Kristopher Kohlmeier

Live Event A/V Technologies

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Highly adaptable professional with four years of experience troubleshooting, setting up, and operating audio, video, and lighting equipment in live event environments. Experience with post-production editing workflows as part of media engineering teams.

Work Experience

Production Technology Lead   Jun 2021 - Present

Crossroads Church | *Camarillo*

- Oversaw and maintained all hardware and software related to live events on-site.
- Led and implemented over $60,000 in projects to improve and revitalize A/V systems, testing hardware to ensure quality standards are met for weekly events.
- Utilized problem-solving skills to resolve hardware and software failures during live events, keeping production running smoothly and preventing services from halting.
- Led a team of production volunteers, collaborating with team members by onboarding systems and technologies that improved production quality and setup efficiency.
- Travelled with the parent organization to set up and operate all technical aspects of their yearly conferences.
- Operated as the production director, video director, or FOH mixer every week, multitasking to support volunteers across all production roles.

Animation Technology Intern   Jun 2023 – Aug 2023

Skydance Animation Studios | *Santa Monica*

- Learned the pipeline process for CG movies from start to finish.
- Set up tracking for all editorial hardware, assisting the media engineering team during studio location changes.
- Set up hybrid meetings for creative leadership to review in-progress features.
- Worked with systems engineers to integrate a studio-wide printing system and created SOPs for the system.
- Solved Jira tickets for client services and set up a fleet of new machines with their MDM software.

Core Skills

Dante Certified, Media Systems, Video Direction, Event Lighting, Audio Mixing, Broadcast Environments, Technical Support, Production Equipment, A/V System Design, PTZ Cameras

Education

California State University   Jan 2021 - Jun 2024

Bachelor of Science in Computer Science

Activities: Dance Production Team, Image Processing, Operating Systems, Computer Networking