

Convolutional neural network models for real-time seizure forecasting

Jeremy Angel

Matthew Wootten

May 30, 2019

Abstract

The problem of seizure prediction from electroencephalograms is a longstanding problem within medicine, as seizures can be mitigated if predicted. While several seizure prediction algorithms exist, they have limitations, such as short timeframes, low sensitivities, or high false positive rates. A model based on a combination of traditional convolutional and spiking neural networks that can separate out preictal (before seizure) segments is presented and evaluated. Spiking neural networks are newer, run more efficiently, and more closely model how the brain learns than traditional networks. Specifically, two types of spiking neural networks were used, multi-spiking and single-spiking. Multi-spiking differs from single-spiking in that multi-spiking neurons are connected with multiple synapses which more closely models the brain while single-spiking only uses one synapse per connection. The relative effectiveness of spiking neural networks at complicated tasks such as seizure prediction is assessed by using a combination of traditional and spiking networks. Testing the neural network models on a prediction timeframe of 30 minutes shows that replacing traditional layers with spiking layers caused the overall accuracies (as measured by the area under the receiver operating characteristic curve) to decrease, falsifying our hypothesis. This provides crucial information for creating an device to automatically detect and suppress seizures.

Introduction

1% of people around the world have epilepsy, a debilitating condition which prevents them from functioning in everyday life, constantly at risk of losing consciousness and control at any time (Fiest et al., 2016). Camfield and Camfield, 2010 studied a group of 15-30 year old patients with idiopathic generalized epilepsy (no brain damage outside of epilepsy) and tonic-clonic seizures (seizures that cause whole-body

convulsions). They found that 40% could not graduate high school, 33% were unemployed, and 27% had a psychiatric diagnosis. The form of epilepsy these patients had is considered mild; many cases are much worse.

Seizures occur when a defective cluster of neurons sends an unusually strong signal, causing a positive feedback loop where the neuron continuously sends out this same signal. This signal then spreads across the brain, affecting a large area resulting in a seizure. Thus, if we look at brain activity for signs of future abnormality, we may be able to predict an upcoming seizure. (Stringer, 2017)

Many existing seizure predictors use electroencephalograms (EEGs). EEGs are recordings of electrical activity in the brain: specifically, the differences in voltage between pairs of electrodes. Each pair of electrodes measures one channel. Such electrodes can be either intracranial (implanted within the head) or extracranial (attached to the scalp). While extracranial EEGs are much more practical, intracranial EEGs are more sensitive (Kuruvilla & Flink, 2003). An EEG recording is made from a relatively small number of channels, each of which is a voltage signal varying over time. By analyzing these, algorithms in the past have been able to predict seizures. Typically, these algorithms begin by picking out a number of features, little bits of information that previous research has shown are related to seizure occurrence.

However, the precise interactions between all of these features are fantastically complex. Not all patients experience seizures in the same way, so we need some mechanism to combine all the different features into a single prediction. Machine learning fits this specification well. At its core, machine learning (ML) encompasses the set of algorithms that work not by explicit specification, but by relying on some sort of training data to infer a pattern, which may be too complex for a human to interpret. These machine learning algorithms are able to find patterns regardless of what data they are looking at while ex-

licitly specified algorithms are designed for a single problem. Many existing seizure prediction algorithms have been based on machine-learning methods, and the state-of-the-art algorithms are nearly all ML-based.

Artificial neural networks (referred to here as ANNs or just “neural networks”), one example of a machine learning algorithm, are a loose mathematical model of how the brain functions. They have been successfully used to model complex features in images and signals. An ANN is a network of artificial neurons, connected by artificial synapses. The neurons and synapses each have associated values: neurons have biases and synapses have weights. Each neuron takes the values from the neurons connected to it from previous layers, multiplies it by the weights associated with the synapses, adds the bias, and applies some nonlinear function called an *activation function*. The only exceptions to this rule are the input neurons, which have values set to predictor variables. Some neurons serve as outputs, which take on values that encode the prediction. Neurons which are neither inputs nor outputs are called “hidden” neurons; they have no expected value. These networks become useful when they are trained, a procedure that gives example inputs and outputs so that the network “learns” to correctly classify outputs (Schmidhuber, 2015).

We use a category of artificial neural networks known as convolutional neural networks (CNNs). These take advantage of spatial or temporal structure in the data. Instead of having a layer where every neuron is connected to every other, convolutional networks have a series of *filters*, smaller networks which are applied to adjacent slices of each input. This takes advantage of spatial or temporal shift invariance, a property which these recordings have (since the five second cuts have), to reduce the overall size of the network.

