LOGISIM-EVOLUTION LAB MANUAL

GEORGE SELF

July 2019 – Edition 4.0

George Self: *Logisim-Evolution Lab Manual,*

PREFACE

I have taught CIS 221, *Digital Logic*, for Cochise College since about 2003 and enjoy working with students on this topic. From the start, I wanted students to work with labs as part of our studies and actually design circuits to complement our theoretical instruction. As I evaluated circuit design software I had three criteria:

- **Open Educational Resource (OER)**. It is important to me that students use software that is available free of charge and is supported by the entire web community.
- **Platform**. While most of my students use a Windows-based system, some use Macintosh and it was important to me to use software that is available for both of those platforms. As a bonus, most OER software is also available for the Linux system, though I'm not aware of any of my students who are using Linux.
- **Simplicity**. I wanted to use software that was easy to master so students could spend their time understanding digital logic rather than learning the arcane structures of a simulation language.

I originally wrote a number of lab exercises using *Logisim*, but the creator of that software, Carl Burch, announced that he would quit developing it in 2014. Because it was published as an open source project, a group of Swiss institutes started with the *Logisim* software and developed a new version that integrated several new tools, like a chronogram, and released it under the name *Logisim-Evolution*.

It is my hope that students will find these labs instructive and they will enhance their learning of digital logic. This lab manual is written with LaTeX and published under a Creative Commons Zero license with a goal that other instructors can modify it to meet their own needs. The source code can be found at my personal GITHUB page and I always welcome comments that will help me improve this manual.

—George Self

BRIEF CONTENTS

CONTENTS

LIST OF FIGURES

LIST OF TABLES

LISTINGS

ACRONYMS

IC	Integrated Circuit
OER	Open Educational Resource
ROM	Read Only Memory
TTL	Transistor-Transistor Logic

Part I

INTRODUCTION TO LOGISIM-EVOLUTION

Logisim-evolution is used to create and test simulations of digital circuits. This part of the lab manual includes only one lab designed to introduce *Logisim-evolution* and teach the fundamentals of using this application.

Part II

FOUNDATIONS

FOUNDATIONAL EXERCISES are designed to provide practice with simple logic circuits in order to both develop skill with *Logisim-evolution* and illustrate the foundations of digital logic.

Part III

COMBINATIONAL CIRCUITS

COMBINATIONAL LOGIC is the bedrock for all digital logic circuits. A combinational circuit's output is determined only by the status of the various inputs and an external clock signal is not necessary as in sequential circuits. All of the circuits completed so far in this manual have been combinational and the two labs in this part of the manual are designed to further develop the concepts of combinational digital logic with two relatively complex examples.

Part IV

SEQUENTIAL CIRCUITS

Sequential Logic circuits develop the concepts of clock-driven logic while creating several practical counters and memory circuits. These labs also introduce the *Logisim-evolution Chronogram*, which builds timing diagrams for sequential logic circuits.

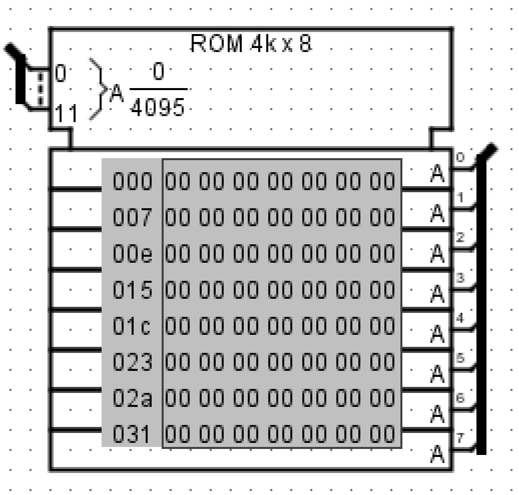
1 ROM

1.1 PURPOSE

This lab introduces students to Read Only Memory (ROM) and builds a fun application: The Magic 8-Ball. This was a toy that was developed in the 1950s and was popular throughout the 1960s. It was a small sphere with the markings of an 8-ball. If the user “asked it a question” and then turned the ball upside down the answer would magically appear in a small window on the bottom of the ball.

1.2 PROCEDURE

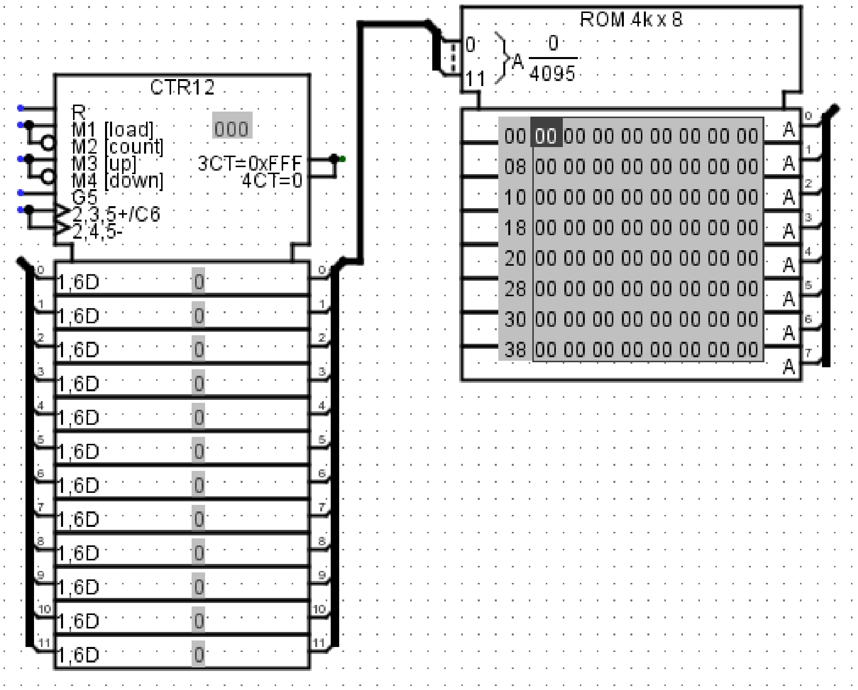
Start a new *Logisim-Evolution* project and create a subcircuit named `Magic_8_Ball`. Open that circuit and place a ROM (*Memory* library) device near the center of the drawing canvas. Set the ROM properties for an *Address Bit Width* of 12 and a *Data Bit Width* of 8.



```
000 00 00 00 00 00 00 00
007 00 00 00 00 00 00 00
00e 00 00 00 00 00 00 00
015 00 00 00 00 00 00 00
01c 00 00 00 00 00 00 00
023 00 00 00 00 00 00 00
02a 00 00 00 00 00 00 00
031 00 00 00 00 00 00 00
```

Figure 1.1: Placing ROM

A ROM stores data that is accessed by setting an address on the inputs at the top left of the device and then reading the contents of that address on the 8-bit bus on the right side of the device. By attaching a counter to the ROM address port several consecutive addresses can be “stepped through” to output a message. Attach a Counter (*Memory* library) with 12 Data Bits to the address port of the ROM, as in Figure 1.2.



```
00 00 00 00 00 00 00 00 00
08 00 00 00 00 00 00 00 00
10 00 00 00 00 00 00 00 00
18 00 00 00 00 00 00 00 00
20 00 00 00 00 00 00 00 00
28 00 00 00 00 00 00 00 00
30 00 00 00 00 00 00 00 00
38 00 00 00 00 00 00 00 00
```

Figure 1.2: ROM With Counter

According to Wikipedia[1], the Magic 8-Ball featured 20 sayings:

```
 1 001 It is certain
 2 00f It is decidedly so
 3 022 Without a doubt
 4 032 Yes definitely
 5 041 You may rely on it
 6 054 As I see it yes
 7 064 Most likely
 8 070 Outlook good
 9 07d Yes
10 081 Signs point to yes
11 094 Reply hazy try again
12 0a9 Ask again later
13 0b8 Better not tell you now
14 0d1 Cannot predict now
15 0e4 Concentrate and ask again
16 0fe Do not count on it
17 111 My reply is no
18 120 My sources say no
19 132 Outlook not so good
20 146 Very doubtful
```

The Magic 8-Ball simulator built in this lab uses those same 20 saying. In the above chart, each saying is numbered and the start

[1] https://en.wikipedia.org/wiki/Magic_8-Ball

point in ROM for each saying is also noted. Thus, saying one starts on ROM byte 000, saying two starts on ROM byte 00f, saying three starts on ROM byte 022, and so forth.

