

FROM JAVA 8 PERSPECTIVE

Lambda expression \Rightarrow way to represent anonymous fns. \textcircled{x}

e.g 1 Associate behaviour with a button click

```
button.addActionListener(new ActionListener() {
    public void actionPerformed(ActionEvent e) {
        s.o.p("button clicked");
    }
});
```

The construct is obscure as we want to pass behaviour but we are passing objects instead.

Sol: button.addActionListener(event \rightarrow s.o.p("button clicked"));

Instead of passing an object of an interface, a fn without a name is passed. \rightarrow separates the parameter from the body of the lambda expression. The type ActionEvent is not mentioned in the syntax but javac infers the type of variable event from its context (signature of addActionListener). Some more variations :-

e.g 2 Runnable noArguments = () \rightarrow s.o.p("Hello World");

Lambda expression to implement Runnable interface where the only method run() takes no arguments.

e.g 3 ActionListener oneArgument = event \rightarrow s.o.p("button clicked");

One argument lambda - no parentheses.

e.g 4. Runnable multiStatement = () \rightarrow { s.o.p("Hello");
s.o.p("World"); };

return or throw excepⁿs are also possible.

e.g 5. BinaryOperator<Long> addExplicit = (Long x, Long y) \rightarrow x + y;

In all these examples type is inferred from the context just like
final String[] array = {"hello", "world"};

\downarrow
type is inferred

Using null is another example of type inference.

Immutable Values :-

Anonymous inner classes can only access final variables of their surrounding methods.

e.g 6

```
final String name = getUsername();
button.addActionListener(new ActionListener() {
    public void actionPerformed(ActionEvent event) {
        S.o.p("Hello" + name);
    }
});
```

Free variable captured by lambda

```
String name = getUsername();
button.addActionListener(event -> S.o.p("Hello" + name));
```

→ name is effectively final even if not explicitly final.

This explains closures ⇒ the variables that are not assigned to are closed over the surrounding state in order to bind them to a value. Lambdas close over values rather than variables.

Functional Interface -

An interface with a single abstract method that is used as the type of lambda expression.

Functional interfaces (i) may use more than one parameter and return value.

(ii) may use generics.
(iii) signature is same as the abstract method of the functional interface.
ActionEvent → ActionListener → abstract method

ActionListener interface, Runnable, Comparator interfaces are functional interfaces.

~~event~~ → $(x, y) \rightarrow \{ \text{return } x+y; \}$

Lambda expressions are still type checked and safe as javac infers the type of lambda expressions from the information provided. This is what is meant by type safety.

e.g. 7

```
* Predicate<Integer> atLeast5 = x -> x >= 5;
public interface Predicate<T> {
    boolean test(T t);
}
```

Predicate<String> isEmpty = (String s) -> s.isEmpty();

T → Predicate → boolean introduced in Java 8


```
public interface Address {
    int add(int x, int y);
}
```

↓
Functional interface

```
public interface SmartAddress extends Address {
    int add(double a, double b);
}
```

↓
Two abstract methods
Not functional interface

classmate
Date 16/01/2017
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e.g 8 BinaryOperator<Long> addLongs = (x, y) → x + y; ✓

BinaryOperator add = (x, y) → x + y; ✗ Compile error.

Lack of sufficient information to predict the correct type.

error says → it cannot be applied to Objects

As no specific type is mentioned, compiler treats the parameters as Object and + does not work on Objects.

⊛ Lambda expressions is a ^{function} ~~method~~ without a name that is used to pass around behaviours as if it were data.

It allows fns to be treated as data values like

(int x) → x + 1 ⇒ the fn when called with argument x, returns x + 1.

Features :- (i) Do not have a specific name.

(ii) Are not associated with any class like a java method.

