

Question

Consider below code:

```
public class Test {
    static Double d1; // d1 =null
    static int x = d1.intValue(); // null.intValue() ---> NullPointerException

    public static void main(String[] args) {
        System.out.println("HELLO");
    }
}
```

On execution, does Test class print "HELLO" on to the console?

- A. Yes HELLO is printed on the console
- B. NO Hello is not printed on the console

Answer: B

Question

Consider below code:

```
public class Test {
    static Double d1; // static variable =====> d1 =null
    int x = d1.intValue(); // instance variable =====> only upon creating an object

    public static void main(String[] args) {
        System.out.println("HELLO"); // HELLO
    }
}
```

On execution, does Test class print "HELLO" on to the console?

- A. Yes HELLO is printed on the console
- B. NO Hello is not printed on the console

Answer: A

Question:

What will be the result of compiling and executing Test class?

```
public class Test {
    public static void main(String[] args) {
        Error obj = new Error();
        boolean flag1 = obj instanceof RuntimeException; // Line n1
        boolean flag2 = obj instanceof Exception; // Line n2
        boolean flag3 = obj instanceof Error; // Line n3
        boolean flag4 = obj instanceof Throwable; // Line n4
        System.out.println(flag1 + ":" + flag2 + ":" + flag3 + ":" + flag4);
    }
}
```

- A. Compilation Error
- B. false:false:true:true
- C. false:true:true:true
- D. true:true:true:true
- E. false:true:true:false

Note: Error and RuntimeException no relation in hierarchy as parent and child  
Error and Exception no relation in hierarchy as parent and child

Answer: A

```
String s = "sachin";
class Student {}
Student s1 = new Student();
System.out.println(s instanceof String); // true
```

```
System.out.println( s instanceof StringBuffer);//CE(String and StringBuffer no
relationship)
System.out.println( s1 instanceof Runnable);//false
System.out.println( null instanceof Stringbuilder);//false
```

Fill in the blanks for the definition of java.lang.Error class:

public class java.lang.Error extends \_\_\_\_\_ {...}

- A. RuntimeException
- B. Exception
- C. Throwable

Answer: C

Question>

Given code of Test.java file:

```
public class Test {
    public static void main(String[] args) {
        System.out.println(new RuntimeException()); //Line n1
        System.out.println(new RuntimeException("HELLO")); //Line n2
        System.out.println(new RuntimeException(new
RuntimeException("HELLO"))); //Line n3
    }
}
```

Does above code compile successfully?

- A. Yes
- B. No

Answer: A

Question>

Given code of Test.java file:

```
interface ILogger {
    void log();
}

public class Test {
    public static void main(String[] args) {
        ILogger [] loggers = new ILogger[2]; //Line n1 ==JVM==> loggers[0] =null;
        loggers[1] =null;
        for(ILogger logger : loggers)
            logger.log(); //Line n2 ====JVM====> NullPointerException
    }
}
```

What will be the result of compiling and executing Test class?

- A. Line n1 causes compilation error
- B. Line n2 causes compilation error
- C. Exception is thrown at runtime
- D. No output is displayed but program terminates succesfully.

Answer: C

valid

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```
class MyThread1 implements Runnable{}
class MyThread2 implements Runnable{}
Runnable[] runnable = new Runnable[2];
runnable[0] =new MyThread1();
runnable[1] =new MyThread2();
```

