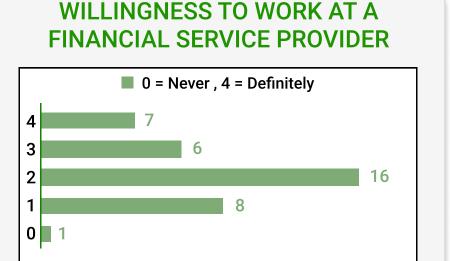
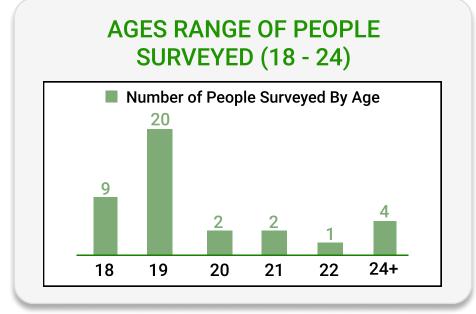
User Research Findings for developer.manulife.com

SUMMARY

- Conducted user research through interviews, surveying and observations during the 1st week of co-op
- Interviewed / surveyed 38 software developers and designers of various skill levels
- Surveys found the majority are neutral about working at a financial service provider as a developer / designer
- Purpose is to identify our primary target audiences' needs & preferences
- Determine how our users thing and what assumptions they make that 'colour' their view of technology in the financial industry





TOP PIECES OF INFORMATION PEOPLE WANT TO KNOW BEFORE APPLYING

- 1. Company Culture
- 2. Role / Job Description / Responsibilities
- 3. Compensation / Salary
- 4. Room for Growth / Learning
- 5. Tech Stack / Skills / Job Requirements

- 6. Reputation
- 7. Location
- 8. Impact of Work
- 9. Mentorship Opportunities
- 10. Company Goals / Values

TOP POINTS MADE DURING INTERVIEWS

- Waterloo students are rushing to apply for co-ops & rarely visit external websites unless job descriptions on WaterlooWorks catch their attention
- Would prefer not to work at financial firms because of the corporate structure & will have more freedom in a startup environment
- Open and inclusive company culture is the top reason they would be intrigued to join! (e.g. socials, community involvement, agile, etc.)

INCENTIVES TO WORK THERE

- 1. High salary
- 2. Reputation & will look good on a resume
- 3. Larger Financial firms are stable and projects will have many real-world applications
- 4. It is a job but they'll also give them a chance to see if it would be a fit for them

DISINCENTIVES TO WORK THERE

- 1. Corporate environment & strict hierarchy makes it difficult to foster 'fun' culture
- Industry is relatively boring with limited innovation as opposed to startups with newer technology
- 3. Friends found that they did not get their own responsibilities / projects
- 4. Financial companies are slower-paced, limited to a certain type of development work & developers typically have less freedom