# MIT WORLD PEACE UNIVERSITY

# Object Oriented Programming with Java and C++ Second Year B. Tech, Semester 1

# APPLET USING JAVA AND HTML

# PRACTICAL REPORT ASSIGNMENT 9

Prepared By

Krishnaraj Thadesar Cyber Security and Forensics Batch A1, PA 20

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## 1 Aim and Objectives

#### Aim

Develop an applet that displays a simple message in centre of the screen

#### **Objectives**

- 1. To understand concept of Java Applets
- 2. To explore features of applets to develop web applications

// Krishnaraj Thadesar // Batch A1, PA20 // OOPCJ Assignment 9

#### 2 Problem Statements

Write a Java applet program that displays a simple message in centre of the screen.

## 3 Theory

## 4 Platform

Operating System: Arch Linux x86-64

IDEs or Text Editors Used: Visual Studio Code

Compilers: g++ and gcc on linux for C++, and javac, with JDK 18.0.2 for Java

## 5 Output

The Applet with some text written on it being displayed on the screen.

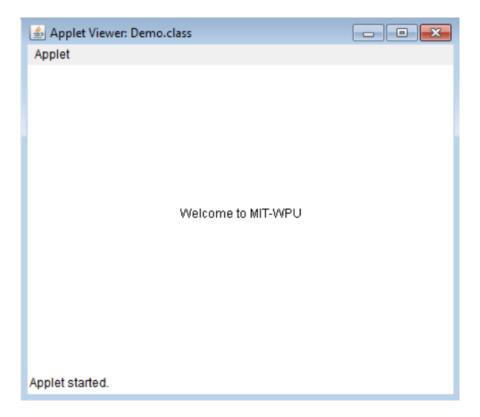


Figure 1:

### 6 Code

```
// Krishnaraj Thadesar
// Batch A1, PA20
// OOPCJ Assignment 9
// Write a Java applet program that displays a simple message in centre of the screen.

import java.applet.*;
import java.awt.*;

public class Assignment_9 extends Applet {
    public void print(Graphics g) {
        g.drawString("Welcome to Java Applets in Assignment 9", 150, 150);
    }
}
```

Listing 1: applet.java

9 </html>

# Listing 2: applet.html

# 7 Conclusion

Thus, developed an applet that displays a simple message in centre of the screen.

## 8 FAQs

- 1. What are the restrictions imposed on Java applets?
- 2. What is the applet class loader, and what does it provide?
- 3. What is the applet security manager, and what does it provide?
- 4. Explain the following with suitable examples
  - (a) Creating an applet
  - (b) Passing parameters to applets
  - (c) Adding graphics and colors to applets.