The content of the ROM device must be loaded before it can be used and that content is provided in `Lab09_ROM.txt` accompanying this lab. To load the ROM device, click it one time and then click the "(click to edit)" link in its properties panel. In the ROM editor window that pops up, click the "open" button and navigate to the ROM memory file. Click "close window" to load the ROM device and make it ready for service.

The start point for each saying, as indicated on the above table, is stored in Constants (*Wiring* library) and a Mux (*Plexers* library) with five select bits is used to channel the start byte in ROM Memory for a specific message to the counter. Figure 1.3 illustrates the circuit at this point.

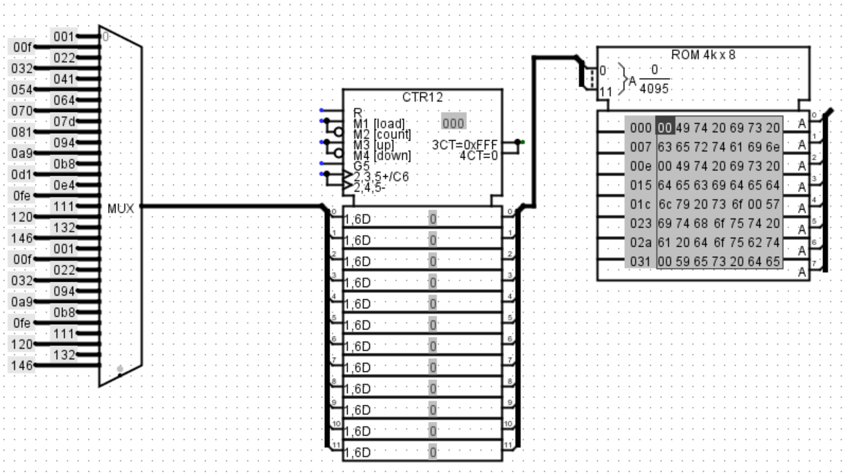


Figure 1.3: ROM Filter Mux

A five-bit Random Generator (*Memory* library) is used to select a message at random. Figure 1.4 illustrates the placement of the random generator.

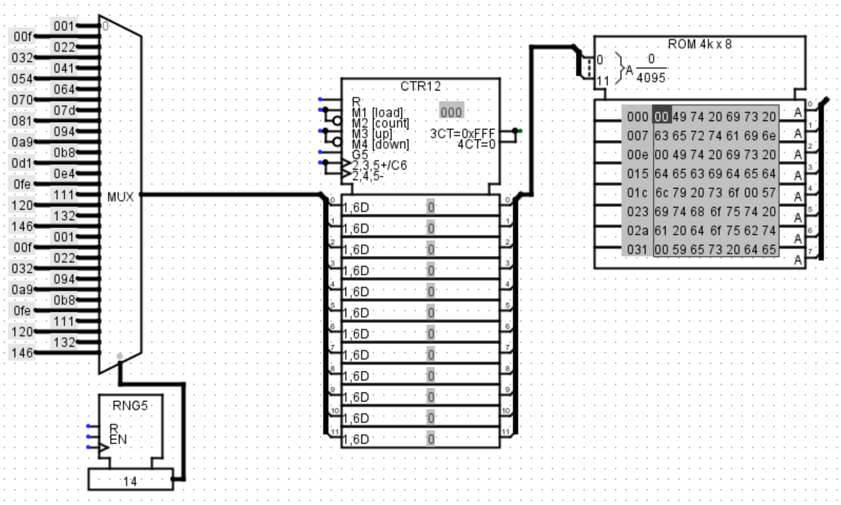


Figure 1.4: Random Generator Added

Next, a one-shot generator is added to the circuit. This is a simple subcircuit that is designed such that when activated it will output a high signal for a single clock pulse and then return to a low. In this circuit, when the reset signal goes high the first flip-flop changes so *Q* is high. On the next clock pulse, the second flip-flop changes and *Q* goes high. On the next pulse both flip-flops return to their quiescent state. The circuit has also added a clock that links to a Tunnel (*Wiring* library) and then to the input of the one-shot. There are two other tunnels connected to the one-shot and they will be linked shortly.

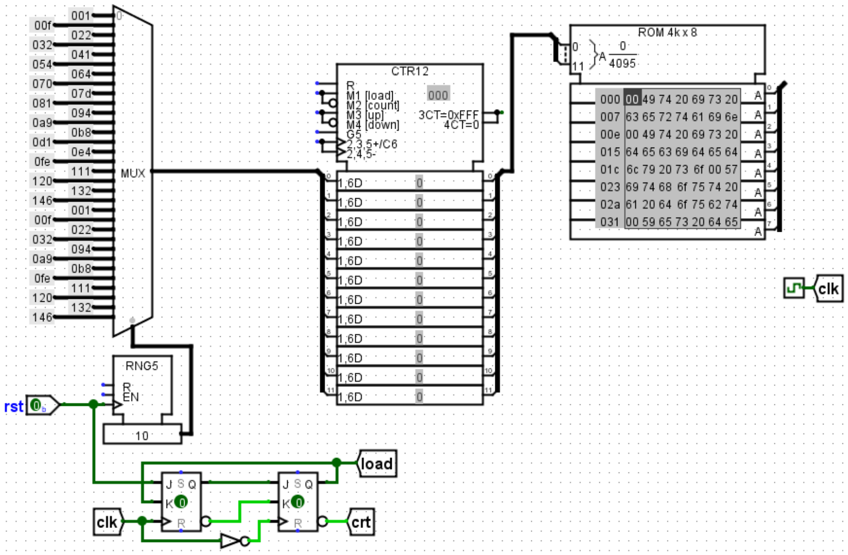


Figure 1.5: One-Shot Added

To complete the circuit, a few odds-and-ends were added.

- Four signals were added to control the counter. Those signals are made available from tunnels and are actually generated elsewhere in the circuit.

- Tho signals were added to the one-shot subcircuit. The enable is linked through an `AND` gate to the clock of the random generator. Thus, whenever a reset signal is received the random generator will choose another 8-ball saying at random. Also, *ttyClr* is generated to clear the teletype device on the `main` circuit.

- The output of the ROM device is connected to the *ttyOut* port in order to drive the teletype device on the `main` circuit.

- Note that at the output of the ROM device is a splitter. ASCII letters are only seven bits wide so this splitter passes bits 0-6 to the *ttyOut* port but bit 7 (the most significant bit) is simply discarded.

- Near the output of the ROM device, an `AND` gate feeds the *ttyClk* signal, which is used on the `main` circuit to clock the teletype device.

- The Bit Finder (*Arithmetic* library) attached to the output of the ROM device is used to find the lowest-order one in the ROM byte. If the ROM byte includes at least one one then the south port is high but it goes low if the ROM byte is all zeros. That is the *ena* signal that enables the clock and, when it goes low, permits a *rst* signal (generated on the `main` circuit when the user "asks another question") to create a new answer.

Figure 1.6 illustrates the complete Magic 8-Ball circuit.

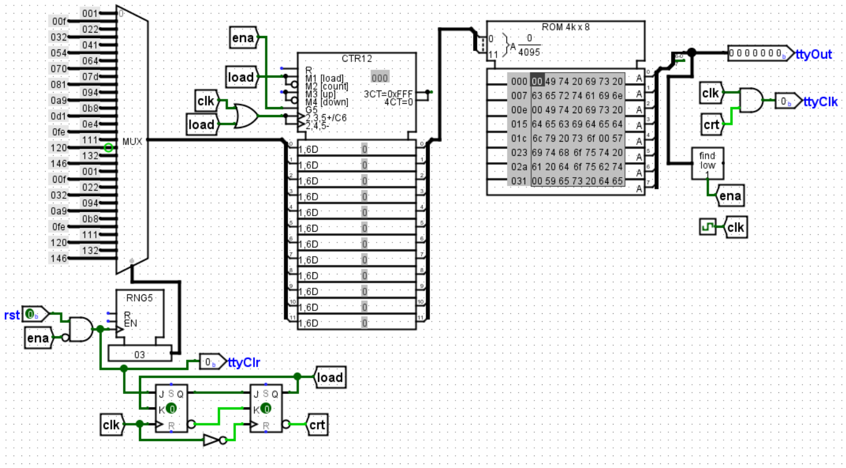


Figure 1.6: Complete Magic 8-Ball Circuit

The only remaining step is to create the `main` circuit. As in all labs in this manual, the `main` circuit does nothing more than provide a user interface for the Magic 8-Ball Circuit. Figure 1.7 illustrates the `main` circuit.

