

## Modules

### Session Objectives:

- ✓ Understand what a Python module is
- ✓ Create and use your own module
- ✓ Import specific functions or all functions from a module
- ✓ Rename a module or function using an alias
- ✓ Understand and use built-in modules

### 1 Module

A module is just a single Python file (.py) that contains code – functions, classes, or variables – that you can import into another Python file.

Purpose: Organize code into reusable pieces.

### 2 Package

A package is a folder containing multiple Python modules and a special `__init__.py` file (even if empty).

It helps organize modules into a hierarchical structure.

### 3 Library

A library is a collection of related modules and packages that provide a set of functionalities.

Example: NumPy, Pandas

### 4 Framework

A framework is a bigger structure that provides not only modules and packages but also a set of rules and architecture for building applications.

Example: Django, Flask (web frameworks).

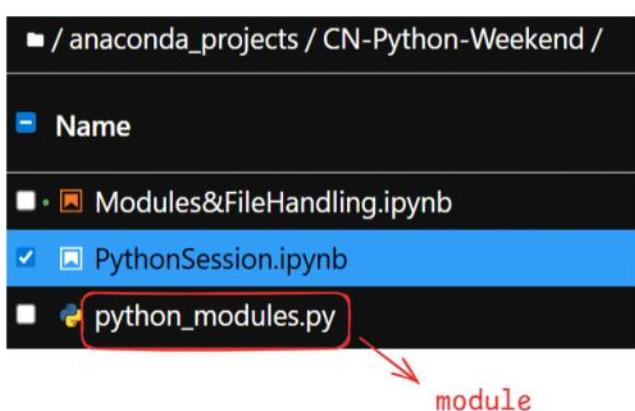
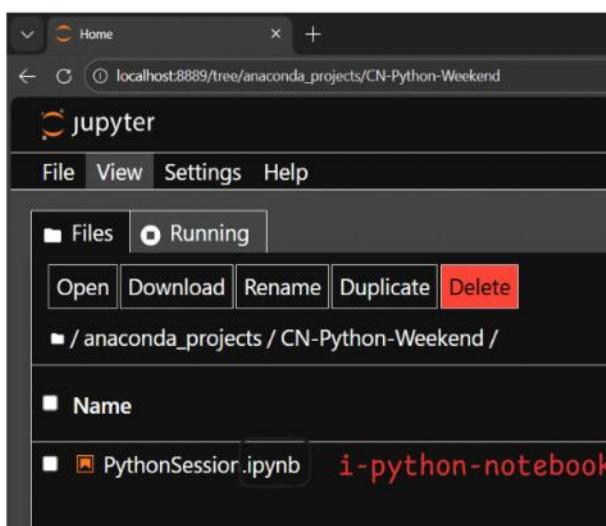


## What is a Module?

A module is just a **.py** file that contains reusable Python code—like functions, variables, or classes.

## Why Use Modules?

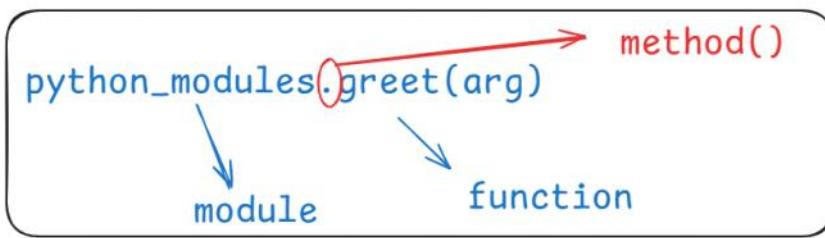
- Avoid writing the same code again and again.
- Break large programs into smaller, manageable pieces.
- Share functionality across different files
- Make code cleaner, organized, and reusable



This screenshot shows a Jupyter Notebook cell with the title 'python\_modules.py' and a status message 'Last Checkpoint: 4 seconds ago'. The cell contains the following Python code:

```
1 def greet(name):  
2     print("Welcome Onboard! " , name)
```

A green arrow points from the word 'Function' to the 'def' keyword in the code.