For networks to be useful, they must be trained. This entails feeding the network existing pairs of input and output. This is done through a method called back-propagation, based on gradient descent. It works by using automatic differentiation to calculate the gradient of the loss function with respect to the weights and then by nudging the inputs in the direction of greatest decrease of the loss by an amount parameterized by a learning rate.

EEG-based seizure prediction has a nearly two decade history. Prediction systems have been used for two purposes: for their direct utility (in hopes of a better comprehensive seizure predictor) and as a means for testing hypotheses either about seizure biology or about machine learning techniques. We

are addressing the problem from the first point of view, since neither our machine learning techniques nor features are independently unique; accordingly, we will primarily consider previous unconstrained attempts. The first system to use neural networks was by Petrosian, Prokhorov, Homan, Dasheiff, and Wunsch, 2000; they used small (10-15 hidden neuron) recurrent networks with both raw and frequency-decomposed EEG waveforms. While this model did correctly identify most seizures, it had a high false-positive rate, and frequently triggered too early. Quyen et al., 2001 used a non-machine learning technique, nonlinear analysis, to predict seizures on average 7 minutes in advance; however, Clercq, Lemmerling, Huffel, and Paesschen, 2003 failed to replicate their findings, suggesting sensitivity to small differences in the measurements.

Later models improved to the point where the differences in efficacy were connected to the inherent tradeoff between false negatives and false positives. D’Alessandro et al., 2005 used a mix of genetic algorithm-based feature selection and shallow neural networks to achieve a 0% false negative rate, at the cost of 1.1 false positives per hour. Netoff, Park, and Parhi, 2009 took the opposite approach, using an SVM to achieve a 0% false positive rate while only catching about 80% of seizures. The newest models are starting to close this gap, however. Tsiouris et al., 2018 use an LSTM to get both a false positive and true positive rate over 99% two hours in advance.

Evidence suggests that the theoretical maximum prediction horizon can likely be extended even farther than this. Mula and Monaco, 2011 notes that a third of epilepsy patients with partial seizures (a common type) report preictal symptoms, often hours or days in advance. More precisely, Litt et al., 2001 showed that clinicians could identify abnormalities in the energy of EEGs seven hours in advance. To our knowledge, no existing algorithm has yet made predictions this far in advance.

Method

Data and pre-processing

We take data from the CHB-MIT Scalp EEG Database (Shoeb, 2009) on the PhysioNet platform (Goldberger et al., 2000). This dataset includes extracranial EEGs for 23 pediatric epilepsy patients containing 185 useful seizure recordings.

We chose a feature-based, rather than pure deep learning model. Effective deep learning models require a massive set of labeled data (generally millions of training samples) and extraordinary compu-

tational power for training. Using domain knowledge to choose features can reduce the burden on the learning algorithm to find appropriate ones. The systems that establish the current state of the art in the field for longer-term prediction, Tsiouris et al. (2018), uses a feature-based model. Until enough annotated seizure data becomes available, feature-based models will likely outperform others.

Broad feature-sets seem to perform better than narrow ones. A quick survey of Acharya, Hagiwara, and Adeli (2018) finds that those with complex feature sets tend to outperform the simpler ones (though some bias may be introduced by the tendency to use experimental features by themselves). As such, we used a variant on the broad feature-set from Tsiouris et al. (2018) and adapted it to a new neural network architecture.

The features include:

- Statistical properties (mean, variance, standard deviation, skewness, and kurtosis)
- Count of zero crossings
- Amplitude range
- Unsigned area bounded by signal
- Total signal energy
- Signal energy percentages in delta, theta, alpha, beta, and gamma bands
- Discrete wavelet decomposition coefficients
- Maximum cross-correlation
- Decorrelation time
- Graph properties: clustering coefficient, betweenness centrality, eccentricity, diameter, radius, and characteristic path

The only difference from Tsiouris et al. (2018) was the lack of eccentricity properties; we did after profiling revealed that approximately 75% of feature calculation time was dedicated to computing eccentricities. We first divide the annotated recording into five-second non-overlapping segments. Segments that are ictal or less than five minutes post-ictal are excluded. Each remaining segment is then tagged with the time from the beginning of the segment to the seizure onset. Each feature is then computed upon every segment, yielding a 629 item feature vector for each five-second time slice.

Time prediction model

We used a two-dimensional convolutional neural network to regress. We arranged time along the first dimension and features along the second dimension.

Since there is no meaningful relationship between the consecutive features (they are heterogeneous), we only convolve over the time dimension. The convolutional filters thus all have dimensions of the form $1 \times n$.