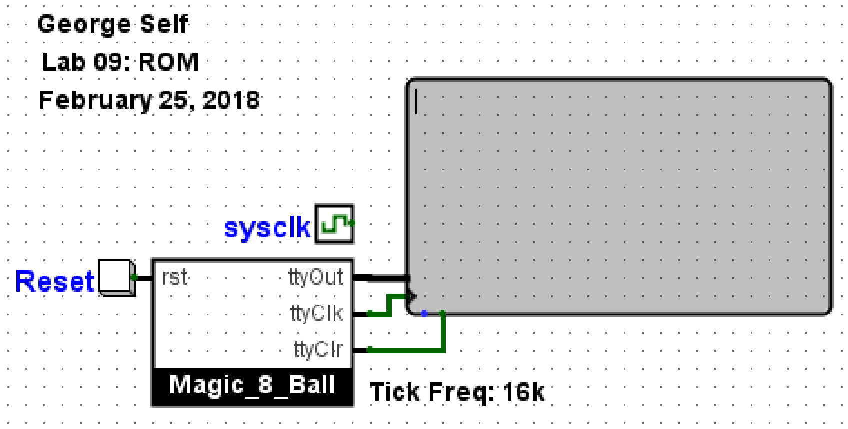


Figure 1.7: Magic 8-Ball Main Circuit

1.2.1 *Testing the Circuit*

Before the circuit can be tested the ROM device must be loaded. The ROM was loaded earlier in the lab but in case it does not have any content (it is filled with zeros), then load it with *`Lab09_ROM.txt`*, which was provided with the lab. To load the ROM device, click it one time and then click the "(click to edit)" link in its properties panel. In the ROM editor window that pops up, click the "open" button and find the ROM memory file. Click "close window" to load the ROM device and make it ready for service.

The circuit should be tested by enabling the simulator clock at a frequency of 16K Hertz. Every time the *Reset* button is pressed a new random message will be displayed on the teletype screen.

1.3 DELIVERABLE

To receive a grade for this lab, build this circuit. Be sure the standard identifying information is at the top left of the `main` circuit, similar to:

```
George Self
Lab 09: ROM
February 16, 2018
```

Save the file with this name: *Lab09_ROM* and submit that file for grading.

Part V

SIMULATION

SIMULATION is the most complex topic covered in this lab manual. Included in this manual are a simple processor, designed to teach the foundations of a Central Processing Unit, and an elevator simulator, designed to be a capstone project.

Part VI

APPENDIX

A TTL REFERENCE

Logisim-Evolution includes a number of Transistor-Transistor Logic (TTL) Integrated Circuits (ICs). These are pre-packaged digital logic circuits that perform specific, well-defined functions. There are, literally, hundreds of TTL ICs available for purchase from electronics warehouses but *Logisim-Evolution* includes only 35 of the most commonly-used devices. Figure A.1 shows three surface-mounted ICs on a circuit board.

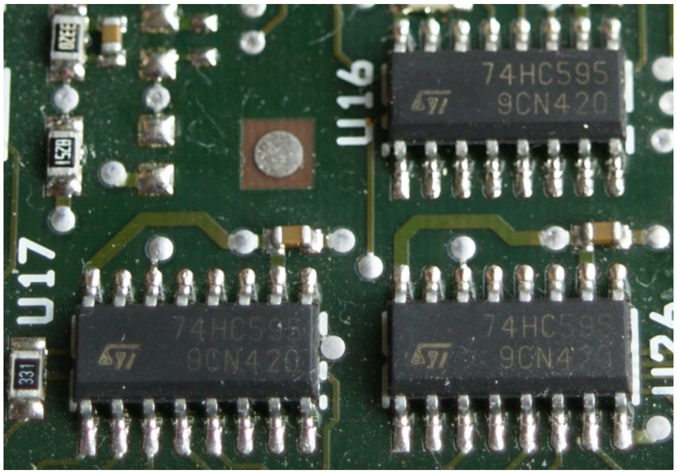


Figure A.1: Three Surface-Mounted Integrated Circuits

A.1 7400: QUAD 2-INPUT NAND GATE

This device contains four independent 2-input NAND gates. Figure A.2 is a logic diagram of one of the four circuits.

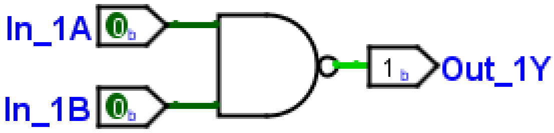


Figure A.2: 7400: Single NAND Gate Circuit

The 7400 device in *Logisim-Evolution* uses the wiring connections indicated in Table A.1.

Logisim Label	Function
Input: 1	In 1A
Input: 2	In 1B
Output: 3	Out 1Y
Input: 4	In 2A
Input: 5	In 2B
Output: 6	Out 2Y
Output: 8	Out 3Y
Input: 9	In 3A
Input: 10	In 3B
Output: 11	Out 4Y
Input: 12	In 4A
Input: 13	In 4B

Table A.1: Pinout For 7400

A.2 7402: QUAD 2-INPUT NOR GATE

This device contains four independent 2-input NOR gates. Figure A.3 is a logic diagram of one of the four circuits.

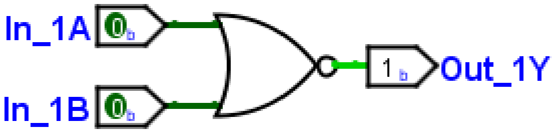


Figure A.3: 7402: Single NOR Gate Circuit

The 7402 device in *Logisim-Evolution* uses the wiring connections indicated in Table A.2.

Logisim Label	Function
Input: 1	In 1A
Input: 2	In 1B
Output: 3	Out 1Y
Input: 4	In 2A
Input: 5	In 2B
Output: 6	Out 2Y
Output: 8	Out 3Y
Input: 9	In 3A
Input: 10	In 3B
Output: 11	Out 4Y
Input: 12	In 4A
Input: 13	In 4B

Table A.2: Pinout For 7402

A.3 7404: HEX INVERTER

This device contains six independent inverters. Figure A.4 is a logic diagram of one of the six circuits.

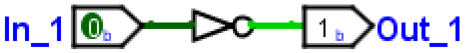


Figure A.4: 7404: Single Inverter Circuit

The 7404 device in *Logisim-Evolution* uses the wiring connections indicated in Table A.3.

Logisim Label	Function
Input: 1	In 1
Output: 2	Out 1
Input: 3	In 2
Output: 4	Out 2
Input: 5	In 3
Output: 6	Out 3
Output: 8	Out 4
Input: 9	In 4
Output: 10	Out 5
Input: 11	In 5
Output: 12	Out 6
Input: 13	In 6

Table A.3: Pinout For 7404

A.4 7408: QUAD 2-INPUT AND GATE

This device contains four independent 2-input AND gates. Figure A.5 is a logic diagram of one of the four circuits.

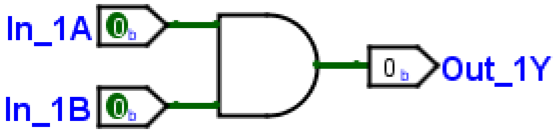


Figure A.5: 7408: Single AND Gate Circuit

The 7408 device in *Logisim-Evolution* uses the wiring connections indicated in Table A.4.

Logisim Label	Function
Input: 1	In 1A
Input: 2	In 1B
Output: 3	Out 1Y
Input: 4	In 2A
Input: 5	In 2B
Output: 6	Out 2Y
Output: 8	Out 3Y
Input: 9	In 3A
Input: 10	In 3B
Output: 11	Out 4Y
Input: 12	In 4A
Input: 13	In 4B

Table A.4: Pinout For 7408

A.5 7410: TRIPLE 3-INPUT NAND GATE

This device contains three independent 3-input NAND gates. Figure A.6 is a logic diagram of one of the three circuits.

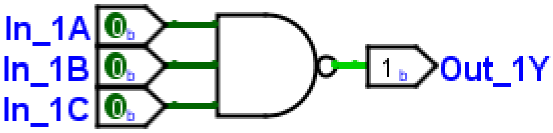


Figure A.6: 7410: Single 3-Input NAND Gate Circuit

The 7410 device in *Logisim-Evolution* uses the wiring connections indicated in Table A.5.

