

Kristina Keenan

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EDUCATION

Ithaca College, Roy H. Park School of Communications, Class of 2018

Major: Bachelor of Science in Emerging Media, Concentration in Media Production and Design

Member: Ithaca College Honors Program

Minor: Game Development

Media Courses: Introduction to Film Aesthetics and Analysis, Cinema Production I, Introduction to Photography, Hollywood and American Film, Introduction to Audio, Screenwriting I, Cinema Production II, Systems Thinking and Design

Computing/Game Development Courses: Computers and Information Technology, Introduction to Website Development, Multimedia Programming, Principles of Computer Science I, Principles of Computer Science II, Introduction to 2-D Game Development, Intermediate Computer Project, Computational Foundations of Emerging Media, Game Development and Technologies

Skills: Unreal Game Engine, Java, HTML/CSS/JavaScript, Python, Avid, ProTools, Adobe Premiere, Adobe Photoshop, sound recording/booming/editing, social media, Microsoft Office, film production

COLLEGE ACTIVITY

Ithaca College Women in Computing – Scholarship Coordinator September 2015-present

Group focused on educating and advocating about women in Computer Science related fields. Attended WiCHacks Hackathon hosted by Rochester Institute of Technology, won award for best use of Amazon Web Services.

Ithaca College Game Developers Club - Vice President September 2015-present

Student group that works together to develop games; programming, sound design, artwork, etc. Ran social media accounts as vice president

2-D Game Development August 2015-December 2015

Class using Stencyl, a game development program using Java; small group that designed, created art for, and coded a 2-Dimensional game.

Game Development and Technologies January 2016-May 2016

Class where the Unreal game engine is taught in association with the language C++.

Principles of Computer Science II August 2015-December 2015

Class where Java is taught and practiced during labs, which involve coding situational programs.

Multimedia Programming January 2015-May 2015

Class pairing HTML, CSS, JavaScript, and Canvas, which were used to program various multimedia webpages.

Computational Foundations of Emerging Media January 2016-May 2016

Class where JavaScript is used to make multimedia experiences using Canvas and the Phaser API

Ithaca College Television- on Time Warner Cable and ictv.org September 2014-present

Game Over - Controlled the teleprompter, audio board, camera, and social media for a weekly news show, *Game Over*. Wrote comedy and informational segments, produced images in Adobe PhotoShop for show segments.

Cinema Production II August 2015-December 2015

Worked on various student films as producer, sound recorder, boom operator, sound editor, and sound mixer

WORK EXPERIENCE

Library Circulation Manager – Ithaca College Library January 2015-present

Offered customer service to patrons of the Ithaca College Library; checked books, scores, and miscellaneous items out to patrons, as well as offered answers for various questions.

Sales Associate – Party City June 2015-present

Offered customer service to customers; ran register, answered phones, stocked and organized shelves of merchandise. Was selected to travel to other store locations to act as support staff.