MIT WORLD PEACE UNIVERSITY

Object Oriented Programming with Java and C++ Second Year B. Tech, Semester 1

IMPLEMENTATION OF INHERITANCE USING C++ AND JAVA

PRACTICAL REPORT

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Contents

1	Aim and Objectives	1
2	Problem Statements	1
	2.1 Problem 1 in C++	1
	2.2 Problem 2 in Java	1
	2.3 Probelm 2 in Java	1
3	Theory	2
	3.1 Concept of Inheritance and its types	2
	3.1.1 Advantages	2
	3.1.2 Types of Inheritance	2
	3.1.3 Base class and Derived Class Constructors	3
4	Platform	4
5	Input	4
6	Output	4
7	Conclusion	5
8	Code	5
	8.1 Java Implementation of Problem 2	5
	8.1.1 Java Output for Problem 2	6
	8.2 Java Implementation of Problem 3 using Interfaces	7
	8.2.1 Java Output	8
	8.3 C++ Implementation	9
	8.3.1 C++ Input and Output	14
9	FAQs	18

1 Aim and Objectives

To Implement inheritance using C++ and Java (with interfaces). Objectives are:

- 1. To understand the inheritance or is-A relationship concept.
- 2. To understand code reusability.
- 3. To learn implementation of interfaces in java.

2 Problem Statements

2.1 **Problem 1 in C++**

Design and develop inheritance for a given case study, identify objects and relationships and implement inheritance wherever applicable using C++.

Employee class has Empname, Empid, Address, Mailid, and Mobileno as data members. Add the Following Classes

- Programmer
- Team Leader
- Assistant Project Manager
- Project Manager from Employee Class

Add Basic Pay as the member of all the inherited classes with 97 % of the Basic Pay as DA, 10 % of Basic Pay as HRA, 12 % of Basic Pay as PF, 0.1 % of Basic Pay for staff club fund.

Generate Pay slips for the Employees with their gross and net salaries.

2.2 Problem 2 in Java

Write a Java Program for demonstrating Inheritance in Java. Write a program in Java showing hierarchical inheritance with base class as Employee and derived classes as FullTimeEmployee and InternEmployee with methods DisplaySalary in base class and CalculateSalary in derived classes. Calculate salary method will calculate as per increment given to fulltime and intern Employees. Fulltime employee-50% hike, Intern employee-25% hike. Display salary before and after hike.

2.3 Probelm 2 in Java

Write a java program to create two interfaces Motorbike and Cycle.

- Motorbike interface consists of the attribute speed.
- The method is totalDistance().
- Cycle interface consists of the attributes distance and the method speed().
- These interfaces are implemented by the class TwoWheeler.
- Calculate total distance travelled and Average Speed maintained by Two Wheeler.

3 Theory

3.1 Concept of Inheritance and its types

Inheritance is a process in which one object acquires all the properties and behaviors of its parent object automatically. In such way, you can *reuse*, *extend*, *or modify* the attributes and behaviors which are defined in other class.

In C++, the class which inherits the members of another class is called derived class and the class whose members are inherited is called base class. The derived class is the specialized class for the base class. Most ideas of inheritance are directly applicable in Java as well.

3.1.1 Advantages

- 1. Minimizing duplicate code: Key benefits of Inheritance include minimizing the identical code as it allows sharing of the common code among other subclasses.
- 2. Flexibility: Inheritance makes the code flexible to change, as you will adjust only in one place, and the rest of the code will work smoothly.
- 3. Overriding: With the help of Inheritance, you can override the methods of the base class.
- 4. Data Hiding: The base class in Inheritance decides which data to be kept private, such that the derived class will not be able to alter it.

3.1.2 Types of Inheritance

- 1. Single inheritance: It is defined as the inheritance in which a derived class is inherited from the only one base class.
- 2. Multiple inheritance: It is the process of deriving a new class that inherits the attributes from two or more classes.
- 3. Hierarchical inheritance: When one class inherits another class which is further inherited by another class, it is known as multi level inheritance in C++. Inheritance is transitive so the last derived class acquires all the members of all its base classes.
- 4. Multilevel inheritance: It is a process of deriving a class from another derived class.
- 5. Hybrid inheritance : Any legal combination of any of the above inheritance techniques would be known as hybrid inheritance.

