**Review 4**

**Implemented Modules:**

1. **Multimedia Uploads:** The Mediator can upload Text, Image, Video and Audio.

* **Text Upload:**

**Layout**:

* Mediator needs to select the text radio button. The Text Upload Icon gets activated.
* On clicking the text Upload button, a dialog box appears.
* Enter the Text and click on the Add Text.

**Implementation**:

* When the mediator enters a Text, in a Tile and clicks on Add Text. A file is created in the respective Tile folder in the PoemSquare Folder of the user. And the text is saved in the text File. (eg: TextFileTile1.txt).
* The name of the file is saved in the PoemSquare Database in the PoemSquare table.
* **Image, Video and Audio Upload:**
* **Layout:**
* Mediator needs to select the Image/Video/Audio radio button. The Image/Video/Audio Upload Icon gets activated.
* On clicking the text Upload button, a dialog box appears.
* Enter the Image/Video/Audio and click on the Add Text.

**Implementation**:

* When the mediator uploads Image/Video/Audio, in a Tile and clicks on Add Image/Video/Audio. The Image/Video/Audio is saved in the respective Tile folder in the PoemSquare Folder of the user.
* The name of the file is saved in the PoemSquare Database in the PoemSquare table.

1. **Play Module:**

* The play module displays the uploaded multimedia of the tile.
* **Layout:**
* Mediator needs to click on the Play button to play the uploaded Text/Image/Video/Audio.

**Implementation**:

* When the Mediator clicks on the Play button. The Mediator can preview the uploaded content.
* Every change is updated in the preview.

Screenshots:













