Create a program to change the image on button click.

Xml Code:-

<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"  
 android:layout\_width="fill\_parent"  
 android:layout\_height="fill\_parent"  
 android:background="#458"  
 android:orientation="vertical" >  
 <ImageView  
 android:id="@+id/imageView1"  
 android:layout\_width="200dp"  
 android:layout\_height="200dp"  
 />  
  
 <Button  
 android:id="@+id/button1"  
 android:layout\_width="wrap\_content"  
 android:layout\_height="wrap\_content"  
 android:onClick="mess"  
 android:text="Insta Pic"  
 android:textSize="20sp" />  
  
 <Button  
 android:id="@+id/button2"  
 android:layout\_width="wrap\_content"  
 android:layout\_height="wrap\_content"  
 android:onClick="mess"  
 android:text="Facebook Pic"  
 android:textSize="20sp" />  
</LinearLayout>

Java Code:-

package com.example.image\_change;  
  
import android.os.Bundle;  
import android.view.View;  
import android.widget.ImageView;  
import android.app.Activity;  
  
public class MainActivity extends Activity {  
  
 @Override  
 protected void onCreate(Bundle savedInstanceState) {  
 super.onCreate(savedInstanceState);  
 setContentView(R.layout.*activity\_main*);  
 }  
  
  
  
 public void mess(View v)  
 {  
 ImageView im=(ImageView)findViewById(R.id.*imageView1*);  
 switch(v.getId())  
 {  
 case R.id.*button1*:  
 im.setImageResource(R.drawable.*insta*);  
 break;  
 case R.id.*button2*:  
 im.setImageResource(R.drawable.*fb*);  
 break;  
 }  
 }  
}

O/p:-

A screenshot of a computer

Description automatically generated with medium confidence

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