Let us Look an Examples of these.

```
class A
{
    // Base Class
};

class D
{
    // Base Class 2
}

class B: public A
{
    // Single Inheritance
```

```
13
    class C : public B
14
15
16
      // Multi Level Inheritance
17
    class E : public A, public D
18
19
20
      // Multiple Inheritance
21
22
    class F : public E, private D
23
24
       // hierarchical inheritance
25
```

3.1.3 Base class and Derived Class Constructors

Whenever we create an object of a class, the default constructor of that class is invoked automatically to initialize the members of the class.

If we inherit a class from another class and create an object of the derived class, it is clear that the default constructor of the derived class will be invoked but before that the default constructor of all of the base classes will be invoke, i.e the order of invocation is that the base class's default constructor will be invoked first and then the derived class's default constructor will be invoked.

When a class is inherited from other, The data members and member functions of base class comes automatically in derived class based on the access specifier but the definition of these members exists in base class only. So when we create an object of derived class, all of the members of derived class must be initialized but the inherited members in derived class can only be initialized by the base class's constructor as the definition of these members exists in base class only.

This is why the constructor of base class is called first to initialize all the inherited members.

Let us see an Example

```
2 // base class
3 class Parent
4 {
5
       public:
       // base class constructor
       Parent()
       {
9
           cout << "Inside base class" << endl;</pre>
10
11
12 };
14 // sub class
15 class Child : public Parent
16 {
17
       public:
18
       //sub class constructor
       Child()
```

Output would be

Inside base class Inside sub class

4 Platform

Operating System: Arch Linux x86-64

IDEs or Text Editors Used: Visual Studio Code

Compilers: g++ and gcc on linux for C++, and javac, with JDK 18.0.2 for Java

5 Input

For C++

- 1. Number of Each Type of Employee
- 2. Name, Age, Address City, and Salary of Each Employee

For Java

- 1. The Information and Salary about the Full Time Employee
- 2. The Information and Salary of the Intern Employee
- 3. Speed, Time and Distance

6 Output

For C++

- 1. General Information about Each Employee
- 2. The Gross Salary of Each Employee
- 3. The Net Salary of Each Employee

For Java

- 1. The General information about the Full time and the Intern Employee
- 2. The Hiked salaries of both the Intern Employee, and the Full Time Employee.
- 3. Speed and Distance.

7 Conclusion

Thus, learned to use reusability by applying concept of inheritance, interfaces and implemented solution of the given problem statement using C++ and Java.

8 Code

8.1 Java Implementation of Problem 2

```
package assignment_2;
2 import java.util.Scanner;
  class Employee
      Scanner input = new Scanner(System.in);
6
      String name;
      int emp_id;
      double salary;
      int hike = 0;
10
11
      final static int full_time_hike_perc = 100;
      final static int intern_hike_perc = 50;
13
14
      void accept()
15
16
          System.out.println("Enter the Employee Name");
17
          name = input.next();
18
          System.out.println("Enter The Employee ID");
19
           emp_id = input.nextInt();
20
          System.out.println("Enter The Employee Salary");
21
           salary = input.nextInt();
22
      }
23
24
      void display_salary()
25
26
           System.out.println("The Employee Name is: " + name);
27
           System.out.println("The Employee ID is: " + emp_id);
28
      }
29
30 }
```

Listing 1: Employee.java

```
package assignment_2;

class InternEmployee extends Employee {
    double hiked_salary = 0;

void calculate_salary() {
    hiked_salary = salary + salary * (full_time_hike_perc / 100);
}
```

```
00verride
void display_salary() {
    super.display_salary();
    System.out.println("The Salary Before the Hike for this Intern Employee is
    : " + salary);
    calculate_salary();
    System.out.println("The Salary after the Hike for this Intern Employee is
    : " + hiked_salary);
}
```

