

1.

```
if (age >= 13 && age <= 19) {
    teenager= true;
}
else{
    teenager= false;
}
```

2.

```
1  #include <stdio.h>
2  int main(void){
3      int num1,num2;
4
5      printf("Please enter a 2-digit number: ");
6      scanf("%ld%ld", &num1, &num2);
7
8      if (num1 == 1){
9          switch(num2){
10             case 0:
11                 printf("Number entered in words: ten");
12                 break;
13             case 1:
14                 printf("Number entered in words: eleven");
15                 break;
16             case 2:
17                 printf("Number entered in words: twelve");
18                 break;
19             case 3:
20                 printf("Number entered in words: thirteen");
21                 break;
22             case 4:
23                 printf("Number entered in words: fourteen");
24                 break;
25             case 5:
26                 printf("Number entered in words: fifteen");
27                 break;
28             case 6:
29                 printf("Number entered in words: sixteen");
30                 break;
31             case 7:
```

```

31         case 7:
32             printf("Number entered in words: seventeen");
33             break;
34         case 8:
35             printf("Number entered in words: eighteen");
36             break;
37         case 9:
38             printf("Number entered in words: nineteen");
39             break;
40     }
41 }
42 else{
43     switch(num1){
44         case 2:
45             printf("Number entered in words: twenty-");
46             break;
47         case 3:
48             printf("Number entered in words: thirty");
49             break;
50         case 4:
51             printf("Number entered in words: forty-");
52             break;
53         case 5:
54             printf("Number entered in words: fifty-");
55             break;
56         case 6:
57             printf("Number entered in words: sixty-");
58             break;
59         case 7:
60             printf("Number entered in words: seventy-");
61             break;

```

```

69     switch(num2){
70         case 1:
71             printf("one");
72             break;
73         case 2:
74             printf("two");
75             break;
76         case 3:
77             printf("three");
78             break;
79         case 4:
80             printf("four");
81             break;
82         case 5:
83             printf("five");
84             break;
85         case 6:
86             printf("six");
87             break;
88         case 7:
89             printf("seven");
90             break;
91         case 8:
92             printf("eight");
93             break;
94         case 9:
95             printf("nine");
96             break;
97     }
98 }
99

```

C:\Users\Asus\Documents\2nd\CMSC21\Lecture3\Assignments\as2.exe

```
Please enter a 2-digit number: 67
Number entered in words: sixty-seven
Process returned 0 (0x0)   execution time : 6.364 s
Press any key to continue.
```