Logisim Label	Function
Input: 1	In 1A
Input: 2	In 1B
Input: 3	In 2A
Input: 4	In 2B
Input: 5	In 2C
Output: 6	Out 2Y
Output: 8	Out 3Y
Input: 9	In 3A
Input: 10	In 3B
Input: 11	In 3C
Output: 12	Out 1Y
Input: 13	In 1C

Table A.5: Pinout For 7410

A.6 7411: TRIPLE 3-INPUT AND GATE

This device contains three independent 3-input AND gates. Figure A.7 is a logic diagram of one of the three circuits.

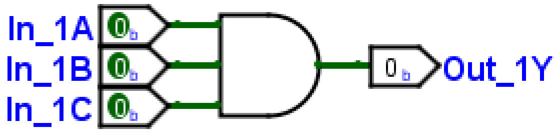


Figure A.7: 7411: Single 3-Input AND Gate Circuit

The 7411 device in *Logisim-Evolution* uses the wiring connections indicated in Table A.6.

Logisim Label	Function
Input: 1	In 1A
Input: 2	In 1B
Input: 3	In 2A
Input: 4	In 2B
Input: 5	In 2C
Output: 6	Out 2Y
Output: 8	Out 3Y
Input: 9	In 3A
Input: 10	In 3B
Input: 11	In 3C
Output: 12	Out 1Y
Input: 13	In 1C

Table A.6: Pinout For 7411

A.7 7413: dual 4-input nand gate (schmitt-trigger)

This device contains two independent 4-input NAND gates. Schmitt-triggers are a special type of device that are used to filter out spurious noise on a circuit. They are designed to change from low-to-high or high-to-low only when the input voltage reaches a preset level but not if the voltage randomly fluctuates without crossing the set-points. This device is essentially the same as the 7418. Figure A.8 is a logic diagram of one of the two circuits.

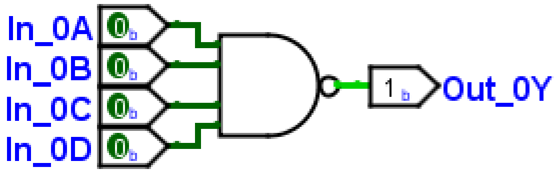


Figure A.8: 7413: Single 4-Input NAND Gate Circuit

The 7413 device in *Logisim-Evolution* uses the wiring connections indicated in Table A.7.

Logisim Label	Function
Input: 1	In A0
Input: 2	In B0
Pin 3: NC	Not Connected
Input: 4	In C0
Input: 5	In D0
Output: 6	Out Y0
Output: 8	Out Y1
Input: 9	In D1
Input: 10	In C1
Pin 11: NC	Not Connected
Input: 12	In B1
Input: 13	In A1

Table A.7: Pinout For 7413

A.8 7414: HEX INVERTER (SCHMITT-TRIGGER)

This device contains six independent inverters. Schmitt-triggers are a special type of device that are used to filter out spurious noise on a circuit. They are designed to change from low-to-high or high-to-low only when the input voltage reaches a preset level but not if the voltage randomly fluctuates without crossing the set-points. This device is essentially the same as the 7419. Figure A.9 is a logic diagram of one of the six circuits.

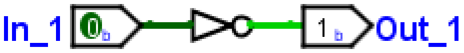


Figure A.9: 7414: Single Inverter Circuit

The 7414 device in *Logisim-Evolution* uses the wiring connections indicated in Table A.8.

Logisim Label	Function
Input: 1	In 1
Output: 2	Out 1
Input: 3	In 2
Output: 4	Out 2
Input: 5	In 3
Output: 6	Out 3
Output: 8	Out 4
Input: 9	In 4
Output: 10	Out 5
Input: 11	In 5
Output: 12	Out 6
Input: 13	In 6

Table A.8: Pinout For 7414

A.9 7418: DUAL 4-INPUT NAND GATE (SCHMITT-TRIGGER INPUTS)

This device contains two independent 4-input NAND gates. Schmitt-triggers are a special type of device that are used to filter out spurious noise on a circuit. They are designed to change from low-to-high or high-to-low only when the input voltage reaches a preset level but not if the voltage randomly fluctuates without crossing the set-points. This device is essentially the same as the 7413. Figure A.10 is a logic diagram of one of the two circuits.

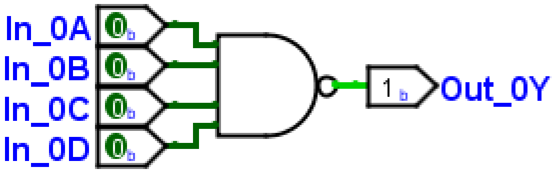


Figure A.10: 7418: Single 4-Input NAND Gate Circuit

The 7418 device in *Logisim-Evolution* uses the wiring connections indicated in Table A.9.

Logisim Label	Function
Input: 1	In A0
Input: 2	In B0
Pin 3 NC	Not Connected
Input: 4	In C0
Input: 5	In D0
Output: 6	Out Y0
Output: 8	Out Y1
Input: 9	In D1
Input: 10	In C1
Pin 11 NC	Not Connected
Input: 12	In B1
Input: 13	In A1

Table A.9: Pinout For 7418

A.10 7419: HEX INVERTER (SCHMITT-TRIGGER)

This device contains six independent inverters. Schmitt-triggers are a special type of device that are used to filter out spurious noise on a circuit. They are designed to change from low-to-high or high-to-low only when the input voltage reaches a preset level but not if the voltage randomly fluctuates without crossing the set-points. This device is essentially the same as the 7414. Figure A.11 is a logic diagram of one of the six circuits.

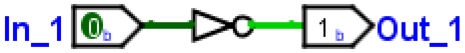


Figure A.11: 7419: Single Inverter Circuit

The 7419 device in *Logisim-Evolution* uses the wiring connections indicated in Table A.10.

Logisim Label	Function
Input: 1	In 1
Output: 2	Out 1
Input: 3	In 2
Output: 4	Out 2
Input: 5	In 3
Output: 6	Out 3
Output: 8	Out 4
Input: 9	In 4
Output: 10	Out 5
Input: 11	In 5
Output: 12	Out 6
Input: 13	In 6

Table A.10: Pinout For 7419

A.11 7420: DUAL 4-INPUT NAND GATE

This device contains two independent 4-input NAND gates. Figure A.12 is a logic diagram of one of the two circuits.

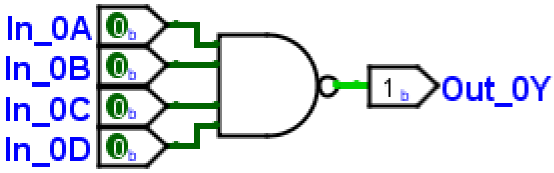


Figure A.12: 7420: Single 4-Input NAND Gate Circuit

The 7420 device in *Logisim-Evolution* uses the wiring connections indicated in Table A.11.

Logisim Label	Function
Input: 1	In A0
Input: 2	In B0
Pin 3 NC	Not Connected
Input: 4	In C0
Input: 5	In D0
Output: 6	Out Y0
Output: 8	Out Y1
Input: 9	In D1
Input: 10	In C1
Pin 11 NC	Not Connected
Input: 12	In B1
Input: 13	In A1

Table A.11: Pinout For 7420

A.12 7421: DUAL 4-INPUT AND GATE

This device contains two independent 4-input AND gates. Figure A.13 is a logic diagram of one of the two circuits.

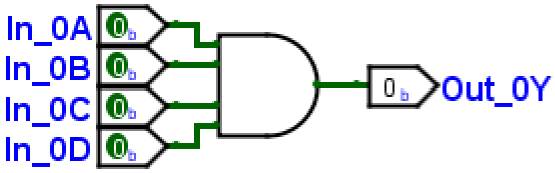


Figure A.13: 7421: Single 4-Input AND Gate Circuit

The 7421 device in *Logisim-Evolution* uses the wiring connections indicated in Table A.12.

Logisim Label	Function
Input: 1	In A0
Input: 2	In B0
Pin 3 NC	Not Connected
Input: 4	In C0
Input: 5	In D0
Output: 6	Out Y0
Output: 8	Out Y1
Input: 9	In D1
Input: 10	In C1
Pin 11 NC	Not Connected
Input: 12	In B1
Input: 13	In A1

Table A.12: Pinout For 7421

A.13 7424: QUAD 2-INPUT NAND GATE (SCHMITT-TRIGGER)

This device contains four independent 2-input NAND gates. Schmitt-triggers are a special type of device that are used to filter out spurious noise on a circuit. They are designed to change from low-to-high or high-to-low only when the input voltage reaches a preset level but not if the voltage randomly fluctuates without crossing the set-points. This device is essentially the same as the 7400. Figure A.14 is a logic diagram of one of the four circuits.

