

Game Instructions

The goal of this game is to steal the diamond that is located at the end of each level. To do this the player must traverse the level and successfully avoid alerting the guards and falling to their deaths.

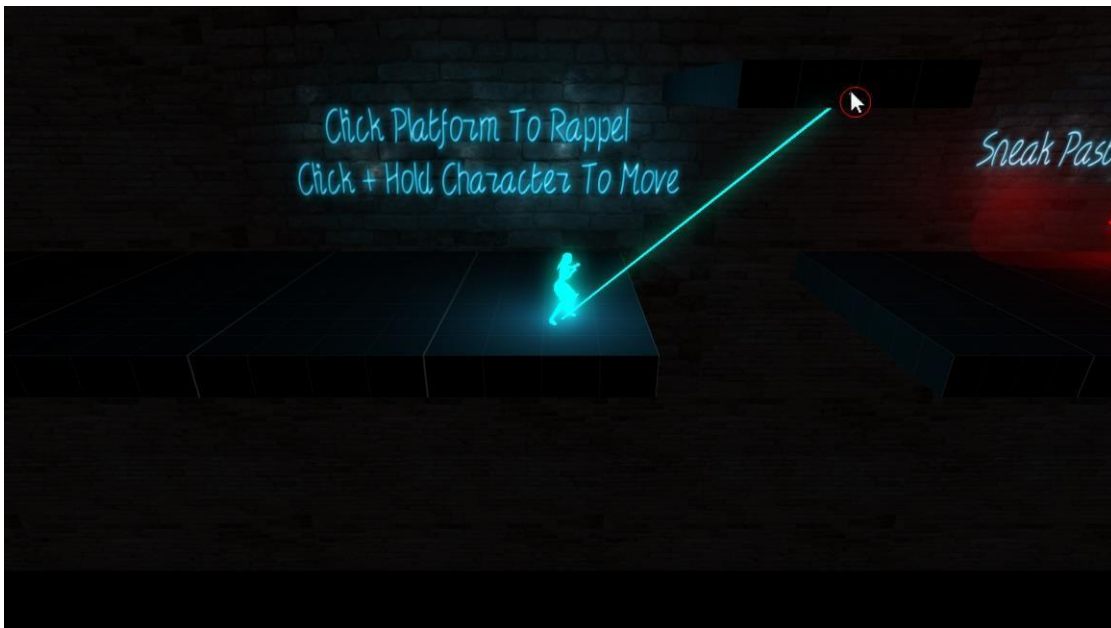
I designed the controls for this game to be very contextual so it would be very easy to learn and play.

Movement



Click any position on any floor platform and the player will move to it.

Activate Rappel Mode



Click any position on any rappel platform and the rappel mode will be activated.

PLEASE NOTE: The player cannot move on rappel platforms and the player cannot rappel to floor platforms.

Move Player In Rappel Mode



Once rappel mode has been activated, the player can move their character by clicking and holding on the character. This allows the player to avoid falling to their deaths and introduces some interesting gameplay.

Once the player is moving their character in rappel mode, they just need to release the button to deactivate it.