Listing 2: Intern Employee.java

```
package assignment_2;
3 class FullTimeEmployee extends Employee {
      double hiked_salary = 0;
      void calculate_salary() {
          hiked_salary = salary + salary * (full_time_hike_perc / 100);
8
9
      @Override
10
      void display_salary() {
11
          super.display_salary();
          System.out.println("The Salary Before the Hike for this Full time Employee
       is: " + salary);
          calculate_salary();
14
          System.out.println("The Salary after the Hike for this Full time Employee
      is : " + hiked_salary);
      }
16
17 }
```

Listing 3: Full Time Employee.java

```
package assignment_2;
import java.util.Scanner;
5 class Main {
      public static void main(String args[]) {
          System.out.println("Welcome to Salary Hiking Program");
          Employee emp = new Employee();
          FullTimeEmployee full_time_emp = new FullTimeEmployee();
9
          System.out.println("Enter the Details about the Full Time Employee: \n");
10
          full_time_emp.accept();
11
          full_time_emp.display_salary();
12
          InternEmployee intern_emp = new InternEmployee();
          System.out.println("Enter the Details about the Intern Employee: \n");
15
          intern_emp.accept();
16
          intern_emp.display_salary();
17
      }
18 }
```

Listing 4: Main.java

8.1.1 Java Output for Problem 2

```
1 Welcome to Salary Hiking Program
2 Enter the Details about the Full Time Employee:
4 Enter the Employee Name
5 Tony
6 Enter The Employee ID
7 1001
8 Enter The Employee Salary
9 100000
10 The Employee Name is: Tony
11 The Employee ID is: 1001
_{12} The Salary Before the Hike for this Full time Employee is: 100000.0
^{13} The Salary after the Hike for this Full time Employee is : 200000.0
14 Enter the Details about the Intern Employee:
16 Enter the Employee Name
17 Steve
18 Enter The Employee ID
19 1002
20 Enter The Employee Salary
21 50000
22 The Employee Name is: Steve
23 The Employee ID is: 1002
24 The Salary Before the Hike for this Intern Employee is: 50000.0
25 The Salary after the Hike for this Intern Employee is : 100000.0
```

Listing 5: Java Output for Problem 2

8.2 Java Implementation of Problem 3 using Interfaces

```
package assignment_2b;
import java.util.Scanner;
5 public class TwoWheeler implements MotorCycle, Cycle {
      public int speed = 0;
      public int time = 0;
      public int total_distance = 0;
      @Override
10
      public void speed() {
          System.out.println(total_distance / time);
13
14
      @Override
15
      public void totalDistance() {
16
          System.out.println(speed * time);
17
18
19 }
```

Listing 6: Two Wheeler.java

```
package assignment_2b;

public interface MotorCycle {
    public abstract void totalDistance();
}
```

Listing 7: MotorCycle.java

```
package assignment_2b;

public interface Cycle {
    public abstract void speed();
}
```

Listing 8: Cycle.java

```
package assignment_2b;
import java.util.Scanner;
5 public class Main {
      public static void main(String args[]) {
          Scanner input = new Scanner(System.in);
          TwoWheeler obj = new TwoWheeler();
10
          System.out.println("Calculating Speed: ");
11
          System.out.println("Enter the Distance Travelled by Your 2 Wheeler: ");
12
          obj.total_distance = input.nextInt();
13
14
          System.out.println("Enter the Time you Travelled on Your 2 Wheeler: ");
          obj.time = input.nextInt();
17
          System.out.println("The Speed is: ");
18
          obj.speed();
19
20
          System.out.println("Calculating Total Distance: ");
21
          System.out.println("Enter the Speed of Your 2 Wheeler: ");
          obj.speed = input.nextInt();
          System.out.println("Enter the Time you Travelled on Your 2 Wheeler: ");
25
          obj.time = input.nextInt();
27
          System.out.println("The Total Distance is: ");
          obj.totalDistance();
30
31 }
```

Listing 9: Main.java

8.2.1 Java Output

```
Calculating Speed:
Enter the Distance Travelled by Your 2 Wheeler:
50
Enter the Time you Travelled on Your 2 Wheeler:
52
The Speed is:
725
Calculating Total Distance:
9 Enter the Speed of Your 2 Wheeler:
10 25
11 Enter the Time you Travelled on Your 2 Wheeler:
12 2
13 The Total Distance is:
14 50
```