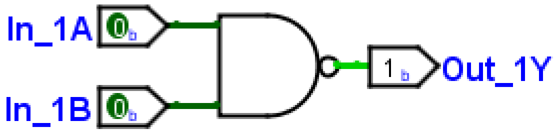


Figure A.14: 7424: Single NAND Gate Circuit

The 7424 device in *Logisim-Evolution* uses the wiring connections indicated in Table A.13.

Logisim Label	Function
Input: 1	In 1A
Input: 2	In 1B
Output: 3	Out 1Y
Input: 4	In 2A
Input: 5	In 2B
Output: 6	Out 2Y
Output: 8	Out 3Y
Input: 9	In 3A
Input: 10	In 3B
Output: 11	Out 4Y
Input: 12	In 4A
Input: 13	In 4B

Table A.13: Pinout For 7424

A.14 7427: Triple 3-Input NOR Gate

This device contains three independent 3-input NOR gates. Figure A.15 is a logic diagram of one of the three circuits.

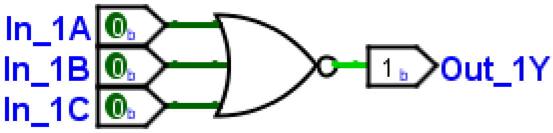


Figure A.15: 7411: Single 3-Input NOR Gate Circuit

The 7427 device in *Logisim-Evolution* uses the wiring connections indicated in Table A.14.

Logisim Label	Function
Input: 1	In 1A
Input: 2	In 1B
Input: 3	In 2A
Input: 4	In 2B
Input: 5	In 2C
Output: 6	Out 2Y
Output: 8	Out 3Y
Input: 9	In 3A
Input: 10	In 3B
Input: 11	In 3C
Output: 12	Out 1Y
Input: 13	In 1C

Table A.14: Pinout For 7427

A.15 7430: SINGLE 8-INPUT NAND GATE

This device contains a single 8-input NAND gate. The logic for this gate is $Y = \overline{A \cdot B \cdot C \cdot D \cdot E \cdot F \cdot G \cdot H}$. Figure A.16 is a logic diagram of the circuit.

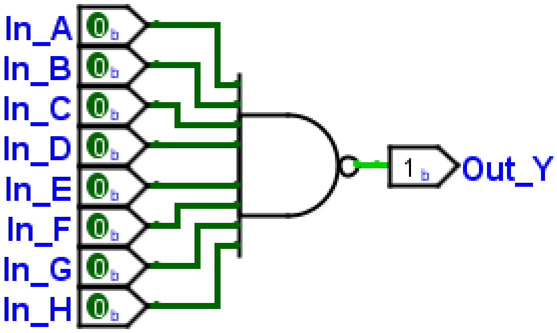


Figure A.16: 7430: Single 8-Input NAND Gate

The 7430 device in *Logisim-Evolution* uses the wiring connections indicated in Table A.15.

Logisim Label	Function
Input: 1	In A
Input: 2	In B
Input: 3	In C
Input: 4	In D
Input: 5	In E
Input: 6	In F
Output: 8	Out Y
Pin 9: NC	Not Connected
Pin 10: NC	Not Connected
Input: 11	In G
Input: 12	In H
Pin 13: NC	Not Connected

Table A.15: Pinout For 7430

A.16 7432: QUAD 2-INPUT OR GATE

This device contains four independent 2-input OR gates. Figure A.17 is a logic diagram of one of the four circuits.

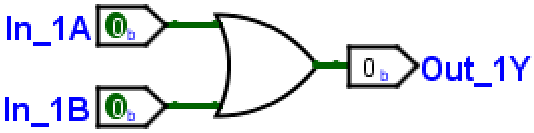


Figure A.17: 7432: Single OR Gate Circuit

The 7432 device in *Logisim-Evolution* uses the wiring connections indicated in Table A.16.

Logisim Label	Function
Input: 1	In 1A
Input: 2	In 1B
Output: 3	Out 1Y
Input: 4	In 2A
Input: 5	In 2B
Output: 6	Out 2Y
Output: 8	Out 3Y
Input: 9	In 3A
Input: 10	In 3B
Output: 11	Out 4Y
Input: 12	In 4A
Input: 13	In 4B

Table A.16: Pinout For 7432

A.17 7436: QUAD 2-INPUT NOR GATE

This device contains four independent 2-input NOR gates. This device is essentially the same as the 7402. Figure A.18 is a logic diagram of one of the four circuits.

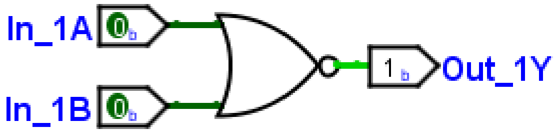


Figure A.18: 7436: Single NOR Gate Circuit

The 7436 device in *Logisim-Evolution* uses the wiring connections indicated in Table A.17.

Logisim Label	Function
Input: 1	In 1A
Input: 2	In 1B
Output: 3	Out 1Y
Input: 4	In 2A
Input: 5	In 2B
Output: 6	Out 2Y
Output: 8	Out 3Y
Input: 9	In 3A
Input: 10	In 3B
Output: 11	Out 4Y
Input: 12	In 4A
Input: 13	In 4B

Table A.17: Pinout For 7436

A.18 7442: BCD TO DECIMAL DECODER

This device takes a BDC input and deactivates a single line corresponding to the input number. It is often called a "One-Of-Ten" decoder. As an example, if 0111_{BCD} is input then line 7-of-10 will go low while all other outputs will remain high. Figure A.19 illustrates a 7442 IC in a very simple circuit.

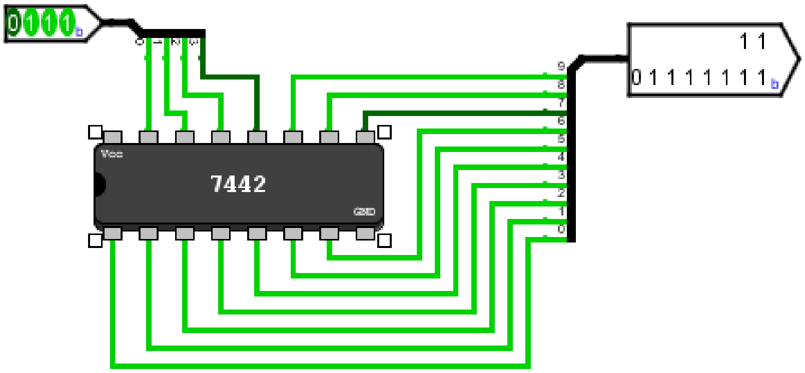


Figure A.19: 7442: BCD to Decimal Decoder

Table A.18 is the truth table for this device. Any BCD input greater than 1001 is ignored and all outputs will be high for those inputs.

Inputs				Output									
A	**B**	**C**	**D**	**0**	**1**	**2**	**3**	**4**	**5**	**6**	**7**	**8**	**9**
0	0	0	0	0	1	1	1	1	1	1	1	1	1
0	0	0	1	1	0	1	1	1	1	1	1	1	1
0	0	1	0	1	1	0	1	1	1	1	1	1	1
0	0	1	1	1	1	1	0	1	1	1	1	1	1
0	1	0	0	1	1	1	1	0	1	1	1	1	1
0	1	0	1	1	1	1	1	1	0	1	1	1	1
0	1	1	0	1	1	1	1	1	1	0	1	1	1
0	1	1	1	1	1	1	1	1	1	1	0	1	1
1	0	0	0	1	1	1	1	1	1	1	1	0	1
1	0	0	1	1	1	1	1	1	1	1	1	1	0

Table A.18: Truth Table For The 7442 Circuit

The 7442 device in *Logisim-Evolution* uses the wiring connections indicated in Table A.19.

Logisim Label	Function
Output 1: O0	Out 0
Output 2: O1	Out 1
Output 3: O2	Out 2
Output 4: O3	Out 3
Output 5: O4	Out 4
Output 6: O5	Out 5
Output 7: O6	Out 6
Output 8: O7	Out 7
Output 10: O8	Out 8
Output 11: O9	Out 9
Input 12: D	In D
Input 13: C	In C
Input 14: B	In B
Input 15: A	In A

Table A.19: Pinout For 7442

A.19 7443: EXCESS-3 TO DECIMAL DECODER

This device takes an Excess-3 input and deactivates a single line corresponding to the input number. It is often called a "One-Of-Ten" decoder. As an example, if 0011_{Ex3} is input then line 0-of-10 will go low while all other outputs will remain high. This is wired in exactly the same way as the 7442 IC illustrated in Figure A.19.

