Game Design Document

Fill up the following document

1. Write the title of your project.

Escape the Jungle

1. What is the goal of the game?

Help little john to reach his home by getting to the exit

1. Write a brief story of your game.

One day a boy named john got lost in a jungle he suddenly realised

It wasn’t a normal jungle it was a game when he heard a voice saying

Survive untill you find the way out

1. Which are the playing characters of this game?

* Playing characters are the ones who respond to the user based on the input from the user.
* Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | john | Move ,collect fruits ,dodge enemies |
| 2 | Gorrila 1 | Will try to attack little john |
| 3 | Gorrila 2 | Same as gorrila 1 |
| 4 | Gorrilla 3 | Same as other Gorillas |
| 5 | fruits | Can increase your score |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

1. Which are the Non-Playing Characters of this game?

* Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 |  |  |
| 2 |  |  |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper.
* Add images of the game scenes to show each of the playing and non-playing characters at least once.

How do you plan to make your game engaging?