KRIS HOROWITZ

JUNIOR DEVELOPER (415) 269 2363 - kris.horowitz@gmail.com - http://kris.life

I am a creative junior developer who comes from a background of copywriting and linguistics. I am most comfortable with JavaScript and Python and enjoy tooling around with 3D objects in Three.js.

EXPERIENCE

JUNIOR DEVELOPER: Betaworks (New York, NY), Jan. 2015 – present

Built tools in node.js for an in-house project with third party APIs as well as a dynamic intranet for Betaworks in Python with the framework Django. This included live tiles, a searchable company directory, and Gmail OAuth.

HEAD OF COMMUNITY: Tapestry (New York, NY), 2013 – 2014

Ran all social media for the storytelling app Tapestry, oversaw customer service and outreach, curated the app content and wrote copy. Also dealt with basic CSS to tweak stories in the browser.

CONTENT INTERN: Tapestry (New York, NY), Jul. 2013 - Oct.

Created stories for the storytelling app Tapestry with a combination of basic HTML, CSS and Photoshop. Ran outreach to artists and educators.

EDUCATION

BACHELOR OF ARTS:

University of California, Santa Barbara (Santa Barbara, CA), 2009 – 2013

Double majored in Linguistics, emphasis Japanese and Theater with a minor in French. Overall GPA of 3.97 and on the Dean's List every semester.

FRONT-END WEB CLASS: Flatiron School (New York, NY) Feb. 2015 - Apr.

Completed a 10 week front-end web development course in which we covered HTML, CSS, JavaScript and Git.

PROJECTS

BOOKIES: http://books.kris.life 2015

Bookies is a web app built in Node.js and Three.js (a library for WebGL) where a user can create a virtual book shelf, pulling book titles and covers from the Amazon API.

BETACRAFT SITE: 2015

A site for friends on my Minecraft server to view our world map and upload screenshots into an image carousel.

DUNGEONS AND DRAGONS SITE: 2014

An ironically retro site for members of my campaign to log character stats with plans to open source it for other campaigns to use.

SKILLS

LANGUAGES (CODE): Javascript, Python, Django, HTML, CSS, Node.js, and some Three.js.

LANGUAGES (SPOKEN): French, Japanese.

FUN: Human ranger in 5th edition Dungeons & Dragons, founding member of the Betaworks Minecraft server, fan of descriptive grammar, completed two levels of improv classes at UCB and did standup once and didn't totally fail.