A Project Report on

6ix Degrees of Separation Visualizer

carried out as part of the course: Al2170 Submitted by

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III Semester of B. Tech (Hons.) - CSE (AIML), 3C

in partial fulfilment for the award of the degree of Bachelor of Technology in Computer Science and Engineering with AI & ML



Department of Computer Science & Engineering,
School of Computer Science & Engineering,
Manipal University Jaipur,
Nov 2022

CERTIFICATE

This is to certify that the project entitled "6ix Degrees of Separation Visualizer" is a bona fide work carried out as part of the course Project Based Learning – Al2170, under my guidance by Krish Goel, student of Bachelor of Technology (B.Tech.) in Computer Science and Engineering (AIML) at the Department of Computer Science & Engineering, Manipal University Jaipur during the academic semester 3rd of semester 2022-23

Place: Jaipur

Date: 21 NOV 2022 Signature of the Instructor (s)

DECLARATION

I hereby declare that the project entitled "6ix Degrees of Separation Visualizer" submitted as part of the partial course requirements for the course Project Based Learning – Al2170 for the award of the degree of Bachelor of Technology in Computer Science and Engineering (AIML) at Manipal University Jaipur in 3rd semester during academic year 2022-23, has been carried out by me. I declare that the project has not formed the basis for the award of any degree, associate ship, fellowship, or any other similar titles elsewhere. Further, I declare that I will not share, re-submit, or publish the code, idea, framework and/or any publication that may arise out of this work for academic or profit purposes without obtaining the prior written consent of the Course Instructor, Mr. Ashish Kumar.

Signature of the Student:	
Place:	
Date:	



Six Degrees of Separation

GitHub Repository: github.com/KrishGoel/sixdegreesofseparation

https://github.com/KrishGoel/sixdegreesofseparation

Submission of Krish Goel (#210310342), Section C of CSE with AI & ML

The Project

A Python and SQL based software application that helps you visualize the Six Degrees of Separation Theory through sophisticated implementations of Graph Theory and shortest path algorithms.

Math and Theory

https://math.mit.edu/research/highschool/primes/circle/documents/2021/Heikkinen.pdf

A mathematical paper on Graph Theory and the Six Degrees of Separation Theory

Shortest Path Algorithms | Brilliant Math & Science Wiki

Shortest path algorithms are a family of algorithms designed to solve the shortest path problem. The shortest path problem is something most people have some intuitive familiarity with: given two points, A and B, what is the shortest path between them?



https://brilliant.org/wiki/shortest-path-algorithms/

Notes on Shortest Path Algorithms



Notes on Shortest Path Algorithms

Tech Stack

Application Layer Programming



(Abandoned) Front End

Svelte.JS (for front-end) (with SvelteKit). The basics of Svelte boil down to HTML, CSS and JS (follows a single page template format).







(Abandoned) Authentication and **Realtime Database**

Merge signup and login features for simplicity (renamed → check-in).



Back End (

Primarily using the course material and learnings from Relational Database Management Systems Lab.

MySQL

MySQL HeatWave is a fully managed service that enables customers to run OLTP OLAP and machine learning workloads. directly from their MySQL Database. HeatWave boosts MySQL

https://www.mvsql.com/

https://apex.oracle.com/

Hosting, APIs and Other Services

(Abandoned) Hosting

Develop. Preview. Ship. For the best frontend teams - Vercel

Vercel combines the best developer experience with an obsessive focus on end-user performance. Our platform enables frontend teams to do their best work. Start with the developer Vercel is the https://vercel.com/

Version Control

Using GitHub, repository link shared.

GitHub: Where the world builds software

GitHub is where over 83 million developers shape the future of software, together. Contribute to the open source community,





Functionality and Future Rollouts

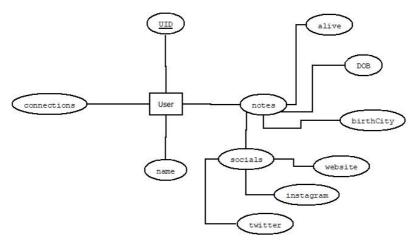
Current Functionality

- · Enlist all users on the database
- Find the social distance (if the connection exists) between any 2 people

Future Rollouts

- · Ability to find the strength of the bond (by adding weights to each binary-bond)
- Ability to find paths beyond the ones entered directly into the database through social media profiles
 This will be achieved using Instagram, Twitter and Facebook APIs. Upon being granted the permission, the software will import all overlapping entries which will then be used to expand the network. This would however only be limited to people the user would know online and more in-real-life connections would still require to be entered manually. This concept may be extended on to the contacts section of the user's phone.
- · Ability create users autonomously (without being the database admin)

! Designing the Database



ER Diagram for the project, made in DIA.

