index.html

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A Choose Your Adventure Story by Peter Liu

**Picture of 2 doors

You are an adventurer who's been tasked to hunt down an ogre. You entered this dungeon hoping to find it.

Enter the dungeon. [[doors.html]]

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rightdoor.html

**image of a goblin/ogre

"An ogre suddenly shows up! What do you choose to do?"

1. Run [[run.html]]
2. Fight [[fight.html]]

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leftdoor.html

**image of fake door

"Looks like it wasn't an actual door!"

Return to entrance. [[doors.html]]

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run.html

**image of person running

"You live to see another day..."

Restart. [[index.html]]

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fight.html

**image of a goblin/ogre

"You pull out your sword. What do you do?"

**image of sword

1. Swing [[swing.html]]
2. Defend [[defend.html]]

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swing.html

*image of sword swinging

"You swung and connected! The ogre is dead!

*image of gold coins

It turns out he had a bag of gold coins on him, which you take estatically."

Restart.. [[index.html]]

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defend.html

*Image of mace hitting shield

"You've successfully defended! The ogre gets disheartened and runs!"

Return to Entrance. [[doors.html]]

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doors.html

*image of two doors

Suddenly, you come to a fork in the dungeon. What do you do?

1. Enter the right door. [[rightdoor.html]]
2. Enter the left door. [[leftdoor.html]]