## **CEE4 Check if GUID exists**

In this project, you are working together with a couple of different artists. All of the artists are very new to using git and as a consequence of this, you often have to solve merge conflicts. While solving these merge conflicts you noticed that you often need to check if a GUID exists in the project or not, so you decide to make a tool.

## Exercise

- Create a Editor Window called GUIDChecker
- In this Editor Window there should be one text field, where you can type in a GUID
- There should also be a button, which when clicked indicates if the GUID exists in the project or not.