```
#include<stdio.h>
__global__ void maxi(int *d_a,int n) {
int strid=(n/2);
int idx=threadIdx.x;
while(strid>0) {
      if(idx<strid)</pre>
            if(d a[idx] < d a[idx + strid])</pre>
                  d a[idx]=d a[idx+strid];
strid=(strid/2);
}
}
int main(){
int n=512;
int *a;
a=(int*)malloc(n*sizeof(int));
for (int i=0; i < n; i++)
      a[i]=i*i*i;
int *d a;
cudaMalloc((void**)&d a,n*sizeof(int));
cudaMemcpy(d a,a,n*sizeof(int),cudaMemcpyHostToDevice);
dim3 blockD(n,1,1);
dim3 gridD(1,1,1);
maxi<<<gridD,blockD>>>(d a,n);
int *b;
b=(int*)malloc(n*sizeof(int));
cudaMemcpy(b,d_a,n*sizeof(int),cudaMemcpyDeviceToHost);
printf("%d\n",\overline{b}[0]);
}
```