Weekly Meeting Sprint 2 - Week 16 (lv. 4)

Scrum Master: William Nordgren
Secretary: Nicklas Wasenius

Customer Value and Scope

- the chosen scope of the application under development including the priority of features and for whom you are creating value

We have focused on the basic functionality during the first sprints in order to get a MVP for our product owner. During the coming sprints more functionality will be added. This is done in order to avoid gold plating and deliver what is really of value to the product owner. Our project creates value for all students at Chalmers, who can play and enjoy the game.

- the three KPIs you use for monitoring your progress and how you use them to improve your process

We have chosen the following KPIs:

Share of user stories completed out of those chosen each sprint (completed user stories/chosen user stories), if the share is low the team will calibrate their work load for next week to complete a larger share next week.

Well-being on a scale from 1-5, if stress levels are high, less work will be completed next week. If stress levels are low, there is room for more work to be done next week. If a certain individual is feeling more stressed than others, other team members can help to get some work load off that person and help him/her.

Quality, number of bugs each Sprint that are noticed in Testing/review/QA. If many bugs occur, we will make sure to work more thoroughly next sprint and take on less user stories. Few bugs open up for more work to be taken next week.

Social Contract and Effort

- your social contract, i.e., the rules that define how you work together as a team, how it influenced your work, and how it evolved during the project (this means, of course, you should create one in the first week and continuously update it when the need arrives)

The social contract has been followed, for example the communication has worked well in the team and the team members have attended the meetings that were planned.

Design decisions and product structure

- how you use and update your documentation throughout the sprints

Up until now we have not documented very much during the sprints, however, this is something we are going to improve in the coming sprints.

Application of Scrum

- the roles you have used within the team and their impact on your work

William has been our Scrum master during sprint 1 and 2, which has worked well, as he has been leading the meetings and ensured that it has been going forward.

- relation to literature and guest lectures (how do your reflections relate to what others have to say?)

We have used online sources to learn more about Scrum, but also about C# as well as git.

Sprint 3 planning

The planning for sprint 3 will be made on monday instead of today (friday), since we have discussed and decided that it is better to start clean each week.