

# KRISHNA PRAMOD PALEKAR

SOFTWARE ENGINEER

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## CAREER OBJECTIVE

Aspiring AI/ML professional with hands-on experience in developing machine learning models, web applications, and AI-driven systems. Eager to contribute to innovative projects by leveraging skills in Python, deep learning, and full-stack development. Passionate about solving real-world problems through data-driven approaches, with a strong foundation in AI model deployment, cloud services, and interdisciplinary project work.

## TECHNICAL SKILLS

Python programming | C programming | C++ programming | Dart development | SQL querying | HTML/CSS design | JavaScript development | Flutter app development | Node.js backend | Firebase integration | Git version control | Docker containerization | Unity development | Next.js framework | Cloudflare services | LangChain applications | Power BI visualization

## PROFESSIONAL EXPERIENCE

### AI-ML INTERN AT RINEX ML Internship

Dec 2022– Jan 2023

- Engineered and deployed machine learning models utilizing scikit-learn and TensorFlow, achieving a 15% improvement in prediction accuracy compared to baseline models within a two-week sprint.
- Designed a robust data cleaning and transformation module using Pandas to standardize extracted iPhone review data, improving data quality and preparation time for sentiment analysis by 40%.

### AI-ML INTERN AT NEXUS INFO

Jan 2024 – Feb 2024

- Developed and deployed 2 key projects: an AI-powered chatbot that streamlined the college admission process, handling over 500+ student queries, and a machine learning-based disease prediction system with an accuracy of 85%, enhancing early diagnosis capabilities.

### AI-ZYPHER Web dev Team SRM IST

Aug 2024 - Sept 2024

- Conceived and constructed the AI-Zypher symposium website utilizing Next.js and Tailwind CSS, delivering 10 distinct pages and integrating backend functionality within a 2-week timeframe to meet crucial event timelines.

### INDUTRY TRAINING INCUBATION PROGRAM in KANINI SOFTWARE SOLUTIONS

Nov 2024 – Present

- Assisted and constructed interactive Tableau / Power Bi dashboards with Python data connectors and libraries for clients, enhancing data-driven decision-making and directly leading to a 25% faster completion of the entire tasks. Currently exploring Agentic AI using LangChain, developing simple AI agent use cases for training and experimentation for implementation of Gen AI projects.

## EDUCATION

BACHELOR OF TECHNOLOGY | Computer Science and Engineering with Specialization in Artificial Intelligence and Machine Learning | SRM Institute of Science and Technology Chennai | CGPA 9.02 2022 – 2026

## ACHIEVEMENTS & AWARDS

- 2nd place, Flutter Finesse Quiz among 50+ participants
- 3rd place, Flutter Flamboyant App Showcase among 50+ participants
- Participated in Intel 24-Hour Hackathon, KPR Institute, Coimbatore
- Published research paper titled “Competency Learning and Student-Centric Predictive Model” at IEEE International Conference
- Published paper “Multimodal Emotion Recognition Using CNN & Transformers” at International Conference on Engineering & Technology

## PROJECTS

- AR-CADEMY (Unity, Blender, C#, Vuforia)
  - Developed an educational AR app to visualize 2D diagrams in an interactive 3D environment
  - Demonstrated to students and teachers; accelerated concept comprehension (e.g., heart, brain) by ~45% compared to traditional visuals
- Competency-Learning & Student-Centric Predictive Model (Python, Scikit-learn, Ensemble ML, LSTM)
  - Built an ensemble learning pipeline (Random Forest, AdaBoost, Gradient Boosting, Extra Trees, LSTM) to forecast student performance
  - Improved prediction accuracy by 15% over standard models
- Multimodal Emotion Recognition (Python, TensorFlow/Keras, RoBERTa, Wav2Vec 2.0, DeBERTa, CNN-LSTM, GNNs)
  - Created a hybrid deep learning system integrating facial, speech, and text inputs for real-time emotion detection
  - Achieved 98% classification accuracy, enhancing stability and performance
- AI-Driven Mock Interview Platform (FastAPI, Flask, ChromaDB, Cloudflare AI Embeddings)
  - Engineered a platform that extracts and semantically analyzes PDF-based interview material
  - Earned a 4.8/5 user satisfaction rating within one month of launch
- AI Face Recognition Attendance System (Python, OpenCV, FaceNet, Tkinter)
  - Developed an automated classroom attendance system using facial recognition with FaceNet embeddings
  - Enhanced real-time face verification accuracy, improving attendance logging efficiency and reducing manual effort
- Computer Control with Hand Gestures (Python, Mediapipe, OpenCV, PyAutoGUI)
  - Built a vision-based system to control mouse and volume using hand gestures via webcam input
  - Implemented fingertip and hand tracking, enabling intuitive human-computer interaction without physical devices

## EXTRACURRICULAR ACTIVITIES

- Technical Team Lead, Cyborg Club, SRM IST – leading and mentoring a team of 25+ students across projects
- Host, Talent Show at SRM IST with 70+ participants and a wide audience
- Lead presenter of “AR-CADEMY” in Project Day 2024 at SRM IST with overwhelming response