



KRISTOFER

Software Developer

Vinsensiuskristofer755@gmail.com | +62 895-6048-81034 | <https://github.com/Kristofer755> | <https://www.linkedin.com/in/kristofer755/>

PROFILE

Final-year Informatics student (20 y.o) with creative and collaborative Software Developer with experience in web and mobile application development. Skilled in Flutter, Laravel, and REST API integration. Proven ability to design multi-role authentication systems, build scalable backend API, and develop responsive user interfaces. Experienced in managing end-to-end software development projects, including planning, development, testing, and deployment.

TECHNICAL SKILLS

- **Database & Tools:** MySQL, phpMyAdmin, Laragon, VS Code, Android Studio, Figma, Git, GitHub
- **Programming Languages:** Dart (Flutter), JavaScript, PHP, HTML, CSS, Python
- **Frameworks & Libraries:** Flutter, Laravel, ReactJS, Bootstrap
- **Certifications:** ECC Evaluation Certificate
- **Soft Skills:** Communication, Teamwork, Problem Solving, Adaptability, Leadership

PROJECT EXPERIENCE

Reusemart – Second-Hand Consignment & Sales Platform

Feb 2025 - Jun 2025

- Developed multi-role authentication & authorization for 9+ user roles.
- Built 20+ REST API endpoints for integration with a Flutter-based mobile application
- Supported business processes for sales and donations, ensuring a more structured transaction and donation distribution workflow.
- Designed and implemented an admin dashboard to manage 50+ records of employees, organizations, and items, streamlining administrative processes.

Atma Travel – Car Rental Mobile Application

Nov 2024 - Dec 2024

- Developed a mobile application for car rental booking and management using Flutter
- Integrated the app with a Laravel backend with 15+ endpoints using REST API
- Implemented features such as service booking, transaction history, and driver/vehicle reviews

EDUCATION

Universitas Atma Jaya Yogyakarta

2022 - Present

Informatics Undergraduate Student | GPA: 3.30 / 4.00

Relevant Courses: Software Development Project, Software Quality Assurance, Software Project Management, Web Programming, Platform-Based Programming

ORGANIZATION EXPERIENCE

Sparkfest #12 – E-Sports Tournament

Jan 2024 - Mar 2024

- Coordinated a national-scale Mobile Legends tournament as part of Sparkfest #12
- Led the execution of the competition involving 19 teams and 100+ participants from across Indonesia
- Collaborated with 5+ internal divisions to ensure smooth event operations
- Responsible for technical planning, match execution, and final result reporting
- Successfully managed the tournament's live broadcast via YouTube Live, reaching 784+ views