## What is a Module?

A module is just a .py file that contains reusable Python code—like functions, variables, or classes.

### Why Use Modules?

- Avoid writing the same code again and again.
- Break large programs into smaller, manageable pieces.
- Share functionality across different files
- Make code cleaner, organized, and reusable

### Analogy:

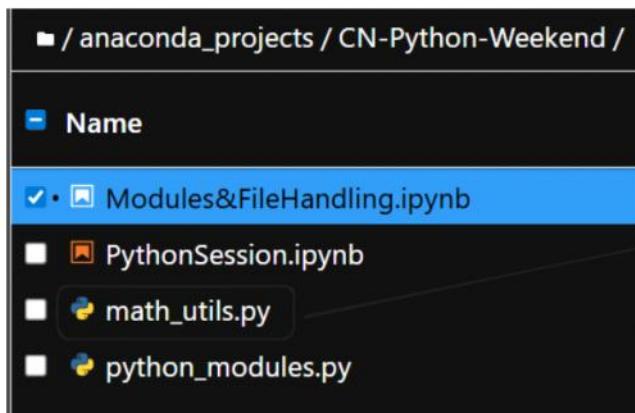
- **Module** - A single Chapter in a book.
- **Package** - A book made of multiple Chapters.
- **Library** - A bookshelf containing multiple books on a subject.
- **Framework** - A Whole Library Building with a set of rules of how books are organized and used.

```

import python_modules
python_modules.greet('Shyam Sundar')
Welcome Onboard! Shyam Sundar
python_modules.greet('Rajat Singh')
Welcome Onboard! Rajat Singh
python_modules.greet('Ankita Dutta')
Welcome Onboard! Ankita Dutta

```

User Defined



A Single Chapter in a book  
[Topics -> Functions]

jupyter math\_utils.py Last Checkpoint: 11 minutes ago

File Edit View Settings Help

```
1 def add(x,y):
2     return x + y
3
4 def sub(x,y):
5     return x - y
6
7 def multiply(x,y):
8     return x * y
9
10 def divide(x,y):
11     return x // y
12
13 def square(val):
14     return val ** 2
15
16 def cube(val):
17     return val ** 3
```

```
def fact(n):
    if n < 0:
        raise ValueError("n in factorial can't be negative.")
    elif n == 1:
        return 1
    else:
        return n * fact(n-1) # Recursive Call
```

```
import math_utils # Importing .py file [Module]
result = math_utils.add(10,11)
print(result)
21

result = math_utils.sub(21,11)
print(result)
10

result = math_utils.multiply(10,11)
print(result)
110

result = math_utils.divide(110,11)
print(result)
10
```

```
result = math_utils.square(11)
print(result)
121

result = math_utils(cube(7)
print(result)
343
```

```

result = math_utils.fact(-7)
print(result)

ValueError                                Traceback (most recent call last)
Cell In[10], line 1
----> 1 result = math_utils.fact(-7)
      2 print(result)

File ~/anaconda_projects/CN-Python-Weekend/math_utils.py:21, in fact(n)
  19 def fact(n):
  20     if n < 0:
---> 21         raise ValueError("n in factorial can't be negative.")
  22     elif n == 1:
  23         return 1

ValueError: n in factorial can't be negative.

```

[Fix Code](#)

```

result = math_utils.fact(5)
print(result)

```

120

- / anaconda\_projects / CN-Python-Weekend /
- Name
- Modules&FileHandling.ipynb
- PythonSession.ipynb
- **math\_utils.py**
- python\_modules.py
- string\_utils.py

