



KRISHNAKUMAR M

COMPUTER SCIENCE STUDENT

CONTACT

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SKILLS

- Data Structure & Algorithms
- Problem solving
- Python, Java
- HTML, CSS, JS
- React Js
- DOM Manipulation
- Responsive Design
- Git & GitHub

LANGUAGES

- English (Fluent)
- Tamil (Native)

INTEREST

- Web Development
- Competitive Programming
- Learning New Tech Tools



PROFILE

Computer Science student with strong fundamentals in data structures, algorithms, and web development. Proficient in building responsive and interactive web applications using HTML, CSS, JavaScript, and React.js. Quick learner with a passion for solving problems and contributing to impactful software solutions.



PROJECTS & ACTIVITIES

Web Project Presenter

FEB - 2025

Science Expo - SRM Arts and Science College

MATH QUIZ GAME

- Designed a browser-based arithmetic quiz using HTML, CSS, and JavaScript
- Implemented real-time scoring, question randomization, and DOM manipulation for interactivity
- Ensured a responsive and user-friendly layout across desktop and mobile screens

CYBER QUIZ GAME

- Developed a themed quiz game focused on cybersecurity awareness with multiple-choice questions
- Added features like a countdown timer, dynamic feedback, and event-driven logic
- Enhanced UI with responsive design and intuitive navigation using JavaScript and CSS

Digital Poster Presenter

MARCH - 2025

Pi Day - SRM Arts and Science College

- Presented key concepts linking mathematics with digital technology
- Covered algorithms and real-world computing applications
- Collaborated with a teammate and explained two main topics



EDUCATION

Bachelor of Science in Computer science

2024 - 2027

SRM Arts and Science College | MADRAS UNIVERSITY

GPA: 8.5/10

Current Semester: 3rd