 \cdot 2 + 2\pi r h$

subject to  $\pi r^2 h = 1000 \text{ (ml)}$ , where  $r > 0$ .

$$h = \frac{1000}{\pi r^2}$$



$$\frac{dt}{dx} = \frac{\sin\theta_1}{c_1} - \frac{\sin\theta_2}{c_2}$$

$$A = A(r) = 2\pi r^2 + \frac{2000}{r}$$

$$A'(r) = 4\pi r - \frac{2000}{r^2}, \text{ so}$$

$$A'(r) = 0 \Leftrightarrow 4\pi r^3 - 2000 = 0 \Leftrightarrow r = \left(\frac{500}{\pi}\right)^{1/3} =: c$$

Since  $A'(x) < 0$  for all  $x \in (0, c)$  and  $A'(x) > 0$  for all  $x \in (c, \infty)$ ,  $A$  is  $\downarrow$  on  $(0, c]$  and  $\uparrow$  on  $[c, \infty)$ .

Hence  $r = c = \left(\frac{500}{\pi}\right)^{1/3}$  cm gives the absolute min.

$$\frac{d^2t}{dx^2} = \frac{a^2}{(x^2+a^2)^{3/2}} + \frac{b^2}{((dx)^2+b^2)^{3/2}}$$

$$\text{Corresponding } h \text{ is } \frac{1000}{\pi c^2} = \frac{1000}{\pi \left(\frac{500}{\pi}\right)^{2/3}} = \frac{1000}{\pi \cdot \frac{500}{\pi}} =$$

$$= 2 \left(\frac{500}{\pi}\right)^{1/3} = 2c \text{ cm.}$$

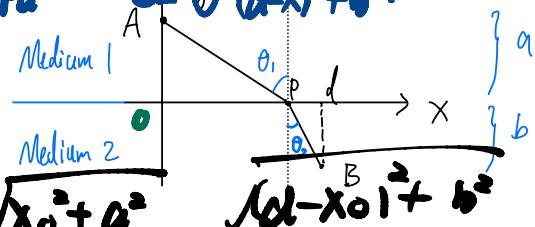
**费马原理.**

$$\frac{dt}{dx}|_{x=0} < 0$$

e.g. 4 Fermat's principle (of least time): the path taken by a ray between two given points is the path that can be traveled in the least time. We will sketch the ideas for proving two facts:

(a) The path is unique.  $\frac{dt}{dx} = \frac{x}{c_1 \sqrt{x^2+a^2}} - \frac{a-x}{c_2 \sqrt{(a-x)^2+b^2}}$

(b)  $\frac{\sin\theta_1}{c_1} = \frac{\sin\theta_2}{c_2}$ , where  $c_i$



is the speed of light in medium i.  $= \frac{\sqrt{x_0^2+a^2}}{c_1} + \frac{\sqrt{(a-x_0)^2+b^2}}{c_2}$

Show  $\exists! x_0 \in \mathbb{R}$  st time minimized.

$$x_0 \in (0, a), t_{\min} = t_1 + t_2 = \frac{|AP|}{c_1} + \frac{|PB|}{c_2}$$

## 折射

F(x)=

e.g.5  $x$  = number of video game consoles, million units  
 (PlayStation 5 Pro)

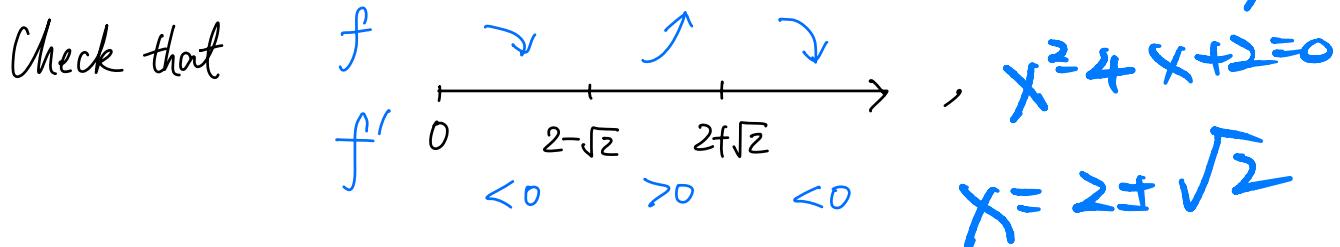
Cost:  $C(x) = x^3 - 6x^2 + 15x$

Revenue:  $R(x) = 9x$

Profit:  $P(x) = R(x) - C(x) = 9x - x^3 + 6x^2 - 15x$

Question: Find  $x$  that maximizes the profit, if any.

$$\begin{aligned} \text{So: } P'(x) &= \cancel{R'(x)} - \cancel{C'(x)} = 9 - 3x^2 + 12x - 15 \\ &= -3x^2 + 12x - 6 = -3(x^2 - 4x + 2) \\ P'(x) = 0 &\Leftrightarrow x = \frac{4 \pm \sqrt{16-8}}{2} = 2 \pm \sqrt{2}. \\ &= -3(x^2 - 4x + 2) \end{aligned}$$



So absolute max must occur at  $x=0$  or  $x=2+\sqrt{2}$ .