Jupyter string\_utils.py Last Checkpoint: 5 minutes ago

File Edit View Settings Help

```

1 def reverse_string(_str):
2     return _str[::-1]
3
4 def count_vowels(_str): # 'racecar'
5     vowels = 'aeiouAEIOU'
6     count = 0
7     for char in _str:
8         if char in vowels: # Using Membership Operators [Boolean Returns]
9             count+=1
10    return count
11
12 def count_vowels(_str): # 'racecar'
13     vowels = 'aeiou'
14     count = 0
15     for char in _str.lower():
16         if char in vowels: # Using Membership Operators [Boolean Returns]
17             count+=1
18     return count

```

```

import string_utils
rev_str = string_utils.reverse_string('racecar')
print(rev_str)

racecar

rev_str = string_utils.reverse_string('coding ninjas')
print(rev_str)

sajnin gnidoc

rev_str = string_utils.reverse_string('hello')
print(rev_str)

olleh

```

```

count_vowels = string_utils.count_vowels('Coding Ninjas') # 4
print(count_vowels)

4

count_vowels = string_utils.count_vowels('Python Programming') # 4
print(count_vowels)

4

count_vowels = string_utils.count_vowels('Today is a very awesome day!') # 10
print(count_vowels)

10

# Calling the function from a module directly
from string_utils import reverse_string , count_vowels
rev_str = reverse_string('Python')
print(rev_str)

nohtyP

```

```

# Calling the function from a module directly
from string_utils import reverse_string , count_vowels
rev_str = reverse_string('Python')
print(rev_str)

nohtyP

count_vowels = count_vowels('Shyam Sundar Rao Majji') # 7
print(count_vowels)

7

# SELECT * FROM TABLE; -> '*' - all columns
from math_utils import *
_sum = add(20,57) # 77
print(_sum)

77

```

```

_mul = multiply(10,5)
_mul

50

# Aliases -> 'as' keyword
import numpy as np
import pandas as pd
import matplotlib.pyplot as plt

import math_utils as math
math.add(10,11)

21

math.square(10)

100

math(cube(11)

1331

```

## What Are Built-in Modules?

Python includes standard modules that come pre-installed.  
You don't have to download them—you just import and use them.

They help with:

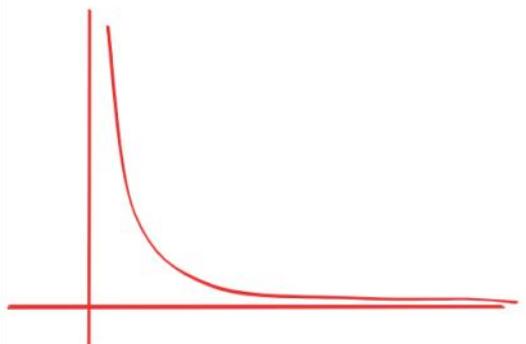
- Getting system or platform information
- Performing mathematical operations
- Handling dates and times
- Generating random values
- Working with files and directories

Trigonometry Table

Angles (in Degrees)	0°	30°	45°	60°	90°	180°	270°
Angles (in Radians)	0	$\pi/6$	$\pi/4$	$\pi/3$	$\pi/2$	$\pi$	$3\pi/2$
sin	0	$1/2$	$1/\sqrt{2}$	$\sqrt{3}/2$	-1	0	-1
cos	1	$\sqrt{3}/2$	$1/\sqrt{2}$	$1/2$	0	-1	0
tan	0	$1/\sqrt{3}$	1	$\sqrt{3}$	Not Defined	0	Not Defined
cot	Not Defined	$\sqrt{3}$	1	$1/\sqrt{3}$	0	Not Defined	0
cosec	Not Defined	2	$\sqrt{2}$	$2/\sqrt{3}$	-1	Not Defined	-1
sec	1	$2/\sqrt{3}$	$\sqrt{2}$	2	Not Defined	-1	Not Defined