This problem does not admit a traditional loss function. If we used the most common loss function for regression problems, sum of squared errors, undue weight would be given to long-term errors. For example, if the network predicted 1 day when the actual time was 1 day plus 2 hours, the error would be 1600 times as large as the error if the network predicted 4 minutes when the actual time was 1 minute. However, the second is much more important for practical purposes. We therefore designed a loss function that prioritized correctness in the short-term and favored underestimates over overestimates (since an overestimate would make the user miss a potential seizure). We settled on the following function:

$$E(\hat{\theta}, \theta) = \log \left(1 + \left(1 - \frac{\hat{\theta}}{\theta} \right)^2 \right) \log \left(e + \frac{\theta}{\hat{\theta}} \right) \quad (1)$$

There is no firm theoretical basis for the terms in this function; we chose them for the sake of creating a function with the correct properties. A principled attempt to find a utility function for this problem would likely improve practical accuracy, as well as allow for a better measurement metric.

Performance evaluation

Assessing performance on a regression problem of this kind poses several unique challenges. The same criteria that are useful in choosing a loss function are important here, too: it must properly weight small predictions higher and far predictions lower, as well as prefer underestimates to overestimates. Taking into account these factors is more important for an evaluation metric than a loss function, since evaluation metrics are less likely than loss functions to optimize for quirks of the method rather than the actual goal. However, since evaluation metrics, unlike loss functions, must be portable across widely varying implementations, it is critically important that they be as justifiable as possible. Since this is, to the best of our knowledge, the first regression attempt at this field, it would be prudent to refrain from setting a precedent for using a poorly-justified metric. Thus, despite its flaws in context, we used the standard coefficient of determination R^2 computed between the predicted and actual times.

Software

All our code is in Python version 3.7. We used `pyEDFlib` (Nahrstaedt, Lee-Messer, & van Beelen, 2009–) to read the CHB-MIT files. For feature calculation, we used `NetworkX` (Hagberg, Schult, & Swart, 2008), `PyWavelets` (Lee et al., 2019), `NumPy` (van der Walt, Colbert, & Varoquaux, 2011), and `SciPy` (Jones, Oliphant, Peterson, et al., 2001–). We used `scikit-learn` for our linear regression and MLP models (Pedregosa et al., 2011), `xgboost` for our gradient-boosted trees regressor (Chen & Guestrin, 2016), and `PyTorch` (Paszke et al., 2017) with the `skorch` wrapper (Benjamin Bossan & Tietz, 2017–) for the neural networks. Plots in this paper were generated with `matplotlib` (Hunter, 2007). Code for this project is available at <https://github.com/matthewlw/seizure-forecasting>.

Results

We first used more traditional machine learning methods as active controls. Ordinary least squares linear regression (depicted in figure 1), the best-performing of these models, had an R^2 of 0.128. The two other models in this category performed worse. The multilayer perceptron with hidden-layer sizes of 60 and 10 and all other parameters consistent with the default parameters of the `MLPClassifier` of `scikit-learn` 0.20.2 had $R^2 = -0.608$ (figure 2), and the gradient-boosted trees regressor (all parameters defaults in `xgboost` 0.81) had $R^2 = -0.499$ (figure 3).

Machine learning models had more mixed results. The worst performance came from the convolutional and LSTM MSE-loss networks. The convolutional MSE network, as shown in figure 4, had near-constant output of 2000 seconds; the LSTM MSE network is not depicted because it converged to predicting precisely zero for every input vector. However, the custom loss function improved performance in both cases, bringing the CNN and LSTM to R^2 values of 0.105 and 0.242, respectively.

Discussion

Overall performance of all models was poor. Visual inspection of the predicted-actual plots reveals that they are woefully inadequate for any practical use, especially practical use as a medical device. This goes for all models, not just the traditional ones. However, the work we have done does leave several avenues for further research.