Since  $P(0)=0$  and  $P(2+\sqrt{2}) > 0$ ,

maximum occurs at  $x = 2 + \sqrt{2} = 3.414213\dots$

Since  $1000000x \in \mathbb{Z}$ , check  $P(3.414213)$  and  $P(3.414214)$  to see which one is bigger. Bigger one is the answer.

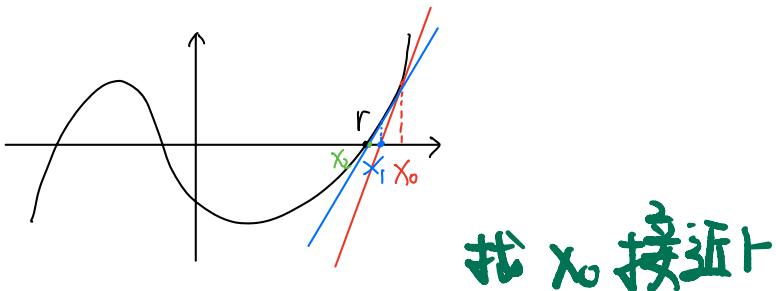
Remark If the profit function  $P$  is differentiable, then when  $P$  is maximized at  $x_0$ ,  $P'(x_0) = 0$ , in which case marginal revenue = marginal cost.  $R'(x_0) = C'(x_0)$

### Newton's method

Suppose you want to approximate  $\sqrt[6]{2}$ , i.e., solve  $x^6 - 2 = 0$ . How would you do that?

Q: How do we approximate the value of a root of  $f(x)$ ?

One method is Newton's method (or Newton-Raphson method). Its main idea can be summarized in the following picture.



#### General procedure:

- Start with a point  $x_0$  "near" a root  $r$ .
- Having chosen  $x_i$ , let  $L_i$  be the tangent line to  $y=f(x)$  at  $x=x_i$ . If  $f'(x_i) \neq 0$ ,  $L_i$  will intersect the  $x$ -axis at some point; call this point  $x_{i+1}$ .

Starting with  $x_0$ , we have  $L_0(x) = f(x_0) + f'(x_0)(x-x_0)$ .

Since  $x_1$  is chosen so that  $L_0(x_1) = 0$ , we have

$$0 = f(x_0) + f'(x_0)(x_1 - x_0).$$

If  $f'(x_0) \neq 0$ , then

$$x_1 = x_0 - \frac{f(x_0)}{f'(x_0)}.$$

More generally, since  $L_i$  is given by

$$y = f(x_i) + f'(x_i)(x - x_i),$$

so

$$x_{i+1} = x_i - \frac{f(x_i)}{f'(x_i)}, \text{ if } f'(x_i) \neq 0.$$

e.g. 6 Consider  $f(x) = x^3 - 2x - 5$ .

- Since  $f(2) = -1 < 0$  and  $f(3) > 0$ ,  $\exists r \in (2, 3)$  such that  $f(r) = 0$ .

- Let say we choose  $x_0 = 2$ .

- $f'(x) = 3x^2 - 2$   $f'(x) = 3x^2 - 2$

- $x_1 = 2 - \frac{f(2)}{f'(2)} = 2 + \frac{1}{10} = 2.1$

- $x_2 = 2.1 - \frac{f(2.1)}{f'(2.1)} = 2.094568\ldots$

- $x_3 = x_2 - \frac{f(x_2)}{f'(x_2)} = 2.094551\ldots$

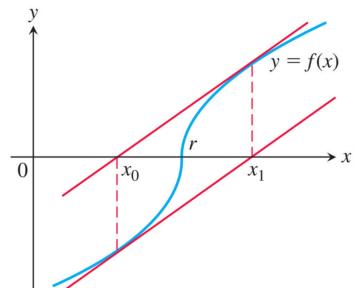
$$x_1 = 2 - \frac{f(2)}{f'(2)} = 2.1$$

- $x_4 = x_3 - f(x_3)/f'(x_3) = 2.094551\dots$
  - 2.094551 can be taken as an approximation of  $r$ .
  - If  $x_0=3$  was chosen instead, then  
 $\underline{x_1=2.36}, \underline{x_2=2.127196\dots}, \underline{x_3=2.095136\dots}, \underline{x_4=2.094551\dots}$
  - In both cases,  $x_n \rightarrow r$  as  $n \rightarrow \infty$ . ( $x_n$  converges to  $r$ , or  $\lim_{n \rightarrow \infty} x_n = r$ .)
- 并非所有情形可用.

