Subject: "(23PGCA206)-Object Oriented Programming using Java"

1. Write a program user through input two numbers and check amicable number using Constructor.

```
Example – 220 and 284 are Amicable Numbers.
Divisors of 220 = 1, 2, 4, 5, 10, 11, 20, 22, 44, 55, 110
1+2+4+5+10+11+20+22+44+55+110=284
Divisors of 284 = 1, 2, 7, 71, 142
1+2+7+71+142=220
import java.util.*;
class Amicable
  {
   public static void main(String args[]) {
       Scanner in = new Scanner(System.in);
       System.out.print("Input the first number: ");
       int num1 = in.nextInt();
       System.out.print("Input the second number: ");
       int num2 = in.nextInt();
       int sum num1 = 0, sum_num2 = 0;
       for (int i = 1; i \le num1; i++) {
         if (num1 % i == 0)
            sum num1 += i;
       for (int i = 1; i \le num2; i++) {
         if (num2 \% i == 0)
            sum num2 += i;
       if (sum num1 == sum num2)
         System.out.println("These numbers are amicable.");
```

else

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```
System.out.println("These numbers are not amicable.");
System.out.println("\n");
}
```

Output:

D:\JAVA>java Amicable enter the first number: 220 enter the second number: 240 These numbers are not amicable.

D:\JAVA>javac Amicable.java D:\JAVA>java Amicable enter the first number: 220 enter the second number: 284 These numbers are amicable.

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2. Write a program user through input one number and then check. This no is

AutomorphicNumber or not. Using Constructor.

```
import java.util.*;
class Process
      Scanner sc=new Scanner(System.in);
      int no, s r, sqr, temp, count=0;
      Process()
      {
            System.out.print("enter number:");
            no=sc.nextInt();
      void perform()
            temp=no;
            sqr=temp*temp;
            while(temp>0)
            {
                  temp=temp/10;
                  count++;
            s r=sqr%(int)Math.pow(10,count);
            if(s r==no)
                  System.out.println("this number is Automorphic");
            else
            {
```

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```
System.out.println("this number is not Automorphic");
}

class Auto_mor
{
    public static void main(String[] args)
    {
        Process p=new Process();
        p.perform();
    }
}
```

Output:

D:\JAVA>java Auto_mor enter number:7 this number is not Automorphic

D:\JAVA>javac Auto_mor.java D:\JAVA>java Auto_mor enter number:25 this number is Automorphic

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3. Write a program user through input one number and perform Factorial. Using Constructor.

```
import java.util.*;
class Factorial
{
    public static void main(String []args)
    {
        Scanner sc=new Scanner(System.in);

        System.out.print("Enter the number: ");
        int num=sc.nextInt();
        int i=1,fact=1;
        while(i<=num)
        {
            fact=fact*i;
            i++;
        }
        System.out.println("Factorial of the number: "+fact);
      }
}</pre>
```

Output:

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D:\JAVA>java Factorial Enter the number: 6

Factorial of the number: 720

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4. Write a program user through input one number and perform Factor . Using Constructor.

```
import java.util.*;
class Factor
{
    public static void main(String[] args)
    {
        Scanner in = new Scanner(System.in);
        System.out.print("Enter The Number : ");
        int n = in.nextInt();
        for(int i=1;i<=n;i++)
        {
            if(n%i==0)
            {
                  System.out.println(i);
            }
        }
        }
    }
}</pre>
```

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Output: ______ D:\JAVA>java Factor Enter The Number : 11 1 11 D:\JAVA>javac Factor.java D:\JAVA>java Factor Enter The Number : 12 1 2 3 4 6 12

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5. Write a program user through input one number and then check this number

is neon or not. Using Constructor.

```
import java.util.*;
class Neon
      public static void main(String args[])
            int sum = 0, n;
            Scanner sc = new Scanner(System.in);
            System.out.print("Enter the number: ");
             n = sc.nextInt();
            int square = n * n;
            while(square != 0)
            {
                   int digit = square % 10;
                   sum = sum + digit;
                   square = square / 10;
            if(n == sum)
            System.out.println(n + " is a Neon Number.");
            else
            System.out.println(n + " is not a Neon Number.");
      }
}
```

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Output:

D:\JAVA>java Neon
Enter the number: 8
8 is not a Neon Number.

D:\JAVA>javac Neon.java

D:\JAVA>java Neon Enter the number: 9 9 is a Neon Number.