

Question: Demonstrate Dijkstra's algorithm

Ans:

code:

```
import sys
class graph:
    def __init__(self, vertices):
        self.v = vertices
        self.graph = [[0 for column in range(vertices)]
                       for row in range(vertices)]
    def printSolution(self, dist):
        print("vertex\t distance from source")
        for node in range(self.v):
            print(node, "\t", dist[node])
    def minDistance(self, dist, sptSet):
        min = sys.maxsize
        for v in range(self.v):
            if dist[v] < min and sptSet[v] == False:
                min = dist[v]
                min_index = v
        return min_index
    def dijkstra(self, src):
```

```
dist = [sys.maxsize] * self.v
```

```
dist[src] = 0
```

```
sptSet = [false] * self.v
```

```
for count in range(self.v):
```

```
    u = self.minDistance(dist, sptSet)
```

```
    sptSet[u] = true
```

```
for v in range(self.v):
```

```
    if so self.graph[u][v] > 0 and sptSet[v] ==
```

```
        false and dist[v] > dist[u] + self.graph[u][v]:
```

```
        dist[v] = dist[u] + self.graph[u][v]
```

```
self.printSolution(dist)
```

```
g = Graph(6)
```

```
g.graph = [[0, 4, 0, 0, 0, 2],
            [4, 0, 5, 0, 0, 1],
            [0, 5, 0, 6, 2, 8],
            [0, 0, 6, 0, 5, 0],
            [0, 0, 2, 5, 0, 10],
            [2, 1, 8, 0, 10, 0];
            ];
```

```
g.dijkstra(0);
```

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