Introduction

The Bandit Heist challenge involves infiltrating a simulated server to understand the tools and techniques used by the attackers. This document outlines the steps taken to solve the first 16 levels, the commands used, and the learnings from the process.

Level-wise Progress and Steps

Level 0 to Level 1

Objective: Connect to the server using SSH.

Level 1 to Level 2

• Objective: Find the password for the next level in a file named readme

Level 2 to Level 3

• Objective: Locate the password in a hidden file.

Repeat similar formatting for Levels 4 to 16















































