

BACHELOR OF COMPUTER SCIENCE & ENGG. EXAMINATION, 2011
(3rd Year, 1st Semester)

SYSTEMS PROGRAMMING

Time : Three hours

Full Marks : 100

Answer to question No. **1** is compulsory

Answer any **two** questions from question
nos. 2,3,4,5 and any **two** questions
from questions nos. 6,7,8,9.

1. a) Describe the utilities of Real mode, Protected mode,
Virtual mode operating system. 3
- b) Describe different memory models of 8096. 3
- c) Describe different types of keys within a standard
keyboard. 4
- d) What are the advantages and limitations of Shortest Job
First (SJF) algorithm? What kind of scheduling is SJF?
4+1
- e) What does an op-code table contain? 3
- f) What is a process? 2
2. a) Explain the working of a “two-pass” assembler with respect
to the following program fragment :

[Turn Over]

(2)

```
PRGI SEGMENT

    OPR1 DW  10

    OPR2 DW  07

    RSLT DW  ?

ASSUME CS : PRGI, DS : PRG1

    STRT : MOV AX, CS

            MOV  DS , AX

            MOV  AX, OPR1

            ADD  AX, OPR2

            JGE  LP

            NEG  AX

LP:        MOV  RSLT , AX

            HLT

PRG1  ENDS

    END  STRT
```

- b) How is a forward reference in “one -pass” assembler? In what ways is it different from forward reference handling of a “two-pass” assembler? 15+5
3. a) What is meant by linking?

(5)

- b) What are the differences between macro and directive? Give proper examples each.
- c) Write an 8086 assembly language program to implement merge sort 20 numbers. The numbers will be taken as user input. (provide sufficient comments.) 4+4+12
9. a) Describe the methodology to create assembly language library with proper example.
- b) Write an 8086 assembly language program to add three strings. The strings will be taken as user input. (provide sufficient comments). 10+10

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(4)

5. a) How and where is a macro definition stored? Assume that the macro has a list of parameters associated with it.
- b) How will a macro processor handle a macro call with parameters? What is the output of a macro processor?
- c) Who will provide information to the loader regarding the program to execute? What may be these information?
- d) What are the steps in compilation. $5+(5+2)+(1+2)+5$
6. a) Write an 8086 assembly language program to sum the factorials of n user given numbers.
- b) Write an 8086 assembly language program to calculate GCD of 10 double digit numbers (Provide sufficient comments on each program). $10+10$
7. a) Write the utilities of local directives with example.
- b) Write a set of instructions to set typematic delay and repeat delay.
- c) Describe the string related instructions of 8086.
- d) Describe different keyboard buffer related input/output functions with corresponding interrupts. $5+3+6+6$
8. a) Describe different types of indirect addressing modes with proper examples.

(3)

- b) What are the tasks of a linking loader? What are its advantages and disadvantages?
- c) How does a linkage editor work?
- d) What is the advantage of an absolute loader? Give an example of an absolute loader (if any).
- e) What are the disadvantages of a "two-pass" assembler with respect to a "one-pass" assembler? $3+(3+4)+4+3+3$
4. a) Define the following terms : response time, waiting time, throughput
- b) Calculate the turnaround time of each process using.
- (i) First Come First Serve (FCFS) and
- (ii) Shortest Job First (SJF) scheduling algorithms and compare the results:

Process	Arrival Time	Execution time
A	0	7
B	3	3
C	4	8
D	7	4

- c) What is lexical analysis? Is language grammar required during this phase? $6+10+4$

[Turn Over]