```
mlnet::MLNetwork
+ name
+ add actor()
+ get_actor()
+ get_actor()
+ get_actors()
+ set directed()
+ is directed()
+ add_layer()
+ get_layer()
+ get_layer()
+ get_layers()
+ add_node()
+ add node()
+ get_node()
+ get_node()
+ get_nodes()
+ get_nodes()
+ get_nodes()
+ add edge()
+ get_edge()
+ get_edges()
+ get_edges()
+ erase()
+ erase()
+ neighbors()
+ actor features()
+ actor_features()
+ layer_features()
+ layer_features()
+ node features()
+ node_features()
+ edge features()
+ edge features()
+ to_string()
+ create()
```