Front-end dev / Integrator test

Edit **index.html** and **style.css**
The goal will be to write CSS to display the sample page, like this :

For screen size >= 500px, see **example_big.png**
And for screen size < 400px, see **example_small.png**

General Container

max-width: 800px
min-width: 300px
Need to be responsive between min and max.

Bloc "editable_group" (the 3 containers)

Top gray bar :
background: #cfd3da
border-radius: 3px;
font: 18px Arial #333333;

General border: #cfd3da

Bloc "editable"

Each contains :
- a label
- an input or select
  - if input, followed by "save" button
  - if select, will autosave

A save or change of select saves the field by ajax (JS not included). A "loading" icon appears on the right, then it's replaced by the "success change" icon (the "✓") for 2 seconds.
Icons are over the right margin.

Save button: already done in the base css.

Margin left/right: 25px

Half-columns (optional)

On the big version, for « .editable » that are under a « .line_of_2 » , use only half the width, to make it look like a column system.

Labels

Font: 14px Arial #333333
padding-bottom: 10px

Bloc "editable_group", small version

Top gray bars :
height:30px
background: #cfd3da
font: 14px Arial #333333

Direct childs of .editable :
Input :
height: 34px, border-radius: 3px
Labels :
font: 14px Arial #333333

Inputs, selects :

Note : The inputs on the image example designs that don't have a "save" button are an error. They do have a save button.

border-radius:3px; height:37px;
Triangle for the select : utf-8 character « ▼ »

The selector for "data source" (if you have time)

Imagine this text input will be used for search.

font:13px Arial #8e8a8a;
the height of the search input:30px; border-radius:5px;
the background behind magnifier : #cfd3da
magnifier icon: search.png

Javascript

If you know javascript / jQuery, use it for the following features :
(see end of the html file)

- On click on « Save », save the value the user just wrote in the corresponding input, in var « saving »

- When the user changes a value in a selector, it's value must be saved too.

- The « saved » image that appears at the end of the same… can it's slowly disapear after 2 seconds ?

- If I save 2 elements at the same time, the whole images animation breaks. Can you fix that ?