Listing 10: Java Output for Program 3

8.3 C++ Implementation

```
#include <iostream>
2 using namespace std;
4 class Employee
7 protected:
      static int ssn;
      int emp_id = 1000;
10
      int age = 0;
       double basic_sal = 0, da = 0, ta = 0, gross_sal = 0, net_sal = 0;
11
12
       string address_city, position, name;
13
14 public:
      // Default Constructor
15
16
      Employee()
17
           cout << "The Default Constructor was called" << endl;</pre>
19
20
      // Parameterized Constructor
21
      Employee(int e, int a, string add, string nam)
22
23
           cout << "Parameterized constructor was called\n";</pre>
24
25
           emp_id = e;
26
           age = a;
27
           address_city = add;
28
           name = nam;
      }
29
30
       // Copy Constructor
32
      Employee (Employee &E)
33
           cout << "Copy Constructor was called" << endl;</pre>
34
           emp_id = E.emp_id;
35
           age = E.age;
36
37
           address_city = E.address_city;
38
           name = E.name;
39
40
      void display()
41
42
           Employee::ssn++;
           cout << "Employee ssn is:" << ssn << endl;</pre>
           cout << "Employee ID is : " << emp_id << endl;</pre>
45
           cout << "Employee Name: " << name << endl;</pre>
46
           cout << "Employee Age: " << age << endl;</pre>
47
           cout << "Employee Address City: " << address_city << endl;</pre>
48
      }
49
50
      void accept()
51
52
           cout << "Enter the Employee ID: " << endl;</pre>
53
           cin >> emp_id;
54
           cout << "Enter the Employee Name: " << endl;</pre>
55
           cin >> name;
           cout << "Enter the Employee Age: " << endl;</pre>
```

```
cin >> age;
58
            cout << "Enter the Employee Address City: " << endl;</pre>
59
            cin >> address_city;
61
       }
62
       // Destructor
63
       ~Employee()
64
       {
65
            cout << "The Destructor was called" << endl;</pre>
66
67
68 };
69
70 int Employee::ssn = 1000;
72 class Programmer : public Employee
73 {
74
75 protected:
       double da = 0, hra = 0, pf = 0, scf = 0;
76
   public:
       void calc_gross_sal()
79
            da = 0.97 * basic_sal;
81
           hra = basic_sal;
82
           pf = basic_sal;
83
            scf = basic_sal;
84
            gross_sal = da + hra + pf + scf + basic_sal;
85
       }
86
87
       void calc_net_sal()
88
89
            // Reducing Income Taxes
90
            net_sal = gross_sal - (0.15) * gross_sal;
91
       }
92
93
94
       void accept()
95
            Employee::accept();
96
            cout << "Enter the basic Salary of the Programmer : " << endl;</pre>
97
            cin >> basic_sal;
98
            calc_gross_sal();
99
            calc_net_sal();
100
       }
101
102
       void display()
103
104
            Employee::display();
105
            cout << "The Gross Salary is: " << gross_sal << endl;</pre>
            cout << "The Net Salary is: " << net_sal << endl;</pre>
107
108
109 };
110
111 class TeamLeader : public Employee
112 {
113
114 protected:
       double da = 0, hra = 0, pf = 0, scf = 0;
115
116
```

```
public:
117
118
       void calc_gross_sal()
119
120
            da = 0.97 * basic_sal;
            hra = basic_sal;
121
            pf = basic_sal;
            scf = basic_sal;
123
            gross_sal = da + hra + pf + scf + basic_sal;
124
       }
125
127
       void calc_net_sal()
128
            // Reducing Income Taxes
129
            net_sal = gross_sal - (0.15) * gross_sal;
130
131
132
       void accept()
133
134
            Employee::accept();
135
            cout << "Enter the basic Salary of the Team Leader : " << endl;</pre>
136
            cin >> basic_sal;
137
            calc_gross_sal();
            calc_net_sal();
140
141
       void display()
142
143
            Employee::display();
144
            cout << "The Gross Salary is: " << gross_sal << endl;</pre>
145
            cout << "The Net Salary is: " << net_sal << endl;</pre>
146
147
148 };
149
150 class AssistantProjectManager : public Employee
153
  protected:
       double da = 0, hra = 0, pf = 0, scf = 0;
154
155
   public:
156
       void calc_gross_sal()
157
158
            da = 0.97 * basic_sal;
159
            hra = basic_sal;
160
            pf = basic_sal;
161
            scf = basic_sal;
162
            gross_sal = da + hra + pf + scf + basic_sal;
163
       }
164
166
       void calc_net_sal()
167
            // Reducing Income Taxes
168
            net_sal = gross_sal - (0.15) * gross_sal;
169
170
171
       void accept()
172
173
            Employee::accept();
174
            cout << "Enter the basic Salary of the Assistant Project Manager :" <<</pre>
```

```
endl;
            cin >> basic_sal;
176
177
            calc_gross_sal();
178
            calc_net_sal();
179
180
       void display()
181
182
       {
            Employee::display();
183
            cout << "The Gross Salary is: " << gross_sal << endl;</pre>
            cout << "The Net Salary is: " << net_sal << endl;</pre>
185
186
187
  };
188
189 class ProjectManager : public Employee
191
  protected:
192
       double da = 0, hra = 0, pf = 0, scf = 0;
