

Lab 8

In class, I presented the ImprovedBreakPointReversalSort algorithm:

```
ImprovedBreakpointReversalSort( $\pi$ )
  while  $b(\pi) > 0$ 
    if  $\pi$  has a decreasing strip
      choose  $\rho(i,j)$  such that  $b(\pi \cdot \rho(i,j))$  is minimized
    else
      choose  $\rho(i,j)$  that flips an increasing strip
    output  $\rho(i,j)$ 
     $\pi \leftarrow \pi \cdot \rho(i,j)$ 
  output  $\pi$ 
  return
```

where π is a permutation, $\rho(i,j)$ is a reversal, and $b(\pi)$ is the number of breakpoints in π . Remember that π is augmented with a 0 at the start and $n+1$ at the end.

Part 1:

The step “choose $\rho(i,j)$ such that $b(\pi \cdot \rho(i,j))$ is minimized” is not detailed. Write a function (called minimizebreakpoint) that returns a tuple of i and j for which $b(\pi \cdot \rho(i,j))$ is minimized. The input is π , which should be provide as a list.

It will be convenient to write a function that determines the number of breakpoints (called breakpoints), given π , and a function that determines $\pi \cdot \rho(i,j)$ (called reversal), given π , i , and j .

Part 2:

With minimizebreakpoint in hand, ImprovedBreakpointReversalSort is straight-forward to implement. Implement ImprovedBreakpointReversalSort with input π , a list.

It will be convenient to write a function (called hasdecreasingstrip) that returns a Boolean that indicates TRUE if there is a decreasing strip in π .

Try running with $\pi = (0 \ 8 \ 7 \ 6 \ 1 \ 3 \ 4 \ 2 \ 5 \ 9)$ (where π is already augmented with 0 and $9=n+1$).