Trigonometry Table

	0°	30°	45°	60°	90°
sin θ	0	$\frac{1}{2}$	$\frac{1}{\sqrt{2}}$	$\frac{\sqrt{3}}{2}$	1
cos θ	1	$\frac{\sqrt{3}}{2}$	$\frac{1}{\sqrt{2}}$	$\frac{1}{2}$	0
tan θ	0	$\frac{1}{\sqrt{3}}$	1	$\sqrt{3}$	Not defined
cosec θ	Not defined	2	$\sqrt{2}$	$\frac{2}{\sqrt{3}}$	1
sec θ	1	$\frac{2}{\sqrt{3}}$	$\sqrt{2}$	2	Not defined
cot θ	Not defined	$\sqrt{3}$	1	$\frac{1}{\sqrt{3}}$	0



```

In [1]: math.log(100)
Out[1]:
Docstring:
0.9999999999999999
math.ceil
Return the logarithm of x to the given base.
1
If the base is not specified, returns the natural logarithm (base e) of x.
Type: builtin_function_or_method

```

$$\log_{10}(100000)$$

$$\log_{10}(10^5) = 5 \cancel{\log_{10} 10}$$

## What Are Built-in Modules?

Python includes standard modules that come pre-installed. You don't have to download them—you just import and use them.

They help with:

- Getting system or platform information
- Performing mathematical operations
- Handling dates and times
- Generating random values
- Working with files and directories

```

# Getting system or platform information
import platform
dir(platform) # 'gist' of what functions stores in this 'platform' module
['architecture',
 'collections',
 'freedesktop_os_release',
 'functools',
 'itertools',
 'java_ver',
 'libc_ver',
 'mac_ver',
 'machine',
 'node',
 'os',
 'platform',
 'processor',
 'python_branch',
 'python_build',
 'python_compiler',
 'python_implementation',
 'python_revision']