193
194
   public:
195
196
       void calc_gross_sal()
197
198
            da = 0.97 * basic_sal;
            hra = basic_sal;
199
            pf = basic_sal;
200
            scf = basic_sal;
201
            gross_sal = da + hra + pf + scf + basic_sal;
202
       }
203
204
       void calc_net_sal()
205
       {
206
            // Reducing Income Taxes
207
            net_sal = gross_sal - (0.15) * gross_sal;
208
       }
209
210
211
       void accept()
212
            Employee::accept();
213
            cout << "Enter the basic Salary of the Project Manager :" << endl;</pre>
214
            cin >> basic_sal;
215
            calc_gross_sal();
216
            calc_net_sal();
217
       }
218
219
       void display()
220
       {
221
            Employee::display();
222
            cout << "The Gross Salary is: " << gross_sal << endl;</pre>
            cout << "The Net Salary is: " << net_sal << endl;</pre>
225
226 };
227
228 int main()
229 {
        cout << "Welcome to Employee Payroll Management System" << endl
             << endl;
231
232
       int choice = 1, number = 1;
```

```
234
       do
235
       {
237
            cout << "\n\nWhose Details do you wanna enter? " << endl;</pre>
            cout << "1. Programmer\n2. Team Leader\n3. Assistant Project Manager\n4.</pre>
238
       Project Manager\n5. Quit\n";
            cin >> choice;
239
240
            if (choice == 1)
241
            {
243
                 cout << "How many Programmers are we talking? ";</pre>
                 cin >> number;
244
245
                 Programmer pr[number];
                 for (int i = 0; i < number; i++)</pre>
246
247
248
                      cout << "Enter the Information about the Programmer" << endl;</pre>
249
                     pr[i].accept();
250
                 cout << "\nHere is their Information and their Pay Slips" << endl;</pre>
251
                 cout << endl
252
                       << endl;
253
                 cout << "Programmer" << endl;</pre>
                 for (int i = 0; i < number; i++)</pre>
257
258
                      cout << "Info and Pay Slip of Programmer " << i + 1 << endl;</pre>
259
                     pr[i].display();
260
                      cout << endl;
261
                 }
262
            }
263
            else if (choice == 2)
264
265
                 cout << "How many Team Leaders are we talking? ";</pre>
266
                 cin >> number;
                 TeamLeader tl[number];
                 for (int i = 0; i < number; i++)</pre>
270
                      cout << "Enter the Information about the Team Leader " << i + 1 <<</pre>
271
        endl;
                     tl[i].accept();
272
                 }
273
                 cout << "Here is their Information and their Pay Slips" << endl;</pre>
274
                 cout << endl
275
                       << endl;
276
                 for (int i = 0; i < number; i++)</pre>
277
                      cout << "Info and Pay Slip of Team Leader " << i + 1 << endl;</pre>
                     tl[i].display();
281
                      cout << endl;
282
                 cout << endl
283
                       << endl;
284
            }
285
            else if (choice == 3)
286
287
                 cout << "How many Assistant Project Managers are we talking?";</pre>
                 cin >> number;
289
                 AssistantProjectManager ap[number];
290
```

```
for (int i = 0; i < number; i++)</pre>
291
292
                 {
                      cout << "Enter the Information about the Assitant Project Manager
       " << i + 1 << endl;
                      ap[i].accept();
294
                 }
295
                 cout << "Here is their Information and their Pay Slips" << endl;</pre>
                 cout << endl
297
                       << endl;
                 for (int i = 0; i < number; i++)</pre>
300
                      cout << "Info and Pay Slip of Assitant Project Manager " << i + 1</pre>
301
       << endl;
                      ap[i].display();
302
                     cout << endl;</pre>
303
                 }
                 cout << endl
305
                       << endl;
306
            }
307
308
            else if (choice == 4)
309
                 cout << "How many Project Managers are we talking? ";</pre>
312
                 cin >> number;
313
                 ProjectManager pm[number];
                 for (int i = 0; i < number; i++)</pre>
314
                 {
315
                      cout << "Enter the Information about the Project Manager " << i +</pre>
316
       1 << endl;
                     pm[i].accept();
317
                 }
318
                 cout << "Here is their Information and their Pay Slips" << endl;</pre>
319
                 cout << endl
320
                       << endl;
321
                 for (int i = 0; i < number; i++)</pre>
324
                      cout << "Info and Pay Slip of Project Manager " << i + 1 << endl;</pre>
                     pm[i].display();
325
                      cout << endl;</pre>
                 }
327
            }
328
       } while (choice != 5);
329
       return 0;
331
332 }
```