(iii) Can be passed as an argument to a method or stored as a variable (passed around)

(iv) No need to be verbose like inner classes. (Concise)

Some more examples

(i) (int x, int y) → { s.o.p("Result is ");
s.o.p(x + y); }

(ii) () → { return "Mario"; }

(iii) (Integer i) → return "Alan" + i; ✗

(Integer i) → { return "Alan" + i; } Since return is a control flow statement.

(iv) (String s) → { "Iron Man"; } ✗ Not a valid statement
(String s) → { return "Iron Man"; }

Lambdas can be used to create ^① objects, writing boolean expressions, ^② extracting ^③ data from an object, combine ^④ two values and compare ^⑤ two objects.

- ① `() → new Apple(10);`
- ② `(List<String> list) → list.isEmpty();`
- ③ `(String s) → s.length();`
- ④ `(Apple a1, Apple a2) → a1.getWeight().compareTo(a2.getWeight());`

Functional Interface

```

Runnable r1 = () → s.o.p("Thread 1");
Runnable r2 = new Runnable() {
    public void run() { s.o.p("Thread 2"); }
};
public static void process(Runnable r) {
    r.run();
}
process(r1);
process(r2);
process(() → s.o.p("Thread 3"));

```

Lamda expr. as method parameter

☞ Lambda expressions let programmers provide the implementation of the abstract method of the functional interface as directly inline, and they treat the whole expression as an instance of the functional interface. Java 8 defines several new functional interfaces inside `java.util.function`. e.g. `Predicate`, `Consumer`, `Function`.

Java supports both primitive and reference types. Generic types are only defined for reference types. Boxing converts primitive type \Rightarrow ref type. Unboxing " ref type \Rightarrow primitive type. Autoboxing automatically performs boxing and unboxing.

```

List<Integer> list = new ArrayList<>();
for (int i = 300; i < 400; i++)
    list.add(i);

```

Each element of a primitive array is the size of the primitive. Each element of a boxed array is an in-memory pointer to another object on the java heap.

Primitive types are wrapped around (autoboxing) and stored in a heap. Boxed values require more memory and require additional lookup to fetch the wrapped primitive value.

```

public interface IntPredicate {
    boolean test(int t);
}

```

```

IntPredicate evenN = (int i) → i % 2 == 0;
evenN.test(1000); — No boxing

```


Library differentiates betⁿ primitive and boxed versions of some library fns.
Only the int, long and double types have been chosen as the focus because the impact is most noticeable in numerical algorithms.

T → ToLongFunction → long long → LongFunction → T long → LongBinaryOperator → long

Predicate <Integer> oddN = (Integer i) → i % 2 != 0;
oddN(1000); — boxing

More examples in Java 8: DoublePredicate, IntConsumer, LongBinaryOperator

The functional interfaces do not allow checked excep^{ns} to be thrown. Those code snippets need to be kept within try-catch blocks.

User defined interfaces may declare to throw checked excep^{ns}.

```
public interface BufferedReaderProcessor {
    public String process(BufferedReader b) throws IOException;
}
```

```
BufferedReaderProcessor p = (BufferedReader b) → b.readLine();
```

Lambda expressions same but mapped differently due to Type inference

```
Callable <Integer> c = () → 42;
```

```
PrivilegedAction <Integer> p = () → 42;
```

As the fn descriptor is available through target type, appropriate signature for Lambda can be deduced.

declares fn that accepts nothing but returns generic

Method Reference

Syntactic sugar for lambda expressions to forward arguments.

```
Function <String, Integer> f = (String s) → Integer.parseInt(s);
```

```
Function <String, Integer> f = Integer::parseInt;
```

```
private void overloaded(Object o) { }    private void overloaded(String o) { }
s.o.p("Object");    s.o.p("String");
```

overloaded("abc"); javac will infer most specific type.

```
private interface IntPredicate {
    public boolean test(int value);
}
```

```
private overloaded(Predicate <Integer> p) { }
s.o.p("Predicate");
```

```
private overloaded(IntPredicate p) { }
s.o.p("IntPredicate");
```

```
overloaded(x → true);
```

javac will fail to compile as (x) → true may map to both versions of overloaded methods → ambiguous there is no most specific target type

Rules :-

- (1) if there is a single specific target type, javac infers the type from the corresponding argument in the functional interface.

overload resolution

- (2) if there are several specific target types, the most specific type is inferred.
- (3) " " " " " " " " and no " " " " , manually provide the type.

