4.

Security design og principper for sikkert design

### Sikker software, hvorfor?

- Usikker software
- GDPR
  - Etik
  - Ansvarlighed
- 'Prevention is cheaper than the cure'
- NotPetya omkostninger på \$1.2B

Phase	Relative cost to correct
Definition	\$1
High-level Design	\$2
Low-level Design	\$5
Code	\$10
Unit test	\$15
Integration test	\$22
System test	\$50
Post-delivery	\$100

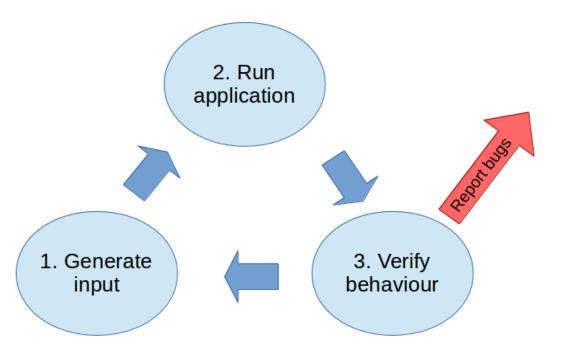
#### Hvordan bliver software usikkert?

- Design fejl
  - Privelegier
  - Insecure defaults
  - Defence in depth
- Implementations fejl
  - Input validering
  - Fejlhåndtering
- Maintainence
  - Unpatched software
  - Legacy systemer
- Højkvalitetssoftware = Bedre sikkerhed

### Hvad er fuzzing?

"Fuzzing or fuzz testing is an automated software testing technique that involves providing invalid, unexpected, or random data as inputs to a computer program. The program is then monitored for exceptions such as crashes, failing built-in code assertions, or potential memory leaks." - Wikipedia

- Simplificeret
- Fejl kan lede til kompromitering



# Simpelt eksempel

\$ perl print 'A'x100

Buffer overflows

#### Hvad kan man fuzze?

- ... Mange ting!
- Inputs
  - Webforms
  - Logins
  - Programmer

## Fuzzing tools

- Scapy
- American Fuzzy LOP
- Sulley