Listing 11: Main.Cpp

8.3.1 C++ Input and Output

```
Welcome to Employee Payroll Management System

Whose Details do you wanna enter?

1. Programmer
2. Team Leader
3. Assistant Project Manager
4. Project Manager
5. Quit
```

```
10 1
11 How many Programmers are we talking? 1
12 The Default Constructor was called
13 Enter the Information about the Programmer
14 Enter the Employee ID:
15 1001
16 Enter the Employee Name:
17 Tony
18 Enter the Employee Age:
20 Enter the Employee Address City:
21 Berlin
22 Enter the basic Salary of the Programmer :
23 450000
25 Here is their Information and their Pay Slips
28 Programmer
29 Info and Pay Slip of Programmer 1
30 Employee ssn is:1001
31 Employee ID is: 1001
32 Employee Name: Tony
33 Employee Age: 45
34 Employee Address City: Berlin
35 The Gross Salary is: 2.2365e+06
36 The Net Salary is: 1.90102e+06
38 The Destructor was called
41 Whose Details do you wanna enter?
42 1. Programmer
43 2. Team Leader
44 3. Assistant Project Manager
45 4. Project Manager
46 5. Quit
48 How many Team Leaders are we talking? 1
49 The Default Constructor was called
50 Enter the Information about the Team Leader 1
51 Enter the Employee ID:
52 1002
53 Enter the Employee Name:
54 Steve
55 Enter the Employee Age:
57 Enter the Employee Address City:
58 Queens
59 Enter the basic Salary of the Team Leader :
61 Here is their Information and their Pay Slips
64 Info and Pay Slip of Team Leader 1
65 Employee ssn is:1002
66 Employee ID is: 1002
67 Employee Name: Steve
68 Employee Age: 80
```

```
69 Employee Address City: Queens
70 The Gross Salary is: 347900
71 The Net Salary is: 295715
74
75 The Destructor was called
78 Whose Details do you wanna enter?
79 1. Programmer
80 2. Team Leader
81 3. Assistant Project Manager
82 4. Project Manager
83 5. Quit
84 3
85 How many Assistant Project Managers are we talking? 1
86 The Default Constructor was called
87 Enter the Information about the Assitant Project Manager 1
88 Enter the Employee ID:
89 1003
90 Enter the Employee Name:
91 Caulson
92 Enter the Employee Age:
93 60
94 Enter the Employee Address City:
95 Delhi
96 Enter the basic Salary of the Assistant Project Manager :
97 60000
98 Here is their Information and their Pay Slips
101 Info and Pay Slip of Assitant Project Manager 1
102 Employee ssn is:1003
103 Employee ID is: 1003
104 Employee Name: Caulson
105 Employee Age: 60
106 Employee Address City: Delhi
107 The Gross Salary is: 298200
108 The Net Salary is: 253470
109
110
112 The Destructor was called
113
114
Whose Details do you wanna enter?
116 1. Programmer
117 2. Team Leader
118 3. Assistant Project Manager
119 4. Project Manager
120 5. Quit
121 4
122 How many Project Managers are we talking? 1
123 The Default Constructor was called
124 Enter the Information about the Project Manager 1
125 Enter the Employee ID:
126 1005
127 Enter the Employee Name:
```

```
128 Fury
129 Enter the Employee Age:
131 Enter the Employee Address City:
{\tt 133} Enter the basic Salary of the Project Manager :
134 600000
135 Here is their Information and their Pay Slips
138 Info and Pay Slip of Project Manager 1
139 Employee ssn is:1004
140 Employee ID is : 1005
141 Employee Name: Fury
142 Employee Age: 56
143 Employee Address City: Pune
144 The Gross Salary is: 2.982e+06
145 The Net Salary is: 2.5347e+06
147 The Destructor was called
148
150 Whose Details do you wanna enter?
151 1. Programmer
152 2. Team Leader
153 3. Assistant Project Manager
154 4. Project Manager
155 5. Quit
156 5
```