Note that Newton's method does not always work: the sequence  $x_1, x_2, \dots$  may not converge to a root  $r$ , or it may not converge at all.

### 不可用 Example.

e.g.  $f(x) = \begin{cases} \sqrt{x-r}, & \text{if } x \geq r; \\ -\sqrt{r-x}, & \text{if } x < r. \end{cases}$



- $f(r) = 0$ .
- If we pick  $x_0 = r-h$ , then you can check that  $x_1 = r+h$ ,  $x_2 = r-h$ ,  $x_3 = r+h$ ,  $\dots$ , and  $x_n$  does not converge ("approach") to any single number, and so not converging to  $r$ .

Q: When does it work?

There are different sufficient conditions for Newton's method to work, but knowing them is not within the scope of this course.

Here, we state (without proof) one such condition:

We say that

$f$  is continuous  
diff  
-erentiable.

Suppose  $f$  has its derivative  $f'$  that is continuous on  $(a, b)$

which contains a root  $r$  of  $f$  ( $\text{so } f(r) = 0, r \in (a, b)$ ).

If  $f'(r) \neq 0$ , then there exists  $\delta > 0$  such that with

any starting point  $x_0 \in (r - \delta, r + \delta)$ , the sequence  $\{x_n\}$

converges to  $r$ .

$f'(x) \in (a, b) \text{ CTS.}$

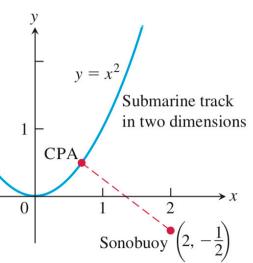
Exercise (using Desmos)

$r \in (a, b)$

1. 4.6, Q26

Assume that the location of submarine

26. The sonobuoy problem In submarine location problems, it is often necessary to find a submarine's closest point of approach (CPA) to a sonobuoy (sound detector) in the water. Suppose that the submarine travels on the parabolic path  $y = x^2$  and that the buoy is located at the point  $(2, -1/2)$ .



$$d = \sqrt{(x-2)^2 + (x^2 + \frac{1}{2})^2}$$

Find the point that minimizes the distance

between the submarine and the

$(x, y)$ .

$y = x^2$ .

Ans :

$$(x, y) \approx (0.682328, 0.465571)$$

$$f(x) = (x-2)^2 + (x^2 + \frac{1}{2})^2$$

$$f'(x) = 4(x^3 + x - 1)$$

Sound detector, rounded to six decimal places,

using Newton's method.

$$x^3 + x - 1 = 0$$

$$g(x) = x^3 + x - 1$$

$$g'(x) = 3x^2 + 1$$

$$\frac{f(x_0)}{f'(x_0)} = 1 - \frac{1}{4} = \frac{3}{4}$$

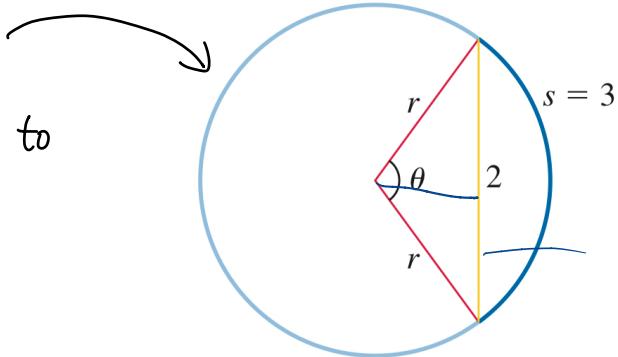
$$\frac{3}{4} - \frac{f(\frac{3}{4})}{f'(\frac{3}{4})} = \frac{3}{4} -$$

2. 4.6, Q28

Find  $\theta$  in radian, rounded to

six decimal places, using

Newton's method.



Ans:  $\theta \approx 2.991563$  (radian).

$$S = \frac{1}{2} l r$$

$$l = \theta r$$



$$S = \frac{1}{2} \theta r^2$$

$$G = \theta r^2 - F(1) = \sin 3 - 1 \leftarrow 0$$

$$\theta = \frac{G}{F^2}$$

$$\sin \frac{\theta}{r^2} = \frac{1}{r}$$

$$\sin \frac{3}{r^2} - \frac{1}{r} = 0$$

$$F(H) = \sin \frac{3}{r^2} - \frac{1}{r} = 0$$