

A BASIC walkthrough for The Haunted House Game

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Start location – Path through Iron Gate

ACTION	Details
1. E	(Current location: By railings)
2. E	(Current location: Beneath front tower)
3. E	(Current location: Debris from crumbling façade)
4. GET AEROSOL	(You have the aerosol)
5. W	(Current location: Beneath front tower)
6. W	(Current location: By railings)
7. W	(Current location: Path through the Iron Gate)
8. N	(Current location: Front porch)
9. N	(Current location: Front Lobby)
10. W	(Current location: Closet)
11. N	(Current location: Cupboard with hanging coat)
12. EXAMINE COAT	(You can see key here)
13. GET KEY	(You have the key)
14. S	(Current location: Closet)
15. E	(Current location: Front Lobby)
16. N	(Current location: Front hall)
17. N	(Current location: Gloomy Passage)
18. GET VACUUM	(You have the vacuum)
19. N	(Current location: Back of hallway)
20. N	(Current location: Entrance to kitchen)
21. E	(Current location: Kitchen)
22. GET MATCHES	(You have the matches)
23. E	(Current location: Scullery door)
24. N	(Current location: Yard by rubbish)
25. W	(Current location: By woodpile)
26. GET AXE	(You have the axe)
27. E	(Current location: Yard by rubbish)
28. E	(Current location: Weedpatch)
29. GET SHOVEL	(You have the shovel)
30. E	(Current location: Forest)
31. E	(Current location: Thick forest)
32. E	(Current location: Blasted tree)
33. GET ROPE	(You have the rope)
34. W	(Current location: Thick Forest)
35. W	(Current location: Forest)
36. W	(Current location: Weedpatch)
37. W	(Current location: Yard by rubbish)
38. S	(Current location: Scullery door)
39. W	(Current location: Kitchen)

40. W	(Current location: Entrance to kitchen)
41. S	(Current location: Back of hallway)
42. S	(Current location: Gloomy passage)
43. S	(Current location: Front hall)
44. E	(Current location: Sitting room)
45. S	(Current location: Library of evil books)
46. GET CANDLESTICK	(You have the candlestick)
47. E	(Current location: Study with desk & hole in the wall)
48. EXAMINE DESK	(There is a drawer)
49. OPEN DRAWER	(Drawer is open)
50. GET CANDLE	(You have the candle)
51. EXAMINE WALL	(There is something beyond...)
52. SWING AXE	(You broke the wall)
53. N	(Current location: Secret room)
54. GET MAGIC SPELLS	(You have the magic spells)
55. READ MAGIC SPELLS	(Use this word with care 'XZANFAR')
56. S	(Current location: Study with secret room)
57. W	(Current location: Library of evil books)
58. N	(Current location: Sitting room)
59. N	(Current location: Pool of light)
60. GET BATTERIES	(You have the batteries)
61. LIGHT CANDLE	(It casts a flickering light)
62. N	(Current location: Dark alcove)
63. GET COINS	(You have the coins)
64. UNLIGHT CANDLE	(Extinguished)
65. E	(Current location: Small dark room)
66. E	(Current location: Bottom of spiral staircase)
67. U	(Current location: Room with inches of dust)
68. E	(Current location: Rear turret room)
69. GET SCROLL	(Bats attacking!)
70. SPRAY BATS	(PFFT! Got them)
71. W	(Current location: Room with inches of dust)
72. S	(Current location: Bottom of spiral staircase)
73. D	(Current location: Small dark room)
74. W	(Current location: Dark alcove)
75. S	(Current location: Pool of light)
76. LIGHT CANDLE	(It casts a flickering light)
77. E	(Current location: Impressive vaulted hall)
78. E	(Current location: Hall by thick wooden door)

79. GET STATUE	(You have the statue)
80. E	(Current location: Trophy room)
81. N	(Current location: Wide passage)
82. E	(Current location: Slippery steps)
83. D	(Current location: Cellar with barred window)
84. S	(Current location: Deep cellar with coffin)
85. EXAMINE COFFIN	(You can see ring here)
86. GET RING	(You have the ring)
87. N	(Current location: Cellar with barred window)
88. N	(Current location: Slippery steps)
89. U	(Current location: Wide passage)
90. S	(Current location: Trophy room)
91. W	(Current location: Hall by thick wooden door)
92. UNLOCK DOOR	(The key turns!)
93. S	(Current location: Steep marble stairs)
94. U	(Current location: Weird cobwebby room)
95. E	(Current location: Very cold chamber)
96. E	(Current location: Spooky room)
97. GET PAINTING	(You have the painting)
98. W	(Current location: Very cold chamber)
99. W	(A magical barrier to the west)
100. SAY XZANFAR	(*Magic occurs*)
101. W	(Current location: Weird cobwebby room)
102. S	(Current location: Upper gallery)
103. W	(Ghosts will not let you move)
104. USE VACUUM	(Whizz- vacuumed the ghosts up!)
105. W	(Current location: Slopping corridor)
106. W	(Current location: Front tower)
107. GET GOBLET	(You have the goblet)
108. E	(Current location: Slopping corridor)
109. E	(Current location: Upper gallery)
110. N	(Current location: Weird cobwebby room)
111. N	(Current location: Steep marble stairs)
112. D	(Current location: Huge open door)
113. E	(Current location: Trophy room)
114. N	(Current location: Wide passage)
115. E	(Current location: Slippery steps)
116. D	(Current location: Cellar with barred window)
117. DIG WINDOW	(Current location: Hole in wall)
118. E	(Current location: Cliff path)
119. S	(Current location: Cliff path)

120.	S	(Current location: Cliff path by marsh)
121.	GET BOAT	(You have the boat)
122.	S	(Current location: Soggy path)
123.	W	(Current location: Marsh)
124.	S	(Current location: Stone arch)
125.	LEAVE BOAT	(You can see boat here)
126.	W	(Current location: Fallen brickwork)
127.	W	(Current location: Debris from crumbling façade)
128.	W	(Current location: Beneath front tower)
129.	W	(Current location: By railings)
130.	W	(Current location: Path through iron gate)
131.	SCORE	(Double score for reaching here! Your score 34 Well done! You finished the game)