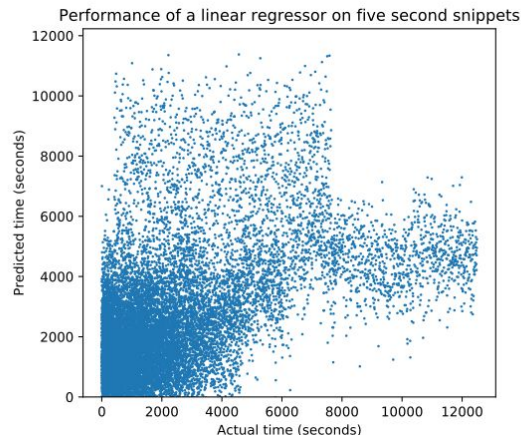


Figure 1: Linear regression predicted-actual plot

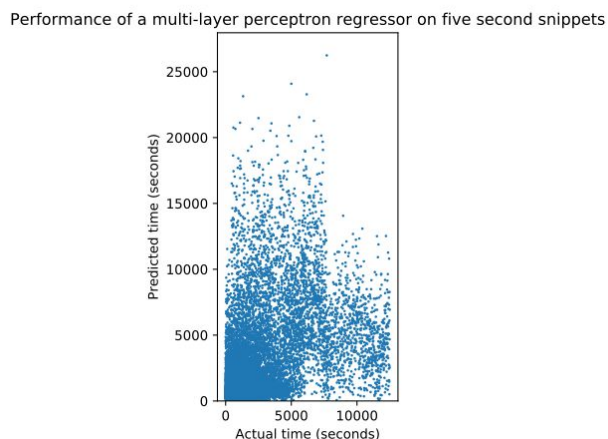


Figure 2: Multilayer perceptron predicted-actual plot

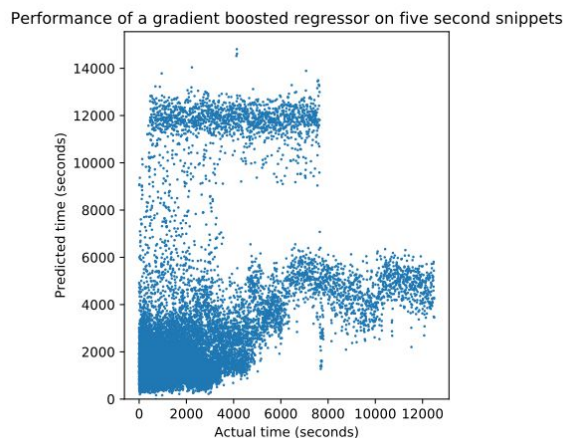


Figure 3: Gradient-boosted trees predicted-actual plot

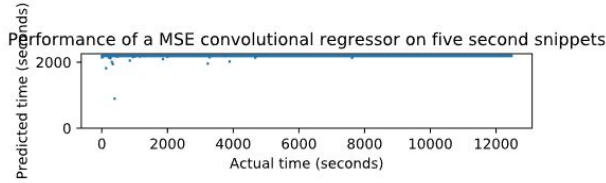


Figure 4: CNN with MSE loss function

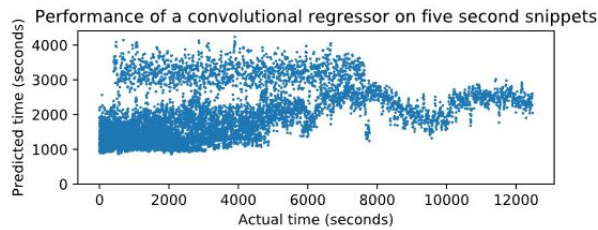


Figure 5: CNN with custom loss function

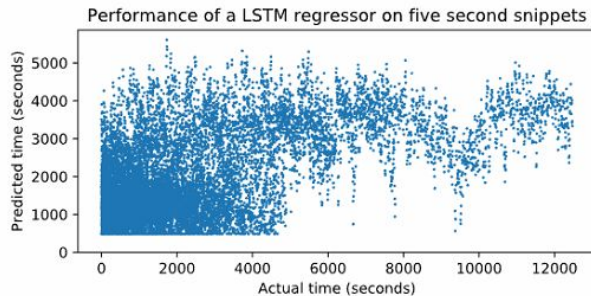


Figure 6: LSTM with custom loss function

The first potential modification is further tweaking the parameters of the networks. There are a large number of tunable hyperparameters on the neural network models we used, and we explored a very small portion of the parameter space due to time and computational power constraints. Stepping outside of pure convolutional or pure LSTM models could also improve performance by allowing for more specialized tweaks. In particular, the featureset we used would be amenable to a model that could somehow explicitly code for groups of features, since (for example) one would expect to see similar classes of pattern in cross-correlations across all channel pairs.

Zooming even further out, the regression model of seizure forecasting, rather than the classification model, certainly shows promise in a clinical setting. While our research cannot establish the viability of this route, for the reasons described above, a functioning time prediction model would be clinically useful. Further research could investigate theoretical avenues for determining the viability of a model such as this. We noticed that all our model performance plots underwent a shift around 7500 seconds; further research could establish whether this is a quirk of our dataset or a fundamental observation about the nature of epileptic seizures. If it is the latter case, this could establish regression models as a tool for investigating the dynamics of neural activity that causes seizures.

Lastly, we contribute a novel loss function specialized for this type of problem. As we observed significant performance gains even when using a metric that did not take into account the same special factors as our loss function, we expect that it may be useful as a heuristic that improves performance if not as a well-founded piece of model-building. We hope that the concerns we articulated about the utility of current loss functions might inspire future research into a more well-justified loss function that takes those concerns into account.

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