Table A.20 is the truth table for this device. Any input numbers other than those found in the truth table are ignored and all outputs will be high for those inputs.

Inputs				Output									
A	**B**	**C**	**D**	**0**	**1**	**2**	**3**	**4**	**5**	**6**	**7**	**8**	**9**
0	0	1	1	0	1	1	1	1	1	1	1	1	1
0	1	0	0	1	0	1	1	1	1	1	1	1	1
0	1	0	1	1	1	0	1	1	1	1	1	1	1
0	1	1	0	1	1	1	0	1	1	1	1	1	1
0	1	1	1	1	1	1	1	0	1	1	1	1	1
1	0	0	0	1	1	1	1	1	0	1	1	1	1
1	0	0	1	1	1	1	1	1	1	0	1	1	1
1	0	1	0	1	1	1	1	1	1	1	0	1	1
1	0	1	1	1	1	1	1	1	1	1	1	0	1
1	1	0	0	1	1	1	1	1	1	1	1	1	0

Table A.20: Truth Table For The 7443 Circuit

The 7443 device in *Logisim-Evolution* uses the wiring connections indicated in Table A.21.

Logisim Label	Function
Output 1: O0	Out 0
Output 2: O1	Out 1
Output 3: O2	Out 2
Output 4: O3	Out 3
Output 5: O4	Out 4
Output 6: O5	Out 5
Output 7: O6	Out 6
Output 8: O7	Out 7
Output 10: O8	Out 8
Output 11: O9	Out 9
Input 12: D	In D
Input 13: C	In C
Input 14: B	In B
Input 15: A	In A

Table A.21: Pinout For 7443

A.20 7444: GRAY TO DECIMAL DECODER

This device takes a Gray Excess Code, which is a combination of Gray and Excess-3 Codes, input and deactivates a single line corresponding to the input number. It is often called a "One-Of-Ten" decoder. As an example, if $1100_{GrayEx3}$ is input then line 5-of-10 will go low while all other outputs will remain high. This is wired in exactly the same way as the 7442 IC illustrated in Figure A.19.

Table A.22 is the truth table for this device. Any input numbers other than those found in the truth table are ignored and all outputs will be high for those inputs.

Inputs				Output									
A	B	C	D	0	1	2	3	4	5	6	7	8	9
0	0	1	0	0	1	1	1	1	1	1	1	1	1
0	1	1	0	1	0	1	1	1	1	1	1	1	1
0	1	1	1	1	1	0	1	1	1	1	1	1	1
0	1	0	1	1	1	1	0	1	1	1	1	1	1
0	1	0	0	1	1	1	1	0	1	1	1	1	1
1	1	0	0	1	1	1	1	1	0	1	1	1	1
1	1	0	1	1	1	1	1	1	1	0	1	1	1
1	1	1	1	1	1	1	1	1	1	1	0	1	1
1	1	1	0	1	1	1	1	1	1	1	1	0	1
1	0	1	0	1	1	1	1	1	1	1	1	1	0

Table A.22: Truth Table For The 7444 Circuit

The 7443 device in *Logisim-Evolution* uses the wiring connections indicated in Table A.23.

Logisim Label	Function
Output 1: O0	Out 0
Output 2: O1	Out 1
Output 3: O2	Out 2
Output 4: O3	Out 3
Output 5: O4	Out 4
Output 6: O5	Out 5
Output 7: O6	Out 6
Output 8: O7	Out 7
Output 10: O8	Out 8
Output 11: O9	Out 9
Input 12: D	In D
Input 13: C	In C
Input 14: B	In B
Input 15: A	In A

Table A.23: Pinout For 7444

A.21 7447: BCD TO 7-SEGMENT DECODER

This device takes a BCD Code input and activates a combination of outputs such that a 7-segment display will correctly indicate the input number. Figure A.20 illustrates a 7447 IC in a very simple circuit.

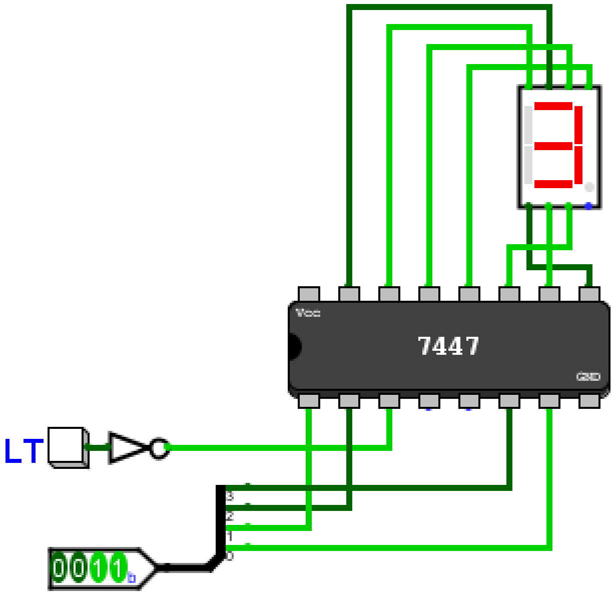


Figure A.20: 7447: BCD to 7-Segment Decoder

Table A.24 is the truth table for this device.

Inputs				Output						
A	**B**	**C**	**D**	**a**	**b**	**c**	**d**	**e**	**f**	**g**
0	0	0	0	1	1	1	1	1	1	0
0	0	0	1	0	1	1	0	0	0	0
0	0	1	0	1	1	0	1	1	0	1
0	0	1	1	1	1	1	1	0	0	1
0	1	0	0	0	1	1	0	0	1	1
0	1	0	1	1	0	1	1	0	1	1
0	1	1	0	1	0	1	1	1	1	1
0	1	1	1	1	1	1	0	0	0	0
1	0	0	0	1	1	1	1	1	1	1
1	0	0	1	1	1	1	0	0	1	1
1	0	1	0	1	1	1	0	1	1	1
1	0	1	1	0	0	1	1	1	1	1
1	1	0	0	1	0	0	1	1	1	0
1	1	0	1	0	1	1	1	1	0	1
1	1	1	0	1	0	0	1	1	1	1
1	1	1	1	1	0	0	0	1	1	1

Table A.24: Truth Table For The 7447 Circuit

The 7447 device in *Logisim-Evolution* uses the wiring connections indicated in Table A.25.

Logisim Label	Function
Input 1: B	B
Input 2: C	C
Input 3: LT	LT
Input 4: BI	BI
Input 5: RBI	RBI
Input 6: D	D
Input 7: A	A
Output 8: e	e
Output 10: d	d
Output 11: c	c
Output 12: b	b
Output 13: a	a
Output 14: g	g
Output 15: f	f

Table A.25: Pinout For 7447

A.22 7451: DUAL AND-OR-INVERT GATE

This device contains two independent AND-OR-INVERT gates. Figure A.21 is a logic diagram of one of the two circuits.

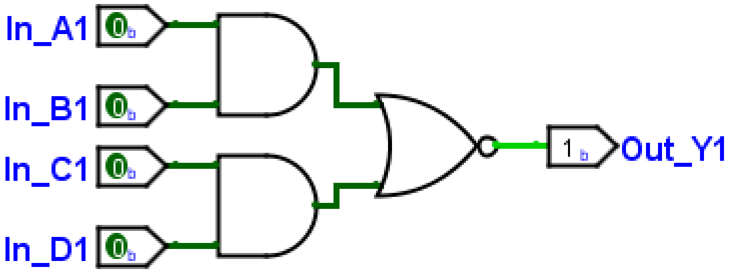


Figure A.21: 7451: Single AND-OR-INVERT Gate Circuit

The 7451 device in *Logisim-Evolution* uses the wiring connections indicated in Table A.26.

Logisim Label	Function
Input 1: A1	In A1
Input 2: A2	In A2
Input 3: B2	In B2
Input 4: C2	In C2
Input 5: D2	In D2
Output 6: Y2	Out Y2
Output 8: Y1	Out Y1
Input 9: C1	In C1
Input 10: D1	In D1
Pin 11: NC	Not Connected
Pin 12: NC	Not Connected
Input 13: B1	In B1

Table A.26: Pinout For 7451

A.23 7454: FOUR WIDE AND-OR-INVERT GATE

This device contains a single four-wide AND-OR-INVERT gate. Figure A.22 is a logic diagram of the circuit.

