

Qn: Demonstrate UDP socket programming.

Ans:

client.py

```
from socket import *  
server_name = "127.0.0.1"  
server_port = 12000  
client_socket = socket(AF_INET, SOCK_DGRAM)  
sentence = input("Enter file name:")  
client_socket.sendto(bytes(sentence, "utf-8"), (server_name,  
server_port))  
file_contents, addr = client_socket.recvfrom(2048)  
print('from server:', file_contents, decode())  
client_socket.close()
```

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server.py

```
from socket import *
```

```
server port = 12000
```

```
server socket = socket(AF_INET, SOCK_DGRAM)
```

```
server socket . bind(("127.0.0.1", server port))
```

```
print("the server is ready to receive")
```

```
while 1:
```

```
    sentence, addr = server socket . recv from (2048)
```

```
    file = open(sentence, "r")
```

```
    l = file . read(2048)
```

```
    server socket . sendto ( bytes(l, "utf-8"), addr)
```

```
    print("sent back to client: ", l)
```

```
    file . close()
```

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