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ABOUT ME

I am a with a senior design student finishing my final year Simon Fraser University's Interactive Arts and Technology Program. My design is fueled by a love of first-person narratives and a hunger for tackling new challenges.

EDUCATION

2012 - 2018 (Projected)
Simon Fraser University
School of Interactive Arts + Technology

SKILLS

Technical	
Illustrator	Sketch
Photoshop	Principle
InDesign	HTML
After Effects	CSS & LESS
Sketchup	Final Cut Pro
Lightroom	Audacity
Design	
Prototyping	Graphic Design
User Testing	User Experience
Print Design	Interface Design
Illustration	Heuristic Evaluation

Interpersonal
Team Collaboration Skills
worked on 25+ team based projects

Public Speaking
led design presentations in both work and school settings

Customer Relations
worked for 2+ years in customer service roles

ACHIEVEMENTS

Upper Division GPA of 3.73 out of 4.33
Dean's Honour Roll (Spring 2017)

WORK EXPERIENCE

Codebox Development , August 2017 - December 2017
Interface Designer

Worked with lead designer and development team to create workflows for casting directors to organize auditions, actor information and video footage

Transposed 30+ preliminary sketches into medium and high fidelity mockups using Sketch and Illustrator

Visier, January 2016 - December 2016
UX Design Intern

Designed 30+ sets of high fidelity mockups to detail user workflow and interface behaviour for new and existing features in Workforce Planning Application

Overhauled information design, visual design, user experience and front-end development of an internal data loading tool by producing 20+ sets of end to end mockups

Led a company-wide demo to display visual and functional reconstruction of the data loading tool

Tabulit , April 2015 - April 2016
Designer

Created the company logo, icons, letterhead, business card, and 12+ webpages, some of which include landing, browsing, pricing, profile, reading, signup, and signin

Finalized all designs for the development team within 3 months, meeting the deadline for the beta launch

VOLUNTEER EXPERIENCE

The Colour Project, November 2016 - Present
Designer

Designed functionality and behaviour of a mobile application that allows participants to chat with volunteers anonymously

Conducted case studies and interviews to gather data from counsellors, potential participants/volunteers to develop the best practice