Roll No.

67062

MCA Regular 2nd Semester w. e. f. Examination – May, 2012

COMPUTER ORGANIZATION & ARCHITECTURE

Paper: MCA-202

Time: Three hours]

[Maximum Marks: 80

Before answering the questions, candidates should ensure that they have been supplied the correct and complete question paper. No complaint in this regard, will be entertained after examination.

Note: Attempt any five questions, selecting at least one question from each Unit. All questions carry equal marks.

UNIT - I

- 1. (a) Define Register. Where registers are used? How many types of registers are there in basic computer?
 - (b) Explain with examples different types of Computer Instructions Format.
- 2. (a) Differentiate between:

 $2 \times 4 = 8$

- (i) Compiler & Interpreter
- (ii) Instruction & Microinstruction

P. T. O.

(b) What do mean by Addressing Modes? Explain different types of Addressing modes with example.

UNIT - II

- **3.** (a) Explain the multiplication of Floating point numbers with example.
 - (b) Draw the flowchart of Memory Reference Instruction Cycle.
- **4.** (a) Describe the following instructions: 8 BUN, ISZ, SKO, CME
 - (b) Explain the addition & subtraction of Floating point numbers.8

UNIT - III

- **5.** (a) Define Interface. Why Interface is required between I/O and processor?
 - (b) Define Associative memory with its working. 6
 - (c) What do you mean by mapping (cache memory)?Explain its various types.
- 6. Write short notes:

 $4 \times 4 = 16$

- (a) Housekeeping operations,
- (b) Strobe Signal,
- (c) IOP,
- (d) Volatile memory.

UNIT - IV

- 7. (a) Explain Hypercube interconnection structure. List its strength & short comings.
 - (b) How pipelining supports parallel processing? Explain with case study of Arithmetic pipeline.

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8. Explain:

 $4 \times 4 = 16$

- (a) Interleaved Memory
- (b) SIMD
- (c) Supercomputer
- (d) Pipeline conflict