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| Program/Area: | UWS Game Design Prototype |
| Meeting Purpose: | *Fortnightly Meeting* |
| Meeting Date: | *25/09/2018* |
| Meeting Time: | *1300Hrs* |
| Meeting Location: | *E113b* |
| Meeting Facilitator: | *JK* |
| Attendees: | *JK, KS* |
| Minutes Issued By: | *JK, KS* |

| **Next Steps:** (Task, Assigned to, Checkpoint Date) | **Owner** | **Due Date** |
| --- | --- | --- |
| *[Insert next step]* |  |  |
| *[Insert next step]* |  |  |

| **Decisions Made:** (What, Why, Impacts) |
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| n/a |

| **Discussion:** (Items/Knowledge Shared) |
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| Apologies: None  Completed this week: Project plan  To do this week: Colour Palette, Get a grip on background music, Stomach Icon, make a start on codebase, GDD system requirements, agile paragraph. |

| **Miscellaneous Items:** |
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