(Now discuss about checked excep^{ns})

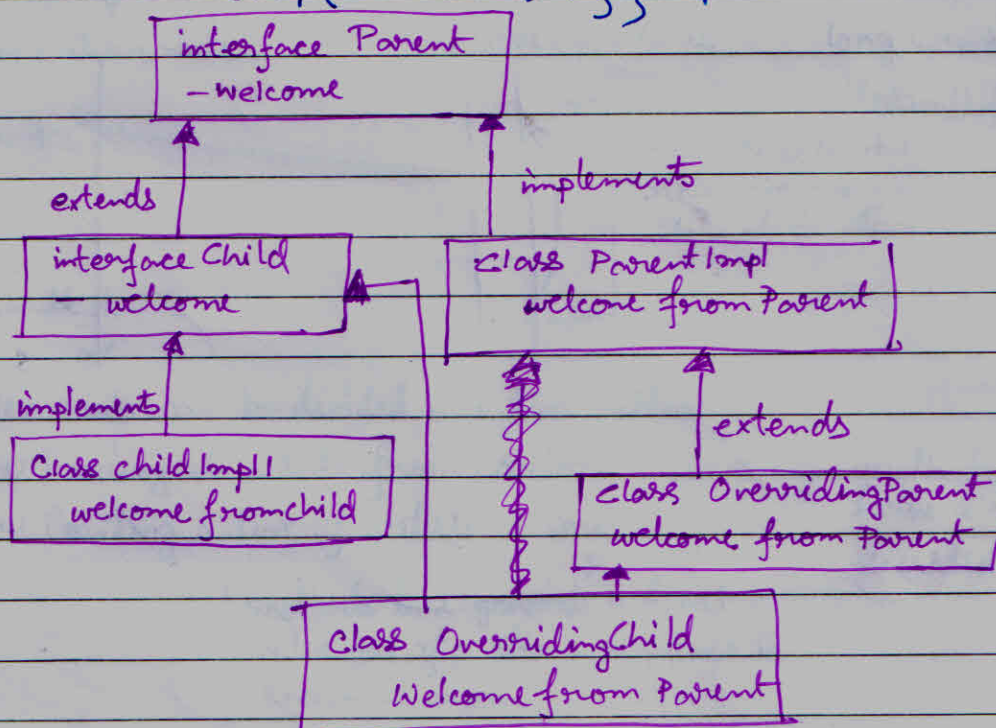
Not all interfaces with a single method are functional interfaces. e.g. java.io.Closeable. If an object is closeable, it must hold a file object, a handle that can be closed at some point of time \Rightarrow mutating state (closing a resource). ~~Function~~ javac checks for such for syntax if

@FunctionalInterface annotation is used.

stream() method is introduced in java 8 collec^{ts} interface. But for backward compatibility with java 7 codes (say) default methods concept is introduced. default methods can be defined in interfaces.

```
public interface Parent {
    public default void welcome() {
        S.o.p("Welcome");
    }
}
```

Interfaces in Java 8 don't have constant fields.



Rules

- (1) if there's a method with a body or an abstract method with a superclass chain, ignore interface version of the default method.
- (2) if two interfaces one extending the other compete for a default method, sub interface wins.
- (3) in case of ambiguity, subclass must either implement the method or

declare it abstract. \Rightarrow interface 1 {
 default method 1() { }
 }
 interface 2 {
 default method 1() { }
 }
 ! implements interface 1, interface 2 {

3 — Ambiguity should be resolved following rule 3.
 Thus multiple inheritance of state can be avoided in Java 8.