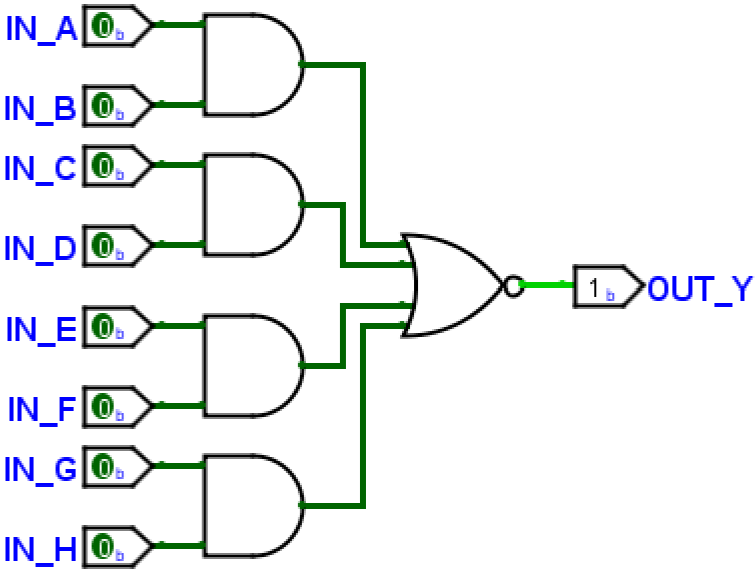


Figure A.22: 7454: Four Wide AND-OR-INVERT Gate Circuit

The 7454 device in *Logisim-Evolution* uses the wiring connections indicated in Table A.27.

Logisim Label	Function
Input 1: A	In A
Input 2: C	In C
Input 3: D	In D
Input 4: E	In E
Input 5: F	In F
Pin 6: NC	Not Connected
Output 8: Y	Out Y
Input 9: G	In G
Input 10: H	In H
Pin 11: NC	Not Connected
Pin 12: NC	Not Connected
Input 13: B	In B

Table A.27: Pinout For 7454

A.24 7458: DUAL AND-OR GATE

This device contains a two AND-OR gates. One has three-input AND gates and the other has two-input AND gates. Figure A.23 is a logic diagram of the circuit.

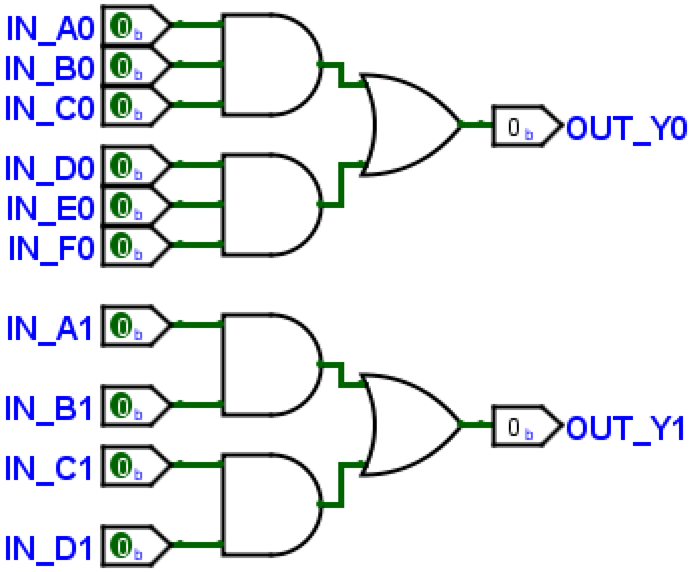


Figure A.23: 7458: Dual AND-OR Gate Circuit

The 7458 device in *Logisim-Evolution* uses the wiring connections indicated in Table A.28.

Logisim Label	Function
Input 1: A0	In A0
Input 2: A1	In A1
Input 3: B1	In B1
Input 4: C1	In C1
Input 5: D1	In D1
Output 6: Y1	Out Y1
Output 8: Y0	Out Y0
Input 9: D0	In D0
Input 10: E0	In E0
Input 11: F0	In F0
Input 12: B0	In B0
Input 13: C0	In C0

Table A.28: Pinout For 7458

A.25 7464: 4-2-3-2 AND-OR-INVERT GATE

This device contains four AND gates of different input sizes that feed a NOR gate. Figure A.24 is a logic diagram of the circuit.

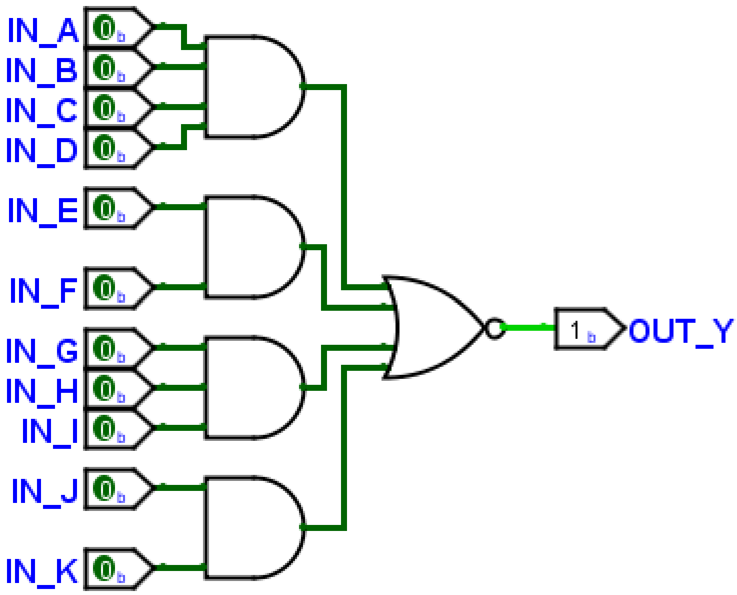


Figure A.24: 7464: 4-2-3-2 AND-OR-INVERT Gate Circuit

The 7464 device in *Logisim-Evolution* uses the wiring connections indicated in Table A.29.

Logisim Label	Function
Input 1: A	In A
Input 2: E	In E
Input 3: F	In F
Input 4: G	In G
Input 5: H	In H
Input 6: I	In I
Output 8: Y	Out Y
Input 9: J	In J
Input 10: K	In K
Input 11: B	In B
Input 12: C	In C
Input 13: D	In D

Table A.29: Pinout For 7464

A.26 7474: DUAL D-FLIPFLOPS WITH PRESET AND CLEAR

This device contains two D-Flipflops, each with its own preset and clear. The 7474 device in *Logisim-Evolution* uses the wiring connections indicated in Table A.30.

Logisim Label	Function
Input 1: nCLR1	On low, clear FF1
Input 2: D1	FF1 data input
Input 3: CLK1	FF1 clock
Input 4: nPRE1	On low, set FF1
Output 5: Q1	FF1 Q-out
Output 6: nQ1	FF1 Q-not-out
Output 8: nQ2	FF2 Q-not-out
Output 9: Q2	FF2 Q-out
Input 10: nPRE2	On low, set FF2
Input 11: CLK2	FF2 clock
Input 12: D2	FF2 data input
Input 13: nCLR2	On low, clear FF2

Table A.30: Pinout For 7474

A.27 7485: 4-BIT MAGNITUDE COMPARATOR

This device compares two 4-bit numbers and outputs one of three values: $A > B$, $A = B$, or $A < B$. It is also designed to be cascaded by including an input port for each of the three values. The 7485 device in *Logisim-Evolution* uses the wiring connections indicated in Table A.31.

Logisim Label	Function
Input 1: B3	Bit B3
Input 2: A<B	Value from prior stage
Input 3: A=B	Value from prior stage
Input 4: A>B	Value from prior stage
Output 5: A>B	High if A>B
Output 6: A=B	High if A=B
Output 7: A<B	High if A<B
Input 9: B0	Bit B0
Input 10: A0	Bit A0
Input 11: B1	Bit B1
Input 12: A1	Bit A1
Input 13: A2	Bit A2
Input 14: B2	Bit B2
Input 15: A3	Bit A3

Table A.31: Pinout For 7485

A.28 7486: QUAD 2-INPUT XOR GATE

This device contains four independent 2-input XOR gates. Figure A.25 is a logic diagram of one of the four circuits.