```

```
platform.__name__
'platform'

platform.__version__
'1.0.8'

platform.__doc__
' This module tries to retrieve as much platform-identifying data as\n    possible. It makes this information available via function APIs.\n\n    If called from the command line, it prints the platform\n        information concatenated as single string to stdout. The output\n        format is usable as part of a filename.\n\n'

import platform as p
p.system()

'Windows'

p.version()
'10.0.26200'

p.release()
'11'

'11'
```

```
p.machine()
'AMD64'

p.architecture()
('64bit', 'WindowsPE')

p.platform()
'Windows-11-10.0.26200-SP0'

p.processor()
'Intel64 Family 6 Model 186 Stepping 3, GenuineIntel'

p.uname()
uname_result(system='Windows', node='Priya', release='11', version='10.0.26200', machine='AMD64')

p.python_version()
'3.12.7'
```

```
p.python_compiler()
'MSC v.1929 64 bit (AMD64)'

p.python_implementation() # C Language
'CPython'

p.mac_ver()
(' ', (' ', ' ', ' '), '')
```

```
# Performing mathematical operations
import math
dir(math)

... ...
'nan',
'nextafter',
'perm',
'pi',
'pow',
'prod',
'radians',
'remainder',
'sin',
'sinh',
'sqrt',
'sumprod',
'tan',
'tanh',
'tau',
'trunc',
'ulp']
```

```
math.ceil(199.79) # 200
200
math.floor(199.81) # 199
199
math.fabs(-199.99) # |-1| = 1 # Return float with absolute
199.99
math.factorial(5)
120
math.factorial(7)
5040
math.sqrt(81) # 9
9.0
```

```
math.sqrt(121) # 11
11.0
math.gcd(12,18) # 6
6
math.gcd(15,25) # 5
5
math.lcm(12,18) # 2*2*3*3 = 36
36
math.pi
3.141592653589793
math.radians(180)
3.141592653589793
```

```
# Parameter of a circle -> 2 * pi * r => radius [1cm] -> 2 * pi -> 360 degree
math.radians(360)

6.283185307179586

math.sin(math.pi/2) # sin90 - 1

1.0

math.tan(math.pi/4) # tan45 - 1

0.9999999999999999

math.ceil(math.tan(math.pi/4)) # Round Up

1

math.log(100,10) # 10^2 = 2k

2.0

math.log(100000,10) # 10^5 = 5

5.0
```

```
math.log10(1000) # 3

3.0

# Handling dates and times
import datetime
dir(datetime)

['MAXYEAR',
 'MINYEAR',
 'UTC',
 '__all__',
 '__builtins__',
 '__cached__',
 '__doc__',
 '__file__',
 '__loader__',
 '__name__',
 '__package__',
 '__spec__',
 'date',
 'datetime',
 'datetime_CAPI',
 'time',
 'timedelta',
 'timezone',
 'tzinfo']
```

```
datetime.MINYEAR
```

```
1
```

```
datetime.MAXYEAR
```

```
9999
```

```
dir(datetime.date)
```

```
['__add__', '__bool__', '__class__', '__contains__', '__delattr__', '__delitem__', '__dir__', '__eq__', '__format__', '__ge__', '__getattribute__', '__getitem__', '__gt__', '__hash__', '__init__', '__iter__', '__le__', '__lt__', '__ne__', '__new__', '__reduce__', '__reduce_ex__', '__repr__', '__radd__', '__rdiv__', '__rmod__', '__rmul__', '__rsub__', '__rtruediv__', '__setitem__', '__str__', '__sub__', '__truediv__', 'fromisoformat', 'fromordinal', 'fromtimestamp', 'isocalendar', 'isoformat', 'isoweekday', 'max', 'min', 'month', 'replace', 'resolution', 'strptime', 'timetuple', 'timetz', 'today', 'toordinal', 'weekday', 'year']
```

```
dir(datetime.datetime)
```

```
['__add__', '__bool__', '__class__', '__contains__', '__delattr__', '__delitem__', '__dir__', '__eq__', '__format__', '__ge__', '__getattribute__', '__getitem__', '__gt__', '__hash__', '__init__', '__iter__', '__le__', '__lt__', '__ne__', '__new__', '__reduce__', '__reduce_ex__', '__repr__', '__radd__', '__rdiv__', '__rmod__', '__rmul__', '__rsub__', '__rtruediv__', '__setitem__', '__str__', '__sub__', '__truediv__', 'microsecond', 'min', 'minute', 'month', 'now', 'replace', 'resolution', 'second', 'strftime', 'strptime', 'time', 'timestamp', 'timetuple', 'timetz', 'today', 'toordinal', 'tzinfo']
```

```
dir(datetime.timedelta)
```

```
['__add__', '__bool__', '__class__', '__contains__', '__delattr__', '__delitem__', '__dir__', '__eq__', '__format__', '__ge__', '__getattribute__', '__getitem__', '__gt__', '__hash__', '__init__', '__iter__', '__le__', '__lt__', '__ne__', '__new__', '__reduce__', '__reduce_ex__', '__repr__', '__radd__', '__rdiv__', '__rmod__', '__rmul__', '__rsub__', '__rtruediv__', '__setitem__', '__str__', '__sub__', '__truediv__', 'days', 'max', 'microseconds', 'min', 'resolution', 'seconds', 'total_seconds']
```

```
now = datetime.datetime.now()
print(now)
2026-01-17 13:26:17.414556

now

datetime.datetime(2026, 1, 17, 13, 26, 17, 414556)

today = datetime.datetime.today()
today

datetime.datetime(2026, 1, 17, 13, 28, 5, 348822)

print(today)

2026-01-17 13:28:05.348822

# strftime [formatting]
# 2026-01-17 13:26
formatted = datetime.datetime.now().strftime("%Y-%m-%d %H:%M")
print(formatted)

2026-01-17 13:32
```

```
formatted = now.strftime("%Y-%m-%d %H:%M")
print(formatted)

2026-01-17 13:26

# "DayName, 2026-01-17"
formatted = now.strftime("%A, %Y-%m-%d")
print(formatted)

Saturday, 2026-01-17

# strptime
formatted = datetime.datetime.strptime("2026-01-17 13:28:05" , "%Y-%m-%d %H:%M:%S")
print(formatted)

2026-01-17 13:28:05

# Dateadd() or Datediff()
from datetime import timedelta
tomorrow = today + timedelta(days = 1)
print(tomorrow)

2026-01-18 13:28:05.348822
```

```
yesterday = today - timedelta(days = 1)
print(yesterday)

2026-01-16 13:28:05.348822

# 2026-01-17 13:26:17
change_in_seconds = now + timedelta(seconds = 600) # 10 minute
print(change_in_seconds)

2026-01-17 13:36:17.414556
```

```
# Generating random values
import random
dir(random)

'expovariate',
'gammavariate',
'gauss',
'getrandbits',
'getstate',
'lognormvariate',
'normalvariate',
'paretovariate',
'randbytes',
'randint',
'random',
'randrange',
'sample',
'seed',
'setstate',
'shuffle',
'triangular',
'uniform',

random.random() # float value between (0,1) exclusive

0.32923533617242307
```

