

KRISTINA KEENAN

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EDUCATION

Ithaca College, Ithaca, NY

Graduating December 2017

Roy H. Park School of Communications

Bachelor of Science, Emerging Media

Game Development Minor



MEDIA EXPERIENCE

Senior Project, Ithaca, NY

August 2017-present

Producer, Scripter, Designer, Project Manager

- ◆ Multiple level virtual reality puzzle game created for the HTC Vive with Unreal Engine 4

The Name of This Game is Classified, Ithaca, NY

March 2017-present

Scripter, Designer, Project Manager

- ◆ Cooperative virtual reality escape room created for the HTC Vive with Unreal Engine 4
- ◆ Features asymmetrical gaming; one player with a VR headset, the other without one

Soul Perception, Ithaca, NY

January 2017-May 2017

Programmer

- ◆ 2D role-playing game built in the Unity Engine; designed and built combat system and inventory

Perlin Noise, Procedural Generation, & Minecraft, Ithaca, NY

October 2016-May 2017

Programmer, Researcher

- ◆ Procedurally generated scene using Maya, and Perlin Noise via Python
- ◆ Presented at 2017 NYCWiC conference

Game Over, Ithaca, NY

August 2014-present

Producer

- ◆ Ithaca College Television's longest running studio show, *Game Over*
- ◆ Managed cast and crew of 20 students, oversaw creation of episodes from pre to post production

Ithaca College Game Developers Club, Ithaca, NY

August 2015-present

President

Ithaca College Women in Computing, Ithaca, NY

August 2015-present

President



WORK EXPERIENCE

Discovery VR, Discovery Communications Inc., Los Angeles, CA

May 2017-August 2017

Intern, Virtual Reality Department

Ithaca College Computer Science Department, Ithaca, NY

January 2017-present

Teaching Assistant, Game Development and Technologies, Introduction to Computer Science I

Ithaca College Library, Ithaca, NY

January 2015-May 2017

Student Manager



AWARDS / HONORS

Ithaca College Student Governance Council Scholarship

April 2017

- ◆ Scholarship given to students with excellent academic performance, and who are involved with student organizations or other leadership-oriented activities on campus.



SKILLS

Python, JavaScript, Java, C++, C#, HTML/CSS, PhotoShop, After Effects, Unrea, Unity, Premiere, ProTools, Maya, Video Production, Microsoft Office, Research, Social Media: Twitter, Tumblr, Facebook