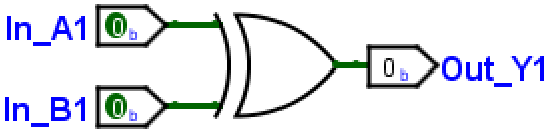


Figure A.25: 7486: Single XOR Gate Circuit

The 7486 device in *Logisim-Evolution* uses the wiring connections indicated in Table A.32.

Logisim Label	Function
Input: 1	In 1A
Input: 2	In 1B
Output: 3	Out 1Y
Input: 4	In 2A
Input: 5	In 2B
Output: 6	Out 2Y
Output: 8	Out 3Y
Input: 9	In 3A
Input: 10	In 3B
Output: 11	Out 4Y
Input: 12	In 4A
Input: 13	In 4B

Table A.32: Pinout For 7486

A.29 74125: QUAD BUS BUFFER, 3-STATE GATE

This device contains four independent buffers. When each is enabled with a low on the enable line then the input is passed to the output, when not enabled then the output floats. Figure A.26 is a logic diagram of one of the four circuits.

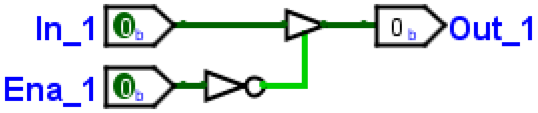


Figure A.26: 74125: Single Buffer Circuit

The 74125 device in *Logisim-Evolution* uses the wiring connections indicated in Table A.33.

Logisim Label	Function
Input: 1	nEna 1
Input: 2	In 1
Output: 3	Out 1
Input: 4	nEna 2
Input: 5	In 2
Output: 6	Out 2
Output: 8	Out 3
Input: 9	In 3
Input: 10	nEna 3
Output: 11	Out 4
Input: 12	In 4
Input: 13	nEna 4

Table A.33: Pinout For 74125

A.30 74165: 8-bit parallel-to-serial shift register

This device can accept data in either parallel or serial form and shift it out in serial form. The 74165 device in *Logisim-Evolution* uses the wiring connections indicated in Table A.34.

Logisim Label	Function
Input 1: Shift/Load	Load when low, shift when high
Input 2: Clock	Clock
Input 3: P4	Input bit 4
Input 4: P5	Input bit 5
Input 5: P6	Input bit 6
Input 6: P7	Input bit 7
Output 7: Q7n	Complement of serial out
Output 9: Q7	Serial out
Input 10: Serial Input	Serial data in
Input 11: P0	Input bit 0
Input 12: P1	Input bit 1
Input 13: P2	Input bit 2
Input 14: P3	Input bit 3
Input 15: Clock Inhibit	Clock inhibit

Table A.34: Pinout For 74165

A.31 74175: QUAD D-FLIPFLOPS WITH SYNC RESET

This device contains four D-Flipflops with a single clock and master reset. The 74175 device in *Logisim-Evolution* uses the wiring connections indicated in Table A.35.

Logisim Label	Function
Input 1: nCLR	On low, clear all FF
Output 2: Q1	FF1 Q-out
Output 3: nQ1	FF1 Q-not-out
Input 4: D1	FF1 data input
Input 5: D2	FF2 data input
Output 6: nQ2	FF2 Q-not-out
Output 7: Q2	FF2 Q-out
Input 9: CLK	Clock for all FF
Output 10: Q3	FF3 Q-out
Output 11: nQ3	FF3 Q-not-out
Input 12: D3	FF3 data input
Input 13: D4	FF4 data input
Output 14: nQ4	FF4 Q-not-out
Output 15: Q4	FF4 Q-out

Table A.35: Pinout For 74175

A.32 74266: QUAD 2-INPUT XNOR GATE

This device contains four independent 2-input XNOR gates. Figure A.27 is a logic diagram of one of the four circuits.

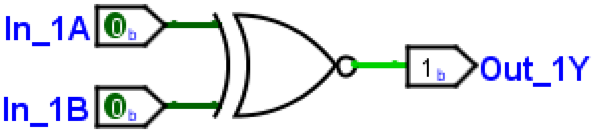


Figure A.27: 74266: Single XNOR Gate Circuit

The 74266 device in *Logisim-Evolution* uses the wiring connections indicated in Table A.36.

Logisim Label	Function
Input: 1	In 1A
Input: 2	In 1B
Output: 3	Out 1Y
Input: 4	In 2A
Input: 5	In 2B
Output: 6	Out 2Y
Output: 8	Out 3Y
Input: 9	In 3A
Input: 10	In 3B
Output: 11	Out 4Y
Input: 12	In 4A
Input: 13	In 4B

Table A.36: Pinout For 74266

A.33 74273: OCTAL D-FLIPFLOP WITH CLEAR

This device contains a single 8-bit D-Flipflop with a single clock and master clear. The 74273 device in *Logisim-Evolution* uses the wiring connections indicated in Table A.37.

Logisim Label	Function
Input 1: nCLR	On low, clear the FF
Output 2: Q1	data bit 1 output
Input 3: D1	data bit 1 input
Input 4: D2	data bit 2 input
Output 5: Q2	data bit 2 output
Output 6: Q3	data bit 3 output
Input 7: D3	data bit 3 input
Input 8: D4	data bit 4 input
Output 9: Q4	data bit 4 output
Input 11: CLK	Clock
Output 12: Q5	data bit 5 output
Input 13: D5	data bit 5 input
Input 14: D6	data bit 6 input
Output 15: Q6	data bit 6 output
Output 16: Q7	data bit 7 output
Input 17: D7	data bit 7 input
Input 18: D8	data bit 8 input
Output 19: Q8	data bit 8 output

Table A.37: Pinout For 74273

A.34 74283: 4-bit binary full adder

This device contains a 4-bit adder with carry-in and carry-out bits. The 74283 device in *Logisim-Evolution* uses the wiring connections indicated in Table A.38.

Logisim Label	Function
Output 1: ∑2	Sum, bit 2
Input 2: B2	Operand B, bit 2
Input 3: A2	Operand A, bit 2
Output 4: ∑1	Sum, bit 1
Input 5: A1	Operand A, bit 1
Input 6: B1	Operand B, bit 1
Input 7: CIN	Carry in bit
Output 9: C4	Carry out bit
Output 10: ∑4	Sum, bit 4
Input 11: B4	Operand B, bit 4
Input 12: A4	Operand A, bit 4
Output 13: ∑3	Sum, bit 3
Input 14: A3	Operand A, bit 3
Input 15: B3	Operand B, bit 3

Table A.38: Pinout For 74283

A.35 74377: Octal D-Flipflop with Enable

This device contains a single 8-bit D-Flipflop with a single clock and enable. The 74377 device in *Logisim-Evolution* uses the wiring connections indicated in Table A.39.

Logisim Label	Function
Input 1: nCLKen	On low, enable the clock
Output 2: Q1	data bit 1 output
Input 3: D1	data bit 1 input
Input 4: D2	data bit 2 input
Output 5: Q2	data bit 2 output
Output 6: Q3	data bit 3 output
Input 7: D3	data bit 3 input
Input 8: D4	data bit 4 input
Output 9: Q4	data bit 4 output
Input 11: CLK	Clock
Output 12: Q5	data bit 5 output
Input 13: D5	data bit 5 input
Input 14: D6	data bit 6 input
Output 15: Q6	data bit 6 output
Output 16: Q7	data bit 7 output
Input 17: D7	data bit 7 input
Input 18: D8	data bit 8 input
Output 19: Q8	data bit 8 output

Table A.39: Pinout For 74377

COLOPHON

This book was typeset using the typographical look-and-feel `classicthesis` developed by André Miede. The style was inspired by Robert Bringhurst's seminal book on typography "*The Elements of Typographic Style*". `classicthesis` is available for both LaTeX and LYX:

`https://bitbucket.org/amiede/classicthesis/`

Happy users of `classicthesis` usually send a real postcard to the author, a collection of postcards received so far is featured here:

`http://postcards.miede.de/`

Final Version as of August 17, 2019 (`classicthesis` Edition 4.0).

Hermann Zapf's *Palatino* and *Euler* type faces (Type 1 PostScript fonts *URW Palladio L* and *FPL*) are used. The "typewriter" text is typeset in *Bera Mono*, originally developed by Bitstream, Inc. as "Bitstream Vera". (Type 1 PostScript fonts were made available by Malte Rosenau and Ulrich Dirr.)