random.random()	
0.08923151727829237	
random.random()	
0.044422086506070046	
random.random()	
0.6044594125094763	
random.randint(1,6) # Both Inclusive	
2	
random.randint(1,6) # Both Inclusive	
4	
random.randint(1,6) # Both Inclusive	
1	

random.randint(1,6)	
6	
random.randint(1,500) # Range Increased [1,500]	
439	
random.uniform(0.11 , 9.99) # float value between provided range	
9.26672693873923	
random.uniform(0.11 , 9.99)	
2.2275703940290694	
random.uniform(0.11 , 9.99)	
2.091899026798806	

```

# choice # k-factor = 1
car_list = ['ScorpioN', 'Creta', 'Hummer', 'Defender', 'Thar', 'Seltos', 'Elevate', 'Sierra',
            'Alto', 'Taigun', 'Slavia', 'Verna', 'Virtus', '3X0', 'Bolero', 'Fronx', 'Magnite', 'Jimny']
random.choice(car_list)

'Slavia'

random.choice(car_list)

'Jimny'

random.choice(car_list)

'Virtus'

random.choice(car_list)

'Bolero'

# choices [k-factor] [default = 1]
random.choices(car_list , k=7) # 7 elements in List [repeated]

['3X0', 'Verna', 'Magnite', 'Hummer', 'Verna', 'Bolero', 'Defender']

```

```

random.choices(car_list , k=5)

['Alto', 'Slavia', 'Defender', 'Fronx', 'Slavia']

random.choices(car_list , k=7)

['ScorpioN', 'Taigun', 'ScorpioN', 'Jimny', 'Verna', 'Bolero', 'Creta']

random.choices(car_list , k=7)

['Creta', 'Magnite', '3X0', 'Hummer', 'Magnite', 'Verna', 'Verna']

random.choices(car_list , k=7)

['Slavia', 'Seltos', 'ScorpioN', 'Virtus', 'Alto', 'Verna', 'Defender']

random.choices(car_list , k=7)

['Elevate', 'Taigun', 'Fronx', 'Elevate', 'Sierra', 'Taigun', 'Creta']

```

```

# shuffle
_cards = [ 'Ace', '1', '2', '3', '4', '5', '6', '7', '8', '9', '10', 'Jack', 'Queen', 'King' ]
random.shuffle(_cards)
print(_cards)

['4', '10', '9', 'Ace', '7', '3', 'Jack', '8', '2', 'Queen', '1', '6', '5', 'King']

random.shuffle(_cards)
print(_cards)

['1', 'Ace', '7', '3', 'Queen', '4', 'King', '2', '9', '5', '10', '8', 'Jack', '6']

random.shuffle(_cards)
print(_cards)

['7', 'King', '5', '3', '2', 'Queen', '1', '10', '4', '8', '9', 'Ace', '6', 'Jack']

# seed -> Setting seed for reproducibility:
random.seed(42)
random.random()

0.6394267984578837

```

```

random.seed(41)
random.random()

0.38102068999577143

random.seed(511)
random.random()

0.10846537689444802

```