

Day 1.

1. Concept of version control system.

- a. Version control, also known as source control, is the practice of tracking and managing changes to software code.
- b. Version control is a system that records changes to a file or set of files over time so that you can recall specific versions later.
- c. <https://www.atlassian.com/git/tutorials/what-is-version-control>

2. Concept of Git.

- a. It is a version control system.
- b. Having a distributed architecture, Git is an example of a DVCS (hence Distributed Version Control System). Rather than have only one single place for the full version history of the software as is common in once-popular version control systems like CVS or Subversion (also known as SVN), in Git, every developer's working copy of the code is also a repository that can contain the full history of all changes.
- c. <https://www.atlassian.com/git/tutorials/what-is-git>

3. Some basic commands.

- a. `git init` – Initializes a new Git repository. It creates a local git repository for us in our store folder.
- b. `git add <file or directory name>` – Adds files in to the staging area for Git.
- c. `git commit -m "message"` – Record the changes made to the files to a local repository.
- d. `git status` – It gives us all the necessary information about the current branch.
- e. `git log` – It shows log of commit history.

4. Setting up git.

- a. Download link: <https://git-scm.com/>
- b. Configure:
 - `git config --global user.name "Name"`
 - `git config --global user.email email@example.com`

5. Getting started.

- a. Create a repo in github named demo.
 - i. `echo "# Demo" >> README.md`
 - ii. `git init`
 - iii. `git add README.md`
 - iv. `git commit -m "first commit"`
 - v. `git branch -M main`
 - vi. `git remote add origin https://github.com/jenishrijalWFT/demo.git`
 - vii. `git push -u origin main`
- b. push an existing repository from the command line
 - i. `git remote add origin https://github.com/jenishrijalWFT/demo.git`
 - ii. `git branch -M main`
 - iii. `git push -u origin main`

6. Semantic Commit Messages.

- a. <https://gist.github.com/joshbучеа/6f47e86d2510bce28f8e7f42ae84c716>

7. Atomic commits.

- a. <https://dev.to/this-is-learning/the-power-of-atomic-commits-in-git-how-and-why-to-do-it-54mn>

8. Exercise for day: <https://learngitbranching.js.org/> (Day 1 and 2)

Day 2.

1. Branching. (Demo)

- a. Branching means you diverge from the main line of development and continue to do work without messing with that main line.
- b. `git branch <branch name>` – Creates a new branch.
- c. `git checkout <branch name>` – It is used to switch branches, whenever the work is to be started on a different branch.
- d. `git checkout -b <branch name>` - creates a branch of that name and switch to it.
- e. <https://www.atlassian.com/git/tutorials/using-branches>

2. Collaborating with git

- a. `git clone <remote_URL>` – Makes an identical copy of the latest version of a project in a repository and saves it to your computer.
- b. `git pull <remote>` – Used to get updates from the remote repository.
- c. `git push -u origin <branch name>` – Sends local commits to the remote repository.

3. Merge and solving conflict. (Demo)

- a. Merging is Git's way of putting a forked history back together again. The `git merge` command lets you take the independent lines of development created by `git branch` and integrate them into a single branch.
- b. <https://www.atlassian.com/git/tutorials/using-branches/git>

4. Exercise for day: <https://gitexercises.fracz.com/> (Day 2 and 3)

Extra : <https://www.atlassian.com/git>

Download Book:

<https://github.com/progit/progit2/releases/download/2.1.426/progit.pdf>

Git CheatSheet: <https://www.atlassian.com/git/tutorials/atlassian-git-cheatsheet>