# COMPUTER ORGANIZATION AND ARCHITECTURE COA LAB ASSIGNMENT – 4

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#### Plot of IPC vs Configurations:

I have calculated the values of IPC for the following configurations:

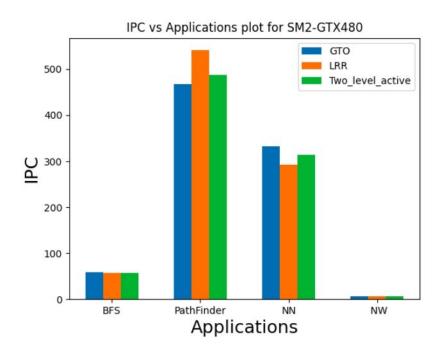
- SM2\_GTX480
- SM3\_KEPLER\_TITAN
- SM6\_TitanX
- SM7\_QV100
- SM7\_TITANV
- SM75\_RTX2060

I have calculated the IPC for the following Warp Schedulers:

- GTO Greedy-then-oldest
- LRR Loose Round Robin
- TL Two Level

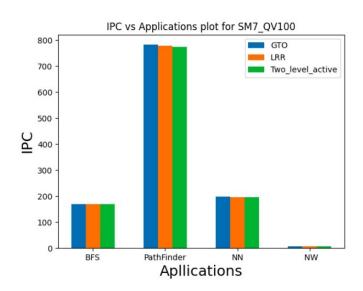
Q1. Example: Plot showing the IPC on Y-axis and application name on X-axis, legend: different warp schedulers.

#### SM2-GTX480:



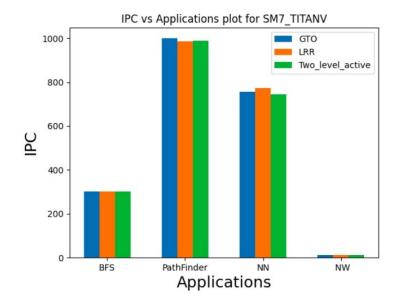
			SM2_GTX480				
		IPS	CPS	IPC	RUN_TIME	L1D MR	L2 MR
	GTO	140474	2397	58.60408844	219	0.8225	0.1651
BFS	LRR	212164	3712	57.15625	145	0.823	0.2493
DFS	TWO_LEVEL_ACTIVE	146494	2549	57.47116516	210	0.8209	0.2537
	GTO	1031370	2205	467.7414966	61	0.5671	0.7951
	LRR	1398080	2584	541.0526316	45	0.567	0.7946
PathFinder	TWO_LEVEL_ACTIVE	911791	1870	487.5887701	69	0.567	0.7956
	GTO	600526	1811	331.5991165	2	0.6009	0.3304
NN	LRR	600526	2059	291.6590578	2	0.6	0.3309
ININ	TWO_LEVEL_ACTIVE	600526	1911	314.2469911	2		0.3255
	GTO	58284	9428	6.182011031	107	0.7509	0.3192
NW	LRR	62364	10083	6.185063969	100	0.7509	0.3207
	TWO LEVEL ACTIVE	43009	6966	6.174131496	145	0.7509	0.3205

# SM7-QV100:



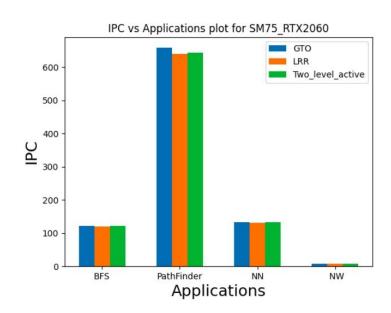
	SM7	_QV100			
IPS	CPS	IPC	RUN_TIME	L1 MR	L2 MR
136123	803	169.5180573	226	0.4894	0
175793	1039	169.1944177	175	0.4881	0
112688	666	169.2012012	273	0.4895	0
547074	699	782.6523605	115	1	0.0123
796374	1024	777.7089844	79	1	0.0123
452615	585	773.7008547	139	1	0.0123
300263	1513	198.4553866	4	0.6	0.3334
300263	1524	197.0229659	4	0.6	0.3334
200175	1017	196.8289086	6	0.6	0.3334
18024	2502	7.20383693	346	0.8661	0
19013	2639	7.204622963	328	0.8661	0
13074	1817	7.195376995	477	0.8661	0

