Krishan Kumar Verma

Email: Krishan2681999@gmail.com   **Location:** Delhi, India
Contact: +91 7551100060   **Portfolio:** krishan-verma.github.io

PROFILE SUMMARY:

Unity developer with over 3 years of experience in developing software applications and games for Android, iOS, and Windows. Experienced in 2D/3D, multiplayer, and AR games, as well as museum touchscreen applications. Proficient in C# scripting, problem-solving, game design, and object-oriented programming. Skilled in user session management, UI creation, ad implementation (Unity Ads), and application optimization.

EDUCATION:

Lingayas University, Faridabad

2020   Bachelor of Computer Application (B.C.A)   **CGPA: 9.7**

Tarun Niketan Public School, Faridabad.

2017   12th (CBSE)   **Percentage: 73%**
2015   10th (CBSE)   **CGPA: 7.4**

SKILLS:

Technical Skills:

- **Unity Development:** Unity 3D, C# Scripting, AR Game Design & Optimization, Animation in Unity, Physics and Particle System.
- **Mobile Development:** iOS & Android Development, User Session Management, Ads Integration (Unity Ads, Iron Source SDK)
- **Programming:** Object-Oriented Programming, Data Structure & Algorithms, Python3 Basics, HTML & CSS, JSON
- **Version control Tools:** Git/GitHub, SourceTree.

Soft Skills:

Communication, Teamwork and collaboration, Problem-solving skills, Time Management.

CERTIFICATIONS:

- Complete C# Scripting for Unity Game Development.
- Git In Unity, GitHub and Source Tree certificate.
- Python 3 Foundation certificate.
- Programming in C# 5.0 certificate.
- Unity3D 2021 Essential Training LinkedIn.
- FPS Multiplayer Game with Photon Pun2 and Unity3d.

EXPERIENCE:

Digital Jalebi Interactive Labs   *Noida, India*

Unity Developer   *Sep 2023 - Present*

- Built multiple touchscreen museum applications and games representing historical data through interactive displays, including projects like Living Legends, Distribution of Language, Dancing Lady, and Number System
- Implemented gameplay mechanics, AI, multiplayer functionality, and ad monetization using Unity Ads and Iron Source SDK.
- Enhanced game performance and user experience across different devices.
- Developed a Virtual Zoo AR application using Unity AR Foundation framework.
- Created a Space Quiz application with dynamically loading quiz data from a JSON file.
- Developed and optimized various games, including a 2D side-scroller, a 3D shooter, a Tic Tac Toe AI game, and a 3D racing game.
  .

Tata Consultancy Services   *Delhi, India*

Assistant System Engineer   *Oct 2020 - Sep 2023*

- Conducted SOC operations, real-time network monitoring, and security threat analysis.
- Managed security alerts and performed vulnerability scans using tools like MCAS, O365 Explore, Azure AD, and MDATP.
- Developed SOPs and security policies, and received awards for excellence and initiative.

ACHIEVEMENTS:

- On the spot Award for work of excellence in TCS.
- Special initiative Award in TCS for Initiatives.
- Fresco Play Miles Award for continuous learning.
- Received scholarship in college for the best performer and for holding a 1st position in BCA.

HOBBIES & INTEREST

- Developing & Playing Video games.
- Spending time with Friends and Family.
- Making Paintings.
- Listening to Music.

Declaration

I hereby declared that above mentioned information's are true to the best of my knowledge and belief.