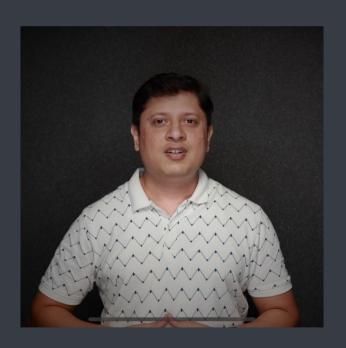
#### A job ready bootcamp in C++, DSA and IOT

#### Switch case Control instruction



Saurabh Shukla (MySirG)

## Agenda

- switch eare
- 2 default
- 3 use of break
- 4 menu driven program 3 goto

### Switch core

switch (exp)

case constant:

case constant:

case constant:

- 7 Two or more than two core constants can not be same
- -> cose constants can be integers and characters but not red constant.
- -> You can write all cores and default in any order
- ) when break keyword encounters, control mones orutside the switch body.
- -> You cannot write variable in front of case.

-> You cannot write an expression containing variables in Front of cone.

# menu driven program

- 1. Additim
- 2. Subtractim
- 3. Multiplication
- 4. Divisim

Enter your cherce

· goto is a keyword. goto moures control to the labelled position in the function. int main() if(=)
goto a;

a: \_\_\_

3

