You are allowed to team up with other people from your team for this exercise.

Look at the list below of different disciplines that you may find in a game development team.

- Game Programmer

- Lead Programmer

- Game Designer

- Art Director

- 3D Artist

- 2D Concept Artist

- Sound Designer

- QA Tester

For each of them:

1. Describe which differences could exist between you and the other person with this discipline

2. Describe how you would valuing the differences with this discipline