# Summary of Qualifications

### Modern Front-End Experience and Adjuncts

Substantial professional experience with React, it's foundational concepts and its ecosystem, Redux, JavaScript (Typescript), REST APIs, automated testing (Jest), design libraries (Material UI, Chakra, Bootstrap), Git – Light workplace Node.js and PHP (Laravel) – Hobbyist C# and Python history, and applied knowledge of Linux, D3, SQL, SASS, WPF, XML

#### Proven Ambition and Drive In Growth

Excitedly building mobile React Native projects, including new data querying technology (React-Query), with a host of diverse Github repositories demonstrating passion and motivation

## Work Experience

**TRADER** Corporation

Montreal, QC

Front-End Web Developer

March 2020 | July 2021

- Built reusable React components with Typescript and integrated Redux state management into several large scale web applications for expressive user feedback
- Spearheaded a greenfield project while exploring and documenting the application of new technologies (Redux Toolkit) for ease of uptake by the rest of the team
- Frequently wrote asynchronous networking code, fetching and consuming complex data from RESTful APIs
- Juggled multiple long-term projects through Git, flexibly switching tasks as needed
- Wrote smaller Node.js and PHP (Laravel) endpoints necessary for front end functionality when back-end developers were busy
- Worked with product owner to finalize design mocks and suggest improvements and translated them into functional code

# Project Selections (visit github.com/KrisGoorhuis for dozens more)

Personal Website

https://www.krisgoorhuis.com

A visual representation of my skills built with React, Typescript, Material UI, and lazy image loading, hosted on Netlify. Contains links to several other projects of interest

Game of Life

https://kq-qame-of-life-redux.herokuapp.com/

John Conway's Game of Life with UI for adjusting game parameters. Built with React and Redux

SpaceX Browser

https://github.com/KrisGoorhuis/spacex-interface-native

A work in progress mobile application allowing exploration and favoriting of SpaceX's ongoing efforts. Built in React-Native using React, React-Query, and Redux

Minesweeper

https://github.com/KrisGoorhuis/WPF-Minesweeper

The classic, built with C# and Windows Presentation Foundation, with custom ASCII art