Listing 12: C++ Output

9 FAQs

1. Discuss ambiguity arises in multipath inheritance and how it is to be avoided in C++?

In object-oriented programming, a **class** is a blueprint for creating objects (a particular data structure), providing initial values for state (member variables or attributes), and implementations of behavior (member functions or methods).

It is a basic concept of Object-Oriented Programming which revolve around the real-life entities.

```
class <class_name>{
field;
method;
}
```

2. What's the difference between public, private, and protected?

An array of objects is like any other array in C++ and Java. An Array usually is just a collection of variables that have the same data type, and are placed in contiguous memory locations. An Array of Objects is similar in that instead of variables there are objects which are placed contigiously in memory.

```
Syntax:
Employee obj[5];
```

3. Why can't derived class access private things from base class?:

- (a) **Default Constructor**: This type is called when the Object is just created in its most simple declaration. It does not take any parameters, or arguements. So if you have a simple class, that does not have many user dependent variables and fields, that does a rather general task, then it is better to use default constructors, where you do not have to assign any user variables to class variables, and have to just call some basic intantiating functions depending on class requirements and functions.
- (b) **Parameterized Constructor**: Say there are variables that the user has entered that need to be assigned to the class object, or there are certain properties of each object different from other objects of the same class, like in enemies in a game, or employees in a Company, each object can be initialized with a set of variables. In this situation it is better to just use a parameterized constructor.
- (c) **Copy Constructor**: If you have many constructors that are often similar in defintion and declaration, but have very few dissimilar properties, it is better to use copy constructors. For example Trees in a RPG game, where each tree has the same basic structure, but you might have small variation in just the height or the position of the tree.

4. Explain use of 'super' keyword with suitable example

Static member functions in java are those that can be accessed by other classes without declaring an Object of that class. This is often why the main function needs to be public and

static. Every other member function needs to be accessed by an obejct of that class, as opposed to static ones.

In terms of memory, the *static* keyword in C++ is used when you have a variable that needs to be accessed by several objects of the same class, and this variable doesnt need to be different for each object. An Example would be the Security number of an Employee, which just needs to be incremented as an object is created. It is accessed by each object, and therefore it makes sense for it to be declared in a way where it does not get copied for each object, thereby saving space.

5. Why to use concept of interface in Java

Java, being a *platform-independent programming language*, doesn't work on the one-step compilation. Instead, it involves a two-step execution, first through an OS-independent compiler; and second, in a virtual machine (JVM) which is custom-built for every operating system. First, the source '.java' file is passed through the compiler, which then encodes the source code into a machine-independent encoding, known as Bytecode. The content of each class contained in the source file is stored in a separate '.class' file.

The class files generated by the compiler are independent of the machine or the OS, which allows them to be run on any system. To run, the main class file (the class that contains the method main) is passed to the JVM and then goes through three main stages before the final machine code is executed.