The primary objective was to minimize dynamicity of each record entry

This was accomplished by reducing the number of attributes a person may have to only the essential ones requiring close to none maintenance. Examples of attributes eliminated are cityofResidence, age, stateOfLiving (i.e. still alive) etc.

Marks How the distanceCalculator() function works

Effectively, the data structure formed in this program is a tree with unweighted edges (at least for the initial stages, will be upgraded to weight edges in the future rollouts). Naturally, the most effective way to go about this traversal would be a Breadth First Search (BFS).

However, conventional BFS assumes that all vertices are reachable from the starting vertex. This will not be necessarily true in our case, therefore a slight modification is required. The BFS function performed would have to perform BFS from each unvisited node of the graph post the first iteration. The output of this function will be conclusive in deciding the length of the social path or if it exists at all.

This will be implemented by creating an adjacency matrix through the connections attribute of each data entry. The code for the same will be as follows (pseudo code assuming a 5 point system, can be generalized, covered in EM-3 MA2102) -

```
# Python3 implementation of modified BFS
import queue

# A utility function to add an edge
# in an undirected graph.
def addEdge(adj, u, v):
```

```
adj[u].append(v)
# A utility function to do BFS of
\ensuremath{\text{\#}} graph from a given vertex \ensuremath{\text{u}}.
def BFSUtil(u, adj, visited):
 # Create a queue for BFS
 q = queue.Queue()
 # Mark the current node as visited
 # and enqueue it
 visited[u] = True
 q.put(u)
 # 'i' will be used to get all adjacent
 # vertices 4 of a vertex list<int>::iterator i
 while(not q.empty()):
    # Dequeue a vertex from queue
    # and print it
    u = q.queue[0]
   print(u, end = " ")
    q.get()
    # Get all adjacent vertices of the
    # dequeued vertex s. If an adjacent
    # has not been visited, then mark
    \mbox{\ensuremath{\mbox{\#}}} it visited and enqueue it
    i = 0
    while i != len(adj[u]):
      if (not visited[adj[u][i]]):
          visited[adj[u][i]] = True
          q.put(adj[u][i])
# This function does BFSUtil() for all
# unvisited vertices.
def BFS(adj, V):
 visited = [False] * V
 for u in range(V):
   if (visited[u] == False):
      BFSUtil(u, adj, visited)
# Driver code
if __name__ == '__main__':
 adj = [[] for i in range(V)]
 addEdge(adj, 0, 4)
 addEdge(adj, 1, 2)
 addEdge(adj, 1, 3)
 addEdge(adj, 1, 4)
 addEdge(adj, 2, 3)
 addEdge(adj, 3, 4)
 BFS(adj, V)
# This code is contributed by PranchalK
```

🎇 Roadmap

Progress of Things

Aa Task	≡ Туре	ः¦ः Status	▼ Timeline	■ Notes
Understand shortest path algos and the theory paper Programming	Learning	Done	Week 1	Notes added to the math and theory section
	Programming			

Aa Task	:≡ Type	215	ூ	■ Notes		
	турс	Status	Timeline	= 110163		
Make the progress deck for the first week	Documentation	Done	Week 1	Presented		
Initiate the Git repository and share it with	Deployment	Done	Week 1	https://github.com/KrishGoel/sixdegreesofseparation		
@aishshub on Github	Documentation					
Make the Progress Deck for the second week	Documentation	Done	Week 2			
Make the ER Diagram						
on-paper and paste in the RDBMS File	Development	Done	Week 2			
Write the project excerpt	Documentation	Done	Week 2			
Start the Oracle Course	Learning	Done	Week 3	Running late due to home visit for a week		
Learn the conversion of ER Model to a SQL	Learning	Done	Week 3	From Korth's Book on Database Systems		
<u>Table(s)</u>	2009	Done	20110	2 5.10	WOOK 0	Trom North's Book on Buttabase Systems
Convert the ER Diagram	Davidanaat	Dana	Mark 4			
from the RDBMS File to a SQL Schema	Development	Done	Done	Done	Week 4	
Change the tech-stack to	Development) A/ I - 5	Ohiii		
Python and drop the Svelte based webapp	Development	Done	Done	Week 5	Overambitiousness	
Learn to and create the	Development	Done	Week 6			
database in MySQL	Learning					
Write the Python Script	Development					
for traversal and shortest-path functions	Programming	Done	Week 7			
Complete connecting the	Development	In progress	Week 7	Failed, tech stack changed		
database with Python interface	Integration					
<u>Final updates</u>	Deployment		Week 8	Project fully deployed, SQL was an overambitious addition in the given time-frame and consequentially was dropped. The Python program now uses JSON		
	Development	Done				
	Documentation			for the database.		
Make the Progress Deck for the whole duration	Documentation	Done	Week 8	Done		