# **SM7-TITANV:**



	SM7	_TITANV			
IPS	CPS	IPC	RUN_TIME	L1 MR	L2 MR
133755	444	301.25	230	0.4931	0.0317
221322	735	301.1183673	139	0.4936	0.0301
116972	388	301.4742268	263	0.493	0.031
367915	368	999.7690217	171	1	0.282
911791	924	986.7867965	69	1	0.282
487702	493	989.2535497	129	1	0.282
400350	529	756.805293	3	0.6	0.3334
400350	518	772.8764479	3	0.6	0.3334
300263	403	745.0694789	4	0.6	0.3334
30721	2720	11.29448529	203	0.8661	0
32146	2846	11.29515109	194	0.8661	0
21140	1876	11.26865672	295	0.8661	0

## SM75-RTX2060:

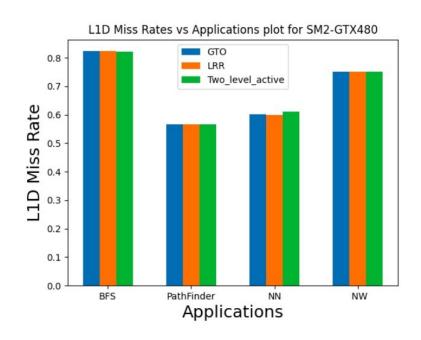


	SM7	5_RTX2060			
IPS	CPS	IPC	RUN_TIME	L1 MR	L2 MR
201070	1650	121.8606061	153	0.5869	0
287512	2388	120.39866	107	0.5865	0
184214	1506	122.3200531	167	0.5875	0
700400	4400	057.544000	00		0.004
786420	1196	657.541806	80	1	0.824
1143883	1791	638.6839754	55	1	0.824
706894	1100	642.6309091	89	1	0.824
400350	3003	133.3166833	3	0.6	0.3334
400350	3074	130.2374756	3	0.6	0.3334
300263	2252	133.3317052	4	0.6	0.3334
43308	6089	7.112497947	144	0.8661	0
44866	6308	7.112555485	139	0.8661	0
31338	4393	7.133621671	199	0.8661	0

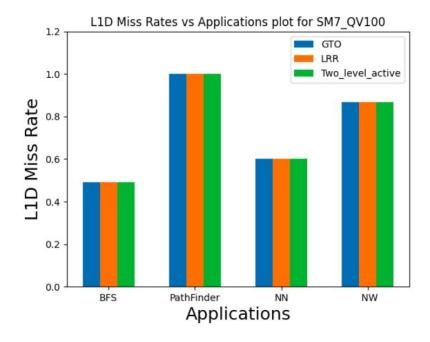
Q2. Example: Plot showing the following on Y-axis and application name on X-axis, legend: different warp schedulers.

## (i) Plot of L1D Miss Rates:

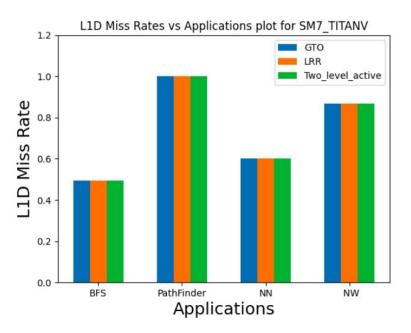
## SM2-GTX480:



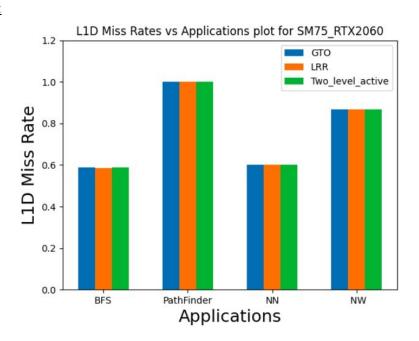
## SM7-QV100:



## **SM7-TITANV:**

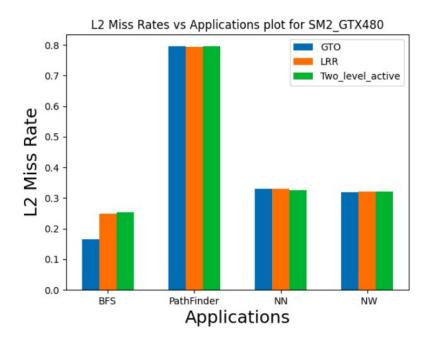


## SM75-RTX2060:

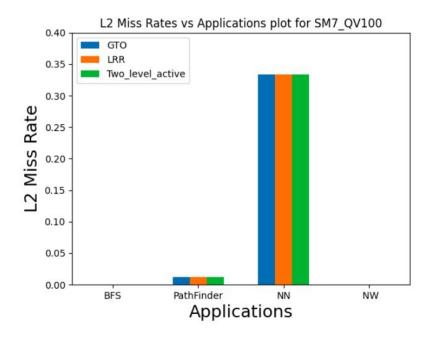


# Q2 – b: L2 Miss Rates PLOT:

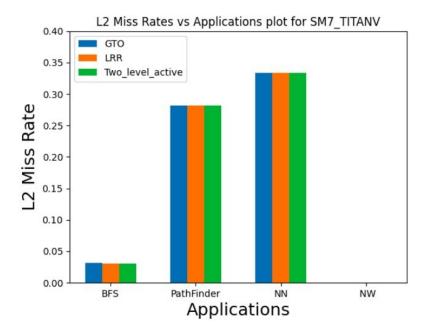
#### SM2-GTX480:



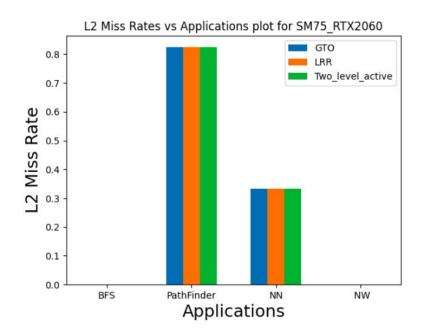
#### SM7-QV100:



# **SM7-TITANV:**



# SM75-RTX2060:



3. Categorize the applications w.r.t the L1D and L2 Cache hit rates. What changes do you observe w.r.t L1D and L2 cache hit rates when the L1D cache size is increased from 32KB to 8MB? (use warp scheduler GTO)

#### For 32 KB of L1D cache:

		SM2_GTX480			
		L1D MR L2 MR			
BFS	GTO	0.8225	0.1651		
NN	GTO	0.6009	0.3304		
NW	GTO	0.7509	0.3192		

#### For 8 MB of L1D cache:

		SM2_GTX480			
		L1D MR L2 MR			
BFS	GTO	0.3257	0.4795		
NN	GTO	0.6	0.3309		
NW	GTO	0.7481	0.3214		

On increasing the size of L1D cache by 256 times, we can incur the following observarions in L1D Miss Rate and L2 Miss Rate:

Miss Rate = No. of Misses/ No. of Accesses

- 1. **L1D Miss Rate has decreased.** This is because with increase in cache size, more amount of memory can be stored in L1D. Hence less number of misses and more number of hits.
- 2. **L2 Miss Rate is impacted**. We can say with surity that L2 accesses decreases due to reduced L1D Miss Rate, but L2 Miss Rate has many factors to be taken into consideration. Here we can observe that L2 Miss Rate has increased. This might be because that L2 accesses decrease is more prominent than L2 misses decrease.

4. What percentage of power is consumed by Execution units, DRAM, Register Files in each application run? Do you notice any correlation between the L1D cache hit rates observed in Question 3 and the Power consumption between different applications?

For 32 KB:

		Power	Total Average Power
	RFP	7.15	
BFS	DRAMP	0.0948	62.6126
БГЭ	L1P	3.8962	02.0120
	L2P	0.923	
	RFP	9.312	
NIN	DRAMP	0.0579366	79.2563
NN	L1P	5.1959	79.2503
	L2P	10.0307	

#### For 8 MB:

		Power	Total Average Power
	RFP	7.15057	
BFS	DRAMP	0.094	94.2833
БГЭ	L1P	3.895	94.2033
	L2P	0.923	
	RFP	9.31267	
NN	DRAMP	0.0579366	79.2728
ININ	L1P	5.1959	19.2128
	L2P	10.0307	

Here we can observe that by increasing the L1D cache size by 256 times, the percentage of power consumption by each component in the total power decreases.

Increase in size of L1D cache helps in storing more data in L1D, which in turn decreases latency thereby decreasing the total percentage of power consumption.