

ABOUT ME

I am a recent graduate of Simon Fraser University's Interactive Arts and Technology Program. My design is fueled by a love of first-person narratives and a fear of thinking that I have learned enough.

EDUCATION

Fall 2012 - Spring 2019

Simon Fraser University School of Interactive Arts and Technology

SKILLS

Technical

Illustrator Sketch
Photoshop Principle
InDesign HTML
After Effects CSS & LESS
Sketchup Final Cut Pro
Framer Audacity

Design

Prototyping User experience
User Research Interface Design
User Testing Heuristic
evaluation

Interpersonal

Team Collaboration Skills worked on 25+ team based projects

Public Speaking led design presentations in professional and academic setting

Client Relations collaborated closely with 5+ clients

ACHIEVEMENTS

Upper Division GPA of 3.73 out of 4.33 Dean's Honour Roll

Co-op Education Award

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WORK EXPERIENCE

User Experience Designer at 8it

Vancouver · September 2018 - February 2019

Led user research to strategize content for a food concierge app for surface hidden culinary gems in Vancouver

Ran successful research and codesign workshops with stakeholders to align design with user behaviors

Interaction Design Intern at Edenspiekermann

Amsterdam · May - August 2018

Collaborated with different design teams across the organization in 5+ different projects for clients like United for Wildlife, Alcon, and Elsevier

Contributed to building a concept proposal for facial recognition boarding at Amsterdam Airport Schipol

Interface Designer at Codebox Development

Vancouver · August - December 2017

Worked with lead designer and development team to create workflows for casting directors to organize auditions, actor info and video footage

Transposed 30+ preliminary sketches into medium and high fidelity mockups using Sketch and Illustrator

User Experience Design Intern at Visier

Vancouver · January - December 2016

Designed 30+ sets of high fidelity mockups to detail user workflow for new and existing features in Workforce Planning Application

Overhauled information design, visual design, user experience and front-end development of an internal data loading tool by producing 20+ sets of end to end mockups

Led a company-wide demo to display visual and functional reconstruction of the data loading tool $% \left\{ 1,2,\ldots ,2,3,\ldots \right\}$

PASSION PROJECTS

Designer at The Colour Project

November 2016 - Present

Designed functionality and behaviour of a mobile application that allows participants to chat with volunteers anonymously

Conducted case studies and interviews to gather data from counselors, potential participants/volunteers to develop the best practice